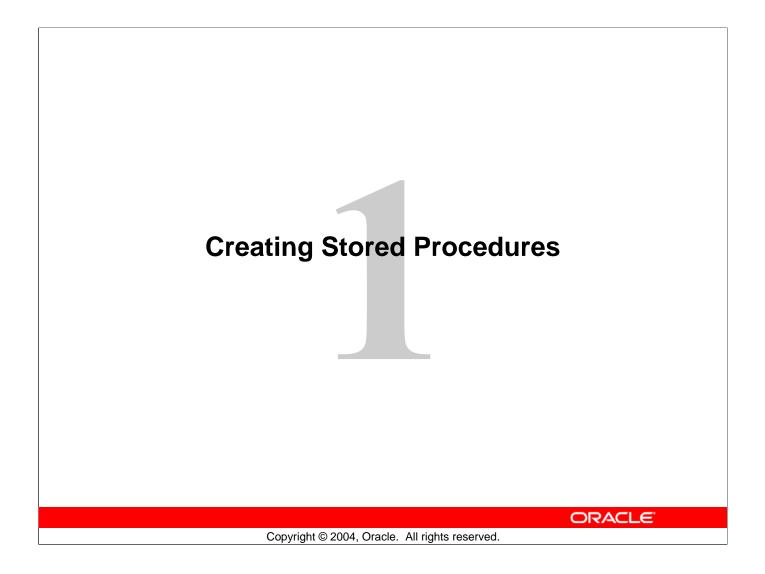
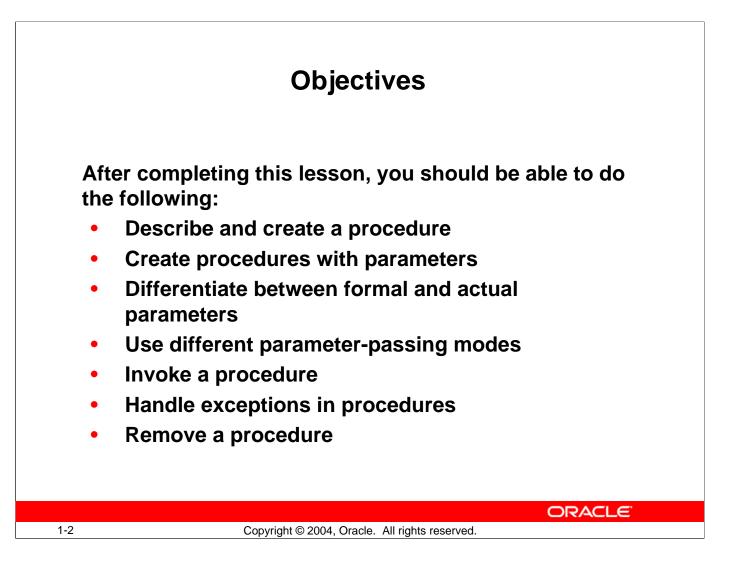
# Oracle Database 10g: Develop PL/SQL Program Units

Volume 1 • Student Guide

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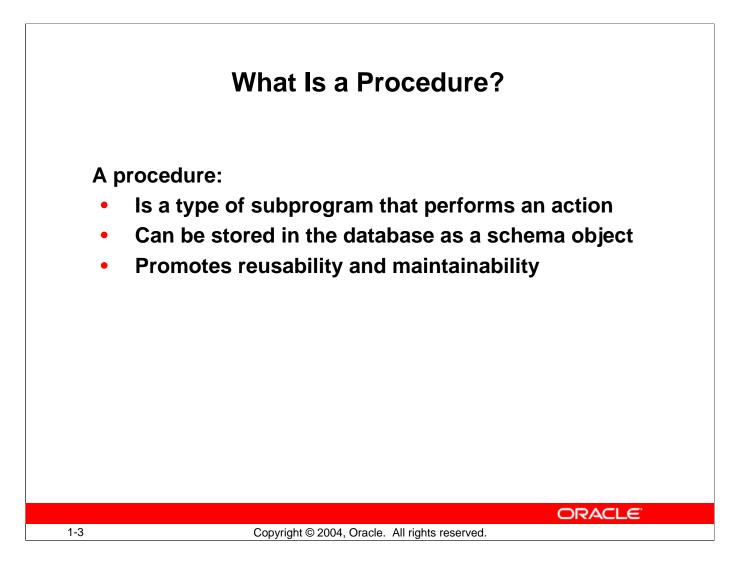




#### Lesson Aim

In this lesson, you learn to create, execute, and remove procedures with or without parameters. Procedures are the foundation of modular programming in PL/SQL. To make procedures more flexible, it is important that varying data is either calculated or passed into a procedure by using input parameters. Calculated results can be returned to the caller of a procedure by using OUT parameters.

To make your programs robust, you should always manage exception conditions by using the exception-handling features of PL/SQL.

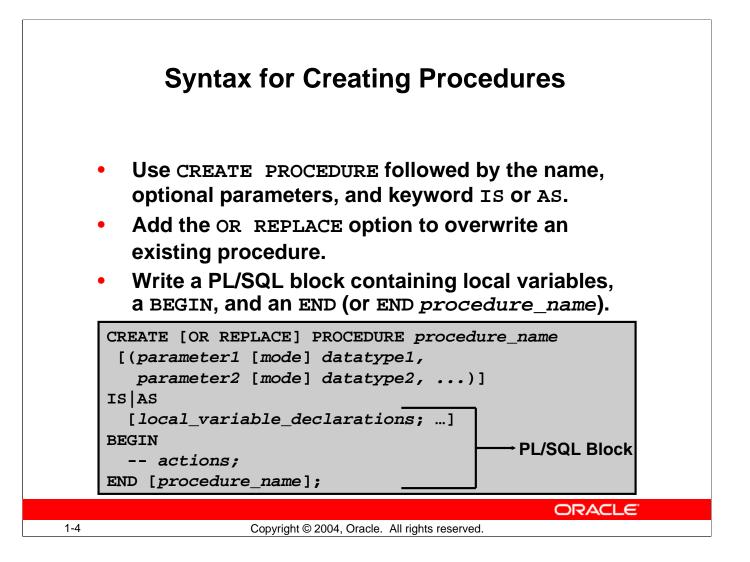


#### **Definition of a Procedure**

A procedure is a named PL/SQL block that can accept parameters (sometimes referred to as arguments). Generally, you use a procedure to perform an action. It has a header, a declaration section, an executable section, and an optional exception-handling section. A procedure is invoked by using the procedure name in the execution section of another PL/SQL block.

A procedure is compiled and stored in the database as a schema object. If you are using the procedures with Oracle Forms and Reports, then they can be compiled within the Oracle Forms or Oracle Reports executables.

Procedures promote reusability and maintainability. When validated, they can be used in any number of applications. If the requirements change, only the procedure needs to be updated.



# Syntax for Creating Procedures

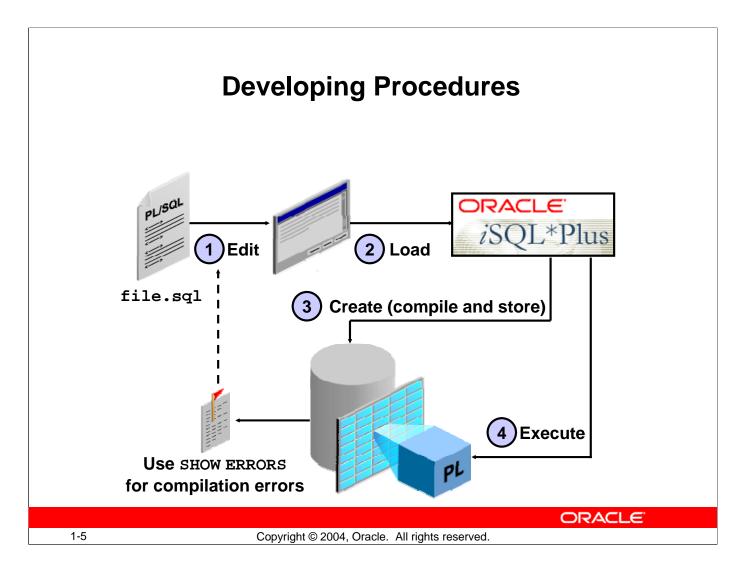
You create new procedures with the CREATE PROCEDURE statement, which may declare a list of parameters and must define the actions to be performed by the standard PL/SQL block. The CREATE clause enables you to create stand-alone procedures that are stored in an Oracle database.

- PL/SQL blocks start with BEGIN, optionally preceded by the declaration of local variables. PL/SQL blocks end with either END or END *procedure\_name*.
- The REPLACE option indicates that if the procedure exists, it is dropped and replaced with the new version created by the statement.

#### **Other Syntactic Elements**

- *parameter1* represents the name of a parameter.
- The *mode* option defines how a parameter is used: IN (default), OUT, or IN OUT.
- *datatype1* specifies the parameter data type, without any precision.

**Note:** Parameters can be considered as local variables. Substitution and host (bind) variables cannot be referenced anywhere in the definition of a PL/SQL stored procedure. The OR REPLACE option does not require any change in object security, as long as you own the object and have the CREATE [ANY] PROCEDURE privilege.



# **Developing Procedures**

To develop a stored procedure, perform the following steps:

- 1. Write the code to create a procedure in an editor or a word processor, and then save it as a SQL script file (typically with an .sql extension).
- 2. Load the code into one of the development tools such as SQL\*Plus or *i*SQL\*Plus.
- 3. Create the procedure in the database. The CREATE PROCEDURE statement compiles and stores source code and the compiled *m-code* in the database. If compilation errors exist, then the *m-code* is not stored and you must edit the source code to make corrections. You cannot invoke a procedure that contains compilation errors. To view the compilation errors in SQL\*Plus or *i*SQL\*Plus, use:
  - SHOW ERRORS for the most recently (last) compiled procedure
  - SHOW ERRORS PROCEDURE procedure\_name for any procedure compiled previously
- 4. After successful compilation, execute the procedure to perform the desired action. Use the EXECUTE command from *i*SQL\*Plus or an anonymous PL/SQL block from environments that support PL/SQL.

**Note:** If compilation errors occur, use a CREATE OR REPLACE PROCEDURE statement to overwrite the existing code if you previously used a CREATE PROCEDURE statement. Otherwise, DROP the procedure first and then execute the CREATE PROCEDURE statement.

	What Are Parameters?
Par	ameters:
•	Are declared after the subprogram name in the PL/SQL header
•	Pass or communicate data between the caller and the subprogram
•	Are used like local variables but are dependent on their parameter-passing mode:
	<ul> <li>An IN parameter (the default) provides values for a subprogram to process.</li> </ul>
	- An OUT parameter returns a value to the caller.
	<ul> <li>An IN OUT parameter supplies an input value, which may be returned (output) as a modified value.</li> </ul>
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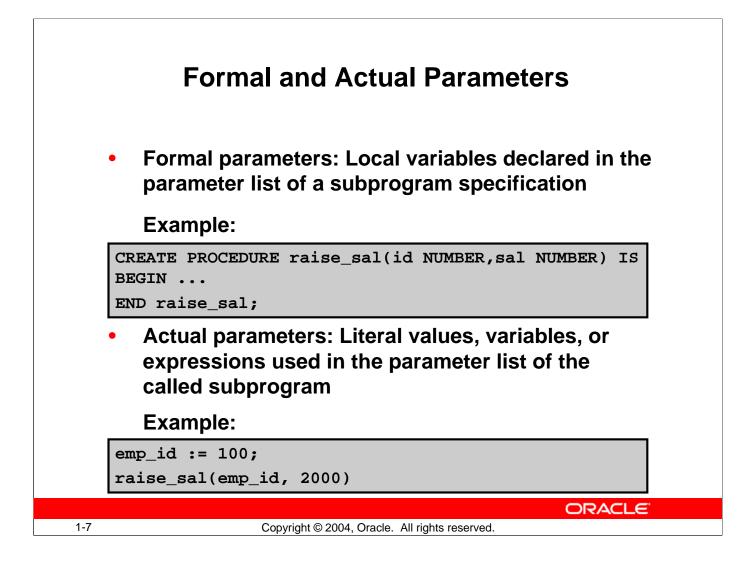
#### What Are Parameters?

Parameters are used to transfer data values to and from the calling environment and the procedure (or subprogram). Parameters are declared in the subprogram header, after the name and before the declaration section for local variables.

Parameters are subject to one of the three parameter-passing modes: IN, OUT, or IN OUT.

- An IN parameter passes a constant value from the calling environment into the procedure.
- An OUT parameter passes a value from the procedure to the calling environment.
- An IN OUT parameter passes a value from the calling environment to the procedure and a possibly different value from the procedure back to the calling environment using the same parameter.

Parameters can be thought of as a special form of local variable, whose input values are initialized by the calling environment when the subprogram is called, and whose output values are returned to the calling environment when the subprogram returns control to the caller.



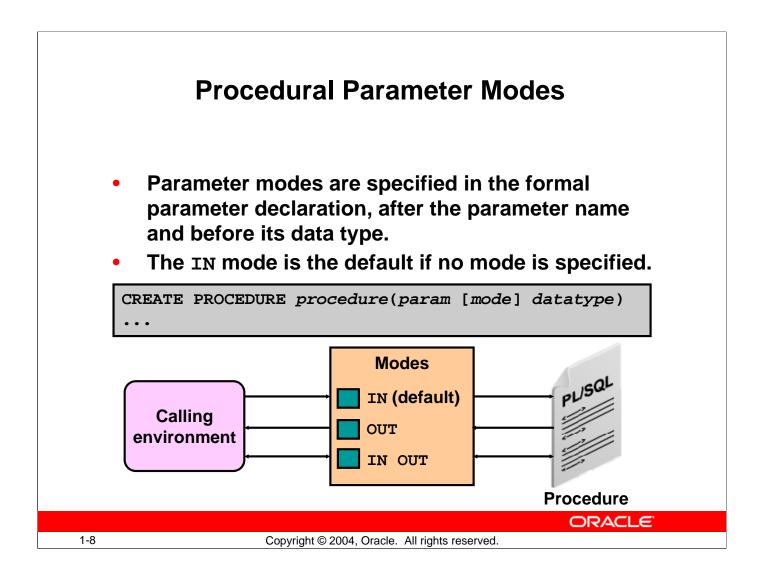
#### **Formal and Actual Parameters**

Formal parameters are local variables that are declared in the parameter list of a subprogram specification. In the first example, in the procedure raise\_sal, the variable id and sal identifiers represent the formal parameters.

The actual parameters can be literal values, variables, or expressions that are provided in the parameter list of a called subprogram. In the second example, a call is made to raise\_sal, where the emp\_id variable provides the actual parameter value for the id formal parameter and 2000 is supplied as the actual parameter value for sal. Actual parameters:

- Are associated with formal parameters during the subprogram call
- Can also be expressions, as in the following example: raise\_sal(emp\_id, raise+100);

The formal and actual parameters should be of compatible data types. If necessary, before assigning the value, PL/SQL converts the data type of the actual parameter value to that of the formal parameter.



#### **Procedural Parameter Modes**

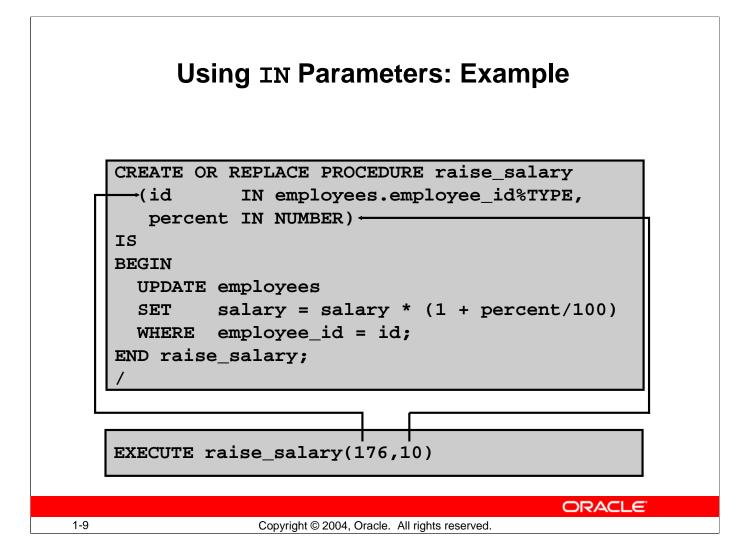
When you create the procedure, the formal parameter defines a variable name whose value is used in the executable section of the PL/SQL block. The actual parameter is used when invoking the procedure to provide input values or receive output results.

The parameter mode IN is the default passing mode. That is, if no mode is specified with a parameter declaration, the parameter is considered to be an IN parameter. The parameter modes OUT and IN OUT must be explicitly specified in their parameter declarations.

The *datatype* parameter is specified without a size specification. It can be specified:

- As an explicit data type
- Using the %TYPE definition
- Using the %ROWTYPE definition

Note: One or more formal parameters can be declared, with each separated by a comma.



#### Using IN Parameters: Example

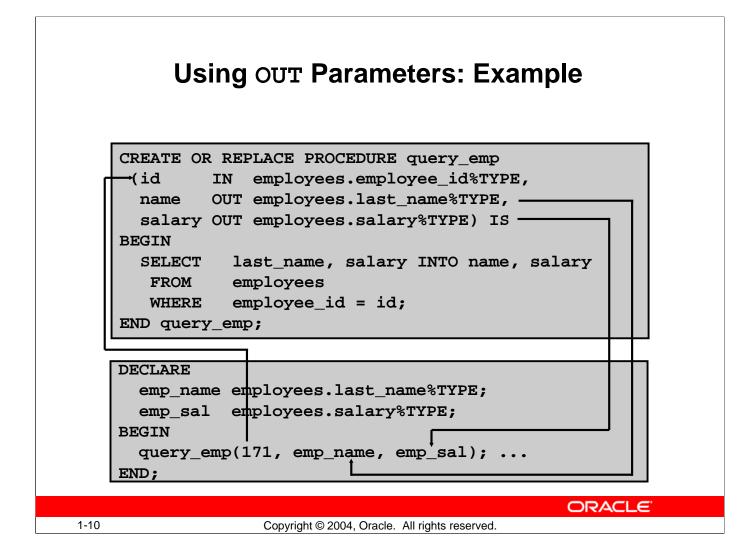
The example shows a procedure with two IN parameters. Running this first statement in *i*SQL\*Plus creates the raise\_salary procedure in the database. The second example invokes raise\_salary and provides the first parameter value of 176 for the employee ID, and a percentage salary increase of 10% for the second parameter value.

```
To invoke a procedure in iSQL*Plus, use the following EXECUTE command: EXECUTE raise_salary (176, 10)
```

To invoke a procedure from another procedure, use a direct call inside an executable section of the calling block. At the location of calling the new procedure, enter the procedure name and actual parameters. For example:

```
...
BEGIN
raise_salary (176, 10);
END;
```

**Note:** IN parameters are passed as read-only values from the calling environment into the procedure. Attempts to change the value of an IN parameter result in a compile-time error.



#### Using OUT Parameters: Example

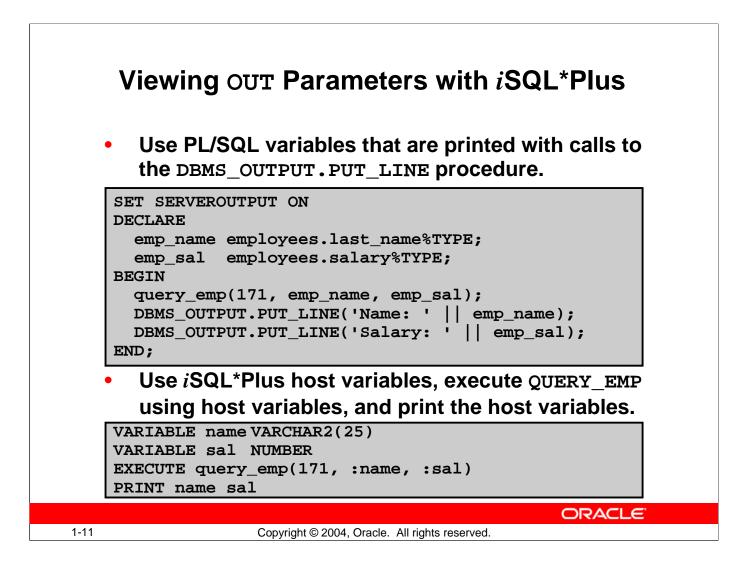
In this example, you create a procedure with OUT parameters to retrieve information about an employee. The procedure accepts the value 171 for employee ID and retrieves the name and salary of the employee with ID 171 into the two OUT parameters. The query\_emp procedure has three formal parameters. Two of them are OUT parameters that return values to the calling environment, shown in the code box at the bottom of the slide. The procedure accepts an employee ID value through the id parameter. The emp\_name and emp\_salary variables are populated with the information retrieved from the query into their two corresponding OUT parameters.

If you print the values returned into PL/SQL variables of the calling block shown in the second block of code, then the variables contain the following:

- emp\_name holds the value Smith.
- emp\_salary holds the value 7600.

**Note:** Make sure that the data type for the actual parameter variables used to retrieve values from OUT parameters has a size sufficient to hold the data values being returned.

Attempting to use or read OUT parameters inside the procedure that declares them results in a compilation error. The OUT parameters can be assigned values only in the body of the procedure in which they are declared.



# Viewing OUT Parameters with iSQL\*Plus

The examples show two ways to view the values returned from OUT parameters.

- The first technique uses PL/SQL variables in an anonymous block to retrieve the OUT parameter values. The DBMS\_OUPUT.PUT\_LINE procedure is called to print the values held in the PL/SQL variables. The SET SERVEROUPUT must be ON.
- The second technique shows how to use *i*SQL\*Plus variables that are created using the VARIABLE command. The *i*SQL\*Plus variables are external to the PL/SQL block and are known as host or bind variables. To reference host variables from a PL/SQL block, you must prefix their names with a colon (:). To display the values stored in the host variables, you must use the *i*SQL\*Plus PRINT command followed by the name of the *i*SQL\*Plus variable (without the colon, because this is not a PL/SQL command or context).

To use *i*SQL\*Plus and host variables when calling a procedure with OUT parameters, perform the following steps:

- 1. Create an *i*SQL\*Plus script file by using an editor.
- 2. Add commands to create the variables, execute the procedure, and print the variables.
- 3. Load and execute the *i*SQL\*Plus script file.

Note: For details of the VARIABLE command, see the *i*SQL\*Plus Command Reference.

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	Calling PL/SQL Using Host Variables
	ost variable (also known as a bind or a global riable):
•	Is declared and exists externally to the PL/SQL subprogram. A host variable can be created in: – <i>i</i> SQL*Plus by using the VARIABLE command
	<ul> <li>Oracle Forms internal and UI variables</li> <li>Java variables</li> </ul>
•	Is preceded by a colon (:) when referenced in PL/SQL code
•	Can be referenced in an anonymous block but not in a stored subprogram
•	Provides a value to a PL/SQL block and receives a value from a PL/SQL block
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# Calling PL/SQL Using Host Variables

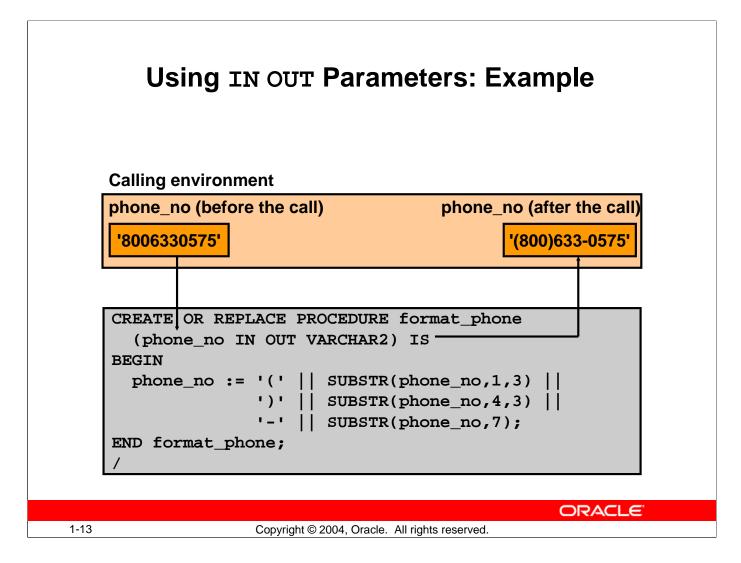
The PL/SQL code that is stored in the database can be called from a variety of environments, such as:

- SQL\*Plus or *i*SQL\*Plus
- Oracle Forms and Oracle Reports
- Java and C applications

Each of the preceding environments provides ways to declare variables to store data in memory. The variable values in these applications are defined and held external to stored PL/SQL code. Each environment provides a way to pass the variable data to PL/SQL and receive updated values from the PL/SQL code. In general, most languages host calls to PL/SQL blocks or subprograms. The PL/SQL engine uses a technique called binding to associate values supplied from external locations to PL/SQL variables or parameters declared in the PL/SQL subprograms.

Unlike in Java, PL/SQL recognizes host variables by the presence of a colon prefixed to the external variable name when it is used in a PL/SQL block.

You cannot store PL/SQL code with host variables, because the compiler cannot resolve references to host variables. The binding process is done at run time.



#### Using IN OUT Parameters: Example

Using an IN OUT parameter, you can pass a value into a procedure that can be updated. The actual parameter value supplied from the calling environment can return as either of the following:

- The original unchanged value
- A new value that is set within the procedure

Note: An IN OUT parameter acts as an initialized variable.

The example in the slide creates a procedure with an IN OUT parameter to accept a 10character string containing digits for a phone number. The procedure returns the phone number formatted with parentheses around the first three characters and a hyphen after the sixth digit—for example, the phone string 8006330575 is returned as (800) 633-0575.

The following code uses the phone\_no host variable of *i*SQL\*Plus to provide the input value passed to the FORMAT\_PHONE procedure. The procedure is executed and returns an updated string in the phone\_no host variable.

```
VARIABLE phone_no VARCHAR2(15)
EXECUTE :phone_no := '8006330575'
PRINT phone_no
EXECUTE format_phone (:phone_no)
PRINT phone_no
```

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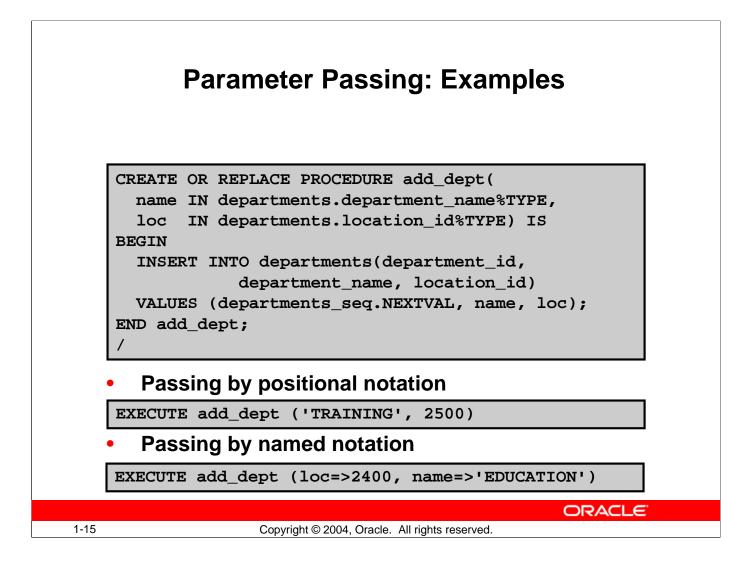
	Syntax for Passing Parameters
•	Positional:
	<ul> <li>Lists the actual parameters in the same order as the formal parameters</li> </ul>
•	Named:
	<ul> <li>Lists the actual parameters in arbitrary order and uses the association operator (=&gt;) to associate a named formal parameter with its actual parameter</li> </ul>
•	Combination:
	<ul> <li>Lists some of the actual parameters as positional and some as named</li> </ul>
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#### **Syntax for Passing Parameters**

For a procedure that contains multiple parameters, you can use a number of methods to specify the values of the parameters. The methods are:

- Positional, which lists the actual parameter values in the order in which the formal parameters are declared
- Named, which lists the actual values in arbitrary order and uses the association operator to associate each actual parameter with its formal parameter by name. The PL/SQL association operator is an equal sign followed by a greater than sign, without spaces: =>.
- Combination, which lists the first parameter values by their position, and the remainder by using the special syntax of the named method

The next page shows some examples of the first two methods.



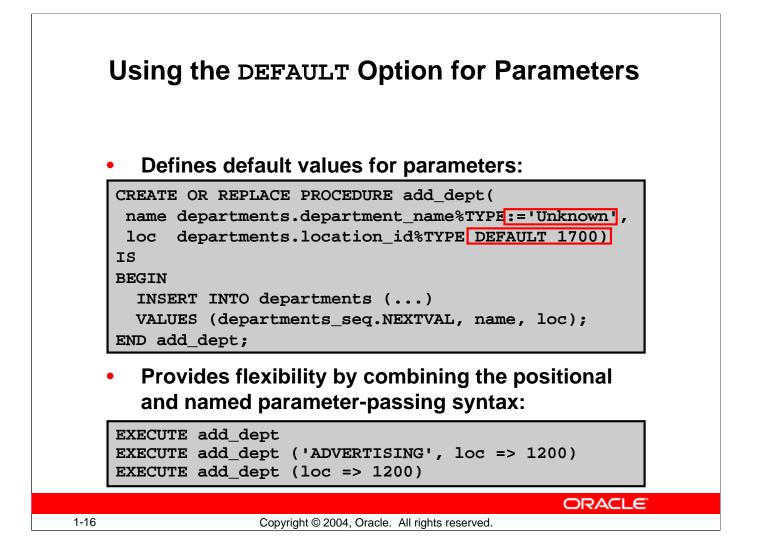
#### **Parameter Passing: Examples**

In the example, the add\_dept procedure declares two IN parameters: name and loc. The values of these parameters are used in the INSERT statement to set the department\_name and location\_id columns, respectively.

Passing parameters by position is shown in the first call to execute add\_dept below the procedure definition. The first actual parameter supplies the value 'TRAINING' for the name parameter. The second actual parameter value of 2500 is assigned by position to the loc parameter.

Passing parameters using the named notation is shown in the last example. Here the loc parameter, which is declared as the second formal parameter, is referenced by name in the call, where it is associated to the actual value of 2400. The name parameter is associated to the value 'EDUCATION'. The order of the actual parameters is irrelevant if all parameter values are specified.

**Note:** You must provide a value for each parameter unless the formal parameter is assigned a default value. Specifying default values for formal parameters is discussed next.



#### Using the DEFAULT Option for Parameters

The code examples in the slide show two ways of assigning a default value to an IN parameter. The two ways shown use:

- The assignment operator (:=), as shown for the name parameter
- The DEFAULT option, as shown for the loc parameter

When default values are assigned to formal parameters, you can call the procedure without supplying an actual parameter value for the parameter. Thus, you can pass different numbers of actual parameters to a subprogram, either by accepting or by overriding the default values as required. It is recommended that you declare parameters without default values first. Then, you can add formal parameters with default values without having to change every call to the procedure.

Note: You cannot assign default values to OUT and IN OUT parameters.

The slide shows three ways of invoking the add\_dept procedure:

- The first example assigns the default values for each parameter.
- The second example illustrates a combination of position and named notation to assign values. In this case, using named notation is presented as an example.
- The last example uses the default value for the name parameter and the supplied value for the loc parameter.

#### Using the DEFAULT Option for Parameters (continued)

Usually, you can use named notation to override the default values of formal parameters. However, you cannot skip providing an actual parameter if there is no default value provided for a formal parameter.

**Note:** All the positional parameters should precede the named parameters in a subprogram call. Otherwise, you receive an error message, as shown in the following example:

```
EXECUTE add_dept(name=>'new dept', 'new location')
```

The following error message is generated:

```
ERROR at line 1:
ORA-06550: line 1, column 7:
PLS-00306: wrong number or types of arguments in call to
'ADD_DEPT'
ORA-06550: line 1, column 7:
PL/SQL: Statement ignored
```

# **Summary of Parameter Modes**

IN	OUT	IN OUT
Default mode	Must be specified	Must be specified
Value is passed into subprogram	Returned to calling environment	Passed into subprogram; returned to calling environment
Formal parameter acts as a constant	Uninitialized variable	Initialized variable
Actual parameter can be a literal, expression, constant, or initialized variable	Must be a variable	Must be a variable
Can be assigned a default value	Cannot be assigned a default value	Cannot be assigned a default value

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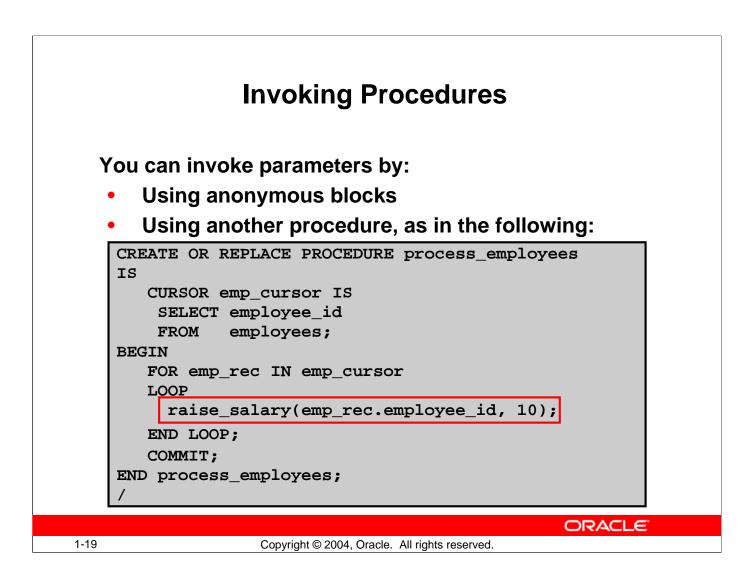
#### **Summary of Parameter Modes**

The IN parameter mode is the default mode if no mode is specified in the declaration. The parameter modes OUT and IN OUT must be explicitly specified with the parameter declaration.

A formal parameter of IN mode cannot be assigned a value and cannot be modified in the body of the procedure. By default, the IN parameter is passed by reference. An IN parameter can be assigned a default value in the formal parameter declaration, in which case the caller need not provide a value for the parameter if the default applies.

An OUT or IN OUT parameter must be assigned a value before returning to the calling environment. The OUT and IN OUT parameters cannot be assigned default values. To improve performance with OUT and IN OUT parameters, the NOCOPY compiler hint can be used to request to pass by reference.

**Note:** Using NOCOPY is discussed later in this course.



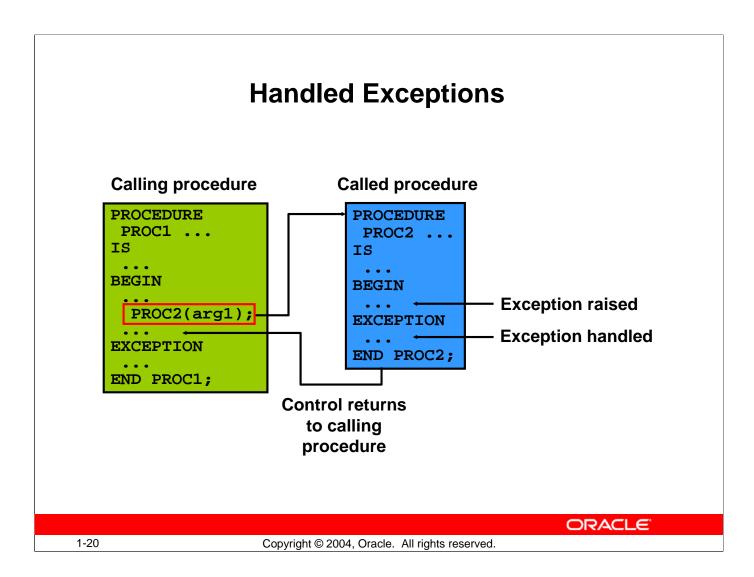
#### **Invoking Procedures**

You can invoke procedures by using:

- Anonymous blocks
- Another procedure or PL/SQL subprogram

Examples on the preceding pages have illustrated how to use anonymous blocks (or the EXECUTE command in *i*SQL\*Plus).

This example shows you how to invoke a procedure from another stored procedure. The PROCESS\_EMPS stored procedure uses a cursor to process all the records in the EMPLOYEES table and passes each employee's ID to the RAISE\_SALARY procedure, which results in a 10% salary increase across the company.



# **Handled Exceptions**

When you develop procedures that are called from other procedures, you should be aware of the effects that handled and unhandled exceptions have on the transaction and the calling procedure.

When an exception is raised in a called procedure, the control immediately goes to the exception section of that block. An exception is considered handled if the exception section provides a handler for the exception raised.

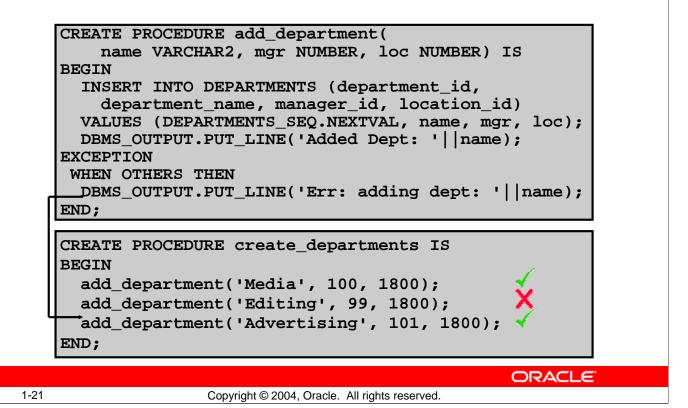
When an exception occurs and is handled, the following code flow takes place:

- 1. The exception is raised.
- 2. Control is transferred to the exception handler.
- 3. The block is terminated.
- 4. The calling program/block continues to execute as if nothing has happened.

If a transaction was started (that is, if any data manipulation language [DML] statements executed before executing the procedure in which the exception was raised), the transaction is unaffected. A DML operation is rolled back if it was performed within the procedure before the exception.

**Note:** You can explicitly end a transaction by executing a COMMIT or ROLLBACK operation in the exception section.

# Handled Exceptions: Example



#### Handled Exceptions: Example

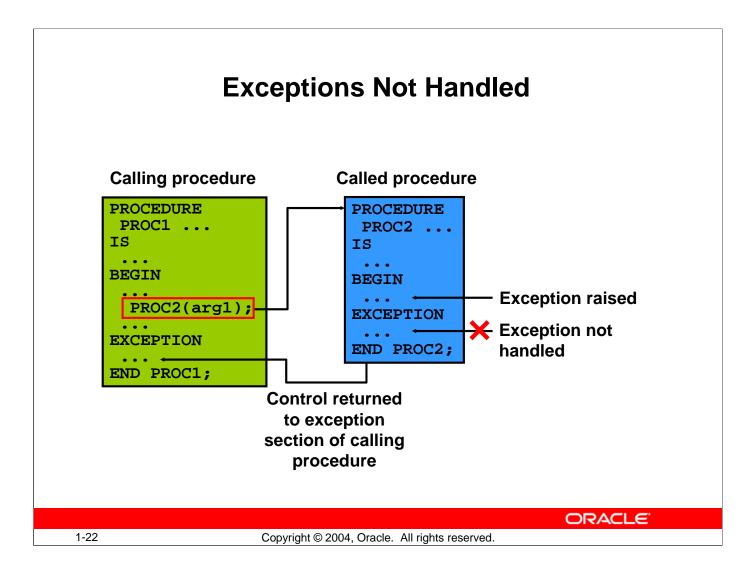
The two procedures in the example are the following:

- The add\_department procedure creates a new department record by allocating a new department number from an Oracle sequence, and sets the department\_name, manager\_id, and location\_id column values using the name, mgr, and loc parameters, respectively.
- The create\_departments procedure creates more than one department by using calls to the add\_department procedure.

The add\_department procedure catches all raised exceptions in its own handler. When create\_departments is executed, the following output is generated:

Added Dept: Media Err: Adding Dept: Editing Added Dept: Advertising

The Editing department with manager\_id of 99 is not inserted because of a foreign key integrity constraint violation on the manager\_id. Because the exception was handled in the add\_department procedure, the create\_department procedure continues to execute. A query on the DEPARTMENTS table where the location\_id is 1800 shows that Media and Advertising are added, but not the Editing record.

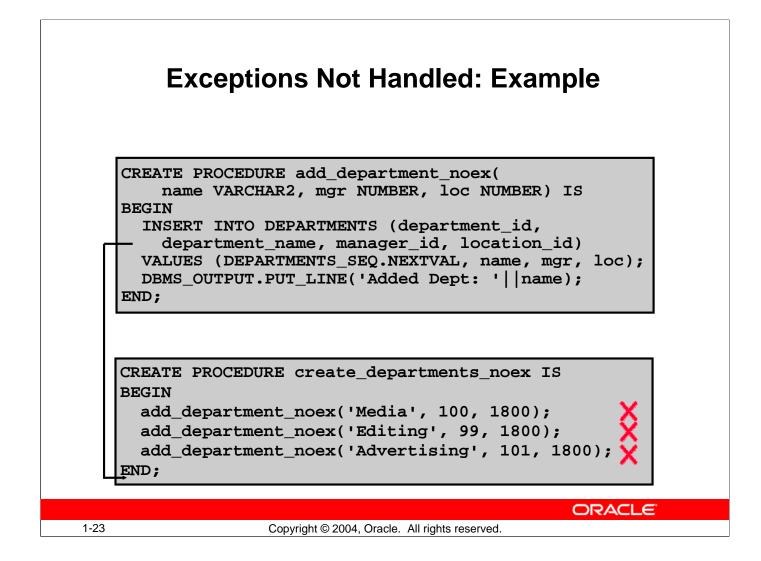


#### **Exceptions Not Handled**

As discussed, when an exception is raised in a called procedure, control immediately goes to the exception section of that block. If the exception section does not provide a handler for the raised exception, then it is not handled. The following code flow occurs:

- 1. The exception is raised.
- 2. The block terminates because no exception handler exists; any DML operations performed within the procedure are rolled back.
- 3. The exception propagates to the exception section of the calling procedure. That is, control is returned to the exception section of the calling block, if one exists.

If an exception is not handled, then all the DML statements in the calling procedure and the called procedure are rolled back along with any changes to any host variables. The DML statements that are not affected are statements that were executed before calling the PL/SQL code whose exceptions are not handled.



# **Exceptions Not Handled: Example**

The code example in the slide shows add\_department\_noex, which does not have an exception section. In this case, the exception occurs when the Editing department is added. Because of the lack of exception handling in either of the subprograms, no new department records are added into the DEPARTMENTS table. Executing the create\_departments\_noex procedure produces a result that is similar to the following:

```
Added Dept: Media
BEGIN create_departments_noex; END;
*
ERROR at line 1:
ORA-02291: integrity constraint (ORA1.DEPT_MGR_FK)
violated - parent key not
found
ORA-06512: at "ORA1.ADD_DEPARTMENT_NOEX", line 4
ORA-06512: at "ORA1.CREATE_DEPARTMENTS_NOEX", line 4
ORA-06512: at line 1
```

Although the results show that the Media department was added, its operation is rolled back because the exception was not handled in either of the subprograms invoked.

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	Removing Procedures
databa	n remove a procedure that is stored in the se. ntax:
DROP	PROCEDURE procedure_name
• Ex	ample:
DROP	PROCEDURE raise_salary;
1-24	Copyright © 2004, Oracle. All rights reserved.

#### **Removing Procedures**

When a stored procedure is no longer required, you can use the DROP PROCEDURE SQL statement to remove it.

**Note:** Whether successful or not, executing a data definition language (DDL) command such as DROP PROCEDURE commits any pending transactions that cannot be rolled back.

	Viewing Procedures in the Data Dictionary
	<ul> <li>nformation for PL/SQL procedures is saved in the ollowing data dictionary views:</li> <li>View source code in the USER_SOURCE table to view the subprograms that you own, or the ALL_SOURCE table for procedures that are owned by others who have granted you the EXECUTE privilege.</li> </ul>
	SELECT text
	FROM user_source
	WHERE name='ADD_DEPARTMENT' and type='PROCEDURE'
	ORDER BY line;
	<ul> <li>View the names of procedures in USER_OBJECTS.</li> </ul>
	SELECT object_name
	FROM user_objects
	WHERE object_type = 'PROCEDURE';
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# Viewing Procedures in the Data Dictionary

The source code for PL/SQL subprograms is stored in the data dictionary tables. The source code is accessible to PL/SQL procedures that are successfully or unsuccessfully compiled. To view the PL/SQL source code stored in the data dictionary, execute a SELECT statement on the following tables:

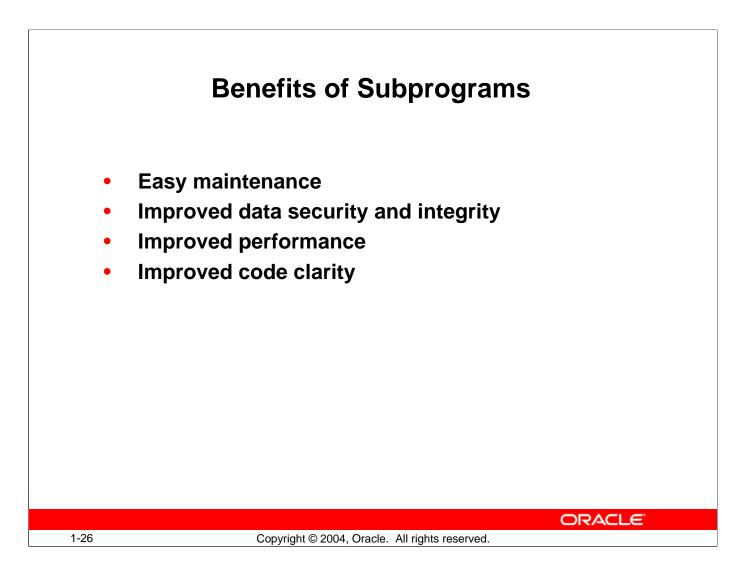
- The USER\_SOURCE table to display PL/SQL code that you own
- The ALL\_SOURCE table to display PL/SQL code to which you have been granted the EXECUTE right by the owner of that subprogram code

The query example shows all the columns provided by the USER\_SOURCE table:

- The TEXT column holds a line of PL/SQL source code.
- The NAME column holds the name of the subprogram in uppercase text.
- The TYPE column holds the subprogram type such as PROCEDURE, FUNCTION.
- The LINE column stores the line number for each source code line.

The ALL\_SOURCE table provides an OWNER column in addition to the preceding columns.

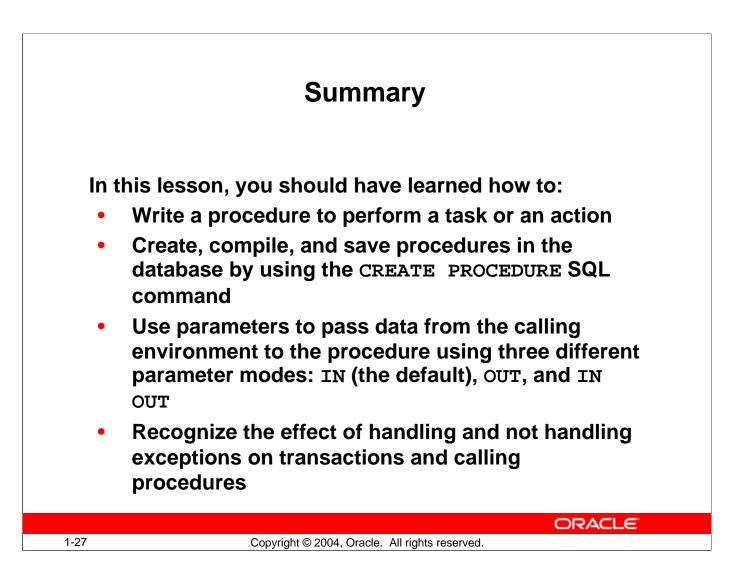
**Note:** You cannot display the source code for Oracle PL/SQL built-in packages, or PL/SQL whose source code has been wrapped by using a WRAP utility. The WRAP utility converts the PL/SQL source code into a form that cannot be deciphered by humans.



# **Benefits of Subprograms**

Procedures and functions have many benefits due to the modularizing of the code:

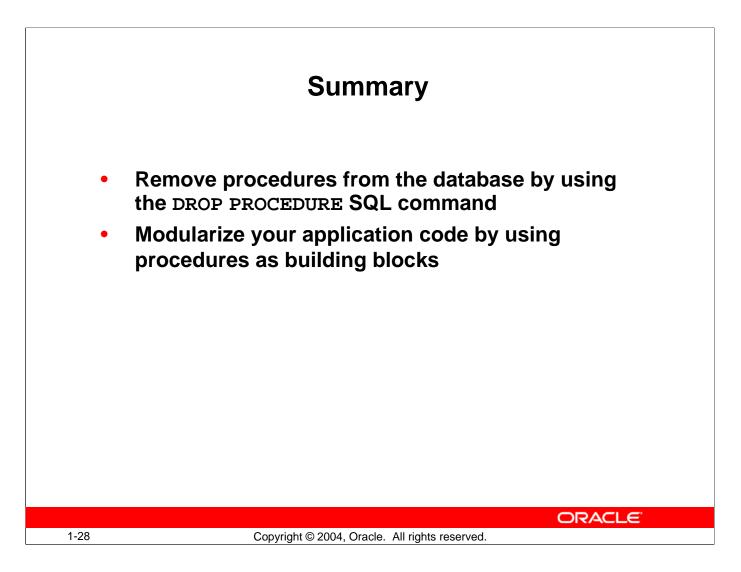
- **Easy maintenance** is realized because subprograms are located in one place. Modifications need only be done in one place to affect multiple applications and minimize excessive testing.
- **Improved data security** can be achieved by controlling indirect access to database objects from nonprivileged users with security privileges. The subprograms executed are with definer's right by default. The execute privilege does not allow a calling user direct access to objects that are accessible to the subprogram.
- Data integrity is managed by having related actions performed together or not at all.
- **Improved performance** can be realized from reuse of parsed PL/SQL code that becomes available in the shared SQL area of the server. Subsequent calls to the subprogram avoid parsing the code again. Because PL/SQL code is parsed at compile time, the parsing overhead of SQL statements is avoided at run time. Code can be written to reduce the number of network calls to the database, and therefore, decrease network traffic.
- **Improved code clarity** can be attained by using appropriate names and conventions to describe the action of the routines, reducing the need for comments, and enhancing the clarity of the code.



#### Summary

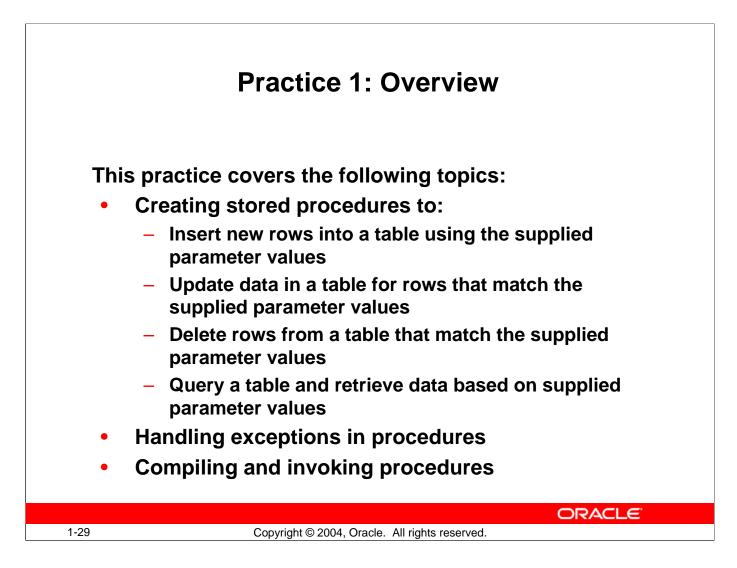
A procedure is a subprogram that performs a specified action. You can compile and save a procedure as a stored procedure in the database. A procedure can return zero or more values through its parameters to its calling environment. There are three parameter modes: IN, OUT, and IN OUT.

You should be able to handle and not handle exceptions, and you should understand how managing exceptions affects transactions and calling procedures. The exceptions are handled in the exception section of a subprogram.



#### Summary (continued)

You can modify and remove procedures. Procedures are modular components that form the building blocks of an application. You can also create client-side procedures that can be used by client-side applications.



#### **Practice 1: Overview**

In this practice you create procedures that issue DML and query commands.

If you encounter compilation errors when you are using *i*SQL\*Plus, use the SHOW ERRORS command. Using the SHOW ERRORS command is discussed in detail in the *Managing Subprograms* lesson.

If you correct any compilation errors in *i*SQL\*Plus, do so in the original script file, not in the buffer, and then rerun the new version of the file. This will save a new version of the procedure to the data dictionary.

#### Practice 1

**Note:** You can find table descriptions and sample data in Appendix B, "Table Descriptions and Data." Click the Save Script button to save your subprograms as .sql files in your local file system.

Remember to enable SERVEROUTPUT if you have previously disabled it.

- 1. Create and invoke the ADD\_JOB procedure and consider the results.
  - a. Create a procedure called ADD\_JOB to insert a new job into the JOBS table. Provide the ID and title of the job using two parameters.
  - b. Compile the code; invoke the procedure with IT\_DBA as job ID and Database Administrator as job title. Query the JOBS table to view the results.

JOB_ID	JOB_TITLE	MIN_SALARY	MAX_SALARY
IT_DBA	Database Administrator		

- c. Invoke your procedure again, passing a job ID of ST\_MAN and a job title of Stock Manager. What happens and why?
- 2. Create a procedure called UPD\_JOB to modify a job in the JOBS table.
  - a. Create a procedure called UPD\_JOB to update the job title. Provide the job ID and a new title using two parameters. Include the necessary exception handling if no update occurs.
  - b. Compile the code; invoke the procedure to change the job title of the job ID IT\_DBA to Data Administrator. Query the JOBS table to view the results.

JOB_ID	JOB_TITLE	MIN_SALARY	MAX_SALARY
IT_DBA	Data Administrator		

Also check the exception handling by trying to update a job that does not exist. (You can use the job ID IT\_WEB and the job title Web Master.)

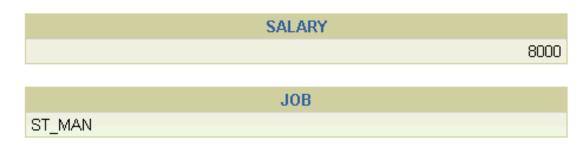
- 3. Create a procedure called DEL\_JOB to delete a job from the JOBS table.
  - a. Create a procedure called DEL\_JOB to delete a job. Include the necessary exception handling if no job is deleted.
  - b. Compile the code; invoke the procedure using job ID IT\_DBA. Query the JOBS table to view the results.

no rows selected

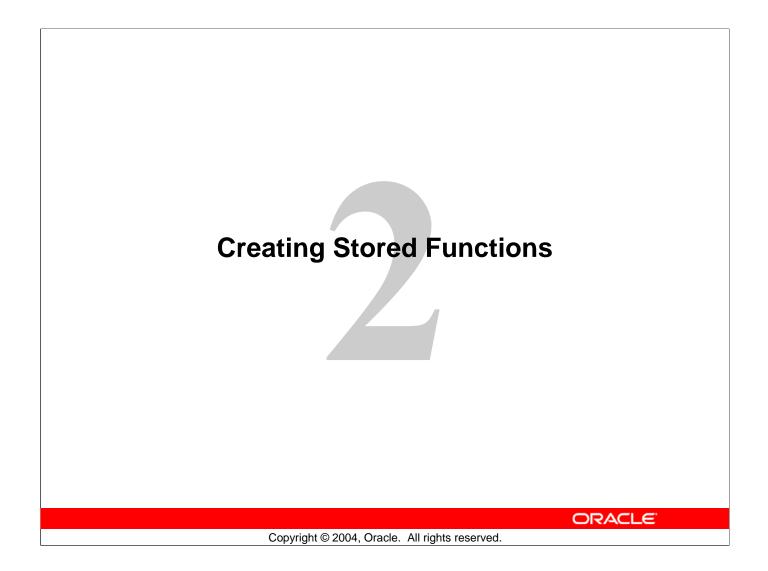
Also, check the exception handling by trying to delete a job that does not exist. (Use the IT\_WEB job ID.) You should get the message that you used in the exception-handling section of the procedure as output.

#### **Practice 1 (continued)**

- 4. Create a procedure called GET\_EMPLOYEE to query the EMPLOYEES table, retrieving the salary and job ID for an employee when provided with the employee ID.
  - a. Create a procedure that returns a value from the SALARY and JOB\_ID columns for a specified employee ID. Compile the code and remove the syntax errors.
  - b. Execute the procedure using host variables for the two OUT parameters, one for the salary and the other for the job ID. Display the salary and job ID for employee ID 120.



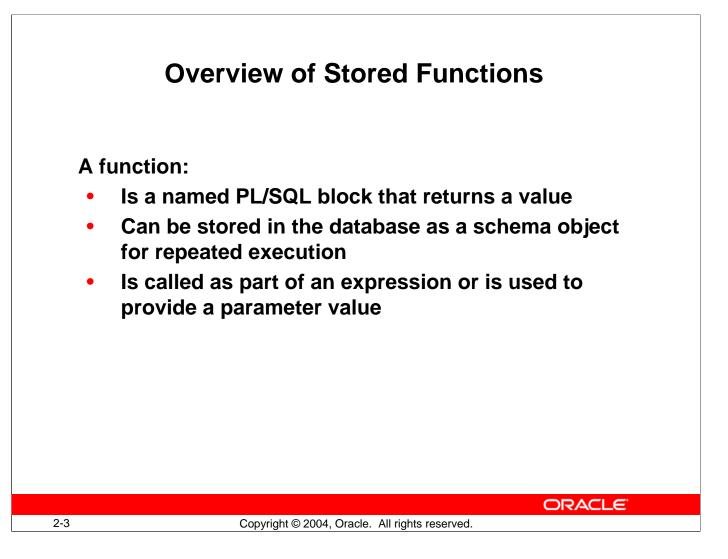
c. Invoke the procedure again, passing an EMPLOYEE\_ID of 300. What happens and why?



	Objectives			
	ter completing this lesson, you should be able to do e following:			
•	Describe the uses of functions			
•	Create stored functions			
•	Invoke a function			
•	Remove a function			
•	Differentiate between a procedure and a function			
	ORACLE			
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# Lesson Aim

In this lesson, you learn how to create and invoke functions.



#### **Overview of Stored Functions**

A function is a named PL/SQL block that can accept parameters, be invoked, and return a value. In general, you use a function to compute a value. Functions and procedures are structured alike. A function must return a value to the calling environment, whereas a procedure returns zero or more values to its calling environment. Like a procedure, a function has a header, a declarative section, an executable section, and an optional exception-handling section. A function must have a RETURN clause in the header and at least one RETURN statement in the executable section.

Functions can be stored in the database as schema objects for repeated execution. A function that is stored in the database is referred to as a stored function. Functions can also be created on client-side applications.

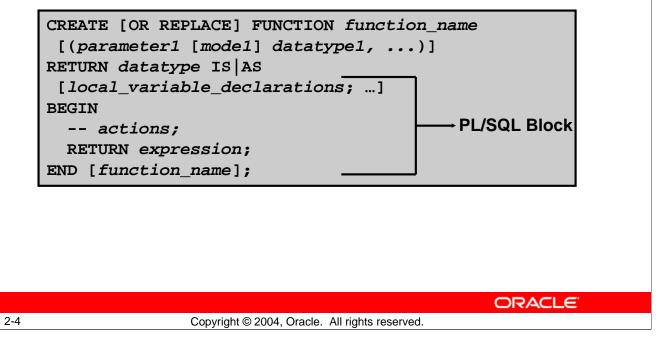
Functions promote reusability and maintainability. When validated, they can be used in any number of applications. If the processing requirements change, only the function needs to be updated.

A function may also be called as part of a SQL expression or as part of a PL/SQL expression. In the context of a SQL expression, a function must obey specific rules to control side effects. In a PL/SQL expression, the function identifier acts like a variable whose value depends on the parameters passed to it.

#### Oracle Database 10g: Develop PL/SQL Program Units 2-3

# Syntax for Creating Functions

The PL/SQL block must have at least one RETURN statement.



### Syntax for Creating Functions

A function is a PL/SQL block that returns a value. A RETURN statement must be provided to return a value with a data type that is consistent with the function declaration.

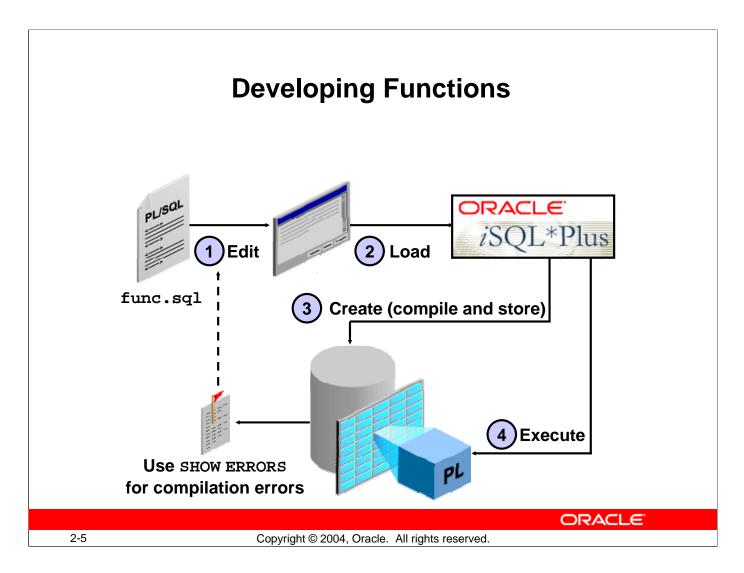
You create new functions with the CREATE FUNCTION statement, which may declare a list of parameters, must return one value, and must define the actions to be performed by the standard PL/SQL block.

You should consider the following points about the CREATE FUNCTION statement:

- The REPLACE option indicates that if the function exists, it will be dropped and replaced with the new version that is created by the statement.
- The RETURN data type must not include a size specification.
- The PL/SQL block starts with a BEGIN after declaration of any local variables and ends with an END, optionally followed by the *function\_name*.
- There must be at least one RETURN *expression* statement.
- You cannot reference host or bind variables in the PL/SQL block of a stored function.

**Note:** Although the OUT and IN OUT parameter modes can be used with functions, it is not good programming practice to use them with functions. However, if you need to return more than one value from a function, consider returning the values in a composite data structure such as a PL/SQL record or a PL/SQL table.

### Oracle Database 10g: Develop PL/SQL Program Units 2-4



# How to Develop Stored Functions

The diagram illustrates the basic steps involved in developing a stored function. To develop a stored function, perform the following steps:

- 1. Create a file by using your favorite text or code editor to edit the function syntax, and saving the code in a file typically with a .sql extension.
- 2. Load the function code from the file into the buffer by using iSQL\*Plus as the PL/SQL development environment.
- 3. Execute the CREATE FUNCTION statement to compile and store the function in the database.
- 4. After successful compilation, invoke the function from a PL/SQL environment or application.

#### **Returning a Value**

- Add a RETURN clause with the data type in the header of the function.
- Include one RETURN statement in the executable section.

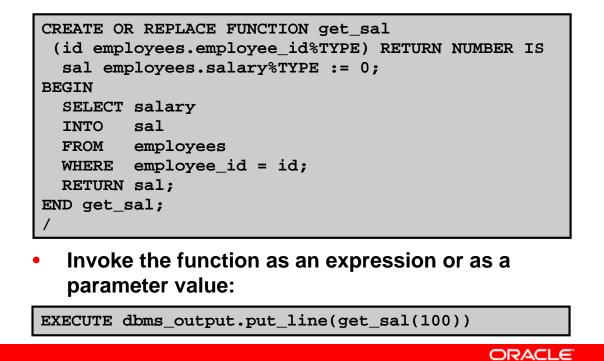
Multiple RETURN statements are allowed in a function (usually within an IF statement). Only one RETURN statement is executed, because after the value is returned, processing of the block ceases.

Use the SHOW ERRORS or SHOW ERRORS FUNCTION function\_name *i*SQL\*Plus commands to view compilation errors.

### Oracle Database 10g: Develop PL/SQL Program Units 2-5







2-6

# Stored Function: Example

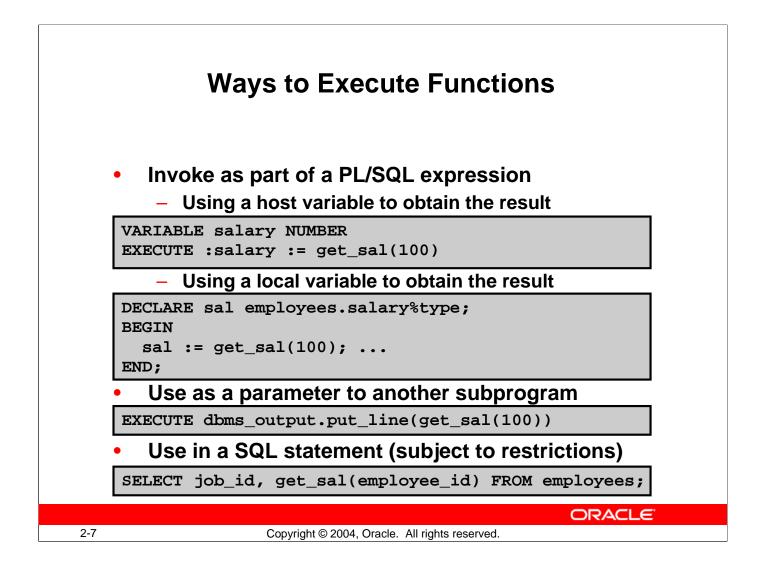
The get\_sal function is created with a single input parameter and returns the salary as a number. Execute the command as shown, or save it in a script file and run the script to create the get\_sal function.

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The get\_sal function follows a common programming practice of using a single RETURN statement that returns a value assigned to a local variable. If your function has an exception section, then it may also contain a RETURN statement.

Invoke a function as part of a PL/SQL expression, because the function will return a value to the calling environment. The second code box uses the *i*SQL\*Plus EXECUTE command to call the DBMS\_OUTPUT.PUT\_LINE procedure whose argument is the return value from the function get\_sal. In this case, get\_sal is invoked first to calculate the salary of the employee with ID 100. The salary value returned is supplied as the value of the DBMS\_OUTPUT.PUT\_LINE parameter, which displays the result (if you have executed a SET\_SERVEROUTPUT\_ON).

**Note:** A function must always return a value. The example does not return a value if a row is not found for a given id. Ideally, create an exception handler to return a value as well.

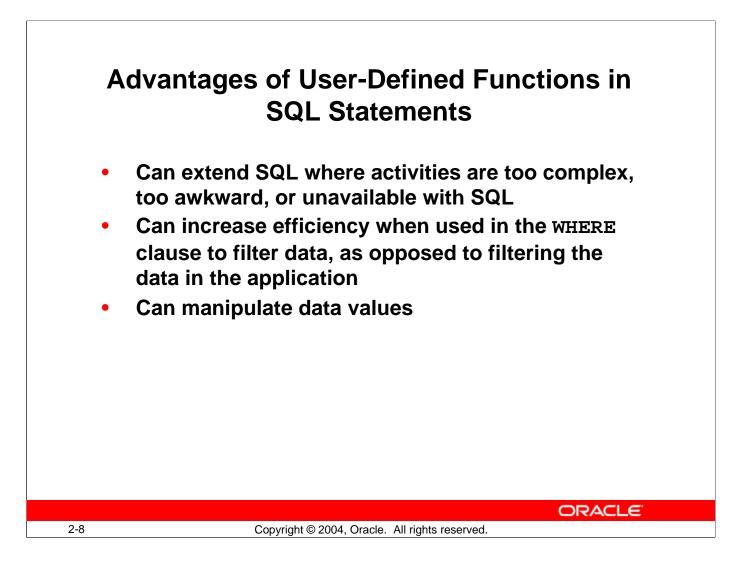


### Ways to Execute Functions

If functions are designed thoughtfully, they can be powerful constructs. Functions can be invoked in the following ways:

- As part of PL/SQL expressions: You can use host or local variables to hold the returned value from a function. The first example in the slide uses a host variable and the second example uses a local variable in an anonymous block.
- As a parameter to another subprogram: The third example in the slide demonstrates this usage. The get\_sal function with all its arguments is nested in the parameter required by the DBMS\_OUTPUT.PUT\_LINE procedure. This comes from the concept of nesting functions as discussed in the *Oracle Database 10g: SQL Fundamentals I* course.
- As an expression in a SQL statement: The last example shows how a function can be used as a single-row function in a SQL statement.

**Note:** The benefits and restrictions that apply to functions when used in a SQL statement are discussed in the next few pages.

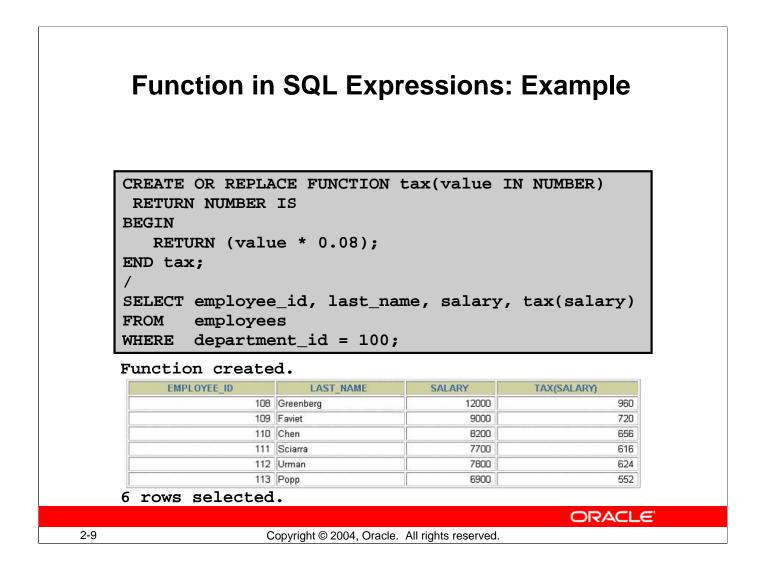


### **Advantages of User-Defined Functions in SQL Statements**

SQL statements can reference PL/SQL user-defined functions anywhere a SQL expression is allowed. For example, a user-defined function can be used anywhere a built-in SQL function, such as UPPER(), can be placed.

#### Advantages

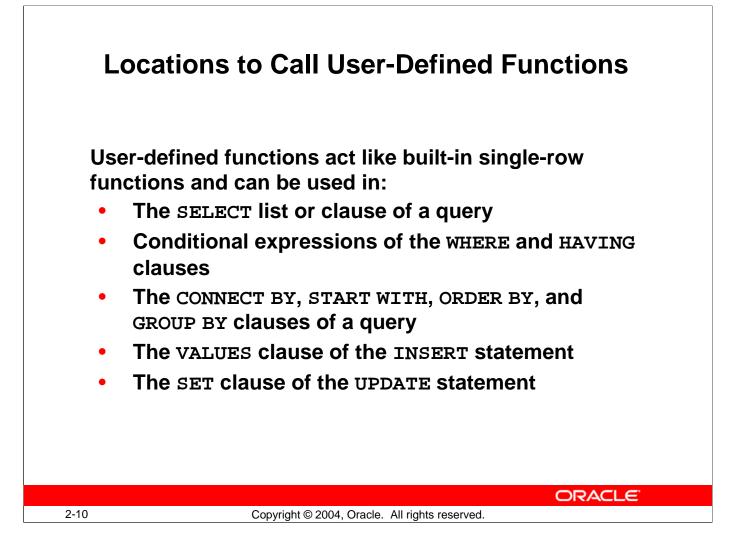
- Permits calculations that are too complex, awkward, or unavailable with SQL
- Increases data independence by processing complex data analysis within the Oracle server, rather than by retrieving the data into an application
- Increases efficiency of queries by performing functions in the query rather than in the application
- Manipulates new types of data (for example, latitude and longitude) by encoding character strings and using functions to operate on the strings



### Function in SQL Expressions: Example

The example in the slide shows how to create a tax function to calculate income tax. The function accepts a NUMBER parameter and returns the calculated income tax based on a simple flat tax rate of 8%.

In *i*SQL\*Plus, the tax function is invoked as an expression in the SELECT clause along with the employee ID, last name, and salary for employees in a department with ID 100. The return result from the tax function is displayed with the regular output from the query.



### Locations to Call User-Defined Functions

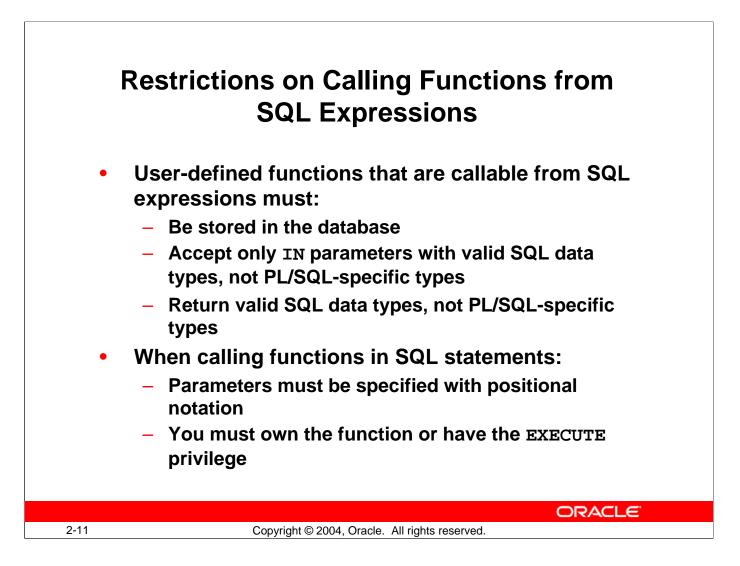
A PL/SQL user-defined function can be called from any SQL expression where a built-in single-row function can be called.

#### Example:

EMPLOYEE_ID	TAX(SALARY)
100	1920
101	1360
102	1360
145	1120
146	1080
201	1040

. . .

10 rows selected.



### **Restrictions on Calling Functions from SQL Expressions**

The user-defined PL/SQL functions that are callable from SQL expressions must meet the following requirements:

- The function must be stored in the database.
- The function parameters must be input only and valid SQL data types.
- The functions must return data types that are valid SQL data types. They cannot be PL/SQL-specific data types such as BOOLEAN, RECORD, or TABLE. The same restriction applies to the parameters of the function.

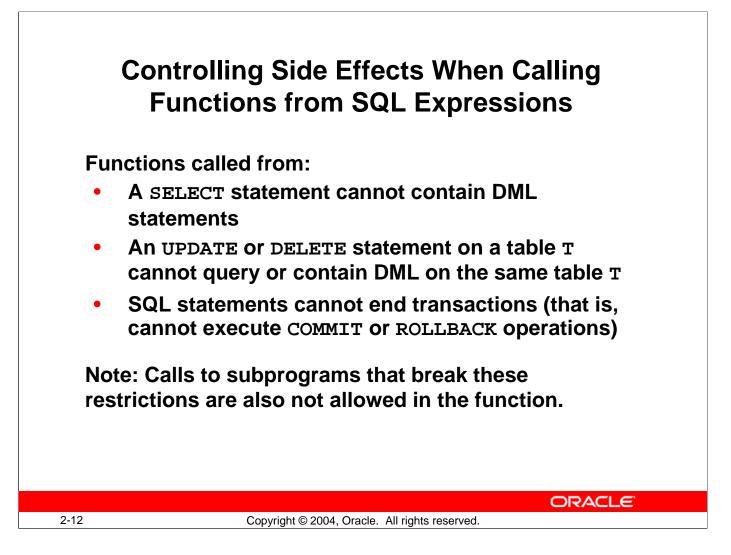
The following restrictions apply when calling a function in a SQL statement:

- Parameters must use positional notation. Named notation is not supported.
- You must own or have the EXECUTE privilege on the function.

Other restrictions on a user-defined function include the following:

- It cannot be called from the CHECK constraint clause of a CREATE TABLE or ALTER TABLE statement.
- It cannot be used to specify a default value for a column.

**Note:** Only stored functions are callable from SQL statements. Stored procedures cannot be called unless invoked from a function that meets the preceding requirements.



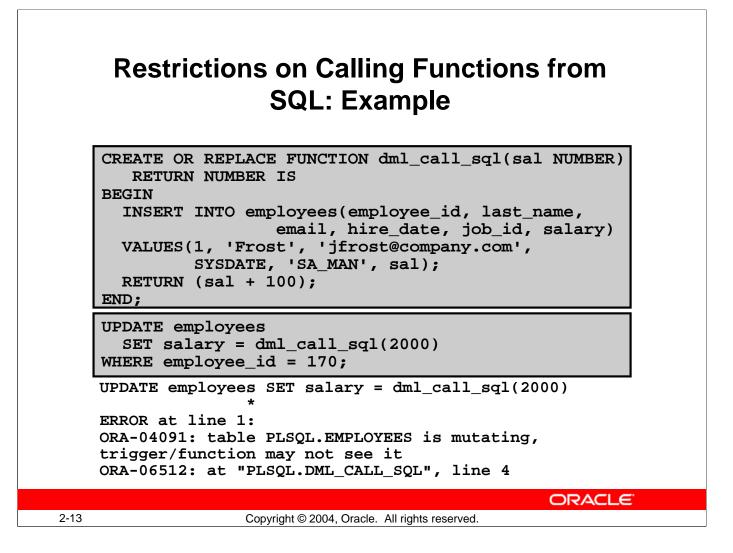
# Controlling Side Effects When Calling Functions from SQL Expressions

To execute a SQL statement that calls a stored function, the Oracle server must know whether the function is free of specific side effects. The side effects are unacceptable changes to database tables.

Additional restrictions apply when a function is called in expressions of SQL statements. In particular, when a function is called from:

- A SELECT statement or a parallel UPDATE or DELETE statement, the function cannot modify any database tables
- An UPDATE or DELETE statement, the function cannot query or modify any database tables modified by that statement
- A SELECT, INSERT, UPDATE, or DELETE statement, the function cannot execute directly or indirectly through another subprogram or SQL transaction control statements such as:
  - A COMMIT or ROLLBACK statement
  - A session control statement (such as SET ROLE)
  - A system control statement (such as ALTER SYSTEM)
  - Any DDL statements (such as CREATE), because they are followed by an automatic commit

#### Oracle Database 10g: Develop PL/SQL Program Units 2-12



# **Restrictions on Calling Functions from SQL: Example**

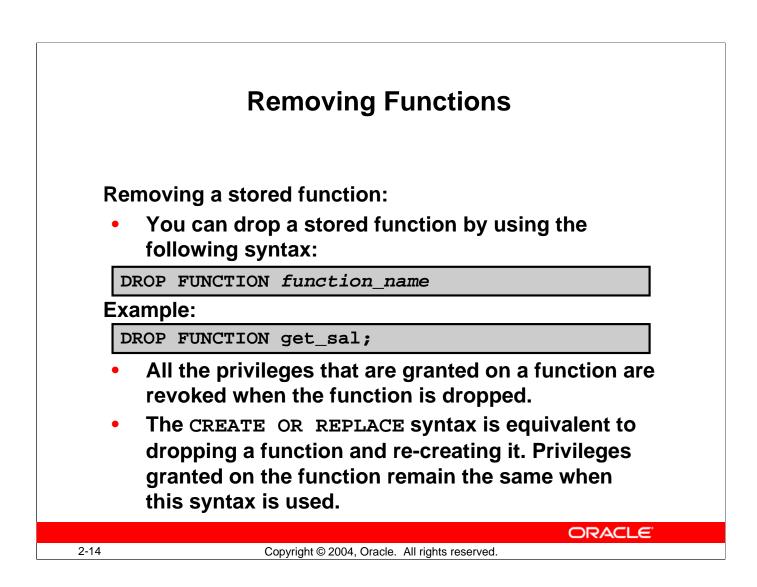
The dml\_call\_sql function in the slide contains an INSERT statement that inserts a new record into the EMPLOYEES table and returns the input salary value incremented by 100. This function is invoked in the UPDATE statement that modifies the salary of employee 170 to the amount returned from the function. The UPDATE statement fails with an error indicating that the table is mutating (that is, changes are already in progress in the same table). In the following example, the query\_call\_sql function queries the SALARY column of the EMPLOYEES table:

```
CREATE OR REPLACE FUNCTION query_call_sql(a NUMBER)
    RETURN NUMBER IS
    s NUMBER;
BEGIN
    SELECT salary INTO s FROM employees
    WHERE employee_id = 170;
    RETURN (s + a);
END;
```

When invoked from the following UPDATE statement, it returns the error message similar to the error message shown in the slide:

```
UPDATE employees SET salary = query_call_sql(100)
WHERE employee_id = 170;
```

Oracle Database 10g: Develop PL/SQL Program Units 2-13



### **Removing Functions**

When a stored function is no longer required, you can use a SQL statement in *i*SQL\*Plus to drop it. To remove a stored function by using *i*SQL\*Plus, execute the DROP FUNCTION SQL command.

#### CREATE OR REPLACE Versus DROP and CREATE

The REPLACE clause in the CREATE OR REPLACE syntax is equivalent to dropping a function and re-creating it. When you use the CREATE OR REPLACE syntax, the privileges granted on this object to other users remain the same. When you DROP a function and then re-create it, all the privileges granted on this function are automatically revoked.

Viewing Functions in the Data Dictionary	
<ul> <li>Information for PL/SQL functions is stored in the following Oracle data dictionary views:</li> <li>You can view source code in the USER_SOURCE table for subprograms that you own, or the ALL_SOURCE table for functions owned by others who have granted you the EXECUTE privilege.</li> </ul>	
SELECT text FROM user_source WHERE type = 'FUNCTION' ORDER BY line;	
<ul> <li>You can view the names of functions by using USER_OBJECTS.</li> </ul>	
<pre>SELECT object_name FROM user_objects WHERE object_type = 'FUNCTION';</pre>	
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### **Viewing Functions in the Data Dictionary**

The source code for PL/SQL functions is stored in the data dictionary tables. The source code is accessible for PL/SQL functions that are successfully or unsuccessfully compiled. To view the PL/SQL function code stored in the data dictionary, execute a SELECT statement on the following tables where the TYPE column value is 'FUNCTION':

- The USER\_SOURCE table to display the PL/SQL code that you own
- The ALL\_SOURCE table to display the PL/SQL code to which you have been granted EXECUTE right by the owner of that subprogram code

The first query example shows how to display the source code for all the functions in your schema. The second query, which uses the USER\_OBJECTS data dictionary view, lists the names of all functions that you own.

# **Procedures Versus Functions**

Procedures	Functions
Execute as a PL/SQL statement	Invoke as part of an expression
Do not contain RETURN clause in the header	Must contain a RETURN clause in the header
Can return values (if any) in output parameters	Must return a single value
Can contain a RETURN statement without a value	Must contain at least one RETURN statement

2-16

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#### How Procedures and Functions Differ

You create a procedure to store a series of actions for later execution. A procedure can contain zero or more parameters that can be transferred to and from the calling environment, but a procedure does not have to return a value. A procedure can call a function to assist with its actions.

**Note:** A procedure containing a single OUT parameter would be better rewritten as a function returning the value.

You create a function when you want to compute a value that must be returned to the calling environment. A function can contain zero or more parameters that are transferred from the calling environment. Functions typically return only a single value, and the value is returned through a RETURN statement. The functions used in SQL statements should not use OUT or IN OUT mode parameters. Although a function using output parameters can be used in a PL/SQL procedure or block, it cannot be used in SQL statements.

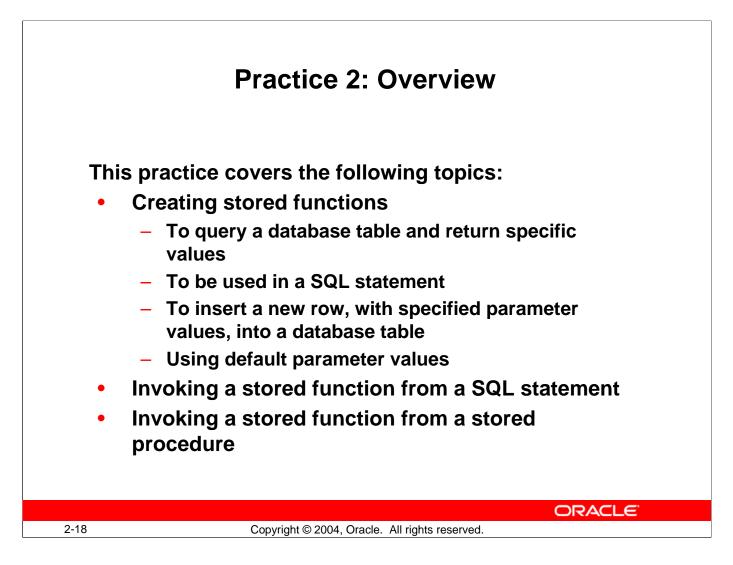
	Summary		
In t	his lesson, you should have learned how to:		
•	Write a PL/SQL function to compute and return a value by using the CREATE FUNCTION SQL statement		
•	Invoke a function as part of a PL/SQL expression		
•	Use stored PL/SQL functions in SQL statements		
•	Remove a function from the database by using the DROP FUNCTION SQL statement		
	ORACLE		
2-17	Copyright © 2004, Oracle. All rights reserved.		

### Summary

A function is a named PL/SQL block that must return a value. Generally, you create a function to compute and return a value, and you create a procedure to perform an action.

A function can be created or dropped.

A function is invoked as a part of an expression.



### **Practice 2: Overview**

If you encounter compilation errors when using *i*SQL\*Plus, use the SHOW ERRORS command.

If you correct any compilation errors in *i*SQL\*Plus, do so in the original script file, not in the buffer, and then rerun the new version of the file. This will save a new version of the program unit to the data dictionary.

## Practice 2

- 1. Create and invoke the GET\_JOB function to return a job title.
  - a. Create and compile a function called GET\_JOB to return a job title.
  - b. Create a VARCHAR2 host variable called TITLE, allowing a length of 35 characters. Invoke the function with SA\_REP job ID to return the value in the host variable. Print the host variable to view the result.

TITLE Sales Representative

- 2. Create a function called GET\_ANNUAL\_COMP to return the annual salary computed from an employee's monthly salary and commission passed as parameters.
  - a. Develop and store the function GET\_ANNUAL\_COMP, accepting parameter values for monthly salary and commission. Either or both values passed can be NULL, but the function should still return a non-NULL annual salary. Use the following basic formula to calculate the annual salary:

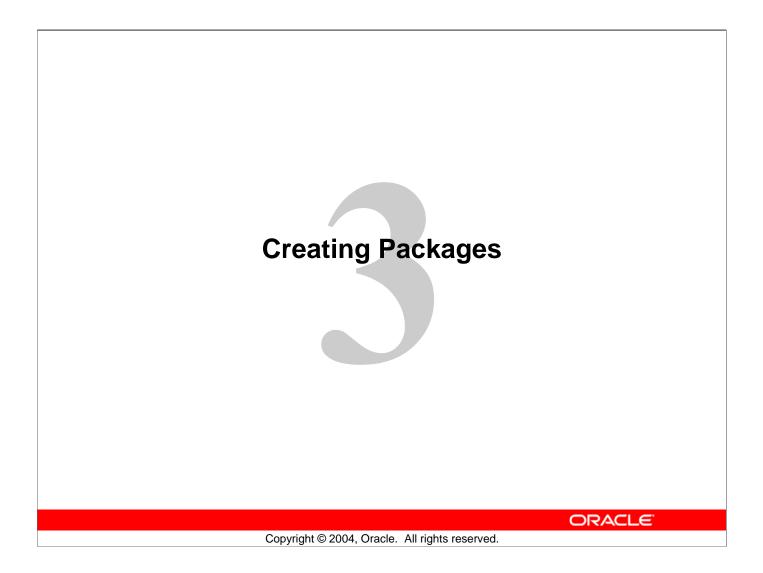
(salary\*12) + (commission\_pct\*salary\*12)

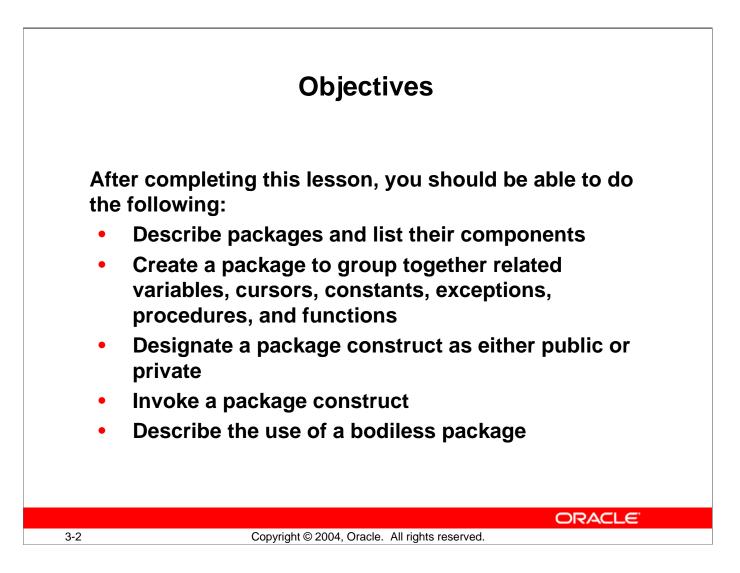
b. Use the function in a SELECT statement against the EMPLOYEES table for employees in department 30.

EMPLOYEE_ID	LAST_NAME	Annual Compensation
114	Raphaely	132000
115	Khoo	37200
116	Baida	34800
117	Tobias	33600
118	Himuro	31200
119	Colmenares	30000

6 rows selected.

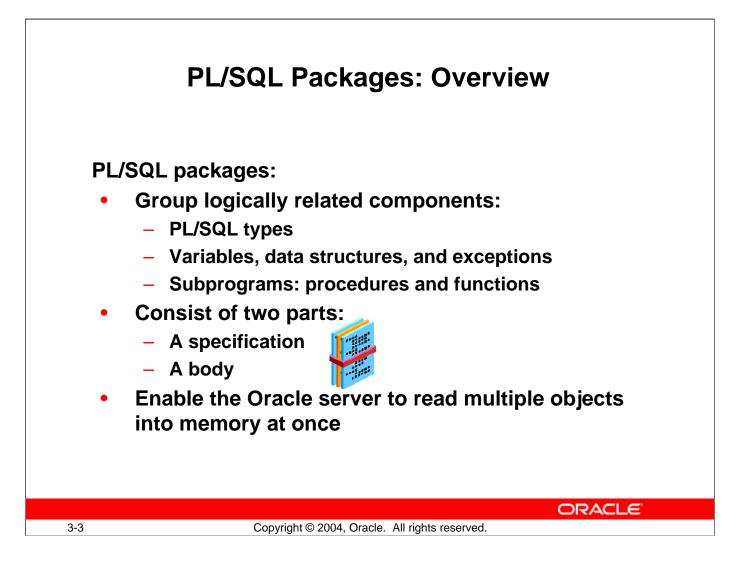
- 3. Create a procedure, ADD\_EMPLOYEE, to insert a new employee into the EMPLOYEES table. The procedure should call a VALID\_DEPTID function to check whether the department ID specified for the new employee exists in the DEPARTMENTS table.
  - a. Create a function VALID\_DEPTID to validate a specified department ID and return a BOOLEAN value of TRUE if the department exists.
  - b. Create the procedure ADD\_EMPLOYEE to add an employee to the EMPLOYEES table. The row should be added to the EMPLOYEES table if the VALID\_DEPTID function returns TRUE; otherwise, alert the user with an appropriate message. Provide the following parameters (with defaults specified in parentheses): first\_name, last\_name, email, job (SA\_REP), mgr (145), sal (1000), comm (0), and deptid (30). Use the EMPLOYEES\_SEQ sequence to set the employee\_id column, and set hire\_date to TRUNC(SYSDATE).
  - c. Call ADD\_EMPLOYEE for the name Jane Harris in department 15, leaving other parameters with their default values. What is the result?
  - d. Add another employee named Joe Harris in department 80, leaving remaining parameters with their default values. What is the result?





#### Lesson Aim

In this lesson, you learn what a package is and what its components are. You also learn how to create and use packages.



### PL/SQL Packages: Overview

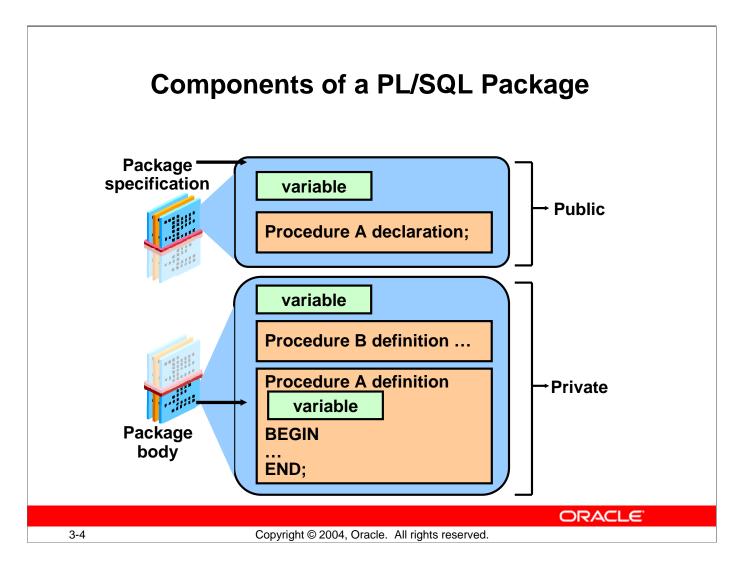
PL/SQL packages enable you to bundle related PL/SQL types, variables, data structures, exceptions, and subprograms into one container. For example, a Human Resources package can contain hiring and firing procedures, commission and bonus functions, and tax exemption variables.

A package usually consists of two parts stored separately in the database:

- A specification
- A body (optional)

The package itself cannot be called, parameterized, or nested. After writing and compiling, the contents can be shared with many applications.

When a PL/SQL-packaged construct is referenced for the first time, the whole package is loaded into memory. Subsequent access to constructs in the same package do not require disk input/output (I/O).



# Components of a PL/SQL Package

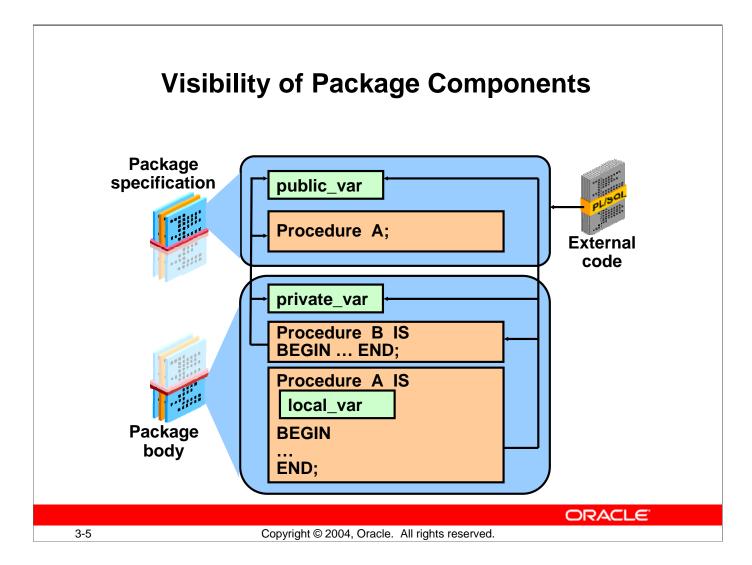
You create a package in two parts:

- The **package specification** is the interface to your applications. It declares the public types, variables, constants, exceptions, cursors, and subprograms available for use. The package specification may also include PRAGMAs, which are directives to the compiler.
- The **package body** defines its own subprograms and must fully implement subprograms declared in the specification part. The package body may also define PL/SQL constructs, such as types variables, constants, exceptions, and cursors.

**Public components** are declared in the package specification. The specification defines a public application programming interface (API) for users of package features and functionality. That is, public components can be referenced from any Oracle server environment that is external to the package.

**Private components** are placed in the package body and can be referenced only by other constructs within the same package body. Private components can reference the package public components.

**Note:** If a package specification does not contain subprogram declarations, then there is no requirement for a package body.



# **Visibility of Package Components**

The *visibility* of a component describes if that component can be seen, that is, referenced and used by other components or objects. Visibility of components depends on whether they are locally or globally declared.

Local components are visible within the structure in which they are declared, such as the following:

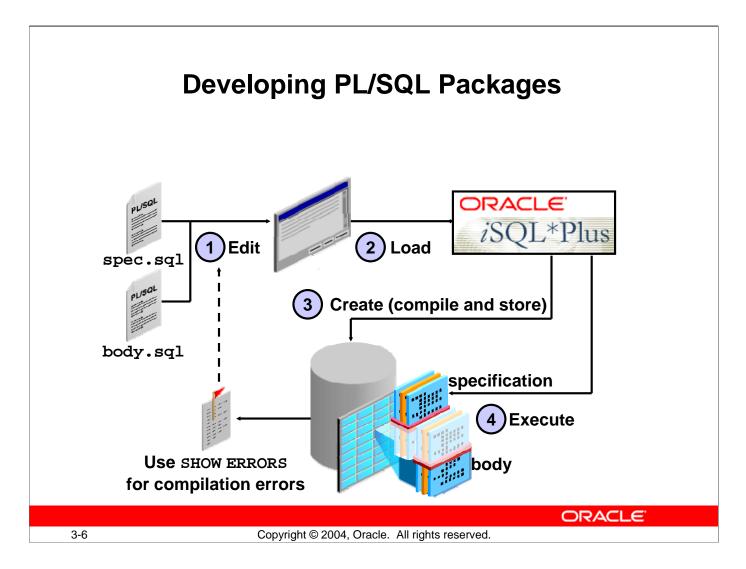
- Variables defined in a subprogram can be referenced within that subprogram, and are not visible to external components—for example, local\_var can be used in procedure A.
- Private package variables, which are declared in a package body, can be referenced by other components in the same package body. They are not visible to any subprograms or objects that are outside the package. For example, private\_var can be used by procedures A and B within the package body, but not outside the package.

Globally declared components are visible internally and externally to the package, such as:

- A public variable, which is declared in a package specification, can be referenced and changed outside the package (e.g., public\_var can be referenced externally).
- A package subprogram in the specification can be called from external code sources (e.g., procedure A can be called from an environment external to the package).

**Note:** Private subprograms, such as procedure B, can be invoked only with public subprograms, such as procedure A, or other private package constructs.

### Oracle Database 10g: Develop PL/SQL Program Units 3-5



# **Developing PL/SQL Packages**

To develop a package, perform the following steps:

- 1. Edit the text for the specification by using the CREATE PACKAGE statement within a SQL script file. Edit the text for body (if required; see the guidelines below) using the CREATE PACKAGE BODY statement within a SQL script file.
- 2. Load the script files into a tool such as *i*SQL\*Plus.
- 3. Execute the script files to create (that is, to compile and store) the package and package body in the database.
- 4. Execute any public construct within the package specification from an Oracle server environment.

#### **Guidelines for Developing Packages**

- Consider saving the text for a package specification and a package body in two different script files to facilitate easier modifications to the package or its body.
- A package specification can exist without a package body; that is, when the package specification does not declare subprograms a body is not required. However, a package body cannot exist without a package specification.

**Note:** The Oracle server stores the specification and body of a package separately. This enables you to change the implementation of a program construct in the package body without invalidating other schema objects that call or reference the program construct.

### Oracle Database 10g: Develop PL/SQL Program Units 3-6

# **Creating the Package Specification**

## Syntax:

CREATE [OR REPLACE] PACKAGE package\_name IS|AS public type and variable declarations subprogram specifications END [package\_name];

- The OR REPLACE option drops and re-creates the package specification.
- Variables declared in the package specification are initialized to NULL by default.
- All the constructs declared in a package specification are visible to users who are granted privileges on the package.

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3-7

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# **Creating the Package Specification**

To create packages, you declare all public constructs within the package specification.

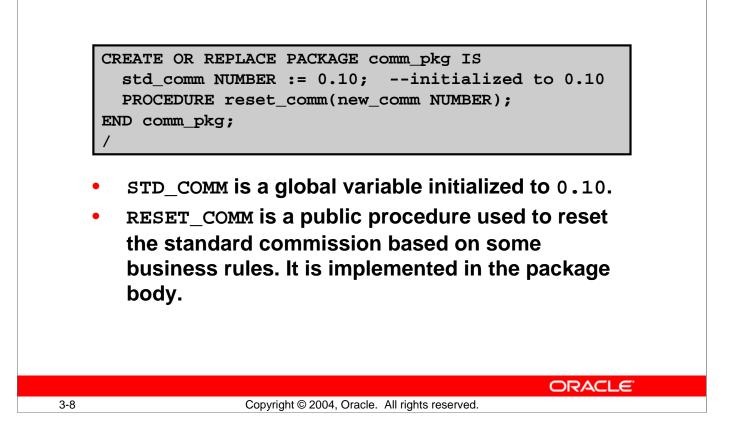
- Specify the OR REPLACE option, if overwriting an existing package specification.
- Initialize a variable with a constant value or formula within the declaration, if required; otherwise, the variable is initialized implicitly to NULL.

The following are definitions of items in the package syntax:

- **package\_name** specifies a name for the package that must be unique among objects within the owning schema. Including the package name after the END keyword is optional.
- **public type and variable declarations** declares public variables, constants, cursors, exceptions, user-defined types, and subtypes.
- **subprogram specification** specifies the public procedure or function declarations.

**Note:** The package specification should contain procedure and function headings terminated by a semicolon, without the IS (or AS) keyword and its PL/SQL block. The implementation of a procedure or function that is declared in a package specification is done in the package body.

# Example of Package Specification: comm\_pkg



#### Example of Package Specification: comm\_pkg

The example in the slide creates a package called comm\_pkg used to manage business processing rules for commission calculations.

The std\_comm public (global) variable is declared to hold a maximum allowable percentage commission for the user session, and it is initialized to 0.10 (that is, 10%).

The reset\_comm public procedure is declared to accept a new commission percentage that updates the standard commission percentage if the commission validation rules are accepted. The validation rules for resetting the commission are not made public and do not appear in the package specification. The validation rules are managed using a private function in the package body.

# **Creating the Package Body**

### Syntax:

CREATE [OR REPLACE] PACKAGE BODY package\_name IS AS
 private type and variable declarations
 subprogram bodies
[BEGIN initialization statements]
END [package\_name];

- The OR REPLACE option drops and re-creates the package body.
- Identifiers defined in the package body are private and not visible outside the package body.
- All private constructs must be declared before they are referenced.
- Public constructs are visible to the package body.

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# Creating the Package Body

3-9

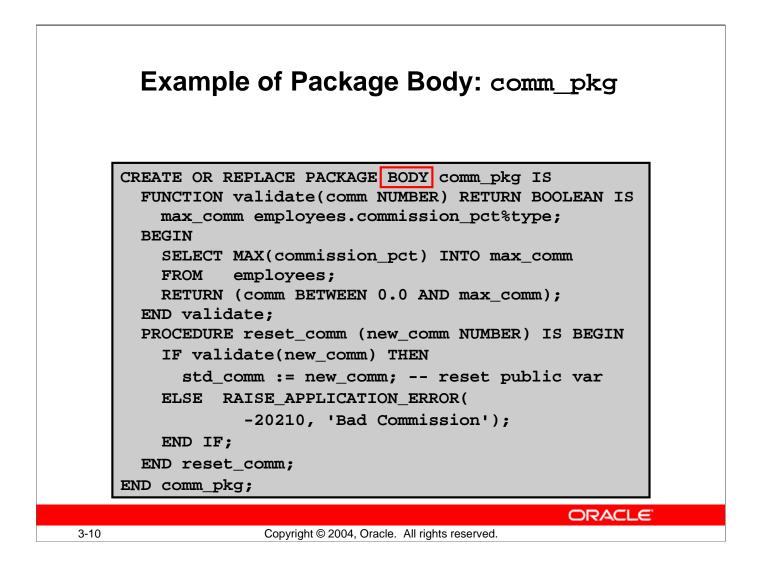
Create a package body to define and implement all public subprograms and supporting private constructs. When creating a package body, do the following:

- Specify the OR REPLACE option to overwrite an existing package body.
- Define the subprograms in an appropriate order. The basic principle is that you must declare a variable or subprogram before it can be referenced by other components in the same package body. It is common to see all private variables and subprograms defined first and the public subprograms defined last in the package body.
- The package body must complete the implementation for all procedures or functions declared in the package specification.

The following are definitions of items in the package body syntax:

- **package\_name** specifies a name for the package that must be the same as its package specification. Using the package name after the END keyword is optional.
- private type and variable declarations declares private variables, constants, cursors, exceptions, user-defined types, and subtypes.
- **subprogram specification** specifies the full implementation of any private and/or public procedures or functions.
- [BEGIN initialization statements] is an optional block of initialization code that executes when the package is first referenced.

### Oracle Database 10g: Develop PL/SQL Program Units 3-9



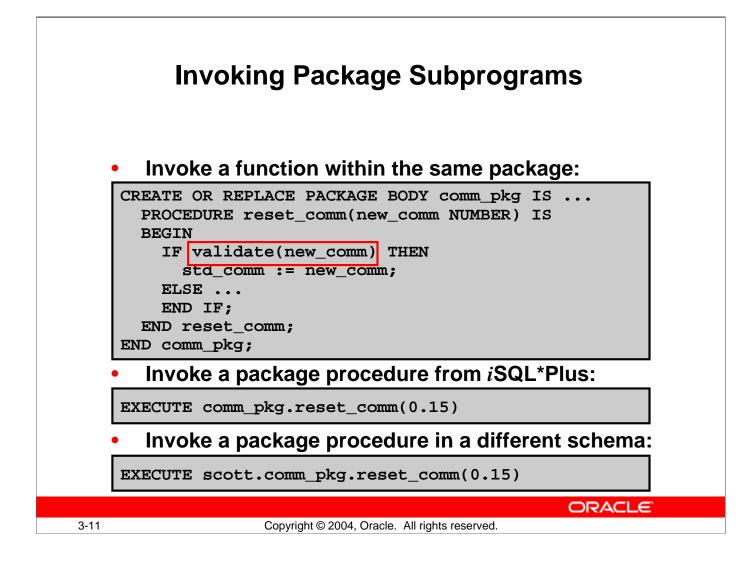
### Example of Package Body: comm\_pkg

The slide shows the complete package body for comm\_pkg, with a private function called validate to check for a valid commission. The validation requires that the commission be positive and greater than the highest commission among existing employees. The reset\_comm procedure invokes the private validation function before changing the standard commission in std\_comm. In the example, note the following:

- The std\_comm variable referenced in the reset\_comm procedure is a public variable. Variables declared in the package specification, such as std\_comm, can be directly referenced without qualification.
- The reset\_comm procedure implements the public definition in the specification.
- In the comm\_pkg body, the validate function is private and is directly referenced from the reset\_comm procedure without qualification.

**Note:** The validate function appears before the reset\_comm procedure, because the reset\_comm procedure references the validate function. It is possible to create forward declarations for subprograms in the package body if their order of appearance needs to be changed. If a package specification declares only types, constants, variables, and exceptions without any subprogram specifications, then the package body is unnecessary. However, the body can be used to initialize items declared in the package specification.

#### Oracle Database 10g: Develop PL/SQL Program Units 3-10



### **Invoking Package Subprograms**

After the package is stored in the database, you can invoke public or private subprograms within the same package, or public subprograms if external to the package. Fully qualify the subprogram with its package name when invoked externally from the package. Use the package\_name.subprogram syntax.

Fully qualifying a subprogram when invoked within the same package is optional.

**Example 1:** Invokes the validate function from the reset\_comm procedure within the same package. The package name prefix is not required; it is optional.

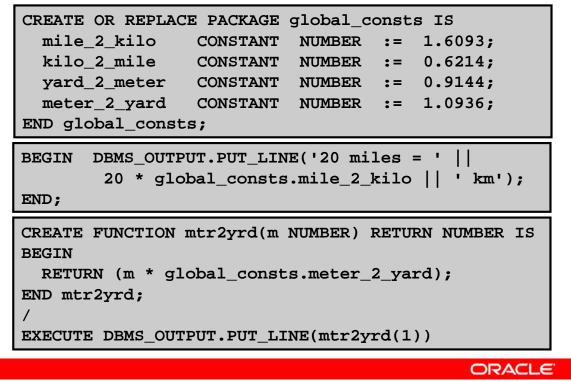
**Example 2:** Calls the reset\_comm procedure from *i*SQL\*Plus (an environment external to the package) to reset the prevailing commission to 0.15 for the user session.

**Example 3:** Calls the reset\_comm procedure that is owned in a schema user called SCOTT. Using *i*SQL\*Plus, the qualified package procedure is prefixed with the schema name. This can be simplified by using a synonym that references the schema.package\_name.

Assume that a database link named NY has been created for a remote database in which the reset\_comm package procedure is created. To invoke the remote procedure, use:

EXECUTE comm\_pkg.reset\_comm@NY(0.15)

# **Creating and Using Bodiless Packages**



#### 3-12

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### **Creating and Using Bodiless Packages**

The variables and constants declared within stand-alone subprograms exist only for the duration that the subprogram executes. To provide data that exists for the duration of the user session, create a package specification containing public (global) variables and constant declarations. In this case, create a package specification without a package body, known as a *bodiless package*. As discussed earlier in this lesson, if a specification declares only types, constants, variables, and exceptions, then the package body is unnecessary.

#### Examples

The first code box in the slide creates a bodiless package specification with several constants to be used for conversion rates. A package body is not required to support this package specification.

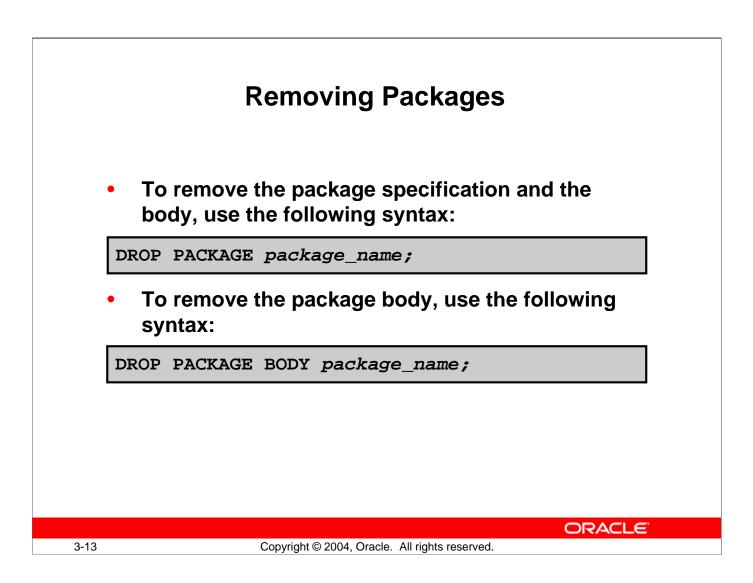
The second code box references the mile\_2\_kilo constant in the global\_consts package by prefixing the package name to the identifier of the constant.

The third example creates a stand-alone function mtr2yrd to convert meters to yards, and uses the constant conversion rate meter\_2\_yard declared in the global\_consts package. The function is invoked in a DBMS\_OUTPUT.PUT\_LINE

global\_consts package. The function is invoked in a DBMS\_OUTPUT.PUT\_LINE parameter.

**Rule to be followed:** When referencing a variable, cursor, constant, or exception from outside the package, you must qualify it with the name of the package.

Oracle Database 10g: Develop PL/SQL Program Units 3-12



#### **Removing Packages**

When a package is no longer required, you can use a SQL statement in *i*SQL\*Plus to remove it. A package has two parts; therefore, you can remove the whole package, or you can remove only the package body and retain the package specification.

# **Viewing Packages in the Data Dictionary** The source code for PL/SQL packages is maintained and is viewable through the USER SOURCE and ALL SOURCE tables in the data dictionary. To view the package specification, use: SELECT text FROM user\_source WHERE name = 'COMM PKG' AND type = 'PACKAGE'; To view the package body, use: SELECT text FROM user\_source WHERE name = 'COMM\_PKG' AND type = 'PACKAGE BODY'; ORACLE 3-14 Copyright © 2004, Oracle. All rights reserved.

### Viewing Packages in the Data Dictionary

The source code for PL/SQL packages is also stored in the data dictionary tables such as stand-alone procedures and functions. The source code is viewable in the data dictionary when you execute a SELECT statement on the USER\_SOURCE and ALL\_SOURCE tables.

When querying the package, use a condition in which the TYPE column is:

- Equal to 'PACKAGE' to display the source code for the package specification
- Equal to 'PACKAGE BODY' to display the source code for the package body

Note: The values of the NAME and TYPE columns must be uppercase.

# **Guidelines for Writing Packages**

- Construct packages for general use.
- Define the package specification before the body.
- The package specification should contain only those constructs that you want to be public.
- Place items in the declaration part of the package body when you must maintain them throughout a session or across transactions.
- Changes to the package specification require recompilation of each referencing subprogram.
- The package specification should contain as few constructs as possible.

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#### **Guidelines for Writing Packages**

3-15

Keep your packages as general as possible, so that they can be reused in future applications. Also, avoid writing packages that duplicate features provided by the Oracle server.

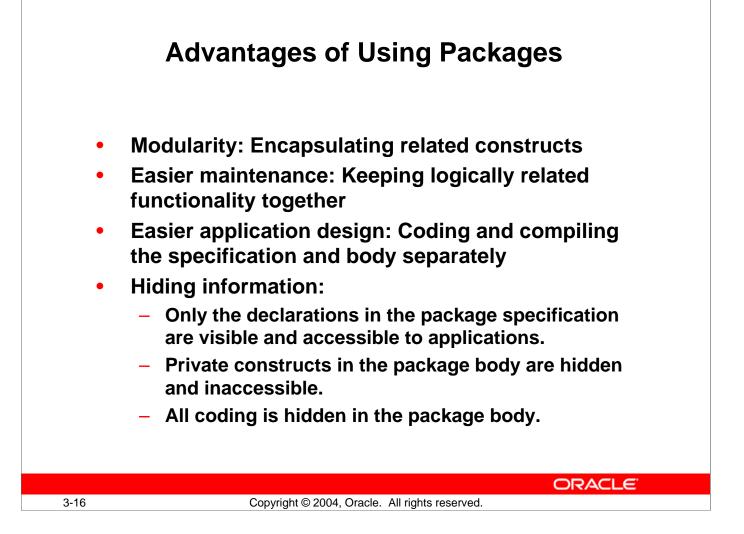
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Package specifications reflect the design of your application, so define them before defining the package bodies. The package specification should contain only those constructs that must be visible to the users of the package. Thus, other developers cannot misuse the package by basing code on irrelevant details.

Place items in the declaration part of the package body when you must maintain them throughout a session or across transactions. For example, declare a variable called NUMBER\_EMPLOYED as a private variable, if each call to a procedure that uses the variable needs to be maintained. When declared as a global variable in the package specification, the value of that global variable is initialized in a session the first time a construct from the package is invoked.

Changes to the package body do not require recompilation of dependent constructs, whereas changes to the package specification require recompilation of every stored subprogram that references the package. To reduce the need for recompiling when code is changed, place as few constructs as possible in a package specification.

#### Oracle Database 10g: Develop PL/SQL Program Units 3-15



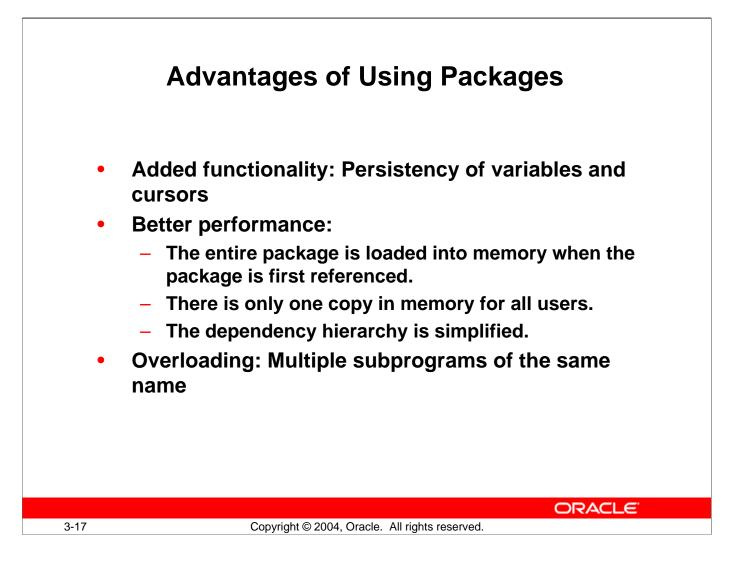
# **Advantages of Using Packages**

Packages provide an alternative to creating procedures and functions as stand-alone schema objects, and they offer several benefits.

**Modularity and ease of maintenance:** You encapsulate logically related programming structures in a named module. Each package is easy to understand, and the interface between packages is simple, clear, and well defined.

**Easier application design:** All you need initially is the interface information in the package specification. You can code and compile a specification without its body. Then stored subprograms that reference the package can compile as well. You need not define the package body fully until you are ready to complete the application.

**Hiding information:** You decide which constructs are public (visible and accessible) and which are private (hidden and inaccessible). Declarations in the package specification are visible and accessible to applications. The package body hides the definition of the private constructs, so that only the package is affected (not your application or any calling programs) if the definition changes. This enables you to change the implementation without having to recompile the calling programs. Also, by hiding implementation details from users, you protect the integrity of the package.



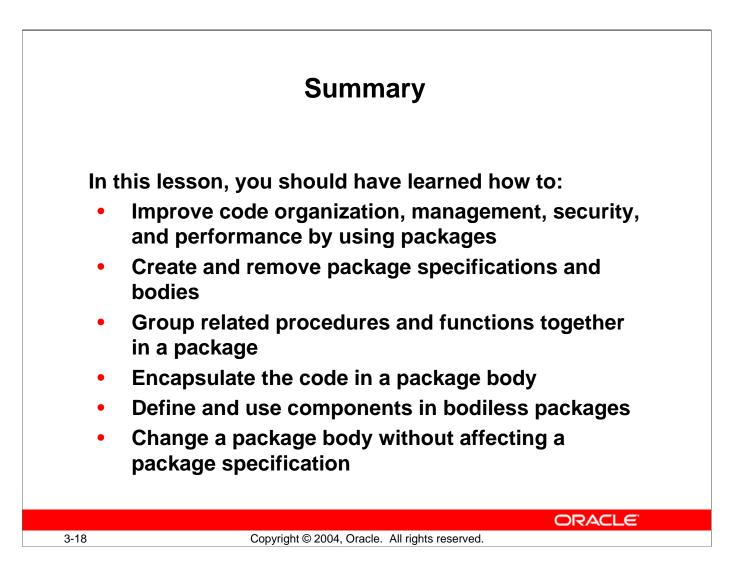
# Advantages of Using Packages (continued)

**Added functionality:** Packaged public variables and cursors persist for the duration of a session. Thus, they can be shared by all subprograms that execute in the environment. They also enable you to maintain data across transactions without having to store it in the database. Private constructs also persist for the duration of the session but can be accessed only within the package.

**Better performance:** When you call a packaged subprogram the first time, the entire package is loaded into memory. Thus, later calls to related subprograms in the package require no further disk I/O. Packaged subprograms also stop cascading dependencies and thus avoid unnecessary compilation.

**Overloading:** With packages, you can overload procedures and functions, which means you can create multiple subprograms with the same name in the same package, each taking parameters of different number or data type.

Note: Dependencies are covered in detail in the lesson titled "Managing Dependencies."



#### Summary

You group related procedures and function together in a package. Packages improve organization, management, security, and performance.

A package consists of a package specification and a package body. You can change a package body without affecting its package specification.

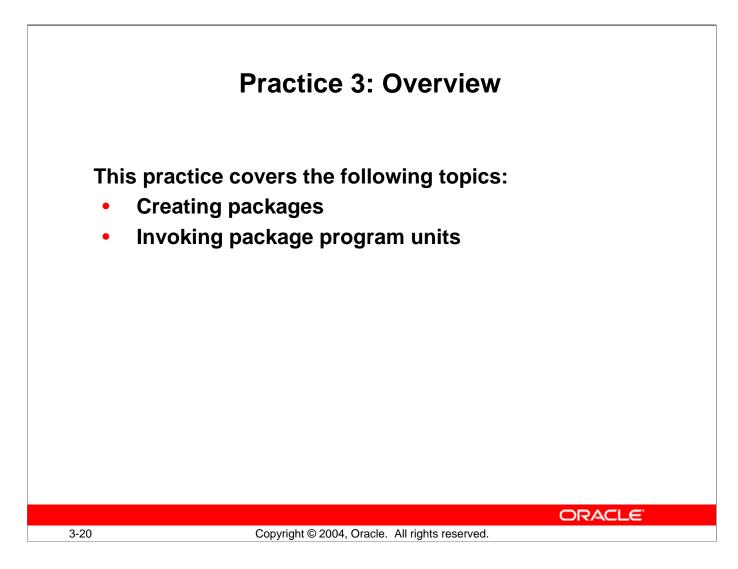
Packages enable you to hide source code from users. When you invoke a package for the first time, the entire package is loaded into memory. This reduces the disk access for subsequent calls.

# Summary

Command	Task
CREATE [OR REPLACE] PACKAGE	Create [or modify] an existing package specification
CREATE [OR REPLACE] PACKAGE BODY	Create [or modify] an existing package body
DROP PACKAGE	Remove both the package specification and the package body
DROP PACKAGE BODY	Remove the package body only

### Summary (continued)

You can create, delete, and modify packages. You can remove both package specification and body by using the DROP PACKAGE command. You can drop the package body without affecting its specification.



#### **Practice 3: Overview**

In this practice, you create package specifications and package bodies. You invoke the constructs in the packages using sample data.

#### Practice 3

Create a package specification and body called JOB\_PKG, containing a copy of your ADD\_JOB, UPD\_JOB, and DEL\_JOB procedures as well as your GET\_JOB function.
 Tip: Consider saving the package specification and body in two separate files (for example, p3q1\_s.sql and p3q1\_b.sql for the package specification and body, respectively). Include a SHOW ERRORS after the CREATE PACKAGE statement in each file. Alternatively, place all code in one file.

Note: Use the code in your previously saved script files when creating the package.

a. Create the package specification including the procedures and function headings as public constructs.

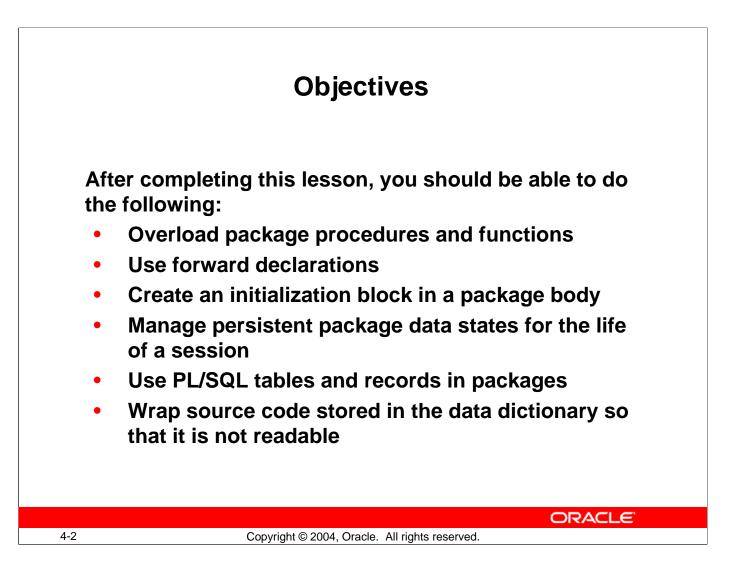
**Note:** Consider whether you still need the stand-alone procedures and functions you just packaged.

- b. Create the package body with the implementations for each of the subprograms.
- c. Invoke your ADD\_JOB package procedure by passing the values IT\_SYSAN and SYSTEMS ANALYST as parameters.
- d. Query the JOBS table to see the result.

JOB_ID	JOB_TITLE	MIN_SALARY	MAX_SALARY
IT_SYSAN	Systems Analyst		

- 2. Create and invoke a package that contains private and public constructs.
  - a. Create a package specification and package body called EMP\_PKG that contains your ADD\_EMPLOYEE and GET\_EMPLOYEE procedures as public constructs, and include your VALID\_DEPTID function as a private construct.
  - b. Invoke the EMP\_PKG.GET\_EMPLOYEE procedure, using department ID 15 for employee Jane Harris with e-mail JAHARRIS. Because department ID 15 does not exist, you should get an error message as specified in the exception handler of your procedure.
  - c. Invoke the GET\_EMPLOYEE package procedure by using department ID 80 for employee David Smith with e-mail DASMITH.





#### Lesson Aim

This lesson introduces the more advanced features of PL/SQL, including overloading, forward referencing, a one-time-only procedure, and the persistency of variables, constants, exceptions, and cursors. It also explains the effect of packaging functions that are used in SQL statements.

# **Overloading Subprograms** The overloading feature in PL/SQL: Enables you to create two or more subprograms with the same name Requires that the subprogram's formal parameters differ in number, order, or data type family Enables you to build flexible ways for invoking subprograms with different data Provides a way to extend functionality without loss of existing code Note: Overloading can be done with local subprograms, package subprograms, and type methods, but not with stand-alone subprograms. ORACLE 4-3 Copyright © 2004, Oracle. All rights reserved.

# **Overloading Subprograms**

The overloading feature in PL/SQL enables you to develop two or more packaged subprograms with the same name. Overloading is useful when you want a subprogram to accept similar sets of parameters that have different data types. For example, the TO\_CHAR function has more than one way to be called, enabling you to convert a number or a date to a character string.

PL/SQL allows overloading of package subprogram names and object type methods.

The key rule is that you can use the same name for different subprograms as long as their formal parameters differ in number, order, or data type family.

Consider using overloading when:

- Processing rules for two or more subprograms are similar, but the type or number of parameters used varies
- Providing alternative ways for finding different data with varying search criteria. For example, you may want to find employees by their employee ID and also provide a way to find employees by their last name. The logic is intrinsically the same, but the parameters or search criteria differ.
- Extending functionality when you do not want to replace existing code

**Note:** Stand-alone subprograms cannot be overloaded. Writing local subprograms in object type methods is not discussed in this course.

### Oracle Database 10g: Develop PL/SQL Program Units 4-3

#### **Overloading Subprograms (continued)**

#### Restrictions

You cannot overload:

- Two subprograms if their formal parameters differ only in data type and the different data types are in the same family (NUMBER and DECIMAL belong to the same family.)
- Two subprograms if their formal parameters differ only in subtype and the different subtypes are based on types in the same family (VARCHAR and STRING are PL/SQL subtypes of VARCHAR2.)
- Two functions that differ only in return type, even if the types are in different families

You get a run-time error when you overload subprograms with the preceding features.

**Note:** The preceding restrictions apply if the names of the parameters are also the same. If you use different names for the parameters, then you can invoke the subprograms by using named notation for the parameters.

#### **Resolving Calls**

The compiler tries to find a declaration that matches the call. It searches first in the current scope and then, if necessary, in successive enclosing scopes. The compiler stops searching if it finds one or more subprogram declarations in which the name matches the name of the called subprogram. For similarly named subprograms at the same level of scope, the compiler needs an exact match in number, order, and data type between the actual and formal parameters.

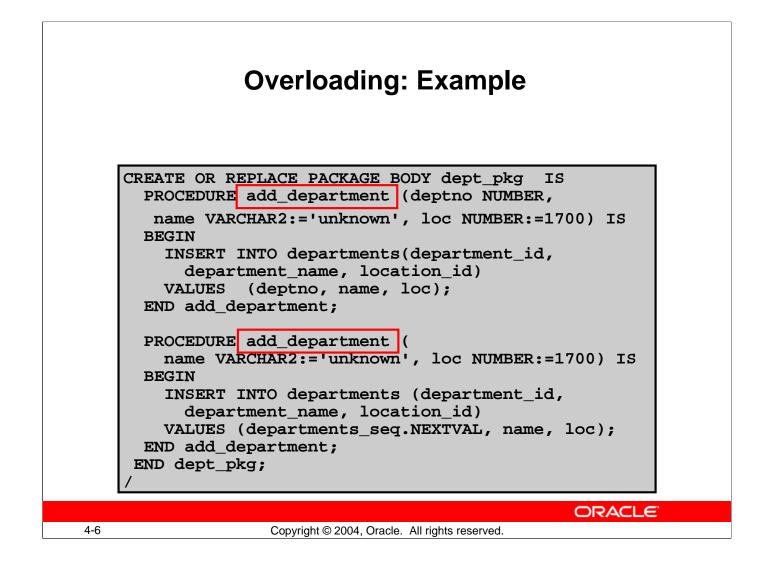
	Overloading: Example
1	EATE OR REPLACE PACKAGE dept_pkg IS PROCEDURE add_department(deptno NUMBER, name VARCHAR2 := 'unknown', loc NUMBER := 1700); PROCEDURE add_department( name VARCHAR2 := 'unknown', loc NUMBER := 1700); D dept_pkg;
4-5	Copyright © 2004, Oracle. All rights reserved.

#### **Overloading: Example**

The slide shows the dept\_pkg package specification with an overloaded procedure called add\_department. The first declaration takes three parameters that are used to provide data for a new department record inserted into the department table. The second declaration takes only two parameters, because this version internally generates the department ID through an Oracle sequence.

**Note:** The example uses basic data types for its arguments to ensure that the example fits in the space provided. It is better to specify data types using the %TYPE attribute for variables that are used to populate columns in database tables, as in the following example:

```
PROCEDURE add_department
 (deptno departments.department_id%TYPE,
    name departments.department_name%TYPE := 'unknown',
    loc departments.location_id%TYPE := 1700);
```



#### **Overloading: Example (continued)**

If you call add\_department with an explicitly provided department ID, then PL/SQL uses the first version of the procedure. Consider the following example:

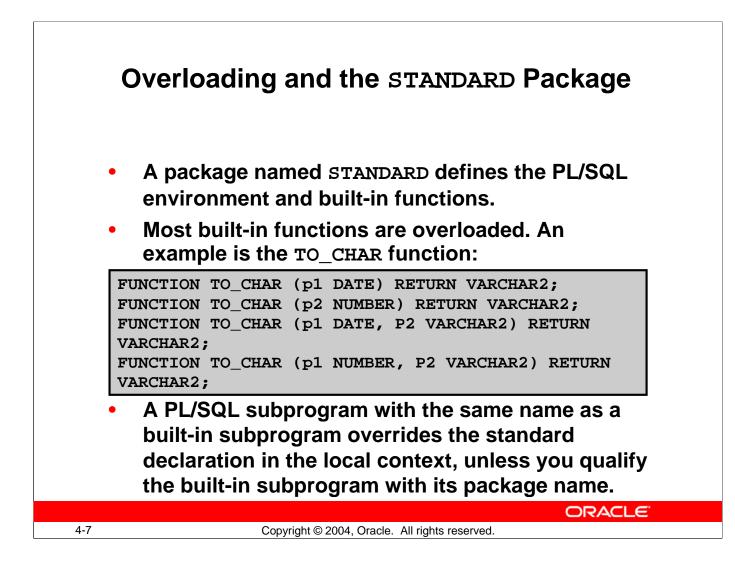
```
EXECUTE dept_pkg.add_department(980,'Education',2500)
SELECT * FROM departments
WHERE department_id = 980;
```

DEPARTMENT_ID	DEPARTMENT_NAME	MANAGER_ID	LOCATION_ID
980	Education		2500

If you call add\_department with no department ID, then PL/SQL uses the second version:

```
EXECUTE dept_pkg.add_department ('Training', 2400)
SELECT * FROM departments
WHERE department_name = 'Training';
```

DEPARTMENT_ID	DEPARTMENT_NAME	MANAGER_ID	LOCATION_ID
320	Training		2400

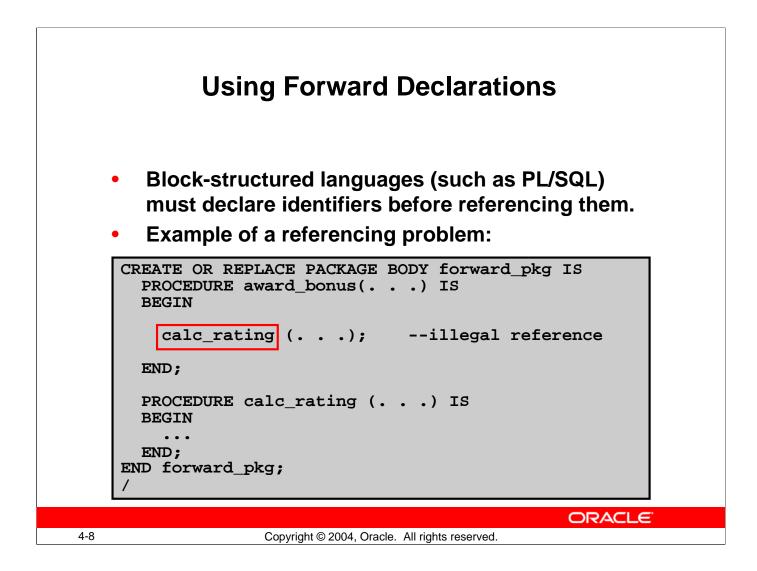


#### Overloading and the STANDARD Package

A package named STANDARD defines the PL/SQL environment and globally declares types, exceptions, and subprograms that are available automatically to PL/SQL programs. Most of the built-in functions that are found in the STANDARD package are overloaded. For example, the TO\_CHAR function has four different declarations, as shown in the slide. The TO\_CHAR function can take either the DATE or the NUMBER data type and convert it to the character data type. The format to which the date or number has to be converted can also be specified in the function call.

If you redeclare a built-in subprogram in another PL/SQL program, then your local declaration overrides the standard or built-in subprogram. To be able to access the built-in subprogram, you must qualify it with its package name. For example, if you redeclare the TO\_CHAR function to access the built-in function, then you refer to it as STANDARD.TO\_CHAR.

If you redeclare a built-in subprogram as a stand-alone subprogram, then to access your subprogram you must qualify it with your schema name: for example, SCOTT.TO\_CHAR.



#### **Using Forward Declarations**

In general, PL/SQL is like other block-structured languages and does not allow forward references. You must declare an identifier before using it. For example, a subprogram must be declared before you can call it.

Coding standards often require that subprograms be kept in alphabetical sequence to make them easy to find. In this case, you may encounter problems, as shown in the slide example, where the calc\_rating procedure cannot be referenced because it has not yet been declared.

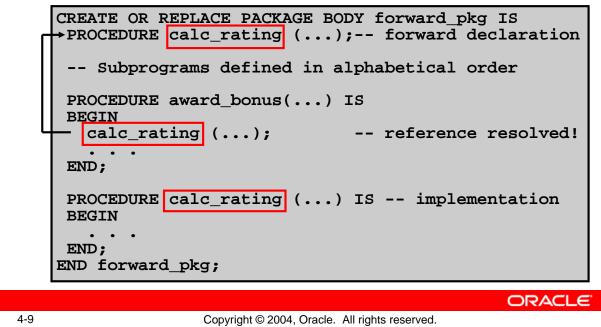
You can solve the illegal reference problem by reversing the order of the two procedures. However, this easy solution does not work if the coding rules require subprograms to be declared in alphabetical order.

The solution in this case is to use forward declarations provided in PL/SQL. A forward declaration enables you to declare the heading of a subprogram, that is, the subprogram specification terminated by a semicolon.

**Note:** The compilation error for calc\_rating occurs only if calc\_rating is a private packaged procedure. If calc\_rating is declared in the package specification, then it is already declared as if it was a forward declaration, and its reference can be resolved by the compiler.

# **Using Forward Declarations**

In the package body, a forward declaration is a private subprogram specification terminated by a semicolon.



### **Using Forward Declarations (continued)**

As previously mentioned, PL/SQL enables you to create a special subprogram declaration called a forward declaration. A forward declaration may be required for private subprograms in the package body, and consists of the subprogram specification terminated by a semicolon. Forward declarations help to:

- Define subprograms in logical or alphabetical order
- Define mutually recursive subprograms. Mutually recursive programs are programs that call each other directly or indirectly.
- Group and logically organize subprograms in a package body

When creating a forward declaration:

- The formal parameters must appear in both the forward declaration and the subprogram body
- The subprogram body can appear anywhere after the forward declaration, but both must appear in the same program unit

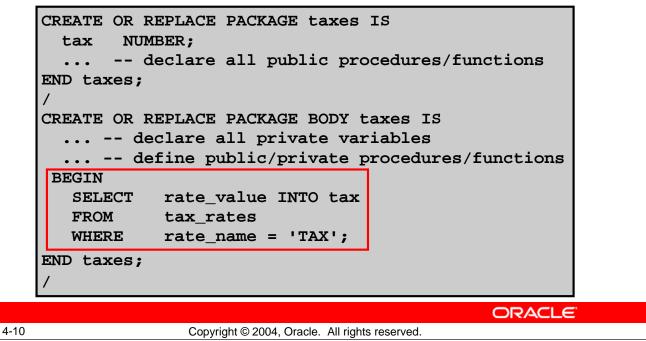
#### **Forward Declarations and Packages**

Typically, the subprogram specifications go in the package specification, and the subprogram bodies go in the package body. The public subprogram declarations in the package specification do not require forward declarations.

#### Oracle Database 10g: Develop PL/SQL Program Units 4-9

# **Package Initialization Block**

The block at the end of the package body executes once and is used to initialize public and private package variables.



#### **Package Initialization Block**

The first time a component in a package is referenced, the entire package is loaded into memory for the user session. By default, the initial value of variables is NULL (if not explicitly initialized). To initialize package variables, you can:

- Use assignment operations in their declarations for simple initialization tasks
- Add code block to the end of a package body for more complex initialization tasks

Consider the block of code at the end of a package body as a package initialization block that executes once, when the package is first invoked within the user session.

The example in the slide shows the tax public variable being initialized to the value in the tax\_rates table the first time the taxes package is referenced.

**Note:** If you initialize the variable in the declaration by using an assignment operation, it is overwritten by the code in the initialization block at the end of the package body. The initialization block is terminated by the END keyword for the package body.

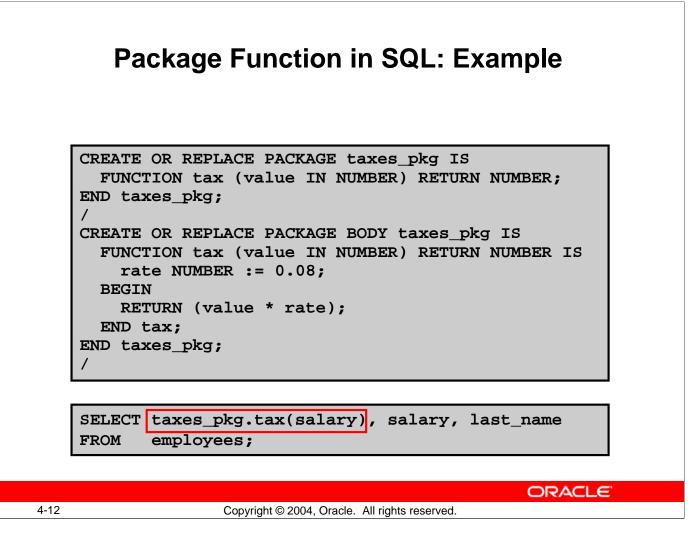
	Using Package Functions in SQL and
	Restrictions
•	Package functions can be used in SQL statements.
•	Functions called from:
	<ul> <li>A query or DML statement must not end the current transaction, create or roll back to a savepoint, or alter the system or session</li> </ul>
	<ul> <li>A query or a parallelized DML statement cannot execute a DML statement or modify the database</li> </ul>
	<ul> <li>A DML statement cannot read or modify the table being changed by that DML statement</li> </ul>
	Note: A function calling subprograms that break the preceding restrictions is not allowed.

### **Using Package Functions in SQL and Restrictions**

When executing a SQL statement that calls a stored function, the Oracle server must know the purity level of stored functions, that is, whether the functions are free of the restrictions listed in the slide. In general, restrictions are changes to database tables or public package variables (those declared in a package specification). Restrictions can delay the execution of a query, yield order-dependent (therefore indeterminate) results, or require that the package state variables be maintained across user sessions. Various restrictions are not allowed when a function is called from a SQL query or a DML statement. Therefore, the following restrictions apply to stored functions called from SQL expressions:

- A function called from a query or DML statement cannot end the current transaction, create or roll back to a savepoint, or alter the system or session.
- A function called from a query statement or from a parallelized DML statement cannot execute a DML statement or otherwise modify the database.
- A function called from a DML statement cannot read or modify the particular table being modified by that DML statement.

**Note:** Prior to Oracle8*i*, the purity level was checked at compilation time by including PRAGMA RESTRICT\_REFERENCES in the package specification. Since Oracle8*i*, the purity level of functions is checked at run time.



#### Package Function in SQL: Example

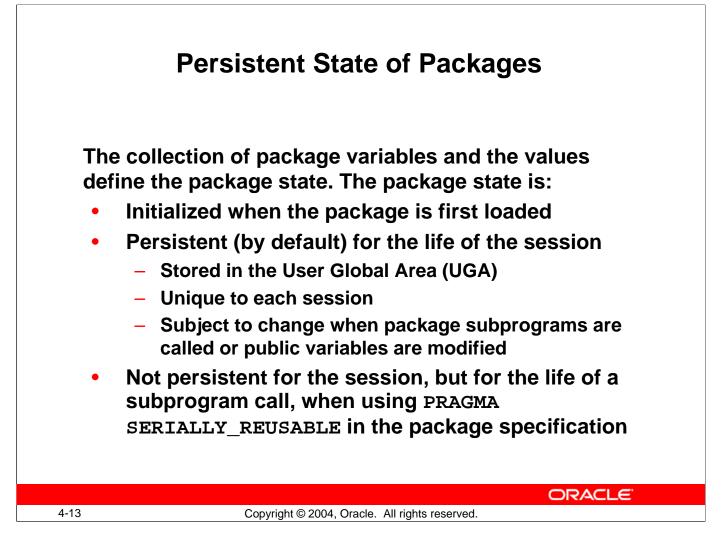
The first code box shows how to create the package specification and the body encapsulating the tax function in the taxes\_pkg package. The second code box shows how to call the packaged tax function in the SELECT statement. The output results are similar to:

TAXES_PACK.TAX(SALARY)	SALARY	LAST_NAME
1920	24000	King
1360	17000	Kochhar
1360	17000	De Haan
720	9000	Hunold
480	6000	Ernst
422.4	5280	Austin
422.4	5280	Pataballa
369.6	4620	Lorentz
960	12000	Greenberg

. . .

109 rows selected.

**Note:** If you are using Oracle versions prior to 8*i*, then you must assert the purity level of the function in the package specification by using PRAGMA RESTRICT\_REFERENCES. If this is not specified, you get an error message saying that the TAX function does not guarantee that it will not update the database while invoking the package function in a query.



#### Persistent State of Packages

The collection of public and private package variables represents the package state for the user session. That is, the package state is the set of values stored in all the package variables at a given point in time. In general, the package state exists for the life of the user session.

Package variables are initialized the first time a package is loaded into memory for a user session. The package variables are, by default, unique to each session and hold their values until the user session is terminated. In other words, the variables are stored in the UGA memory allocated by the database for each user session.

The package state changes when a package subprogram is invoked and its logic modifies the variable state. Public package state can be directly modified by operations appropriate to its type.

**Note:** If you add PRAGMA SERIALLY\_RESUABLE to the package specification, then the database stores package variables in the System Global Area (SGA) shared across user sessions. In this case, the package state is maintained for the life of a subprogram call or a single reference to a package construct. The SERIALLY\_REUSABLE directive is useful if you want to conserve memory and if the package state does not need to persist for each user session.

Persistent State of Package Variables: Example						
Time	State for: Events	: -SCC STD	MAX		nes- MAX	
		1				
9:00	Scott> EXECUTE	0.10	0.4	-	0.4	
	comm_pkg.reset_comm(0.25)	0.25				
9:30	Jones> INSERT					
	INTO employees(					
	last_name,commission_pct)					
	<pre>VALUES('Madonna', 0.8);</pre>	0.25	0.4		0.8	
9:35	Jones> EXECUTE			0.1		
	<pre>comm_pkg.reset_comm (0.5)</pre>	0.25	0.4	0.5	0.8	
10:00	Scott> EXECUTE					
	comm_pkg.reset_comm(0.6)					
	Err -20210 'Bad Commission'	0.25	0.4	0.5	0.8	
11:00	Jones> ROLLBACK;	0.25	0.4	0.5	0.4	
11:01	EXIT	0.25	0.4	-	0.4	
12:00	EXEC comm_pkg.reset_comm(0.2)	0.25	0.4	0.2	0.4	
				ORA	CLE	
4-14	Copyright © 2004, Oracle. All rights re	eserved				

### Persistent State of Package Variables: Example

The slide sequence is based on two different users, Scott and Jones, executing comm\_pkg (covered in the lesson titled "Creating Packages"), in which the reset\_comm procedure invokes the validate function to check the new commission. The example shows how the persistent state of the std\_comm package variable is maintained in each user session.

At 9:00: Scott calls reset\_comm with a new commission value of 0.25, the package state for std\_comm is initialized to 0.10 and then set to 0.25, which is validated because it is less than the database maximum value of 0.4.

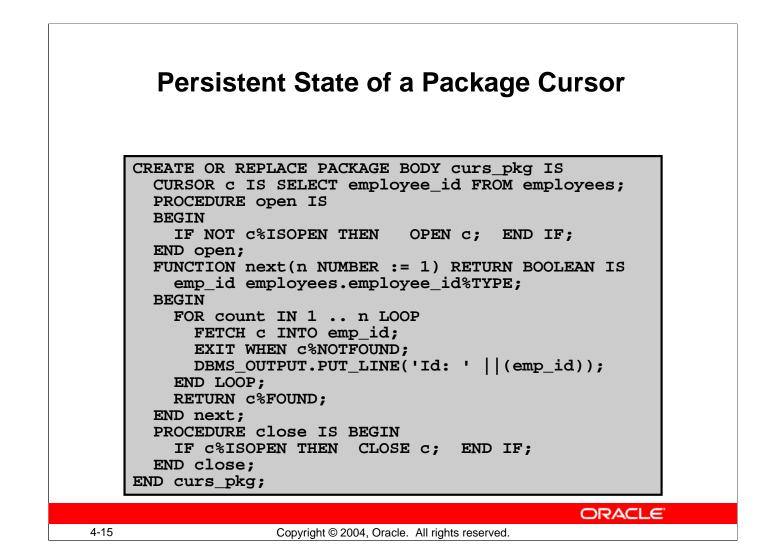
At 9:30: Jones inserts a new row into the EMPLOYEES table with a new maximum commission\_pct value of 0.8. This is not committed, so it is visible to Jones only. Scott's state is unaffected.

At 9:35: Jones calls reset\_comm with a new commission value of 0.5. The state for Jones's std\_comm is first initialized to 0.10 and then set to the new value 0.5 that is valid for his session with the database maximum value of 0.8.

At 10:00: Scott calls with reset\_comm with a new commission value of 0.6, which is greater than the maximum database commission visible to his session, that is, 0.4 (Jones did not commit the 0.8 value.)

**Between 11:00 and 12:00:** Jones rolls back the transaction and exits the session. Jones logs in at 11:45 and successfully executes the procedure, setting his state to 0.2.

Oracle Database 10g: Develop PL/SQL Program Units 4-14



#### Persistent State of a Package Cursor

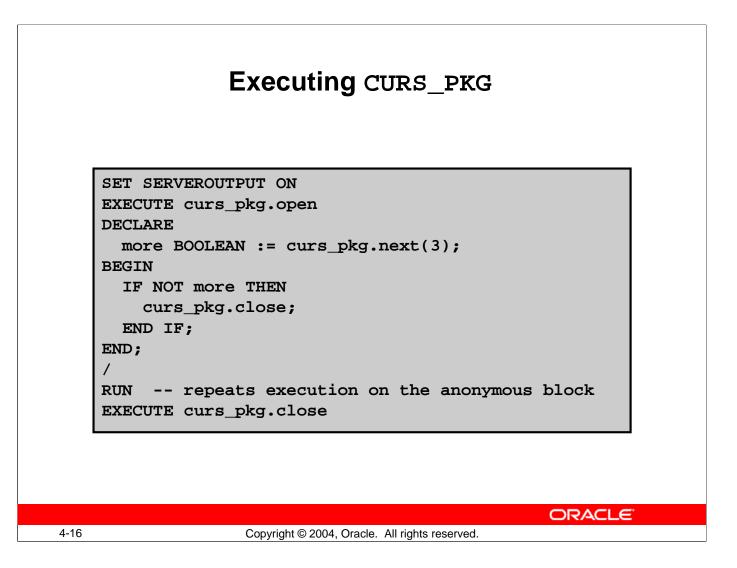
The code in the slide shows the package body for CURS\_PKG to support the following package specification:

```
CREATE OR REPLACE PACKAGE curs_pkg IS
    PROCEDURE open;
    FUNCTION next(n NUMBER := 1) RETURN BOOLEAN;
    PROCEDURE close;
END curs_pkg;
```

To use this package, perform the following steps to process the rows:

- Call the open procedure to open the cursor.
- Call the next procedure to fetch one or a specified number of rows. If you request more rows than actually exist, the procedure successfully handles termination. It returns TRUE if more rows need to be processed; otherwise it returns FALSE.
- Call the close procedure to close the cursor, before or at the end of processing the rows.

**Note:** The cursor declaration is private to the package. Therefore the cursor state can be influenced by invoking the package procedure and functions listed in the slide.



#### Executing CURS\_PKG

Recall that the state of a package variable or cursor persists across transactions within a session. However, the state does not persist across different sessions for the same user. The database tables hold data that persists across sessions and users. The SET SERVEROUTPUT ON command prepares *i*SQL\*Plus to display output results. The call to curs\_pkg.open opens the cursor, which remains open until the session is terminated, or the cursor is explicitly closed. The anonymous block executes the next function in the Declaration section, initializing the BOOLEAN variable more to TRUE, as there are more than three rows in the employees table. The block checks for the end of the result set and closes the cursor, if appropriate. When the block executes, it displays the first three rows:

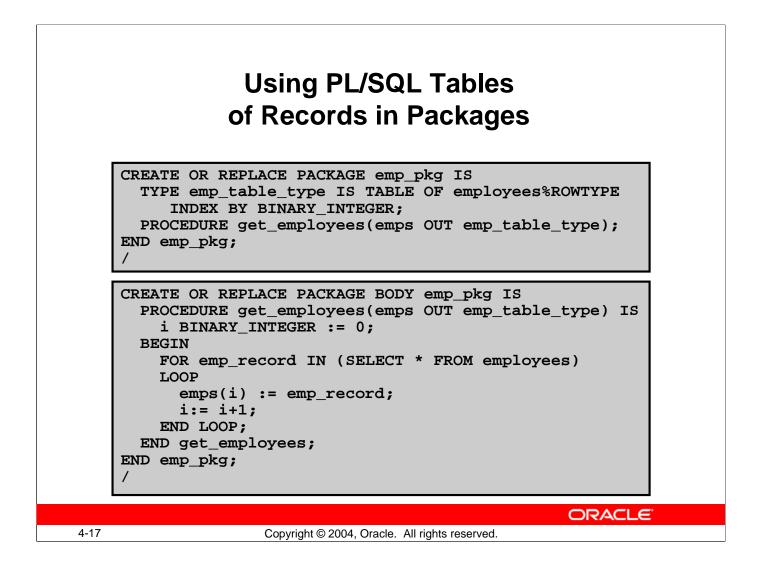
Id :103 Id :104 Id :105

The RUN command executes the anonymous block again, and the next three rows are displayed:

Id :106 Id :107 Id :108

The EXECUTE curs\_pkg.close command closes the cursor in the package.

Oracle Database 10g: Develop PL/SQL Program Units 4-16



# Using Tables of Records of Procedures or Functions in Packages

The emp\_pkg package contains a get\_employees procedure that reads rows from the EMPLOYEES table and returns the rows using the OUT parameter, which is a PL/SQL table of records. The key points include the following:

- employee\_table\_type is declared as a public type.
- employee\_table\_type is used for a formal output parameter in the procedure, and the employees variable in the calling block (shown below).

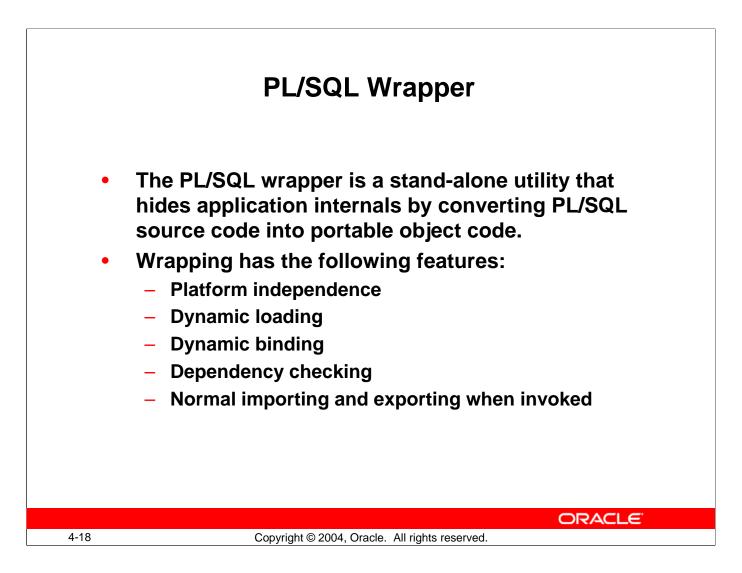
In *i*SQL\*Plus, you can invoke the get\_employees procedure in an anonymous PL/SQL block by using the employees variable as shown in the following example:

```
DECLARE
  employees emp_pkg.emp_table_type;
BEGIN
  emp_pkg.get_employees(employees);
  DBMS_OUTPUT.PUT_LINE('Emp 4:
 '||employees(4).last_name);
END;
/
```

This results in the following output:

```
Emp 4: Ernst
```

### Oracle Database 10g: Develop PL/SQL Program Units 4-17



#### What Is the PL/SQL Wrapper?

The PL/SQL wrapper is a stand-alone utility that converts PL/SQL source code into portable object code. Using it, you can deliver PL/SQL applications without exposing your source code, which may contain proprietary algorithms and data structures. The wrapper converts the readable source code into unreadable code. By hiding application internals, it prevents misuse of your application.

Wrapped code, such as PL/SQL stored programs, has several features:

- It is platform independent, so you do not need to deliver multiple versions of the same compilation unit.
- It permits dynamic loading, so users need not shut down and relink to add a new feature.
- It permits dynamic binding, so external references are resolved at load time.
- It offers strict dependency checking, so that invalidated program units are recompiled automatically when they are invoked.
- It supports normal importing and exporting, so the import/export utility can process wrapped files.

# **Running the Wrapper** The command-line syntax is: WRAP INAME=input\_file\_name [ONAME=output\_file\_name] The INAME argument is required. The default extension for the input file is .sql, unless it is specified with the name. The ONAME argument is optional. The default extension for output file is .plb, unless specified with the ONAME argument. **Examples:** WRAP INAME=student.sql WRAP INAME=student WRAP INAME=student.sql ONAME=student.plb ORACLE 4-19

**Running the Wrapper** 

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#### The wrapper is an operating system executable called WRAP. To run the wrapper, enter the following command at your operating system prompt:

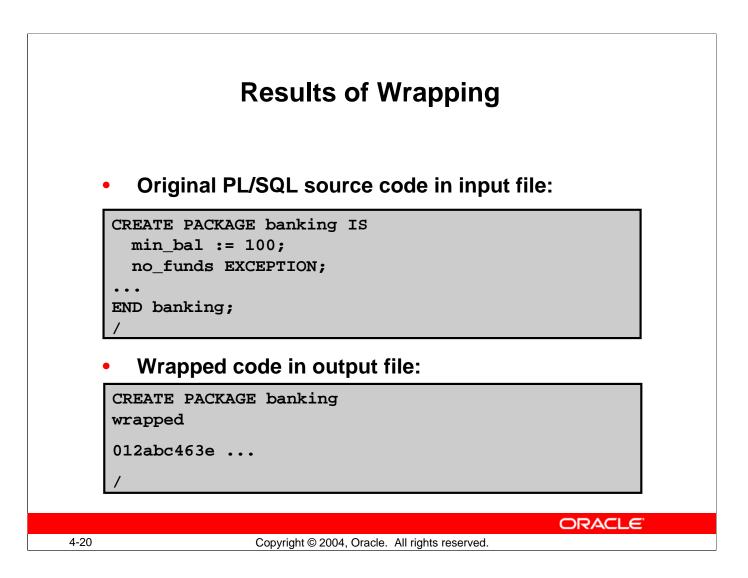
WRAP INAME=input\_file\_name [ONAME=output\_file\_name]

Each of the examples shown in the slide takes a file called student.sql as input and creates an output file called student.plb.

After the wrapped file is created, execute the .plb file from *i*SQL\*Plus to compile and store the wrapped version of the source code, as you would execute SQL script files.

### Note

- Only the INAME argument is required. If the ONAME argument is not specified, then • the output file acquires the same name as the input file with an extension of .plb.
- Do not put spaces around the equal signs in the command-line arguments. •
- The input file can have any extension, but the default is .sql.
- Case sensitivity of the INAME and ONAME values depends on the operating system.
- Generally, the output file is much larger than the input file.
- Do not put spaces around the equal signs in the INAME and ONAME arguments and values.



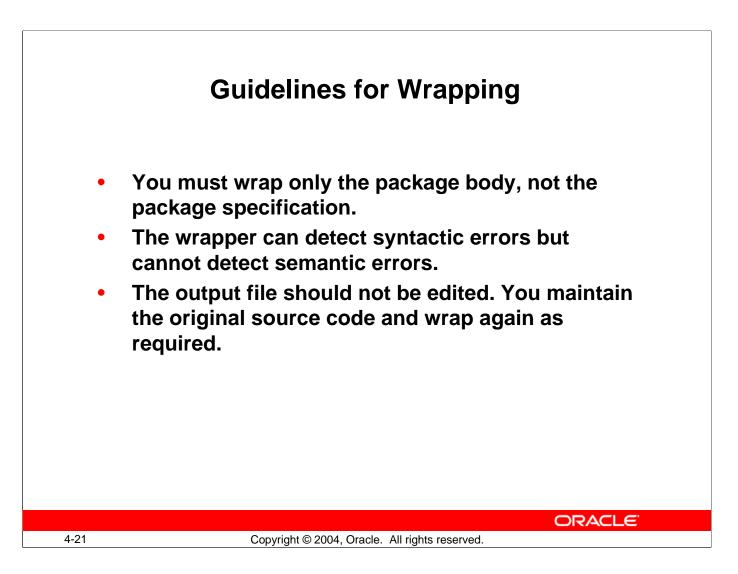
#### **Results of Wrapping**

When it is wrapped, an object type, package, or subprogram has this form: header, followed by the word wrapped, followed by the encrypted body.

The input file can contain any combination of SQL statements. However, the PL/SQL wrapper wraps only the following CREATE statements:

- CREATE [OR REPLACE] TYPE
- CREATE [OR REPLACE] TYPE BODY
- CREATE [OR REPLACE] PACKAGE
- CREATE [OR REPLACE] PACKAGE BODY
- CREATE [OR REPLACE] FUNCTION
- CREATE [OR REPLACE] PROCEDURE

All other SQL CREATE statements are passed intact to the output file.



### **Guidelines for Wrapping**

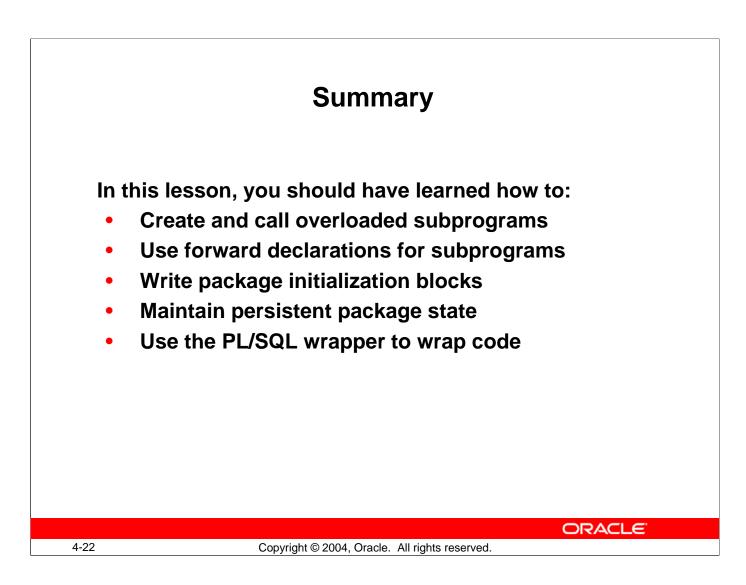
Guidelines include the following:

- When wrapping a package or object type, wrap only the body, not the specification. Thus, you give other developers the information they need to use the package without exposing its implementation.
- If your input file contains syntactic errors, the PL/SQL wrapper detects and reports them. However, the wrapper cannot detect semantic errors because it does not resolve external references. For example, the wrapper does not report an error if the table or view amp does not exist:

```
CREATE PROCEDURE raise_salary (emp_id INTEGER, amount
NUMBER) AS
BEGIN
UPDATE amp -- should be emp
SET sal = sal + amount WHERE empno = emp_id;
END;
```

However, the PL/SQL compiler resolves external references. Therefore, semantic errors are reported when the wrapper output file (.plb file) is compiled.

• The output file should not be edited, because its contents are not readable. To change a wrapped object, you need to modify the original source code and wrap the code again.



#### Summary

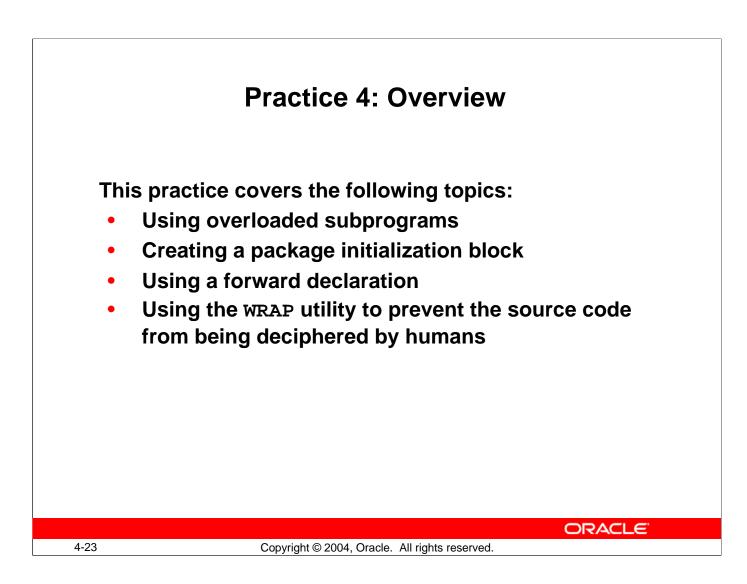
Overloading is a feature that enables you to define different subprograms with the same name. It is logical to give two subprograms the same name when the processing in both the subprograms is the same but the parameters passed to them vary.

PL/SQL allows for a special subprogram declaration called a forward declaration. A forward declaration enables you to define subprograms in logical or alphabetical order, define mutually recursive subprograms, and group subprograms in a package.

A package initialization block is executed only when the package is first invoked within the other user session. You can use this feature to initialize variables only once per session.

You can keep track of the state of a package variable or cursor, which persists throughout the user session, from the time the user first references the variable or cursor to the time the user disconnects.

Using the PL/SQL wrapper, you can obscure the source code stored in the database to protect your intellectual property.



#### **Practice 4: Overview**

In this practice, you modify an existing package to contain overloaded subprograms, and you use forward declarations. You also create a package initialization block within a package body to populate a PL/SQL table. You use the WRAP command-line utility to prevent the source code from being readable in the data dictionary tables.

### Practice 4

- 1. Copy and modify the code for the EMP\_PKG package that you created in Practice 3, Exercise 2, and overload the ADD\_EMPLOYEE procedure.
  - a. In the package specification, add a new procedure called ADD\_EMPLOYEE that accepts three parameters: the first name, last name, and department ID. Save and compile the changes.
  - b. Implement the new ADD\_EMPLOYEE procedure in the package body so that it formats the e-mail address in uppercase characters, using the first letter of the first name concatenated with the first seven letters of the last name. The procedure should call the existing ADD\_EMPLOYEE procedure to perform the actual INSERT operation using its parameters and formatted e-mail to supply the values. Save and compile the changes.
  - c. Invoke the new ADD\_EMPLOYEE procedure using the name Samuel Joplin to be added to department 30.
- 2. In the EMP\_PKG package, create two overloaded functions called GET\_EMPLOYEE.
  - a. In the specification, add a GET\_EMPLOYEE function that accepts the parameter called emp\_id based on the employees.employee\_id%TYPE type, and a second GET\_EMPLOYEE function that accepts the parameter called family\_name of type employees.last\_name%TYPE. Both functions should return an EMPLOYEES%ROWTYPE. Save and compile the changes.
  - b. In the package body, implement the first GET\_EMPLOYEE function to query an employee by his or her ID, and the second to use the equality operator on the value supplied in the family\_name parameter. Save and compile the changes.
  - c. Add a utility procedure PRINT\_EMPLOYEE to the package that accepts an EMPLOYEES%ROWTYPE as a parameter and displays the department\_id, employee\_id, first\_name, last\_name, job\_id, and salary for an employee on one line, using DBMS\_OUTPUT. Save and compile the changes.
  - d. Use an anonymous block to invoke the EMP\_PKG.GET\_EMPLOYEE function with an employee ID of 100 and family name of 'Joplin'. Use the PRINT\_EMPLOYEE procedure to display the results for each row returned.
- 3. Because the company does not frequently change its departmental data, you improve performance of your EMP\_PKG by adding a public procedure INIT\_DEPARTMENTS to populate a private PL/SQL table of valid department IDs. Modify the VALID\_DEPTID function to use the private PL/SQL table contents to validate department ID values.
  - a. In the package specification, create a procedure called INIT\_DEPARTMENTS with no parameters.
  - b. In the package body, implement the INIT\_DEPARTMENTS procedure to store all department IDs in a private PL/SQL index-by table named valid\_departments containing BOOLEAN values. Use the department\_id column value as the index to create the entry in the index-by table to indicate its presence, and assign the entry a value of TRUE. Declare the valid\_departments variable and its type definition boolean\_tabtype before all procedures in the body.

#### Oracle Database 10g: Develop PL/SQL Program Units 4-24

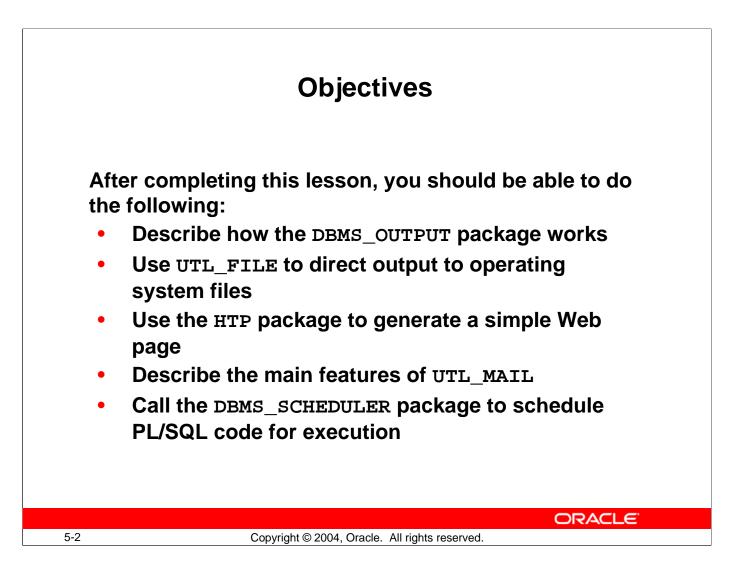
### Practice 4 (continued)

- c. In the body, create an initialization block that calls the INIT\_DEPARTMENTS procedure to initialize the table. Save and compile the changes.
- 4. Change VALID\_DEPTID validation processing to use the private PL/SQL table of department IDs.
  - a. Modify VALID\_DEPTID to perform its validation by using the PL/SQL table of department ID values. Save and compile the changes.
  - b. Test your code by calling ADD\_EMPLOYEE using the name James Bond in department 15. What happens?
  - c. Insert a new department with ID 15 and name Security, and commit the changes.
  - d. Test your code again, by calling ADD\_EMPLOYEE using the name James Bond in department 15. What happens?
  - e. Execute the EMP\_PKG.INIT\_DEPARTMENTS procedure to update the internal PL/SQL table with the latest departmental data.
  - f. Test your code by calling ADD\_EMPLOYEE using the employee name James Bond, who works in department 15. What happens?
  - g. Delete employee James Bond and department 15 from their respective tables, commit the changes, and refresh the department data by invoking the EMP\_PKG.INIT\_DEPARTMENTS procedure.
- 5. Reorganize the subprograms in the package specification and the body so that they are in alphabetical sequence.
  - a. Edit the package specification and reorganize subprograms alphabetically. In *i*SQL\*Plus, load and compile the package specification. What happens?
  - b. Edit the package body and reorganize all subprograms alphabetically. In *i*SQL\*Plus, load and compile the package specification. What happens?
  - c. Fix the compilation error using a forward declaration in the body for the offending subprogram reference. Load and re-create the package body. What happens?

#### If you have time, complete the following exercise:

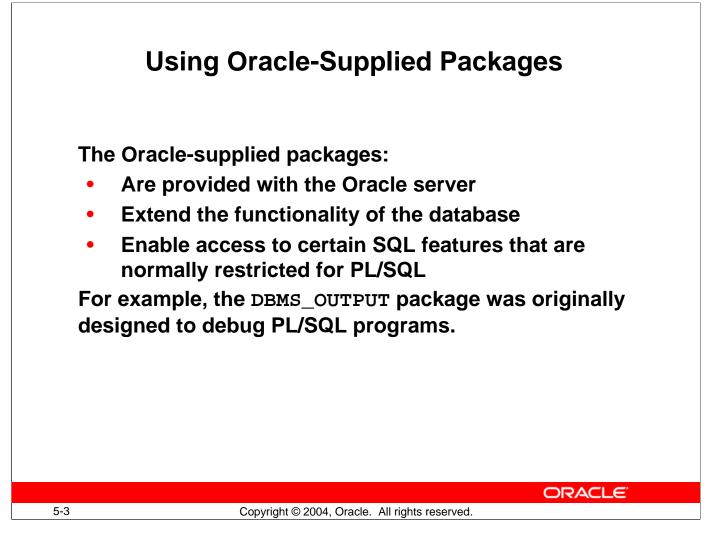
- 6. Wrap the EMP\_PKG package body and re-create it.
  - a. Query the data dictionary to view the source for the EMP\_PKG body.
  - b. Start a command window and execute the WRAP command-line utility to wrap the body of the EMP\_PKG package. Give the output file name a .plb extension.
    Hint: Copy the file (which you saved in step 5c) containing the package body to a file called emp\_pkb\_b.sql.
  - c. Using *i*SQL\*Plus, load and execute the .plb file containing the wrapped source.
  - d. Query the data dictionary to display the source for the EMP\_PKG package body again. Are the original source code lines readable?





#### Lesson Aim

In this lesson, you learn how to use some of the Oracle-supplied packages and their capabilities. This lesson focuses on the packages that generate text- or Web-based output, e-mail processing, and the provided scheduling capabilities.



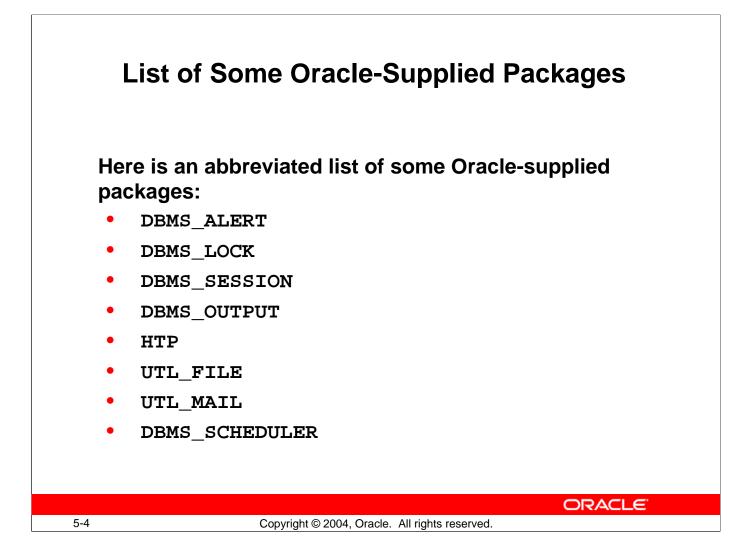
#### **Using Oracle-Supplied Packages**

Packages are provided with the Oracle server to allow either of the following:

- PL/SQL access to certain SQL features
- The extension of the functionality of the database

You can use the functionality provided by these packages when creating your application, or you may simply want to use these packages as ideas when you create your own stored procedures.

Most of the standard packages are created by running catproc.sql. The DBMS\_OUTPUT package is the one that you will be most familiar with during this course. You should know about this package if you attended the *Oracle Database 10g: PL/SQL Fundamentals* course.



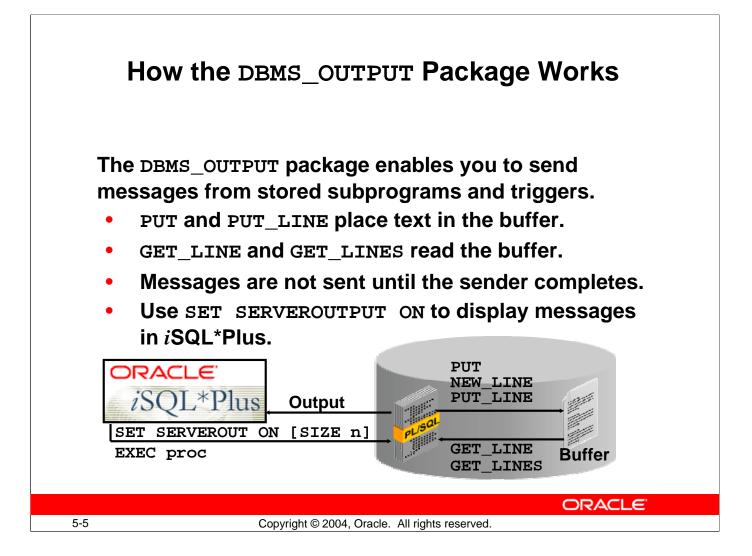
# List of Some Oracle-Supplied Packages

The list of PL/SQL packages provided with an Oracle database grows with the release of new versions. It would be impossible to cover the exhaustive set of packages and their functionality in this course. For more information, refer to the *PL/SQL Packages and Types Reference 10g* manual (previously known as the *PL/SQL Supplied Packages Reference*). This lesson covers the last five packages in this list.

The following is a brief description of all listed packages:

- The DBMS\_ALERT package supports asynchronous notification of database events. Messages or alerts are sent on a COMMIT command.
- The DBMS\_LOCK package is used to request, convert, and release locks through Oracle Lock Management services.
- The DBMS\_SESSION package enables programmatic use of the ALTER SESSION SQL statement and other session-level commands.
- The DBMS\_OUTPUT package provides debugging and buffering of text data.
- The HTP package writes HTML-tagged data into database buffers.
- The UTL\_FILE package enables reading and writing of operating system text files.
- The UTL\_MAIL package enables composing and sending of e-mail messages.
- The DBMS\_SCHEDULER package enables scheduling and automated execution of PL/SQL blocks, stored procedures, and external procedures or executables.

# Oracle Database 10g: Develop PL/SQL Program Units 5-4



# Using the DBMS\_OUTPUT Package

The DBMS\_OUTPUT package sends textual messages from any PL/SQL block into a buffer in the database. Procedures provided by the package include:

- PUT to append text from the procedure to the current line of the line output buffer
- NEW\_LINE to place an end-of-line marker in the output buffer
- PUT\_LINE to combine the action of PUT and NEW\_LINE; to trim leadings spaces
- GET\_LINE to retrieve the current line from the buffer into a procedure variable
- GET\_LINES to retrieve an array of lines into a procedure-array variable
- ENABLE / DISABLE to enable or disable calls to the DBMS\_OUTPUT procedures

The buffer size can be set by using:

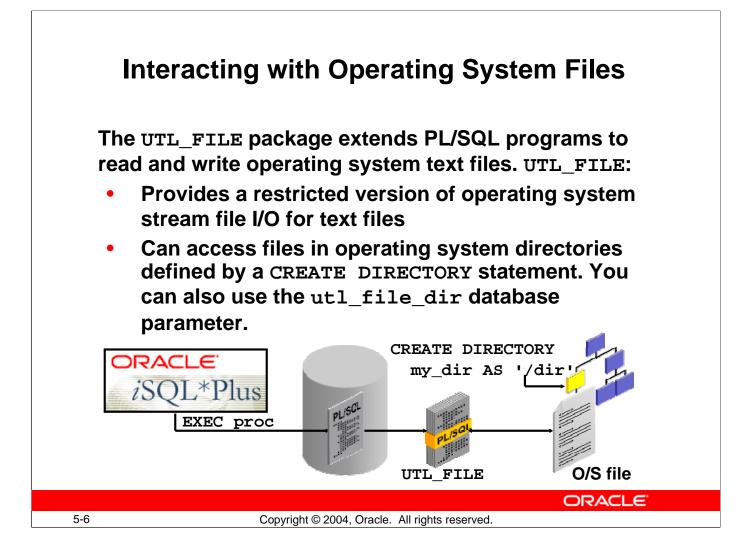
- The SIZE n option appended to the SET SERVEROUTPUT ON command, where n is between 2,000 (the default) and 1,000,000 (1 million characters)
- An integer parameter between 2,000 and 1,000,000 in the ENABLE procedure

# **Practical Uses**

- You can output results to the window for debugging purposes.
- You can trace code execution path for a function or procedure.
- You can send messages between subprograms and triggers.

Note: There is no mechanism to flush output during the execution of a procedure.

# Oracle Database 10g: Develop PL/SQL Program Units 5-5



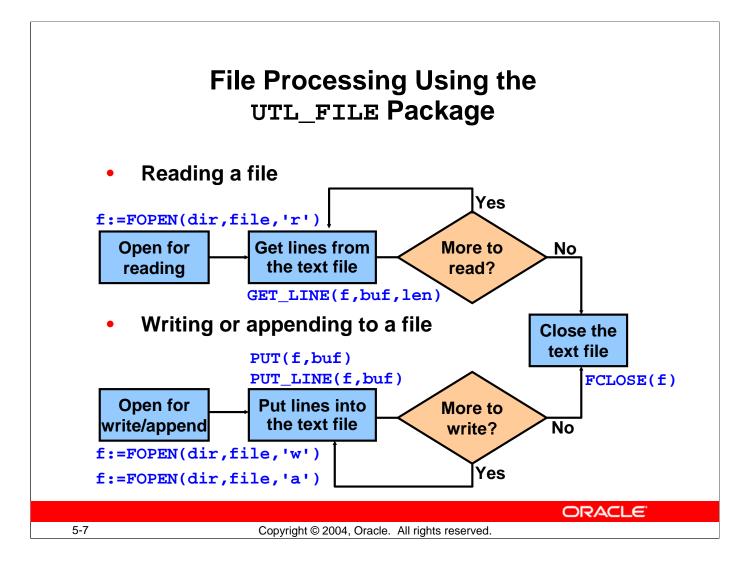
# Interacting with Operating System Files

The Oracle-supplied UTL\_FILE package is used to access text files in the operating system of the database server. The database provides read and write access to specific operating system directories by using:

- A CREATE DIRECTORY statement that associates an alias with an operating system directory. The database directory alias can be granted the READ and WRITE privileges to control the type of access to files in the operating system. For example: CREATE DIRECTORY my\_dir AS '/temp/my\_files'; GRANT READ, WRITE ON my\_dir TO public.
- The paths specified in the utl\_file\_dir database initialization parameter

The preferred approach is to use the directory alias created by the CREATE DIRECTORY statement, which does not require the database to be restarted. The operating system directories specified by using either of these techniques should be accessible to and on the same machine as the database server processes. The path (directory) names may be case sensitive for some operating systems.

**Note:** The DBMS\_LOB package can be used to read binary files on the operating system. DBMS\_LOB is covered in the lesson titled "Manipulating Large Objects."



#### File Processing Using the UTL\_FILE Package

Using the procedures and functions in the UTL\_FILE package, open files with the FOPEN function. You then either read from or write or append to the file until processing is done. After completing processing the file, close the file by using the FCLOSE procedure. The following are the subprograms:

- The FOPEN function opens a file in a specified directory for input/output (I/O) and returns a file handle used in subsequent I/O operations.
- The IS\_OPEN function returns a Boolean value whenever a file handle refers to an open file. Use IS\_OPEN to check if the file is already open before opening the file.
- The GET\_LINE procedure reads a line of text from the file into an output buffer parameter. (The maximum input record size is 1,023 bytes unless you specify a larger size in the overloaded version of FOPEN.)
- The PUT and PUT\_LINE procedures write text to the opened file.
- The PUTF procedure provides formatted output with two format specifiers: %s to substitute a value into the output string and \n for a new line character.
- The NEW\_LINE procedure terminates a line in an output file.
- The FFLUSH procedure writes all data buffered in memory to a file.
- The FCLOSE procedure closes an opened file.
- The FCLOSE\_ALL procedure closes all opened file handles for the session.

#### Oracle Database 10g: Develop PL/SQL Program Units 5-7

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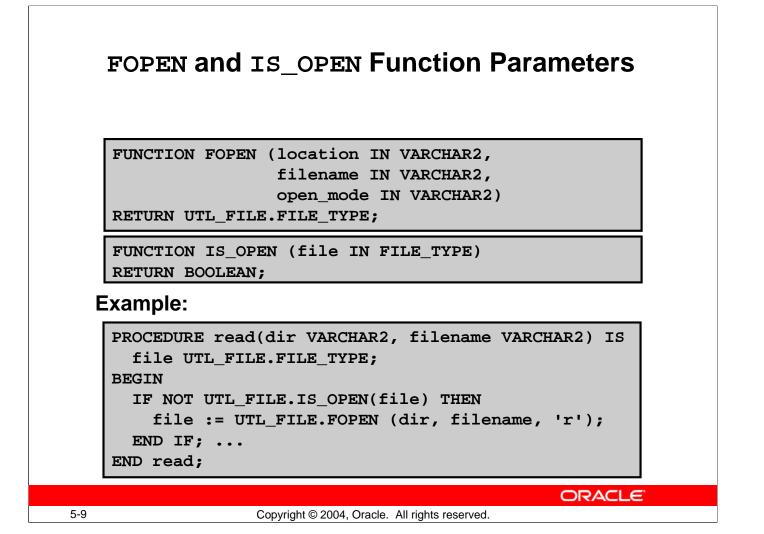
# Exceptions in the UTL\_FILE Package

The UTL\_FILE package declares seven exceptions that indicate an error condition in the operating system file processing. The UTL\_FILE exceptions are:

- INVALID\_PATH if the file location or file name was invalid
- INVALID\_MODE if the OPEN\_MODE parameter in FOPEN was invalid
- INVALID\_FILEHANDLE if the file handle was invalid
- INVALID\_OPERATION if the file could not be opened or operated on as requested
- READ\_ERROR if an operating system error occurred during the read operation
- WRITE\_ERROR if an operating system error occurred during the write operation
- INTERNAL\_ERROR if an unspecified error occurred in PL/SQL

**Note:** These exceptions must always be prefaced with the package name. UTL\_FILE procedures can also raise predefined PL/SQL exceptions such as NO\_DATA\_FOUND or VALUE\_ERROR.

The NO\_DATA\_FOUND exception is raised when reading past the end of a file by using UTL\_FILE.GET\_LINE or UTL\_FILE.GET\_LINES.

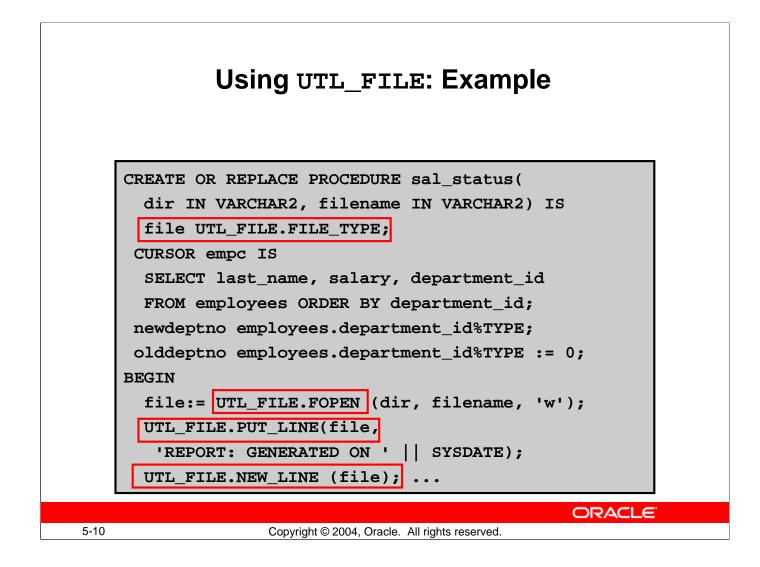


## FOPEN and IS\_OPEN Function Parameters

The parameters include the following:

- location parameter: Specifies the name of a directory alias defined by a CREATE DIRECTORY statement, or an operating system—specific path specified by using the utl\_file\_dir database parameter
- filename parameter: Specifies the name of the file, including the extension, without any path information
- open\_mode string: Specifies how the file is to be opened. Values are:
  - 'r' for reading text (use GET\_LINE)
  - 'w' for writing text (PUT, PUT\_LINE, NEW\_LINE, PUTF, FFLUSH)
  - 'a' for appending text (PUT, PUT\_LINE, NEW\_LINE, PUTF, FFLUSH)

The return value from FOPEN is a file handle whose type is UTL\_FILE.FILE\_TYPE. The handle must be used on subsequent calls to routines that operate on the opened file. The IS\_OPEN function parameter is the file handle. The IS\_OPEN function tests a file handle to see if it identifies an opened file. It returns a Boolean value of TRUE if the file has been opened; otherwise it returns a value of FALSE indicating that the file has not been opened. The slide example shows how to combine the use of the two subprograms. **Note:** For the full syntax, refer to *PL/SQL Packages and Types Reference 10g*.



## Using UTL\_FILE: Example

In the example, the sal\_status procedure creates a report of employees for each department, along with their salaries. The data is written to a text file by using the UTL\_FILE package. In the code example, the variable file is declared as UTL\_FILE.FILE.FILE\_TYPE, a package type that is a record with a field called ID of the BINARY\_INTEGER data type. For example:

TYPE file\_type IS RECORD (id BINARY\_INTEGER);

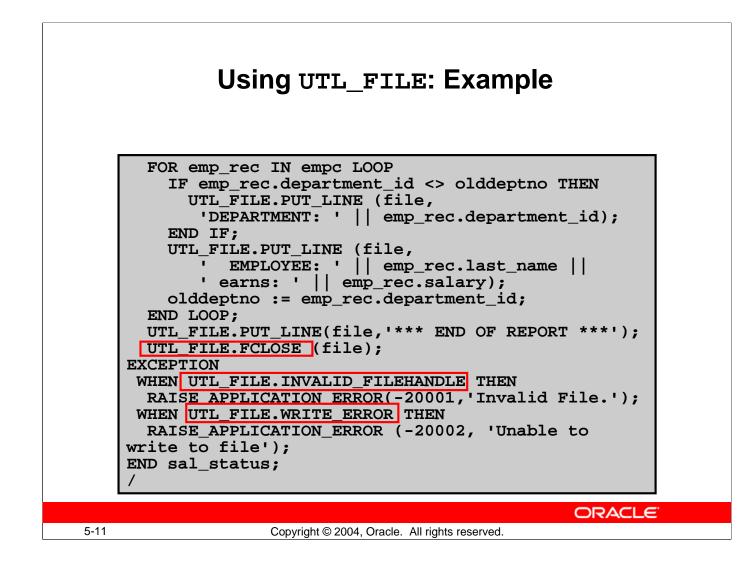
The field of FILE\_TYPE record is private to the UTL\_FILE package and should never be referenced or changed. The sal\_status procedure accepts two parameters:

- The dir parameter for the name of the directory in which to write the text file
- The filename parameter to specify the name of the file

For example, to call the procedure, use:

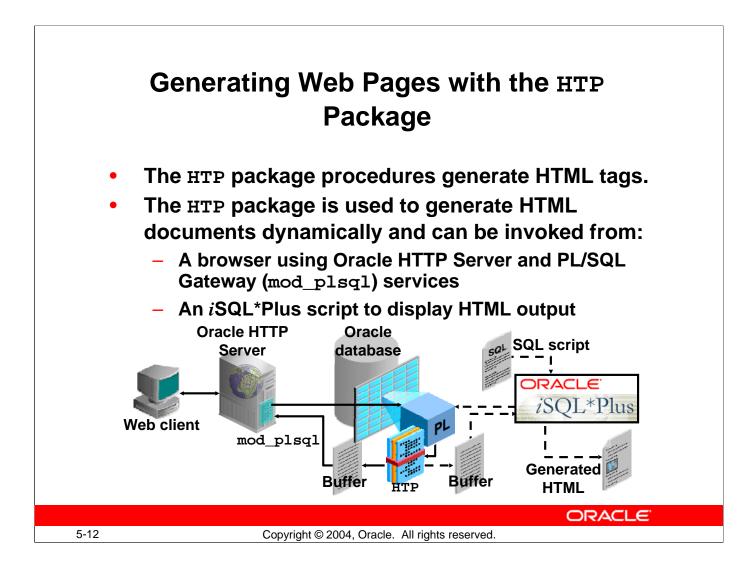
EXECUTE sal\_status('MY\_DIR', 'salreport.txt')

**Note:** The directory location used (MY\_DIR) must be in uppercase characters if it is a directory alias created by a CREATE DIRECTORY statement. When reading a file in a loop, the loop should exit when it detects the NO\_DATA\_FOUND exception. The UTL\_FILE output is sent synchronously. DBMS\_OUTPUT procedures do not produce output until the procedure is completed.



#### Using UTL\_FILE: Example (continued)

```
The output for this report in the salreport.txt file is as follows:
          SALARY REPORT: GENERATED ON 08-MAR-01
                DEPARTMENT: 10
                     EMPLOYEE: Whalen earns: 4400
                DEPARTMENT: 20
                     EMPLOYEE: Hartstein earns: 13000
                     EMPLOYEE: Fay earns: 6000
                DEPARTMENT: 30
                     EMPLOYEE: Raphaely earns: 11000
                     EMPLOYEE: Khoo earns: 3100
                      . . .
                DEPARTMENT: 100
                     EMPLOYEE: Greenberg earns: 12000
                    . . .
                DEPARTMENT: 110
                     EMPLOYEE: Higgins earns: 12000
                     EMPLOYEE: Gietz earns: 8300
                     EMPLOYEE: Grant earns: 7000
                *** END OF REPORT ***
```



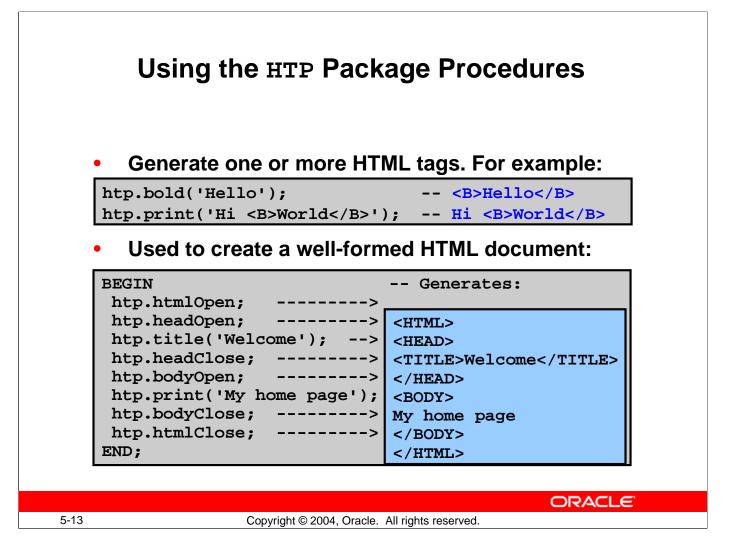
# Generating Web Pages with the HTP Package

The HTP package contains procedures that are used to generate HTML tags. The HTML tags that are generated typically enclose the data provided as parameters to the various procedures. The slide illustrates two ways in which the HTP package can be used:

- Most likely your procedures are invoked by the PL/SQL Gateway services, via the mod\_plsql component supplied with Oracle HTTP Server, which is part of the Oracle Application Server product (represented by the solid lines in the graphic).
- Alternatively (as represented by the dotted lines in the graphic), your procedure can be called from *i*SQL\*Plus that can display the generated HTML output, which can be copied and pasted to a file. This technique is used in this course because Oracle Application Server software is not installed as a part of the course environment.

**Note:** The HTP procedures output information to a session buffer held in the database server. In the Oracle HTTP Server context, when the procedure completes, the mod\_plsql component automatically receives the buffer contents, which are then returned to the browser as the HTTP response. In SQL\*Plus, you must manually execute:

- A SET SERVEROUTPUT ON command
- The procedure to generate the HTML into the buffer
- The OWA\_UTIL. SHOWPAGE procedure to display the buffer contents



# Using the HTP Package Procedures

The HTP package is structured to provide a one-to-one mapping of a procedure to standard HTML tags. For example, to display bold text on a Web page, the text must be enclosed in the HTML tag pair <B> and </B>. The first code box in the slide shows how to generate the word Hello in HTML bold text by using the equivalent HTP package procedure, that is, HTP.BOLD. The HTP.BOLD procedure accepts a text parameter and ensures that it is enclosed in the appropriate HTML tags in the HTML output that is generated.

The HTP.PRINT procedure copies its text parameter to the buffer. The example in the slide shows how the parameter supplied to the HTP.PRINT procedure can contain HTML tags. This technique is only recommended if you need to use HTML tags that cannot be generated by using the set of procedures provided in the HTP package.

The second example in the slide provides a PL/SQL block that generates the basic form of an HTML document. The example serves to illustrate how each of the procedures generates the corresponding HTML line in the enclosed text box on the right. The benefit of using the HTP package is that you create well-formed HTML documents, eliminating the need to manually type the HTML tags around each piece of data.

**Note:** For information about all the HTP package procedures, refer to the *PL/SQL Packages and Types Reference 10g* manual.

# Creating an HTML File with *i*SQL\*Plus

To create an HTML file with *i*SQL\*Plus, perform the following steps:

1. Create a SQL script with the following commands:

SET SERVEROUTPUT ON ACCEPT procname PROMPT "Procedure: " EXECUTE &procname EXECUTE owa\_util.showpage UNDEFINE proc

- 2. Load and execute the script in *i*SQL\*Plus, supplying values for substitution variables.
- 3. Select, copy, and paste the HTML text that is generated in the browser to an HTML file.
- 4. Open the HTML file in a browser.

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# Creating an HTML File with *i*SQL\*Plus

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The slide example shows the steps for generating HTML by using any procedure and saving the output into an HTML file. You should perform the following steps:

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- 1. Turn on server output with the SET SERVEROUTPUT ON command. Without this, you will receive exception messages when running procedures that have calls to the HTP package.
- Execute the procedure that contains calls to the HTP package.
   Note: This will *not* produce any output, unless the procedure has calls to the DBMS\_OUTPUT package.
- 3. Execute the OWA\_UTIL.SHOWPAGE procedure to display the text. This call actually displays the HTML content that is generated from the buffer.

The ACCEPT command prompts for the name of the procedure to execute. The call to OWA\_UTIL.SHOWPAGE displays the HTML tags in the browser window. You can then copy and paste the generated HTML tags from the browser window into an HTML file, typically with an .htm or .html extension.

**Note:** If you are using SQL\*Plus, then you can use the SPOOL command to direct the HTML output directly to an HTML file. The SPOOL command is not supported in *i*SQL\*Plus; therefore, the copy-and-paste technique is the only option.

	Using UTL_MAIL
The	e UTL_MAIL package:
•	Is a utility for managing e-mail that includes such commonly used e-mail features as attachments, CC, BCC, and return receipt
•	Requires the SMTP_OUT_SERVER database initialization parameter to be set
•	<ul> <li>Provides the following procedures:</li> <li>SEND for messages without attachments</li> <li>SEND_ATTACH_RAW for messages with binary attachments</li> </ul>
	<ul> <li>SEND_ATTACH_VARCHAR2 for messages with text attachments</li> </ul>

## Using UTL\_MAIL

The UTL\_MAIL package is a utility for managing e-mail that includes commonly used email features such as attachments, CC, BCC, and return receipt.

The UTL\_MAIL package is not installed by default because of the SMTP\_OUT\_SERVER configuration requirement and the security exposure this involves. When installing UTL\_MAIL, you should take steps to prevent the port defined by SMTP\_OUT\_SERVER being swamped by data transmissions. To install UTL\_MAIL, log in as a DBA user in *i*SQL\*Plus and execute the following scripts:

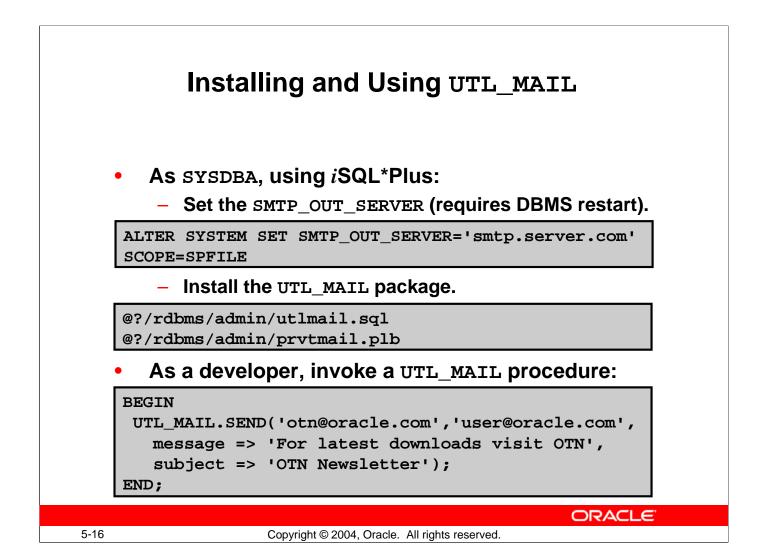
@\$ORACLE\_HOME/rdbms/admin/utlmail.sql @\$ORACLE\_HOME/rdbms/admin/prvtmail.plb

You should define the SMTP\_OUT\_SERVER parameter in the init.ora file database initialization file:

SMTP\_OUT\_SERVER=mystmpserver.mydomain.com

The SMTP\_OUT\_SERVER parameter specifies the SMTP host and port to which UTL\_MAIL delivers out bound e-mail. Multiple servers can be specified, separated by commas. If the first server in the list is unavailable, then UTL\_MAIL tries the second server, and so on. If SMTP\_OUT\_SERVER is not defined, then this invokes a default setting derived from DB\_DOMAIN, which is a database initialization parameter specifying the logical location of the database within the network structure. For example:

db\_domain=mydomain.com



## Installing and Using UTL\_MAIL

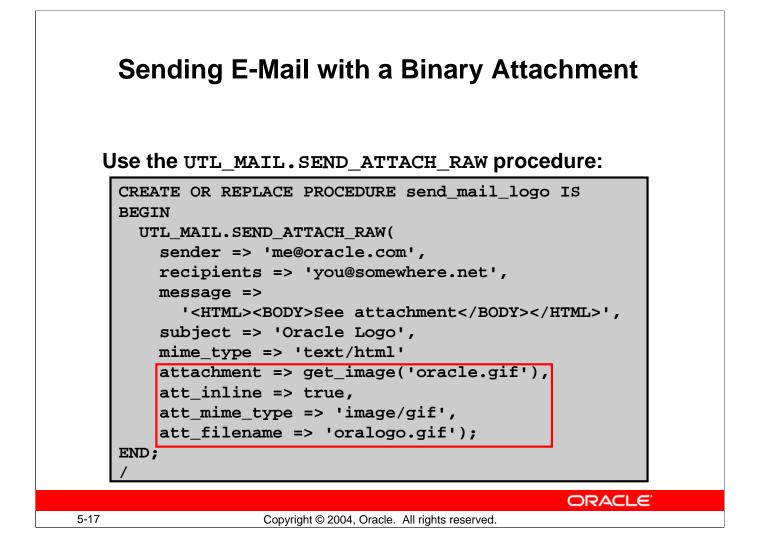
The slide shows how to configure the SMTP\_OUT\_SERVER parameter to the name of the SMTP host in your network, and how to install the UTL\_MAIL package that is not installed by default. Changing the SMTP\_OUT\_SERVER parameter requires restarting the database instance. These tasks are performed by a user with SYSDBA capabilities.

The last example in the slide shows the simplest way to send a text message by using the UTL\_MAIL.SEND procedure with at least a subject and a message. The first two required parameters are the following :

- The sender e-mail address (in this case, otn@oracle.com)
- The recipients e-mail address (for example, user@oracle.com). The value can be a comma-separated list of addresses.

The UTL\_MAIL.SEND procedure provides several other parameters, such as cc, bcc, and priority with default values, if not specified. In the example, the message parameter specifies the text for the e-mail, and the subject parameter contains the text for the subject line. To send an HTML message with HTML tags, add the mime\_type parameter (for example, mime\_type=>'text/html').

**Note:** For details about all the UTL\_MAIL procedure parameters, refer to the *PL/SQL Packages and Types Reference 10g* manual.



# Sending E-Mail with a Binary Attachment

The slide shows a procedure calling the UTL\_MAIL.SEND\_ATTACH\_RAW procedure to send a textual or an HTML message with a binary attachment. In addition to the sender, recipients, message, subject, and mime\_type parameters that provide values for the main part of the e-mail message, the SEND\_ATTACH\_RAW procedure has the following highlighted parameters:

- The attachment parameter (required) accepts a RAW data type, with a maximum size of 32,767 binary characters.
- The att\_inline parameter (optional) is Boolean (default TRUE) to indicate that the attachment is viewable with the message body.
- The att\_mine\_type parameter (optional) specifies the format of the attachment. If not provided, it is set to application/octet.
- The att\_filename parameter (optional) assigns any file name to the attachment. It is NULL by default, in which case the name is assigned a default name.

The get\_image function in the example uses a BFILE to read the image data. Using a BFILE requires creating a logical directory name in the database by using the CREATE DIRECTORY statement. The details of working with a BFILE are covered in the lesson titled "Manipulating Large Objects." The code for get\_image is shown on the following page.

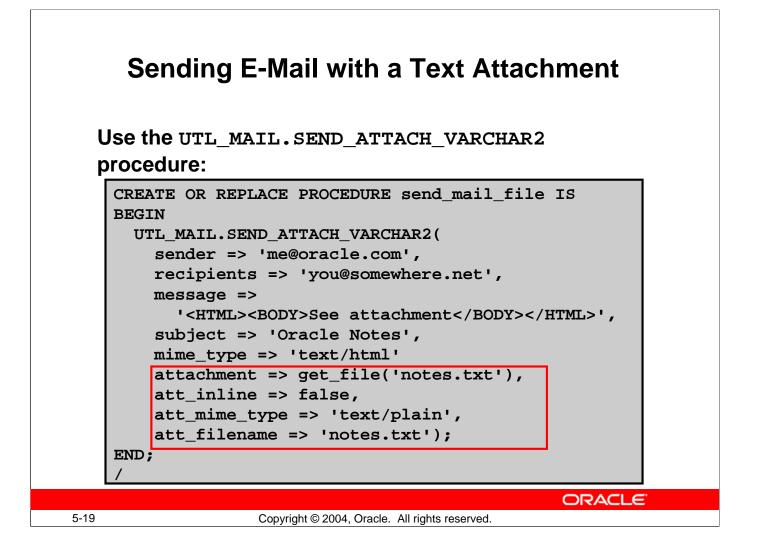
## Sending E-Mail with a Binary Attachment (continued)

The get\_image function uses the DBMS\_LOB package to read a binary file from the operating system:

```
CREATE OR REPLACE FUNCTION get_image(
    filename VARCHAR2, dir VARCHAR2 := 'TEMP')
RETURN RAW IS
    image RAW(32767);
    file BFILE := BFILENAME(dir, filename);
BEGIN
    DBMS_LOB.FILEOPEN(file, DBMS_LOB.FILE_READONLY);
    image := DBMS_LOB.SUBSTR(file);
    DBMS_LOB.CLOSE(file);
    RETURN image;
END;
/
```

To create the directory called TEMP, execute the following statement in *i*SQL\*Plus: CREATE DIRECTORY temp AS 'e:\temp';

**Note:** You require the CREATE ANY DIRECTORY system privilege to execute this statement.



# Sending E-Mail with a Text Attachment

The slide shows a procedure that calls the UTL\_MAIL.SEND\_ATTACH\_VARCHAR2 procedure to send a textual or an HTML message with a text attachment. In addition to the sender, recipients, message, subject, and mime\_type parameters that provide values for the main part of the e-mail message, the SEND\_ATTACH\_VARCHAR2 procedure has the following parameters highlighted:

- The attachment parameter (required) accepts a VARCHAR2 data type, maximum size of 32767 binary characters.
- The att\_inline parameter (optional) is a Boolean (default TRUE) to indicate that the attachment is viewable with the message body.
- The att\_mine\_type parameter (optional) specifies the format of the attachment. If not provided, it is set to application/octet.
- The att\_filename parameter (optional) assigns any file name to the attachment. It is NULL by default, in which case, the name is assigned a default name.

The get\_file function in the example uses a BFILE to read a text file from the operating system directories for the value of the attachment parameter, which could simply be populated from a VARCHAR2 variable. The code for get\_file is shown on the following page.

## Sending E-Mail with a Text Attachment (continued)

The get\_file function uses the DBMS\_LOB package to read a binary file from the operating system, and uses the UTL\_RAW package to convert the RAW binary data into readable text data in the form of a VARCHAR2 data type:

**Note:** Alternatively, you could read the contents of the text file into a VARCHAR2 variable by using the UTL\_FILE package functionality.

The preceding example requires the TEMP directory to be created similar to the following statement in *i*SQL\*Plus:

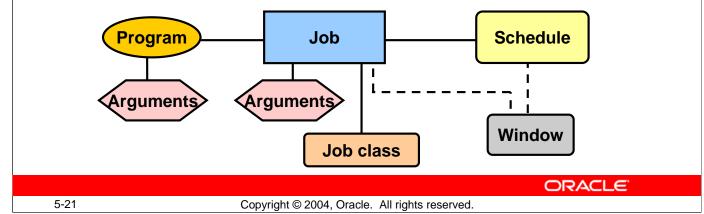
```
CREATE DIRECTORY temp AS 'e:\temp';
```

**Note:** The CREATE ANY DIRECTORY system privilege is required to execute this statement.

# DBMS\_SCHEDULER Package

The database Scheduler comprises several components to enable jobs to be run. Use the DBMS\_SCHEDULER package to create each job with:

- A unique job name
- A program ("what" should be executed)
- A schedule ("when" it should run)



#### DBMS\_SCHEDULER Package

Oracle Database 10g provides a collection of subprograms in the DBMS\_SCHEDULER package to simplify management and to provide a rich set of functionality for complex scheduling tasks. Collectively, these subprograms are called the Scheduler and can be called from any PL/SQL program. The Scheduler enables database administrators and application developers to control when and where various tasks take place. By ensuring that many routine database tasks occur without manual intervention, you can lower operating costs, implement more reliable routines, and minimize human error.

The diagram shows the following architectural components of the Scheduler:

- A **job** is the combination of a program and a schedule. Arguments required by the program can be provided with the program or the job. All job names are of the form [schema.]name. When you create a job, you specify the job name, a program, a schedule, and (optionally) job characteristics that can be provided through a **job** class.
- A **program** determines what should be run. Every automated job involves a particular executable, whether it is a PL/SQL block, a stored procedure, a native binary executable, or a shell script. A program provides metadata about a particular executable and may require a list of arguments.
- A schedule specifies when and how many times a job is executed.

## DBMS\_SCHEDULER Package (continued)

- A **job class** defines a category of jobs that share common resource usage requirements and other characteristics. At any given time, each job can belong to only a single job class. A job class has the following attributes:
  - A database **service** name. The jobs in the job class will have an affinity to the particular service specified. That is, the jobs will run on the instances that cater to the specified service.
  - A **resource consumer group**, which classifies a set of user sessions that have common resource-processing requirements. At any given time, a user session or job class can belong to a single resource consumer group. The resource consumer group that the job class associates with determines the resources that are allocated to the job class.
- A **window** is represented by an interval of time with a well-defined beginning and end, and is used to activate different resource plans at different times.

The slide focuses on the job component as the primary entity. However, a program, a schedule, a window, and a job class are components that can be created as individual entities that can be associated with a job to be executed by the Scheduler. When a job is created, it may contain all the information needed in-line, that is, in the call that creates the job. Alternatively, creating a job may reference a program or schedule component that was previously defined. Examples of this are discussed in the next few pages.

For more information about the Scheduler, see the eStudy titled *Oracle Database 10g: Configure and Manage Jobs with the Scheduler.* 

# **Creating a Job**

A job can be created in several ways by using a combination of in-line parameters, named Programs, and named Schedules. You can create a job with the CREATE\_JOB procedure by:

- Using in-line information with the "what" and the schedule specified as parameters
- Using a named (saved) program and specifying the schedule in-line
- Specifying what should be done in-line and using a named Schedule

• Using named Program and Schedule components Note: Creating a job requires the CREATE JOB system privilege.

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## **Creating a Job**

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The component that causes something to be executed at a specified time is called a **job**. Use the DBMS\_SCHEDULER . CREATE\_JOB procedure of the DBMS\_SCHEDULER package to create a job, which is in a disabled state by default. A job becomes active and scheduled when it is explicitly enabled. To create a job, you:

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- Provide a name in the form [schema.]name
- Need the CREATE JOB privilege

**Note:** A user with the CREATE ANY JOB privilege can create a job in any schema except the SYS schema. Associating a job with a particular class requires the EXECUTE privilege for that class.

In simple terms, a job can be created by specifying all the job details—the program to be executed (what) and its schedule (when)—in the arguments of the CREATE\_JOB procedure. Alternatively, you can use predefined Program and Schedule components. If you have a named Program and Schedule, then these can be specified or combined with inline arguments for maximum flexibility in the way a job is created.

A simple logical check is performed on the schedule information (that is, checking the date parameters when a job is created). The database checks whether the end date is after the start date. If the start date refers to a time in the past, then the start date is changed to the current date.

# **Creating a Job with In-Line Parameters**

Specify the type of code, code, start time, and frequency of the job to be run in the arguments of the CREATE\_JOB procedure.

Here is an example that schedules a PL/SQL block every hour:

BEGIN
DBMS_SCHEDULER.CREATE_JOB(
<pre>job_name =&gt; 'JOB_NAME',</pre>
<pre>job_type =&gt; 'PLSQL_BLOCK',</pre>
<pre>job_action =&gt; 'BEGIN; END;',</pre>
<pre>start_date =&gt; SYSTIMESTAMP,</pre>
repeat_interval=>'FREQUENCY=HOURLY;INTERVAL=1',
<pre>enabled =&gt; TRUE);</pre>
END;
/

5-24

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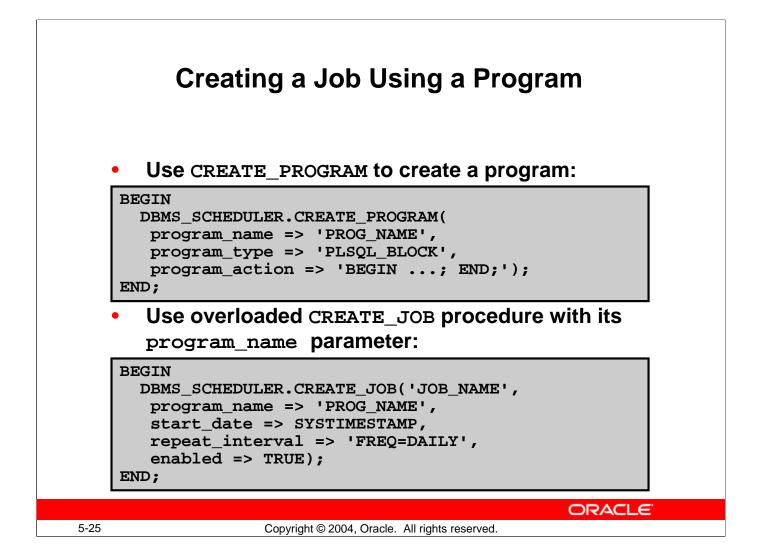
## **Creating a Job with In-Line Parameters**

You can create a job to run a PL/SQL block, stored procedure, or external program by using the DBMS\_SCHEDULER.CREATE\_JOB procedure. The CREATE\_JOB procedure can be used directly without requiring you to create Program or Schedule components.

The example in the slide shows how you can specify all the job details in-line. The parameters of the CREATE\_JOB procedure define "what" is to be executed, the schedule, and other job attributes. The following parameters define what is to be executed:

- The job\_type parameter can be one of three values:
  - PLSQL\_BLOCK for any PL/SQL block or SQL statement. This type of job cannot accept arguments.
  - STORED\_PROCEDURE for any stored stand-alone or packaged procedure. The procedures can accept arguments that are supplied with the job.
  - EXECUTABLE for an executable command-line operating system application
- The schedule is specified by using the following parameters:
  - The start\_date accepts a time stamp, and the repeat\_interval is string-specified as a calendar or PL/SQL expression. An end\_date can be specified.

**Note:** String expressions that are specified for repeat\_interval are discussed later. The example specifies that the job should run every hour.



# Creating a Job Using a Program

The DBMS\_SCHEDULER.CREATE\_PROGRAM procedure defines a program that must be assigned a unique name. Creating the program separately for a job enables you to:

- Define the action once and then reuse this action within multiple jobs
- Change the schedule for a job without having to re-create the PL/SQL block
- Change the program executed without changing all the jobs

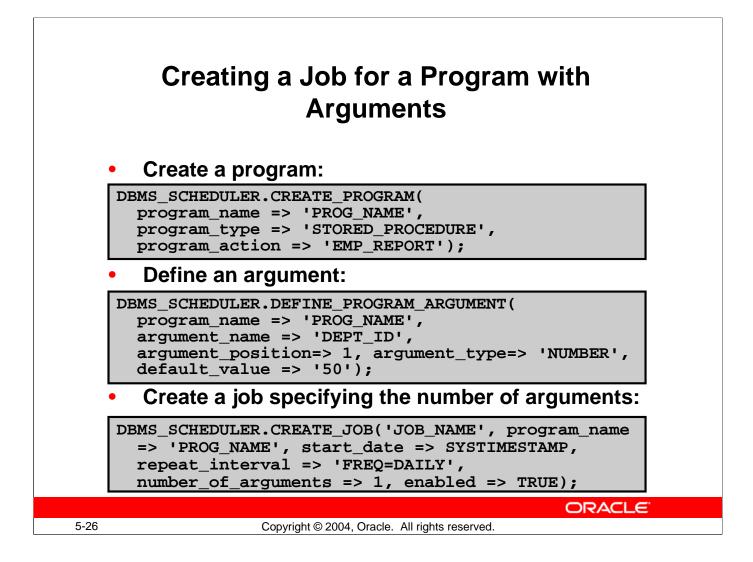
The program action string specifies a procedure, executable name, or PL/SQL block depending on the value of the program\_type parameter, which can be:

- PLSQL\_BLOCK to execute an anonymous block or SQL statement
- STORED\_PROCEDURE to execute a stored procedure, such as PL/SQL, Java, or C
- EXECUTABLE to execute operating system command-line programs

The example shown in the slide demonstrates calling an anonymous PL/SQL block. You can also call an external procedure within a program, as in the following example:

DBMS\_SCHEDULER.CREATE\_PROGRAM(program\_name =>
'GET\_DATE',
 program\_action => '/usr/local/bin/date',
 program\_type => 'EXECUTABLE');

To create a job with a program, specify the program name in the program\_name argument in the call to the DBMS\_SCHEDULER.CREATE\_JOB procedure, as shown.



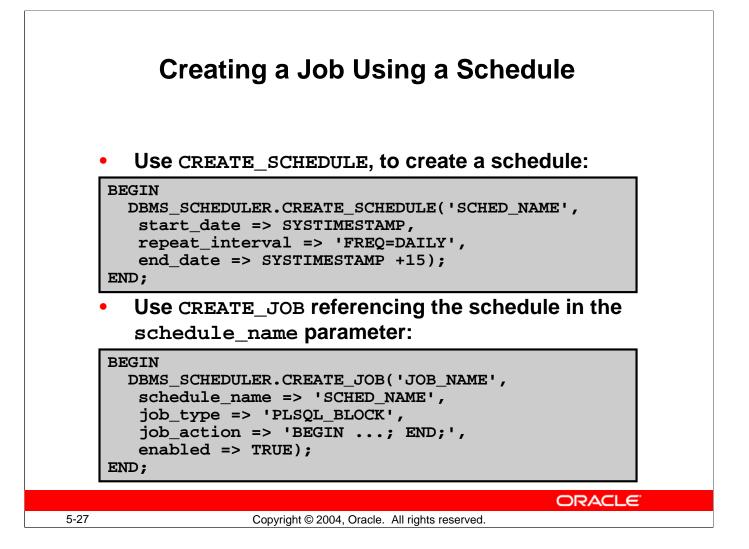
# Creating a Job for a Program with Arguments

Programs, such as PL/SQL or external procedures, may require input arguments. Using the DBMS\_SCHEDULER.DEFINE\_PROGRAM\_ARGUMENT procedure, you can define an argument for an existing program. The DEFINE\_PROGRAM\_ARGUMENT procedure parameters include the following:

- The program\_name specifies an existing program that is to be altered.
- The argument\_name specifies a unique argument name for the program.
- The argument\_position specifies the position in which the argument is passed when the program is called.
- The argument\_type specifies the data type of the argument value that is passed to the called program.
- The default\_value specifies a default value that is supplied to the program, if the job that schedules the program does not provide a value.

The slide shows how to create a job executing a program with one argument. The program argument default value is 50. To change the program argument value for a job, use:

```
DBMS_SCHEDULER.SET_JOB_ARGUMENT_VALUE(
   job_name => 'JOB_NAME',
   argument_name => 'DEPT_ID', argument_value => '80');
```



# Creating a Job Using a Schedule

You can create a common schedule that can be applied to different jobs without having to specify the schedule details each time. The following are the benefits of creating a schedule:

- It is reusable and can be assigned to different jobs.
- Changing the schedule affects all jobs using the schedule. The job schedules are changed once, not multiple times.

A schedule is precise to only the nearest second. Although the TIMESTAMP data type is more accurate, the scheduler rounds off anything with a higher precision to the nearest second.

The start and end times for a schedule are specified by using the TIMESTAMP data type. The end\_date for a saved schedule is the date after which the schedule is no longer valid. The schedule in the example is valid for 15 days after using it with a specified job.

The repeat\_interval for a saved schedule must be created by using a calendaring expression. A NULL value for repeat\_interval specifies that the job runs only once.

**Note:** You cannot use PL/SQL expressions to express the repeat interval for a saved schedule.

# Setting the Repeat Interval for a Job

• Using a calendaring expression:

repeat_interval=>	'FREQ=HOURLY; INTERVAL=4'
repeat_interval=>	'FREQ=DAILY'
repeat_interval=>	'FREQ=MINUTELY;INTERVAL=15'
repeat_interval=>	'FREQ=YEARLY;
	BYMONTH=MAR, JUN, SEP, DEC;
	BYMONTHDAY=15'

• Using a PL/SQL expression:

repea	at_interval=>	'SYSDATE	+ 3	5/24'	
repea	at_interval=>	'SYSDATE	+ 1	•	
repea	at_interval=>	'SYSDATE	+ 1	5/(24*60)'	
				c	DRACLE
5-28	Copyright @	© 2004. Oracle. All r	iahts res	erved.	

# Setting the Repeat Interval for a Job

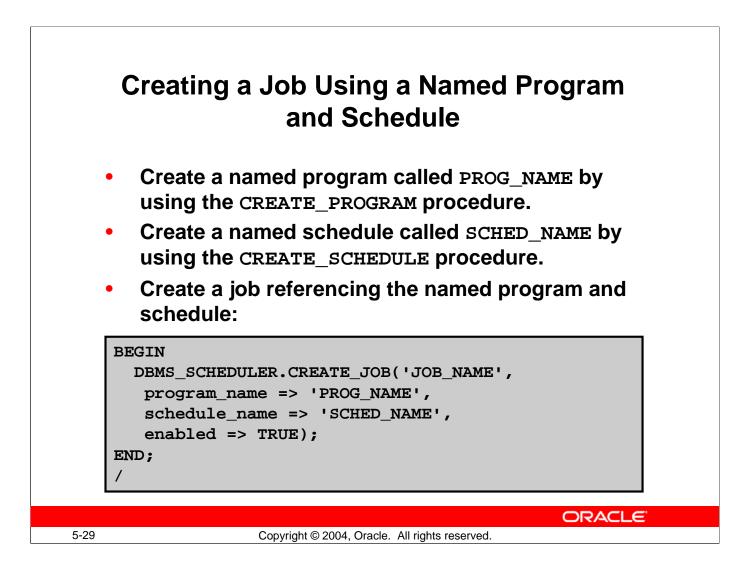
When scheduling repeat intervals for a job, you can specify either a PL/SQL expression (if it is within a job argument) or a calendaring expression.

The examples in the slide include the following:

- FREQ=HOURLY; INTERVAL=4 indicates a repeat interval of every four hours.
- FREQ=DAILY indicates a repeat interval of every day, at the same time as the start date of the schedule.
- FREQ=MINUTELY; INTERVAL=15 indicates a repeat interval of every 15 minutes.
- FREQ=YEARLY; BYMONTH=MAR, JUN, SEP, DEC; BYMONTHDAY=15 indicates a repeat interval of every year on March 15, June 15, September 15, and December 15.

With a calendaring expression, the next start time for a job is calculated using the repeat interval and the start date of the job.

**Note:** If no repeat interval is specified (in other words, if a NULL value is provided in the argument), the job runs only once on the specified start date.



# Creating a Job Using a Named Program and Schedule

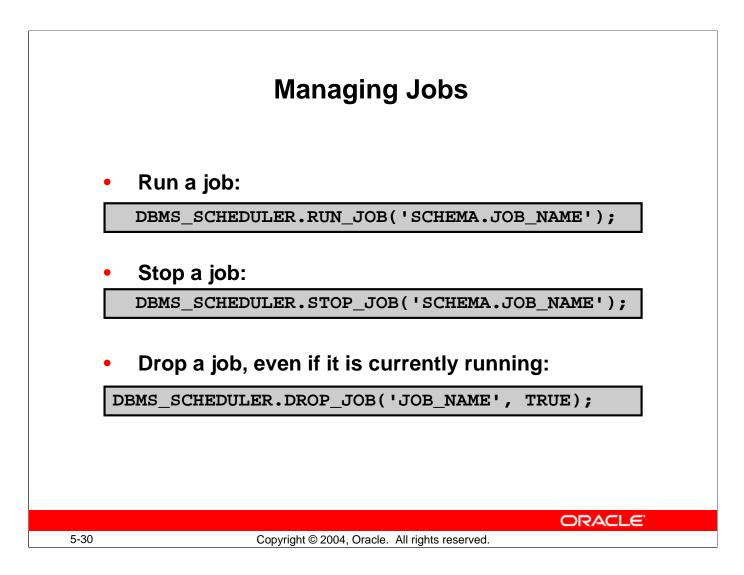
The example in the slide shows the final form for using the

DBMS\_SCHEDULER.CREATE\_JOB procedure. In this example, the named program (PROG\_NAME) and schedule (SCHED\_NAME) are specified in their respective parameters in the call to the DBMS\_SCHEDULER.CREATE\_JOB procedure.

With this example, you can see how easy it is to create jobs by using a predefined program and schedule.

Some jobs and schedules can be too complex to cover in this course. For example, you can create windows for recurring time plans and associate a resource plan with a window. A resource plan defines attributes about the resources required during the period defined by execution window.

For more information, refer to the eStudy titled *Oracle Database 10g: Configure and Manage Jobs with the Scheduler*.



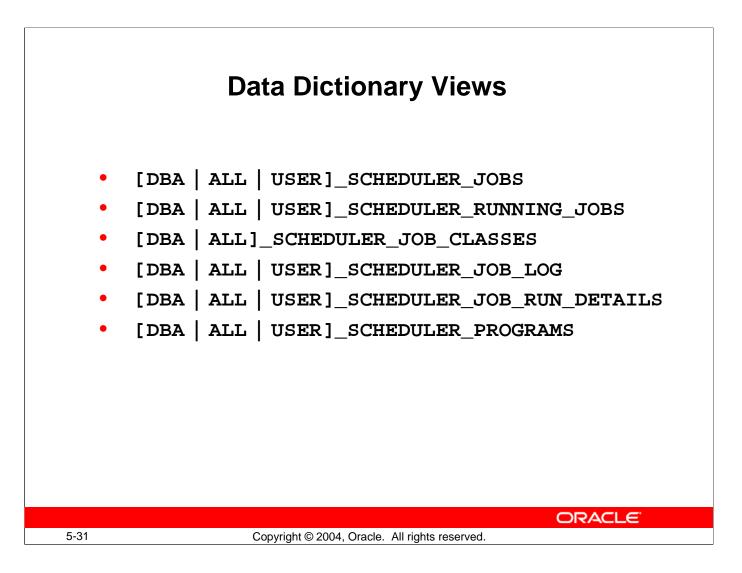
# **Managing Jobs**

After a job has been created, you can:

- Run the job by calling the RUN\_JOB procedure specifying the name of the job. The job is immediately executed in your current session.
- Stop the job by using the STOP\_JOB procedure. If the job is running currently, it is stopped immediately. The STOP\_JOB procedure has two arguments:
  - job\_name: Name of the job to be stopped
  - force: Tries to gracefully terminate a job. If this fails and force is set to TRUE, then the job slave is terminated. (Default value is FALSE). To use force, you must have the MANAGE SCHEDULER system privilege.
- Drop the job with the DROP\_JOB procedure. This procedure has two arguments:
  - job\_name: Name of the job to be dropped
  - force: Whether the job should be stopped and dropped if it is currently running (Default value is FALSE.)

If the DROP\_JOB procedure is called and the job specified is currently running, then the command fails unless the force option is set to TRUE. If the force option is set to TRUE, then any instance of the job that is running is stopped and the job is dropped.

**Note:** To run, stop, or drop a job that belongs to another user, you need ALTER privileges on that job or the CREATE ANY JOB system privilege.



## **Data Dictionary Views**

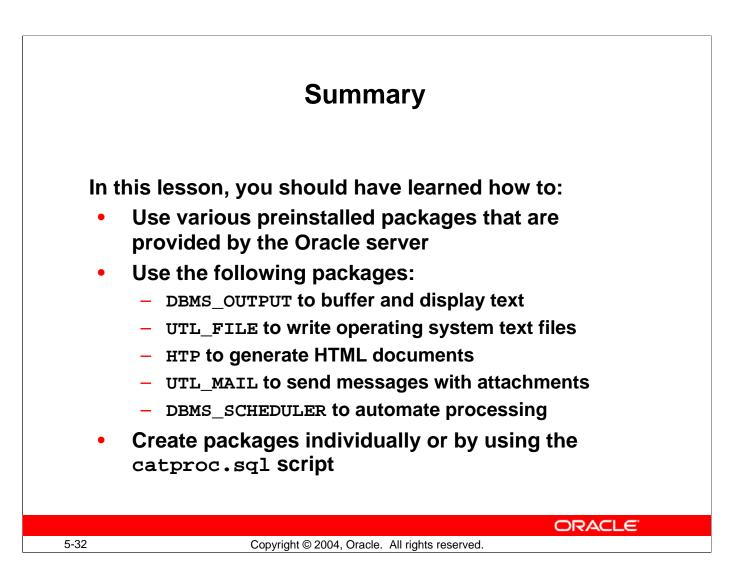
The DBA\_SCHEDULER\_JOB\_LOG view shows all completed job instances, both successful and failed.

To view the state of your jobs, use the following query: SELECT job\_name, program\_name, job\_type, state FROM USER\_SCHEDULER\_JOBS;

To determine which instance a job is running on, use the following query: SELECT owner, job\_name, running\_instance, resource\_consumer\_group FROM DBA\_SCHEDULER\_RUNNING\_JOBS;

To determine information on how a job ran, use the following query: SELECT job\_name, instance\_id, req\_start\_date, actual\_start\_date, end\_date, completion\_status FROM ALL\_SCHEDULER\_JOB\_LOG;

To determine the status of your jobs, use the following query: SELECT job\_name, status, error#, run\_duration, cpu\_used FROM USER\_SCHEDULER\_JOB\_RUN\_DETAILS;

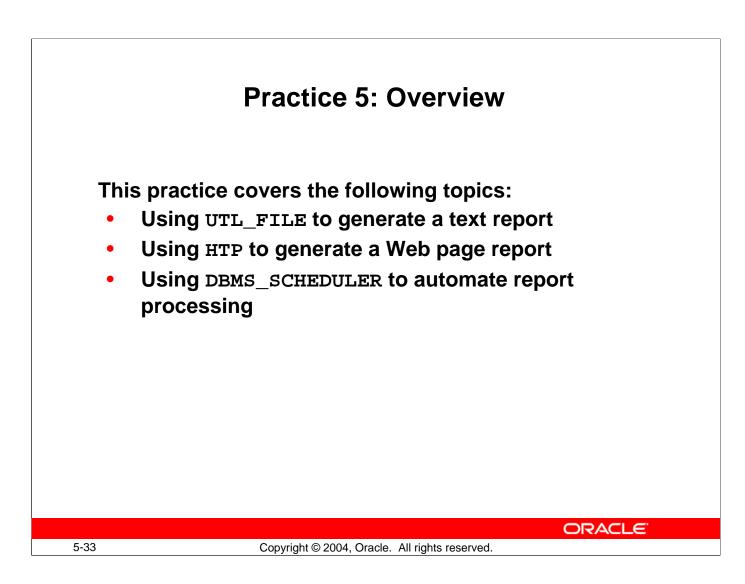


## Summary

This lesson covers a small subset of package provided with the Oracle database. You have extensively used DBMS\_OUTPUT for debugging purposes and displaying procedurally generated information on the screen in *i*SQL\*Plus.

In this lesson, you should have learned how to use the power features provided by the database to create text files in the operating system using UTL\_FILE, generate HTML reports with the HTP package, send e-mail with or without binary or text attachments using the UTL\_MAIL package, and schedule PL/SQL and external code for execution with the DBMS\_SCHEDULER package.

**Note:** For more information about all PL/SQL packages and types, refer to the *PL/SQL Packages and Types Reference 10g* manual.



## **Practice 5: Overview**

In this practice, you use UTL\_FILE to generate a text file report of employees in each department. You create a procedure to generate an HTML version of the employee report, and write a SQL script file to spool the results to a text file. You use the DBMS\_SCHEDULER to run the first report that creates a text file every 5 minutes.

# Practice 5

- 1. Create a procedure called EMPLOYEE\_REPORT that generates an employee report in a file in the operating system, using the UTL\_FILE package. The report should generate a list of employees who have exceeded the average salary of their departments.
  - a. Your program should accept two parameters. The first parameter is the output directory. The second parameter is the name of the text file that is written. **Note:** Use the directory location value UTL\_FILE. Add an exception-handling section to handle errors that may be encountered when using the UTL\_FILE package.
  - b. Invoke the program, using the second parameter with a name such as sal\_rptxx.txt where xx represents your user number (for example, 01, 15, and so on). The following is a sample output from the report file:

Employees who earn more than average salary: REPORT GENERATED ON 26-FEB-04 Hartstein 20 \$13,000.00 Raphaely 30 \$11,000.00 Marvis 40 \$6,500.00 ... \*\*\* END OF REPORT \*\*\*

**Note:** The data displays the employee's last name, department ID, and salary. Ask your instructor to provide instructions on how to obtain the report file from the server using the Putty PSFTP utility.

- 2. Create a new procedure called WEB\_EMPLOYEE\_REPORT that generates the same data as the EMPLOYEE\_REPORT.
  - a. First execute SET SERVEROUTPUT ON, and then execute htp.print('hello') followed by executing OWA\_UTIL.SHOWPAGE. The exception messages generated can be ignored.
  - b. Write the WEB\_EMPLOYEE\_REPORT procedure using the HTP package to generate an HTML report of employees with a salary greater than the average for their departments. If you know HTML, create an HTML table; otherwise, create simple lines of data.

**Hint:** Copy the cursor definition and the FOR loop from the EMPLOYEE\_REPORT procedure for the basic structure for your Web report.

- c. Execute the procedure using *i*SQL\*Plus to generate the HTML data into a server buffer, and execute the OWA\_UTIL.SHOWPAGE procedure to display contents of the buffer. Remember that SERVEROUTPUT should be ON before you execute the code.
- d. Create an HTML file called web\_employee\_report.htm containing the output result text that you select and copy from the opening <HTML> tag to the closing </HTML> tag. Paste the copied text into the file and save it to disk. Double-click the file to display the results in your default browser.

# **Practice 5 (continued)**

- 3. Your boss wants to run the employee report frequently. You create a procedure that uses the DBMS\_SCHEDULER package to schedule the EMPLOYEE\_REPORT procedure for execution. You should use parameters to specify a frequency, and an optional argument to specify the number of minutes after which the scheduled job should be terminated.
  - a. Create a procedure called SCHEDULE\_REPORT that provides the following two parameters:

- interval to specify a string indicating the frequency of the scheduled job - minutes to specify the total life in minutes (default of 10) for the scheduled job, after which it is terminated. The code divides the duration by the quantity  $(24 \times 60)$  when it is added to the current date and time to specify the termination time.

When the procedure creates a job, with the name of EMPSAL\_REPORT by calling DBMS\_SCHEDULER.CREATE\_JOB, the job should be enabled and scheduled for the PL/SQL block to start immediately. You must schedule an anonymous block to invoke the EMPLOYEE\_REPORT procedure so that the file name can be updated with a new time, each time the report is executed. The EMPLOYEE\_REPORT is given the directory name supplied by your instructor for task 1, and the file name parameter is specified in the following format: sal\_rptxx\_hh24-mi-ss.txt, where xx is your assigned user number and hh24-mi-ss represents the hours, minutes, and seconds.

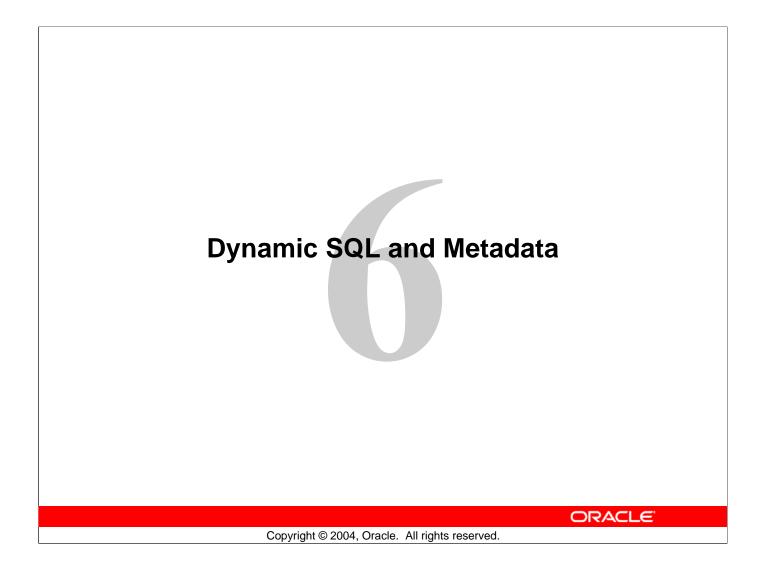
Use the following local PL/SQL variable to construct a PL/SQL block:

```
plsql_block VARCHAR2(200) :=
    'BEGIN'||
    EMPLOYEE_REPORT(''UTL_FILE'','||
    '''sal_rptXX_''||to_char(sysdate,''HH24-MI-S'')||''.txt'');'||
    'END;';
```

This code is provided to help you because it is a nontrivial PL/SQL string to construct. In the PL/SQL block, **xx** is your student number.

- b. Test the SCHEDULE\_REPORT procedure by executing it with a parameter specifying a frequency of every 2 minutes and a termination time 10 minutes after it starts.
  Note: You must connect to the database server by using PSFTP to check whether your files are created.
- c. During and after the process, you can query the job\_name and enabled columns from the USER\_SCHEDULER\_JOBS table to check if the job still exists.
   Note: This query should return no rows after 10 minutes have clansed

Note: This query should return no rows after 10 minutes have elapsed.



<ul> <li>After completing this lesson, you should be able the following:</li> <li>Describe the execution flow of SQL statement</li> <li>Build and execute SQL statements dynamica using Native Dynamic SQL (that is, with EXEC</li> </ul>	to do
<ul> <li>Build and execute SQL statements dynamica</li> </ul>	
-	ts
IMMEDIATE statements)	•
<ul> <li>Compare Native Dynamic SQL with the DBMS_ package approach</li> </ul>	_SQL
<ul> <li>Use the DBMS_METADATA package to obtain metadata from the data dictionary as XML or creation DDL that can be used to re-create th</li> </ul>	e
objects	~
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## Lesson Aim

In this lesson, you learn to construct and execute SQL statements dynamically—in other words, at run time using the Native Dynamic SQL statements in PL/SQL. You compare Native Dynamic SQL to the DBMS\_SQL package, which provides similar capabilities.

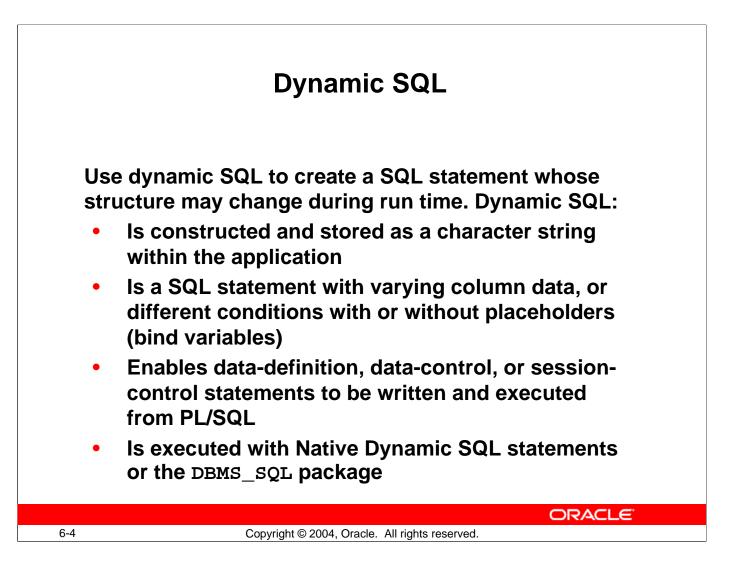
You learn how to use the DBMS\_METADATA package to retrieve metadata from the database dictionary as XML or creation DDL and to submit the XML to re-create the object.

# Execution Flow of SQL All SQL statements go through various stages: – Parse – Bind Execute - Fetch Some stages may not be relevant for all statements—for example, the fetch phase is applicable to queries. Note: For embedded SQL statements (SELECT, DML, COMMIT and ROLLBACK), the parse and bind phases are done at compile time. For dynamic SQL statements, all phases are performed at run time. ORACLE Copyright © 2004, Oracle. All rights reserved. 6-3

# **Steps to Process SQL Statements**

All SQL statements have to go through various stages. However, some stages may not be relevant for all statements. The following are the key stages:

- **Parse:** Every SQL statement must be parsed. Parsing the statement includes checking the statement's syntax and validating the statement, ensuring that all references to objects are correct and that the relevant privileges to those objects exist.
- **Bind:** After parsing, the Oracle server may need values from or for any bind variable in the statement. The process of obtaining these values is called binding variables. This stage may be skipped if the statement does not contain bind variables.
- **Execute:** At this point, the Oracle server has all necessary information and resources, and the statement is executed. For nonquery statements, this is the last phase.
- **Fetch:** In the fetch stage, which is applicable to queries, the rows are selected and ordered (if requested by the query), and each successive fetch retrieves another row of the result, until the last row has been fetched.



# **Dynamic SQL**

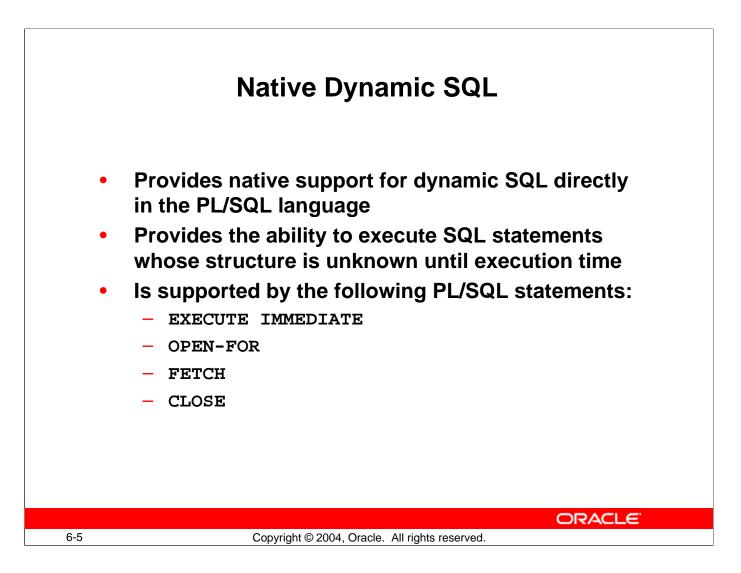
The embedded SQL statements available in PL/SQL are limited to SELECT, INSERT, UPDATE, DELETE, COMMIT, and ROLLBACK, all of which are parsed at compile time; that is, they have a fixed structure. You need to use dynamic SQL functionality if you require:

- The structure of a SQL statement to be altered at run time
- Access to DDL statements and other SQL functionality in PL/SQL

To perform these kinds of tasks in PL/SQL, you must construct SQL statements dynamically in character strings and execute them using either of the following:

- Native Dynamic SQL statements with EXECUTE IMMEDIATE
- DBMS\_SQL package

The process of using SQL statements that are not embedded in your source program and are constructed in strings and executed at run time is known as "dynamic SQL." The SQL statements are created dynamically at run time and can access and use PL/SQL variables. For example, you create a procedure that uses dynamic SQL to operate on a table whose name is not known until run time, or execute a data definition language (DDL) statement (such as CREATE TABLE), a data control statement (such as GRANT), or a session control statement (such as ALTER SESSION).



# Native Dynamic SQL

In Oracle 8 and earlier releases, the only way to implement dynamic SQL in a PL/SQL application was by using the DBMS\_SQL package. With Oracle 8*i* and later releases, the PL/SQL environment provides Native Dynamic SQL as an alternative.

Native Dynamic SQL provides the ability to dynamically execute SQL statements whose structure is constructed at execution time. The following statements have been added or extended in PL/SQL to support Native Dynamic SQL:

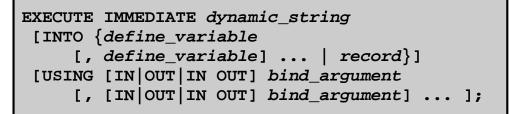
- **EXECUTE IMMEDIATE:** Prepares a statement, executes it, returns variables, and then deallocates resources
- **OPEN-FOR:** Prepares and executes a statement using a cursor variable
- **FETCH:** Retrieves the results of an opened statement by using the cursor variable
- **CLOSE:** Closes the cursor used by the cursor variable and deallocates resources

You can use bind variables in the dynamic parameters in the EXECUTE IMMEDIATE and OPEN statements. Native Dynamic SQL includes the following capabilities:

- Define a dynamic SQL statement
- Bind instances of any SQL data types supported in PL/SQL
- Handle IN, IN OUT, and OUT bind variables that are bound by position, not by name

# Using the EXECUTE IMMEDIATE Statement

Use the EXECUTE IMMEDIATE statement for Native Dynamic SQL or PL/SQL anonymous blocks:



- INTO is used for single-row queries and specifies the variables or records into which column values are retrieved.
- USING is used to hold all bind arguments. The default parameter mode is IN, if not specified.

6-6

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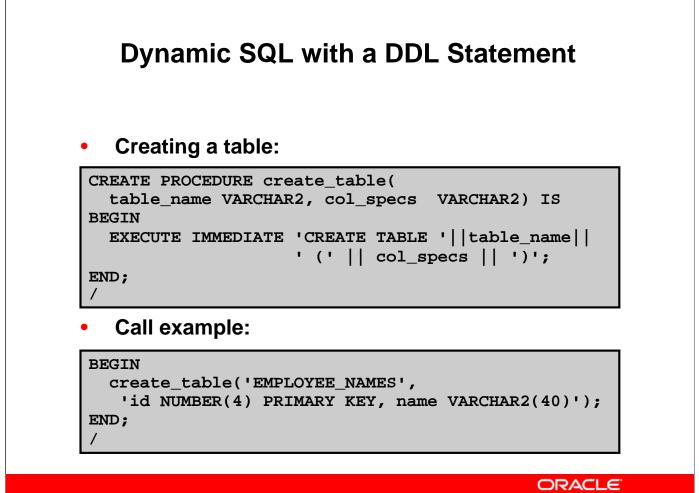
#### Using the EXECUTE IMMEDIATE Statement

The EXECUTE IMMEDIATE statement can be used to execute SQL statements or PL/SQL anonymous blocks. The syntactical elements include the following:

- dynamic\_string is a string expression that represents a dynamic SQL statement (without terminator) or a PL/SQL block (with terminator).
- define\_variable is a PL/SQL variable that stores the selected column value.
- record is a user-defined or %ROWTYPE record that stores a selected row.
- bind\_argument is an expression whose value is passed to the dynamic SQL statement or PL/SQL block.
- INTO clause specifies the variables or record into which column values are retrieved. It is used only for single-row queries. For each value retrieved by the query, there must be a corresponding, type-compatible variable or field in the INTO clause.
- USING clause holds all bind arguments. The default parameter mode is IN.

You can use numeric, character, and string literals as bind arguments, but you cannot use Boolean literals (TRUE, FALSE, and NULL).

**Note:** Use OPEN-FOR, FETCH, and CLOSE for a multirow query. The syntax shown in the slide is not complete as support exists for bulk-processing operations, which is a topic that is not covered in this course.



#### 6-7

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# **Dynamic SQL with a DDL Statement**

The code examples show the creation of a create\_table procedure that accepts the table name and column definitions (specifications) as parameters.

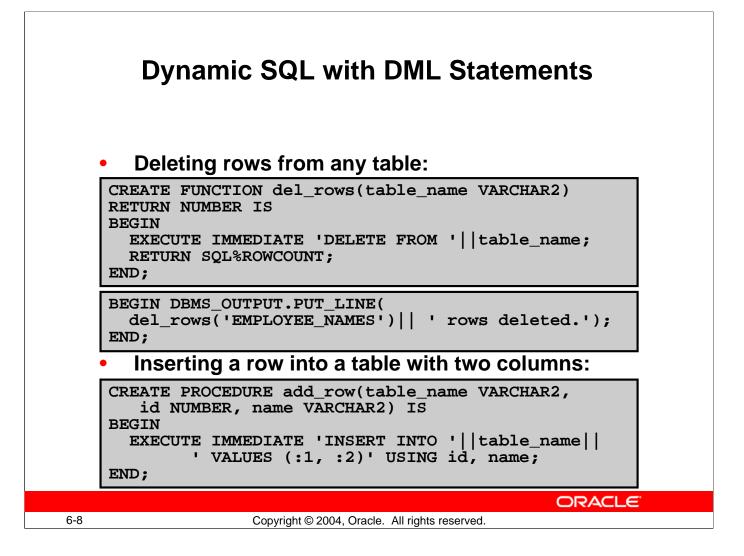
The call shows the creation of a table called EMPLOYEE\_NAMES with two columns:

- An ID column with a NUMBER data type used as a primary key
- A name column of up to 40 characters for the employee name

Any DDL statement can be executed by using the syntax shown in the slide, whether the statement is dynamically constructed or specified as a literal string. You can create and execute a statement that is stored in a PL/SQL string variable, as in the following example:

To add a new column to a table, enter:

```
EXECUTE add_col('employee_names', 'salary number(8,2)')
```



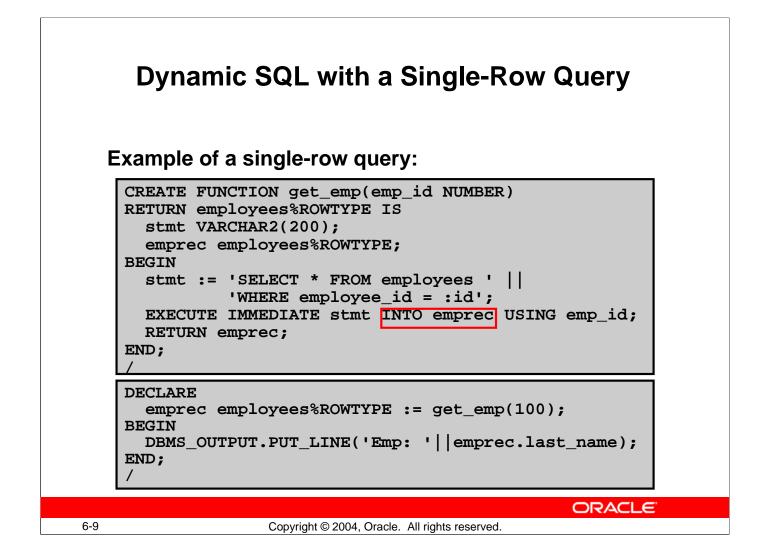
### **Dynamic SQL with DML Statements**

The examples in the slide demonstrate the following:

- The del\_rows function deletes rows from a specified table and returns the number of rows deleted by using the implicit SQL cursor %ROWCOUNT attribute. Executing the function is shown below the example for creating a function.
- The add\_row procedure shows how to provide input values to a dynamic SQL statement with the USING clause. The bind variable names :1 and :2 are not important, but the order of the variable names (id and name) in the USING clause is associated to the bind variables by position, in the order of their respective appearance. Therefore, the PL/SQL variable id is assigned to the :1 placeholder, and the name variable is assigned to the :2 placeholder. Placeholder/bind variable names can be alphanumeric but must be preceded with a colon.

**Note:** The EXECUTE IMMEDIATE statement prepares (parses) and immediately executes the dynamic SQL statement. Dynamic SQL statements are always parsed.

Also, note that a COMMIT operation is not performed in either of the examples. Therefore, the operations can be undone with a ROLLBACK statement.

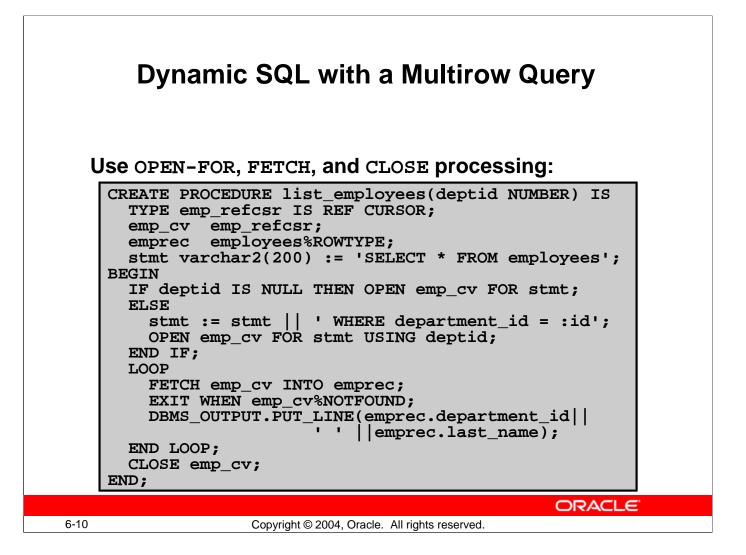


### Dynamic SQL with a Single-Row Query

The single-row query example demonstrates the get\_emp function that retrieves an EMPLOYEES record into a variable specified in the INTO clause. It also shows how to provide input values for the WHERE clause.

The anonymous block is used to execute the get\_emp function and return the result into a local EMPLOYEES record variable.

The example could be enhanced to provide alternative WHERE clauses depending on input parameter values, making it more suitable for dynamic SQL processing.



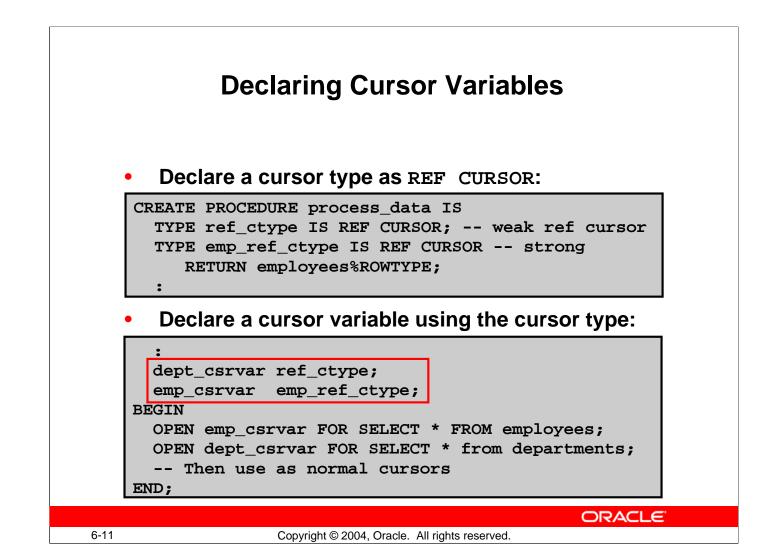
### Dynamic SQL with a Multirow Query

The example in the slide shows how to execute a multirow query by performing the following programming steps:

- Declaring a REF CURSOR type
- Declaring a cursor variable based on the REF CURSOR type name that you declare
- Executing an OPEN-FOR statement that uses the cursor variable
- Using a FETCH statement referencing the cursor variable until all records are processed
- Executing the CLOSE statement by using the cursor variable

This process is the same as using static cursor definitions. However, the OPEN-FOR syntax accepts a string literal or variable specifying the SELECT statement, which can be dynamically constructed.

**Note:** The next page provides a brief introduction to the REF CURSOR type and cursor variables. An alternative to this is using the BULK COLLECT syntax supported by Native Dynamic SQL statements (a topic that is not covered in this course).



### **Declaring Cursor Variables**

A cursor variable is a PL/SQL identifier whose type name has been declared as a REF CURSOR type. Creating a cursor variable involves two steps:

- Declaring a type name as a REF CURSOR type
- Declaring a PL/SQL variable by using the type name declared as a REF CURSOR type

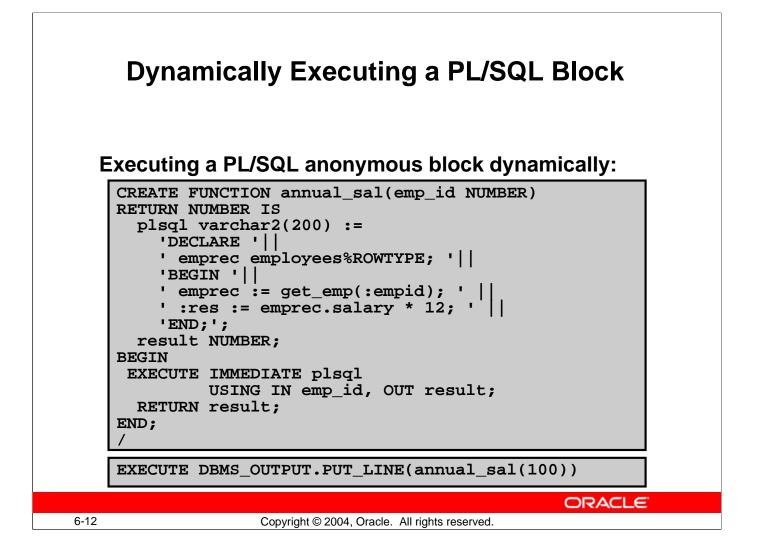
The slide examples create two reference cursor types:

- The ref\_ctype is a generic reference cursor, known as a weak reference cursor. A weak reference cursor can be associated with any query.
- The emp\_ref\_ctype is a strong reference cursor type that must be associated with a type-compatible query: the query must return data that is compatible with the type specified after the RETURN keyword (for example, an EMPLOYEES row type).

After a cursor variable is declared by using a reference cursor type name, the cursor variable associated with a query is opened using the OPEN-FOR syntax shown. The standard FETCH, cursor attributes, and CLOSE operations used with explicit cursors are also applicable with cursor variables. To compare cursor variables with explicit cursors:

- A cursor variable can be associated with more than one query at run time
- An explicit cursor is associated with one query at compilation time

### Oracle Database 10g: Develop PL/SQL Program Units 6-11

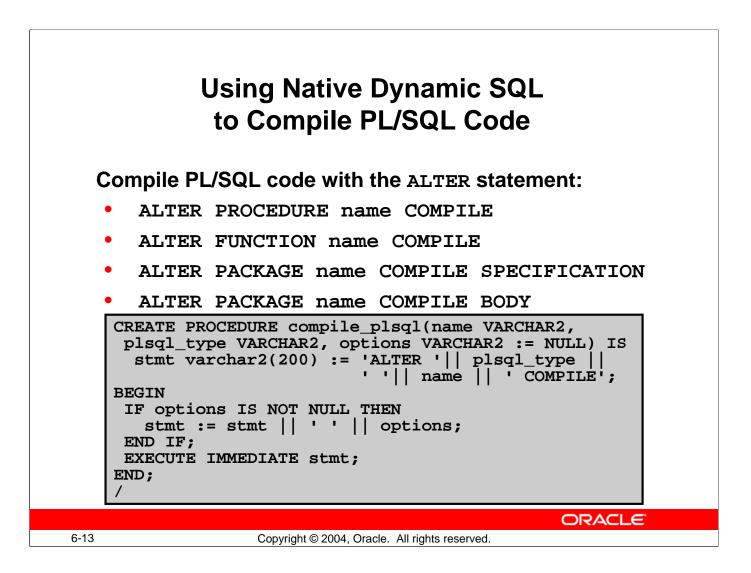


# **Dynamically Executing a PL/SQL Block**

The annual\_sal function dynamically constructs an anonymous PL/SQL block. The PL/SQL block contains bind variables for:

- The input of the employee ID using the :empid placeholder
- The output result computing the annual employees salary using the placeholder called :res

**Note:** This example demonstrates how to use the OUT result syntax (in the USING clause of the EXECUTE IMMEDIATE statement) to obtain the result calculated by the PL/SQL block. The procedure output variables and function return values can be obtained in a similar way from a dynamically executed anonymous PL/SQL block.



# Using Native Dynamic SQL to Compile PL/SQL Code

The compile\_plsql procedure in the example can be used to compile different PL/SQL code using the ALTER DDL statement. Four basic forms of the ALTER statement are shown to compile:

- A procedure
- A function
- A package specification
- A package body

**Note:** If you leave out the keyword SPECIFICATION or BODY with the ALTER PACKAGE statement, then the specification and body are both compiled.

Here are examples of calling the procedure in the slide for each of the four cases, respectively:

```
EXEC compile_plsql ('list_employees', 'procedure')
EXEC compile_plsql ('get_emp', 'function')
EXEC compile_plsql ('mypack', 'package',
'specification')
EXEC compile_plsql ('mypack', 'package', 'body')
```

Compiling with DEBUG enabled for the get\_emp function:

EXEC compile\_plsql ('get\_emp', 'function', 'debug')

Oracle Database 10g: Develop PL/SQL Program Units 6-13

# Using the DBMS\_SQL Package

The DBMS\_SQL package is used to write dynamic SQL in stored procedures and to parse DDL statements. Some of the procedures and functions of the package include:

- OPEN\_CURSOR
- PARSE
- BIND\_VARIABLE
- EXECUTE
- FETCH\_ROWS
- CLOSE\_CURSOR

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### Using the DBMS\_SQL Package

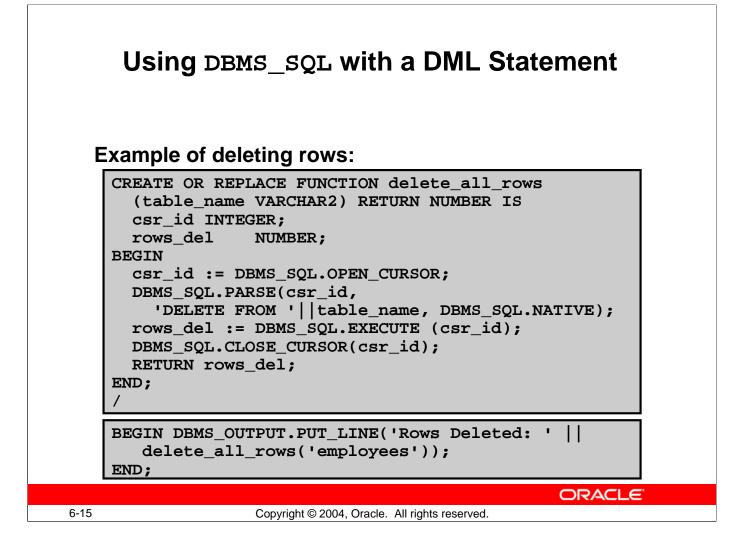
6-14

Using DBMS\_SQL, you can write stored procedures and anonymous PL/SQL blocks that use dynamic SQL, such as executing DDL statements in PL/SQL—for example, executing a DROP TABLE statement. The operations provided by this package are performed under the current user, not under the package owner SYS. The DBMS\_SQL package provides the following subprograms to execute dynamic SQL:

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- OPEN\_CURSOR to open a new cursor and return a cursor ID number
- PARSE to parse the SQL statement, that is, it checks the statement syntax and associates it with the opened cursor. DDL statements are immediately executed when parsed.
- BIND\_VARIABLE to bind a given value to a bind variable identified by its name in the statement being parsed. Not needed if the statement does not have bind variables.
- EXECUTE to execute the SQL statement and return the number of rows processed
- FETCH\_ROWS to retrieve the next row for a query (use in a loop for multiple rows)
- CLOSE\_CURSOR to close the specified cursor

**Note:** Using the DBMS\_SQL package to execute DDL statements can result in a deadlock. For example, the most likely reason is that the package is being used to drop a procedure that you are still using.



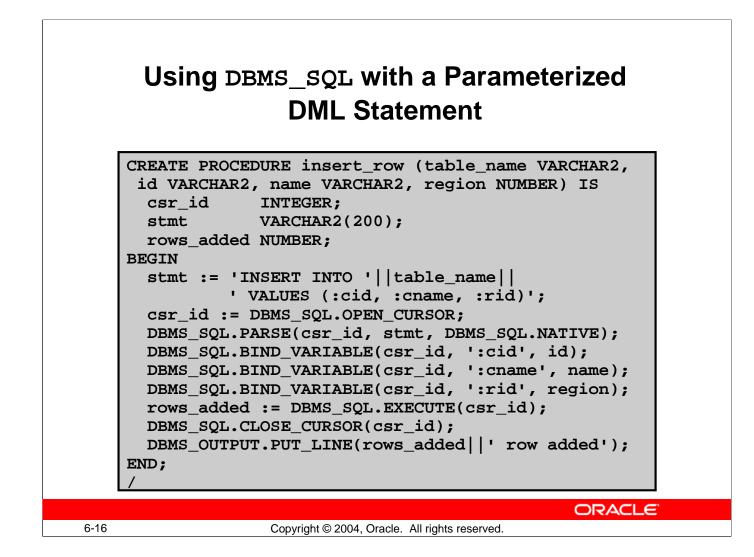
### Using DBMS\_SQL with a DML Statement

In the slide, the table name is passed into the delete\_all\_rows function. The function uses dynamic SQL to delete rows from the specified table, and returns a count representing the number of rows that are deleted after successful execution of the statement.

To process a DML statement dynamically, perform the following steps:

- 1. Use OPEN\_CURSOR to establish an area in memory to process a SQL statement.
- 2. Use PARSE to establish the validity of the SQL statement.
- 3. Use the EXECUTE function to run the SQL statement. This function returns the number of rows processed.
- 4. Use CLOSE\_CURSOR to close the cursor.

The steps to execute a DDL statement are similar; but step 3 is optional because a DDL statement is immediately executed when the PARSE is successfully done, that is, the statement syntax and semantics are correct. If you use the EXECUTE function with a DDL statement, then it does not do anything and returns a value of 0 for the number of rows processed, as DDL statements do not process rows.



### Using DBMS\_SQL with a Parameterized DML Statement

The example in the slide performs the DML operation to insert a row into a specified table. The example demonstrates the extra step required to associate values to bind variables that exist in the SQL statement. For example, a call to the above procedure is:

```
EXECUTE insert_row('countries', 'ZA', 'South Africa', 4)
```

After the statement is parsed, you must call the DBMS\_SQL.BIND\_VARIABLE procedure to assign values for each bind variable that exists in the statement. The binding of values must be done before executing the code. To process a SELECT statement dynamically, perform the following steps after opening and before closing the cursor:

- 1. Execute DBMS\_SQL.DEFINE\_COLUMN for each column selected.
- 2. Execute DBMS\_SQL.BIND\_VARIABLE for each bind variable in the query.
- 3. For each row, do the following:
  - a. Execute DBMS\_SQL.FETCH\_ROWS to retrieve a row and return the number of rows fetched. Stop additional processing when a zero value is returned.
  - b. Execute DBMS\_SQL.COLUMN\_VALUE to retrieve each selected column value into PL/SQL variable for processing.

Although this coding process is not complex, it is more time consuming to write and is prone to error compared with using the Native Dynamic SQL approach.

### Oracle Database 10g: Develop PL/SQL Program Units 6-16

	the DBMS_SQL Package
Na	tive Dynamic SQL:
٠	Is easier to use than DBMS_SQL
•	Requires less code than DBMS_SQL
•	Enhances performance because the PL/SQL interpreter provides native support for it
•	Supports all types supported by static SQL in PL/SQL, including user-defined types
•	Can fetch rows directly into PL/SQL records

# Comparison of Native Dynamic SQL and the DBMS\_SQL Package

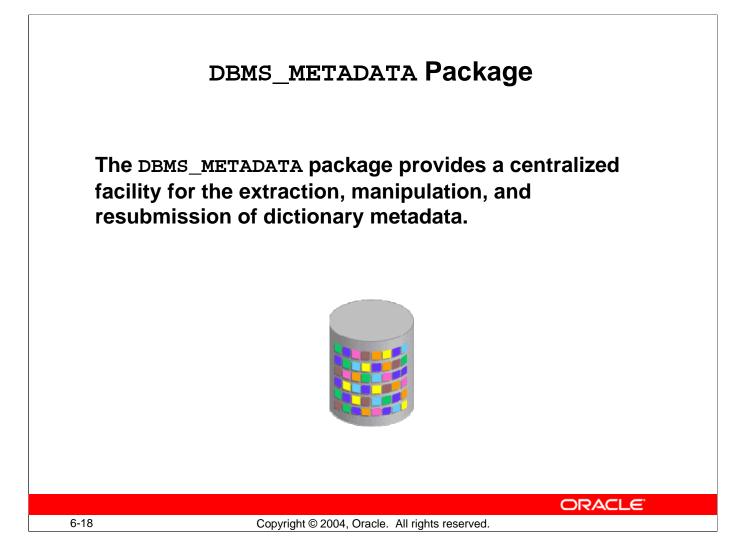
Native Dynamic SQL provides the following advantages over the DBMS\_SQL package.

**Ease of use:** Because Native Dynamic SQL is integrated with SQL, you can use it in the same way that you currently use static SQL within PL/SQL code. The code is typically more compact and readable compared with the code written with the DBMS\_SQL package.

**Performance improvement:** Native Dynamic SQL performs significantly better than DBMS\_SQL, in most circumstances, due to native support provided by the PL/SQL interpreter. The DBMS\_SQL approach uses a procedural API and suffers from high procedure call and data copy overhead.

**Support for user-defined types:** Native Dynamic SQL supports all the types supported by static SQL in PL/SQL. Therefore, Native Dynamic SQL provides support for user-defined types such as user-defined objects, collections, and REFs. The DBMS\_SQL package does not support these user-defined types. However, it has limited support for arrays.

**Support for fetching into records:** With Native Dynamic SQL, the rows resulting from a query can be directly fetched into PL/SQL records. The DBMS\_SQL package does not support fetching into records structures.



### DBMS\_METADATA Package

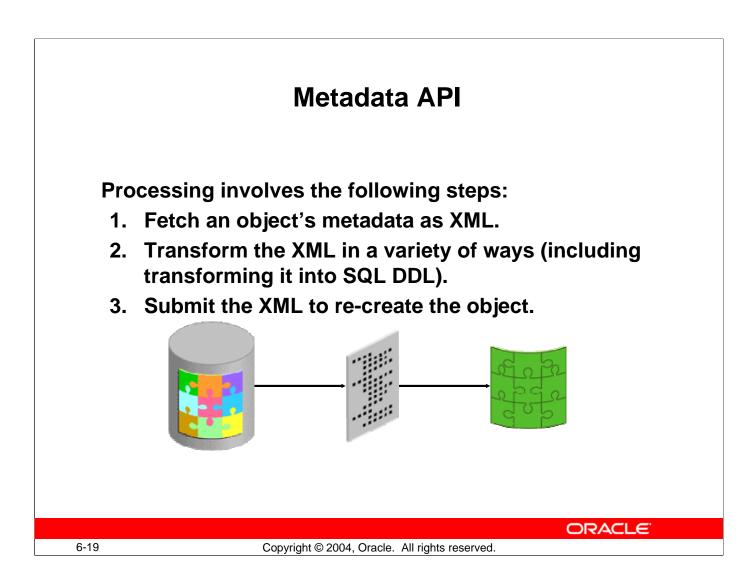
You can invoke DBMS\_METADATA to retrieve metadata from the database dictionary as XML or creation DDL, and submit the XML to re-create the object.

You can use DBMS\_METADATA for extracting metadata from the dictionary, manipulating the metadata (adding columns, changing column data types, and so on), and then converting the metadata to data definition language (DDL) so that the object can be recreated on the same or another database. In the past, you needed to do this programmatically with problems resulting in each new release.

The DBMS\_METADATA functionality is used for the Oracle 10g Export/Import replacement, commonly called "the Data Pump."

This package was introduced in Oracle9*i* and is further enhanced in Oracle Database 10*g*.

**Note:** For more information about the DBMS\_DATAPUMP package, refer to the eStudy titled *Oracle Database 10g: Reduce Management - Tools and Utilities*.



### Metadata API

Every entity in the database is modeled as an object that belongs to an object type. For example, the EMPLOYEES table is an object; its object type is TABLE. When you fetch an object's metadata, you must specify the object type.

Every object type is implemented by using three entities:

- A user-defined type (UDT) whose attributes comprise all the metadata for objects of the type. An object's XML representation is a translation of a type instance into XML, with the XML tag names derived from the type attribute names. (In the case of tables, several UDTs are needed to represent the different varieties of the object type.)
- An object view of the UDT that populates instances of the object type
- An XSL (Extensible Style Sheet Language) script that converts the XML representation of an object into SQL DDL

# Subprograms in DBMS\_METADATA

Name	Description
OPEN	Specifies the type of object to be retrieved, the version of its metadata, and the object model. The return value is an opaque context handle for the set of objects.
SET_FILTER	Specifies restrictions on the objects to be retrieved such as the object name or schema
SET_COUNT	Specifies the maximum number of objects to be retrieved in a single FETCH_xxx call
GET_QUERY	Returns the text of the queries that will be used by FETCH_xxx
SET_PARSE_ITEM	Enables output parsing and specifies an object attribute to be parsed and returned
ADD_TRANSFORM	Specifies a transform that FETCH_xxx applies to the XML representation of the retrieved objects
SET_TRANSFORM_PARAM, SET_REMAP_PARAM	Specifies parameters to the XSLT stylesheet identified by transform_handle
FETCH_XXX	Returns metadata for objects meeting the criteria established by OPEN, SET_FILTER
CLOSE	Invalidates the handle returned by OPEN and cleans up the associated state
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### Subprograms in DBMS\_METADATA

The table provides an overview of the procedures and functions available in the DBMS\_METADATA package. To retrieve metadata, you can specify:

- The kind of object retrieved, either an object type (a table, index, procedure) or a heterogeneous collection of object types forming a logical unit (such as database export and schema export)
- Selection criteria (owner, name, and so on)
- "parse items" attributes of objects to be parsed and returned separately
- Transformations on the output, implemented by XSLT scripts

The package provides two types of retrieval interface for two types of usage:

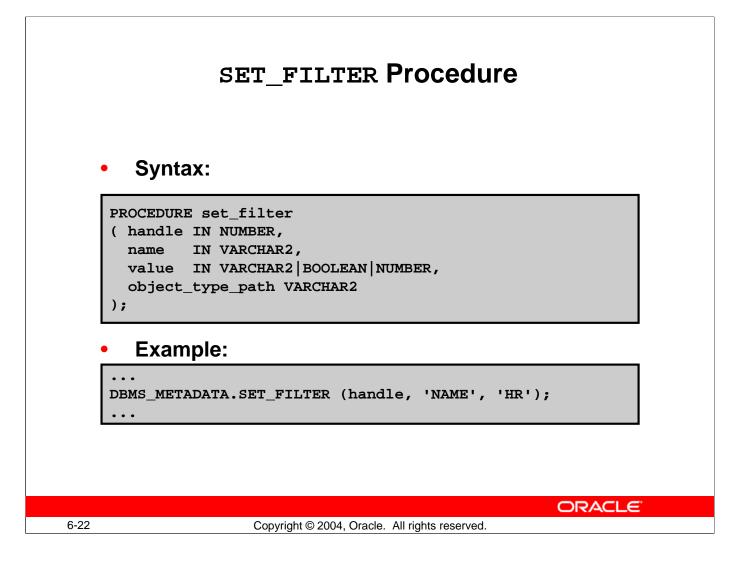
- For programmatic use: OPEN, SET\_FILTER, SET\_COUNT, GET\_QUERY, SET\_PARSE\_ITEM, ADD\_TRANSFORM, SET\_TRANSFORM\_PARAM, SET\_REMAP\_PARAM (new in Oracle Database 10g), FETCH\_xxx, and CLOSE. These enable flexible selection criteria and the extraction of a stream of objects.
- For use in SQL queries and for ad hoc browsing: The GET\_XXX interfaces (GET\_XML and GET\_DDL) return metadata for a single named object. The GET\_DEPENDENT\_XXX and GET\_GRANTED\_XXX interfaces return metadata for one or more dependent or granted objects. None of these APIs support heterogeneous object types.

# FETCH\_xxx Subprograms

FETCH_XML       This function returns the XML metadata for an object as an XMLType.         FETCH_DDL       This function returns the DDL (either to create or to drop the object) into a predefined nested table.
•
FETCH_CLOBThis function returns the objects, transformed or not, as a CLOB.
FETCH_XML_CLOBThis procedure returns the XML metadata for the objects as a CLOB in an IN OUT NOCOPY parameter to avoid expensive LOB copies.

### FETCH\_xxx Subprograms

These functions and procedures return metadata for objects meeting the criteria established by the call to the OPEN function that returned the handle, and the subsequent calls to SET\_FILTER, SET\_COUNT, ADD\_TRANSFORM, and so on. Each call to FETCH\_xxx returns the number of objects specified by SET\_COUNT (or a smaller number, if fewer objects remain in the current cursor) until all objects have been returned.

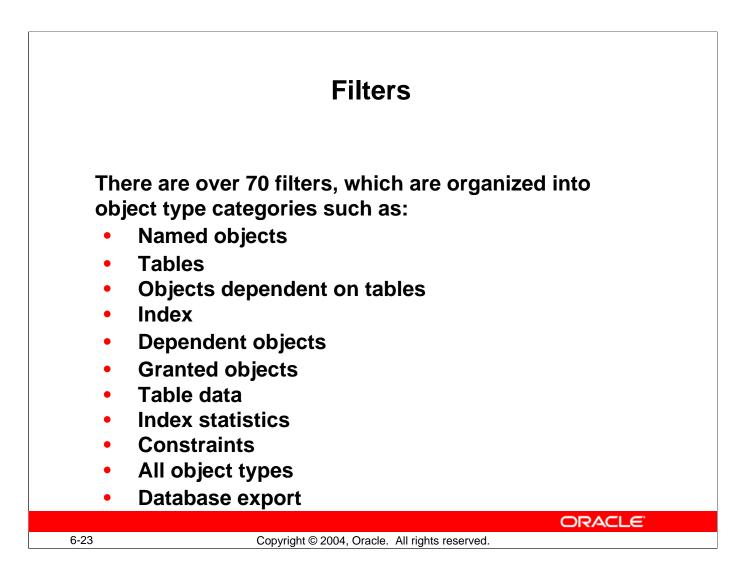


### **SET\_FILTER Procedure**

You use the SET\_FILTER procedure to identify restrictions on objects that are to be retrieved. For example, you can specify restrictions on an object or schema that is being retrieved. This procedure is overloaded with the parameters having the following meanings:

- handle is the handle returned from the OPEN function.
- name is the name of the filter. For each filter, the object type applies to its name, data type (text or Boolean), and meaning or effect (including its default value, if there is one).
- value is the value of the filter. It can be text, Boolean, or a numeric value.
- object\_type\_path is a path name designating the object types to which the filter applies. By default, the filter applies to the object type of the OPEN handle.

If you use an expression filter, then it is placed to the right of a SQL comparison, and the value is compared with it. The value must contain parentheses and quotation marks where appropriate. A filter value is combined with a particular object attribute to produce a WHERE condition in the query that fetches the objects.



### Filters

There are over 70 filters that you can specify when using the SET\_FILTER procedure. These filters are organized into object type categories. Some of the new object type categories in Oracle Database 10g are listed in the slide.

When using the SET\_FILTER procedure, you specify the name of the filter and its respective value.

For example, you can use the SCHEMA filter with a value to identify the schema whose objects are selected. Then use a second call to the SET\_FILTER procedure and use a filter named INCLUDE\_USER that has a Boolean data type for its value. If it is set to TRUE, then objects containing privileged information about the user are retrieved.

DBMS\_METADATA.SET\_FILTER(handle, SCHEMA, 'HR'); DBMS\_METADATA.SET\_FILTER(handle, INCLUDE\_USER, TRUE);

Each call to SET\_FILTER causes a WHERE condition to be added to the underlying query that fetches the set of objects. The WHERE conditions are combined using an AND operator, so you can use multiple SET\_FILTER calls to refine the set of objects to be returned.

# **Examples of Setting Filters**

To set up the filter to fetch the HR schema objects excluding the object types of functions, procedures, and packages, as well as any views that contain PAYROLL in the start of the view name:

```
DBMS_METADATA.SET_FILTER(handle, 'SCHEMA_EXPR',
  'IN (''PAYROLL'', ''HR'')');
DBMS_METADATA.SET_FILTER(handle, 'EXCLUDE_PATH_EXPR',
  '=''FUNCTION''');
DBMS_METADATA.SET_FILTER(handle, 'EXCLUDE_PATH_EXPR',
  '=''PROCEDURE''');
DBMS_METADATA.SET_FILTER(handle, 'EXCLUDE_PATH_EXPR',
  '=''PACKAGE''');
DBMS_METADATA.SET_FILTER(handle, 'EXCLUDE_NAME_EXPR',
  'LIKE ''PAYROLL%''', 'VIEW');
```

6-24

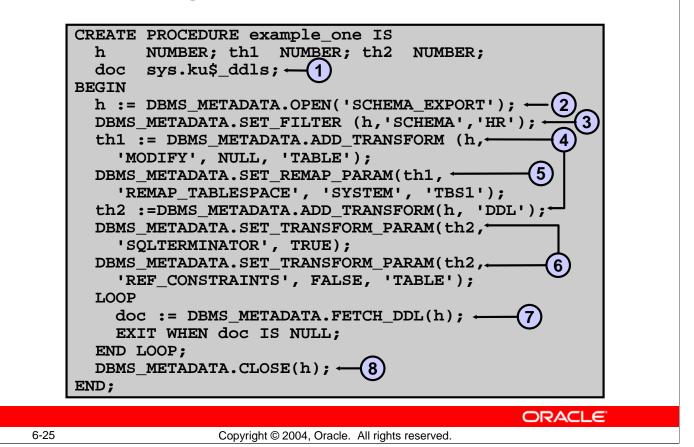
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### **Examples of Setting Filters**

The example shown in the slide calls the SET\_FILTER procedure several times to create a WHERE condition that identifies which object types are to be fetched. First, the objects in the PAYROLL and HR schema are identified as object types to be fetched. Subsequently, the SET\_FILTER procedure identifies certain object types (functions, procedures, and packages) and view object names to be excluded.

# **Programmatic Use: Example 1**



### Programmatic Use: Example 1

In this example, all objects are retrieved from the HR schema as creation DDL. The MODIFY transform is used to change the tablespaces for the tables.

- 1. The DBMS\_METADATA package has several predefined types that are owned by SYS. The type sys.ku\_\$ddls is defined in the DBMS\_METADATA package. It is a table type that holds CLOB type of data.
- 2. You use the OPEN function to specify the type of object to be retrieved, the version of its metadata, and the object model. It returns a context handle for the set of objects.

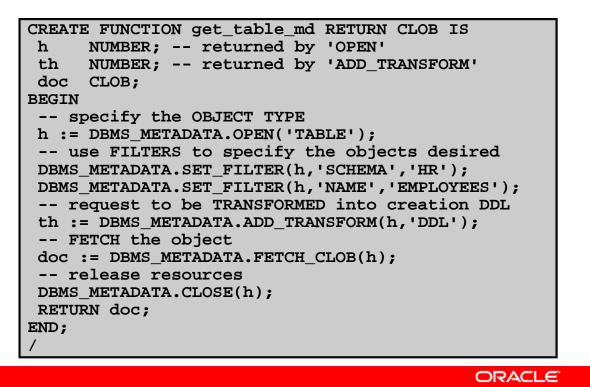
In this example, 'SCHEMA\_EXPORT' is the object type, and it indicates all metadata objects in a schema. There are 85 predefined types of objects for the model that you can specify for this parameter. Both the version of metadata and the object model parameters are not identified in this example. The version of metadata parameter defaults to 'COMPATIBLE'. You can also specify 'LATEST' or a specific database version. Currently, the model parameter only supports the Oracle model in Oracle Database 10g. This is the default.

3. The SET\_FILTER procedure identifies restrictions on the objects to be retrieved.

### Programmatic Use: Example 1 (continued)

- 4. The ADD\_TRANSFORM function specifies a transform that FETCH\_XXX applies to the XML representation of the retrieved objects. You can have more than one transform. In the example, two transforms occur, one for each of the th1 and th2 program variables. The ADD TRANSFORM function accepts four parameters and returns a number representing the opaque handle to the transform. The parameters are the handle returned from the OPEN statement, the name of the transform (DDL, DROP, or MODIFY), the encoding name which is the name of the NLS character set in which the style sheet pointed to by the name is encoded, and the object type. If the object type is omitted, the transform applies to all objects; otherwise, it applies only to the object type specified. The first transform shown in the program code is the handle returned from the OPEN function. The second transform shown in the code has two parameter values specified. The first parameter is the handle identified from the OPEN function. The second parameter value is DDL, which means the document is transformed to DDL that creates the object. The output of this transform is not an XML document. The third and fourth parameters are not specified. Both take the default values for the encoding and object type parameters.
- 5. The SET\_REMAP\_PARAM procedure identifies the parameters to the XSLT style sheet identified by the transform handle, which is the first parameter passed to the procedure. In the example, the second parameter value 'REMAP\_TABLESPACE' means that the objects have their tablespaces renamed from an old value to a new value. In the ADD\_TRANSFORM function, the choices are DDL, DROP, or MODIFY. For each of these values, the SET\_REMAP\_PARAM identifies the name of the parameter. REMAP\_TABLESPACE means the objects in the document will have their tablespaces renamed from an old value to a new value. In this example, the old tablespace name is SYSTEM, and the new tablespace name is TBS1.
- 6. SET\_TRANSFORM\_PARAM works similarly to SET\_REMAP\_PARAM. In the code shown, the first call to SET\_TRANSFORM\_PARAM identifies parameters for the th2 variable. The SQLTERMINATOR and TRUE parameter values cause the SQL terminator (; or /) to be appended to each DDL statement. The second call to SET\_TRANSFORM\_PARAM identifies more characteristics for the th2 variable. REF\_CONSTRAINTS, FALSE, TABLE means that referential constraints on the tables are not copied to the document.
- 7. The FETCH\_DDL function returns metadata for objects meeting the criteria established by the OPEN, SET\_FILTER, ADD\_TRANSFORM, SET\_REMAP\_PARAM, and SET\_TRANSFORM\_PARAM subroutines.
- 8. The CLOSE function invalidates the handle returned by the OPEN function and cleans up the associated state. Use this function to terminate the stream of objects established by the OPEN function.

# **Programmatic Use: Example 2**



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### Programmatic Use: Example 2

This example returns the metadata for the EMPLOYEES table. The result is:

```
set pagesize 0
 set long 1000000
 SELECT get_table_md FROM dual;
 CREATE TABLE "HR"."EMPLOYEES"
        "EMPLOYEE_ID" NUMBER(6,0),
     (
        "FIRST_NAME" VARCHAR2(20),
        "LAST_NAME" VARCHAR2(25) CONSTRAINT
"EMP_LAST_NAME_NN"
          NOT NULL ENABLE,
        "e-mail" VARCHAR2(25) CONSTRAINT "EMP_e-mail_NN"
          NOT NULL ENABLE,
        "PHONE NUMBER" VARCHAR2(20),
        "HIRE DATE" DATE CONSTRAINT "EMP HIRE DATE NN"
           NOT NULL ENABLE,
        "JOB_ID" VARCHAR2(10) CONSTRAINT "EMP_JOB_NN"
           NOT NULL ENABLE,
        "SALARY" NUMBER(8,2),
```

Oracle Database 10g: Develop PL/SQL Program Units 6-27

### Programmatic Use: Example 2 (continued)

```
"COMMISSION_PCT" NUMBER(2,2),
           "MANAGER_ID" NUMBER(6,0),
           "DEPARTMENT ID" NUMBER(4,0),
           CONSTRAINT "EMP_SALARY_MIN" CHECK (salary > 0)
  ENABLE,
            CONSTRAINT "EMP_e-mail_UK" UNIQUE ("e-mail")
      USING INDEX PCTFREE 10 INITRANS 2 MAXTRANS 255
      STORAGE(INITIAL 65536 NEXT 65536 MINEXTENTS 1
        MAXEXTENTS 2147483645
      PCTINCREASE 0 FREELISTS 1 FREELIST GROUPS 1
         BUFFER_POOL DEFAULT)
      TABLESPACE "EXAMPLE" ENABLE,
            CONSTRAINT "EMP_EMP_ID_PK" PRIMARY KEY
   ("EMPLOYEE ID")
      USING INDEX PCTFREE 10 INITRANS 2 MAXTRANS 255
      STORAGE(INITIAL 65536 NEXT 65536 MINEXTENTS 1
        MAXEXTENTS 2147483645
      PCTINCREASE 0 FREELISTS 1 FREELIST GROUPS 1
         BUFFER POOL DEFAULT)
      TABLESPACE "EXAMPLE"
                            ENABLE,
            CONSTRAINT "EMP_DEPT_FK" FOREIGN KEY
   ("DEPARTMENT ID")
             REFERENCES "HR". "DEPARTMENTS"
  ("DEPARTMENT_ID") ENABLE,
            CONSTRAINT "EMP_JOB_FK" FOREIGN KEY ("JOB_ID")
             REFERENCES "HR". "JOBS" ("JOB ID") ENABLE,
            CONSTRAINT "EMP_MANAGER_FK" FOREIGN KEY
   ("MANAGER ID")
             REFERENCES "HR". "EMPLOYEES" ("EMPLOYEE ID")
  ENABLE
        ) PCTFREE 0 PCTUSED 40 INITRANS 1 MAXTRANS 255 C
        OMPRESS LOGGING
      STORAGE(INITIAL 65536 NEXT 65536 MINEXTENTS 1
         MAXEXTENTS 2147483645
      PCTINCREASE 0 FREELISTS 1 FREELIST GROUPS 1
        BUFFER_POOL DEFAULT)
      TABLESPACE "EXAMPLE"
You can accomplish the same effect with the browsing
  interface:
  SELECT dbms_metadata.get_ddl
         ('TABLE', 'EMPLOYEES', 'HR')
    FROM dual;
```

Name	Description
GET_XXX	The GET_XML and GET_DDL functions return metadata for a single named object.
GET_DEPENDENT_XXX	This function returns metadata for a dependent object.
GET_GRANTED_XXX	This function returns metadata for a granted object.
Where xxx is:	DDL OF XML

### **Browsing APIs**

The browsing APIs are designed for use in SQL queries and ad hoc browsing. These functions allow you to fetch metadata for objects with a single call. They encapsulate calls to OPEN, SET\_FILTER, and so on. Which function you use depends on the characteristics of the object type and whether you want XML or DDL.

For some object types, you can use more than one function. You can use GET\_XXX to fetch an index by name, or GET\_DEPENDENT\_XXX to fetch the same index by specifying the table on which it is defined.

GET\_XXX returns a single object name.

For GET\_DEPENDENT\_XXX and GET\_GRANTED\_XXX, an arbitrary number of granted or dependent object may match the input criteria. You can specify an object count when fetching these objects.

If you invoke these functions from *i*SQL\*Plus, then you should use the SET LONG and SET PAGESIZE commands to retrieve complete, uninterrupted output.

SET LONG 2000000 SET PAGESIZE 300

Browsing APIs: Examples				
1. Get XML representation of HR.EMPLOYEES:				
	SELECT DBMS_METADATA.GET_XML ('TABLE', 'EMPLOYEES', 'HR') FROM dual;			
2	. Fetch the DDL for all object grants on HR.EMPLOYEES:			
	SELECT DBMS_METADATA.GET_DEPENDENT_DDL ('OBJECT_GRANT', 'EMPLOYEES', 'HR') FROM dual;			
3	. Fetch the DDL for all system grants granted to HR:			
	SELECT DBMS_METADATA.GET_GRANTED_DDL ('SYSTEM_GRANT', 'HR') FROM dual;			
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### **Browsing APIs: Examples**

1. Results for fetching the XML representation of HR.EMPLOYEES are: DBMS\_METADATA.GET\_XML('TABLE', 'EMPLOYEES', 'HR')

> <?xml version="1.0"?> <ROWSET> <ROW> <TABLE\_T> <VERS\_MAJOR>1</VERS\_MAJOR>

2. Results for fetching the DDL for all object grants on HR.EMPLOYEES are:

DBMS\_METADATA.GET\_DEPENDENT\_DDL

('OBJECT\_GRANT','EMPLOYEES','HR') GRANT SELECT ON "HR"."EMPLOYEES" TO "OE" GRANT REFERENCES ON "HR"."EMPLOY

\_\_\_\_\_

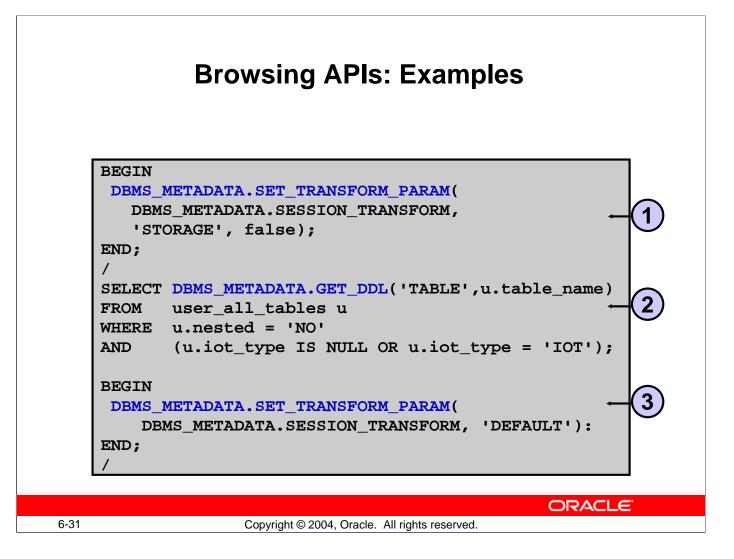
3. Results for fetching the DDL for all system grants granted to HR are:

DBMS\_METADATA.GET\_GRANTED\_DDL('SYSTEM\_GRANT','HR')

-----

GRANT UNLIMITED TABLESPACE TO "HR"

Oracle Database 10g: Develop PL/SQL Program Units 6-30



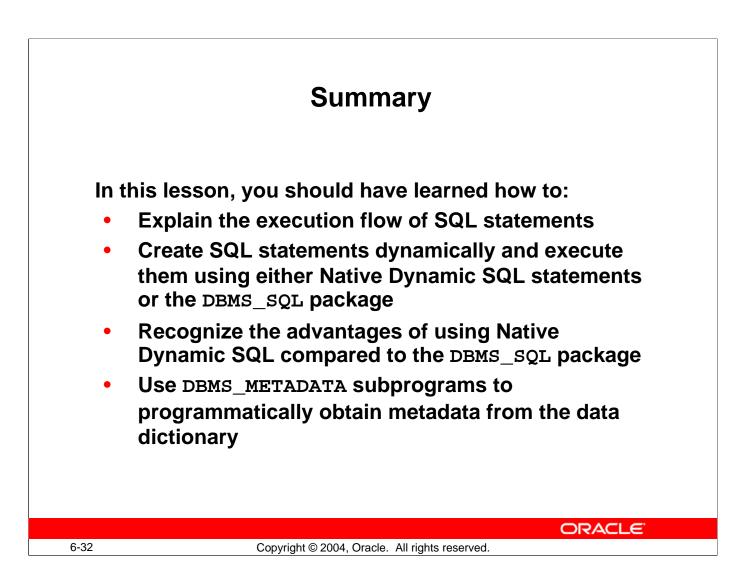
# **Browsing APIs: Examples (continued)**

The example in the slide shows how to fetch creation DDL for all "complete" tables in the current schema, filtering out nested tables and overflow segments. The steps shown in the slide are as follows:

- 1. The SET\_TRANSFORM\_PARAM function specifies that the storage clauses are not to be returned in the SQL DDL. The SESSION\_TRANSFORM function is interpreted to mean "for the current session."
- 2. Use the GET\_DDL function to retrieve DDL on all non-nested and non-IOT tables.

```
CREATE TABLE "HR"."COUNTRIES"
( "COUNTRY_ID" CHAR(2)
CONSTRAINT "COUNTRY_ID_NN" NOT NULL ENABLE,
"COUNTRY_NAME" VARCHAR2(40),
"REGION_ID" NUMBER,
CONSTRAINT "COUNTRY_C_ID_PK"
PRIMARY KEY ("COUNTRY_ID") ENABLE,
CONSTRAINT "COUNTR_REG_FK" FOREIGN KEY
```

3. Reset the session-level parameters to their defaults.

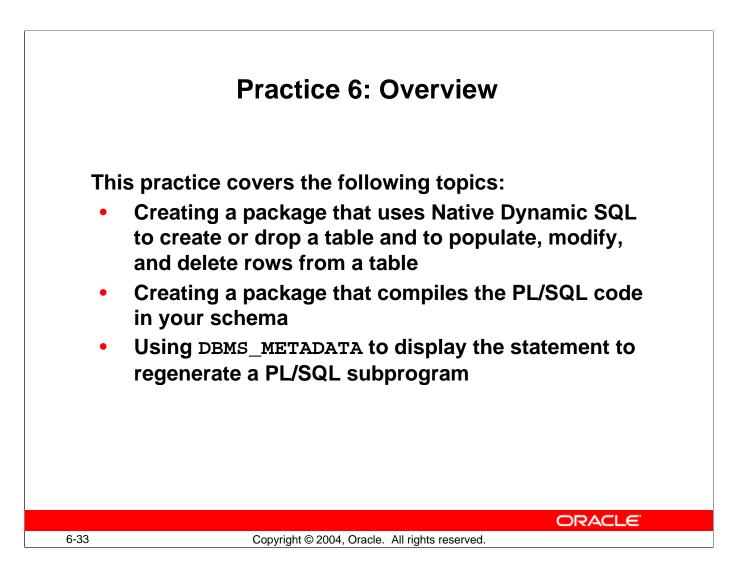


### Summary

In this lesson, you discovered how to dynamically create any SQL statement and execute it using the Native Dynamic SQL statements. Dynamically executing SQL and PL/SQL code extends the capabilities of PL/SQL beyond query and transactional operations. For earlier releases of the database, you could achieve similar results with the DBMS\_SQL package.

The lesson explored some differences and compared using Native Dynamic SQL to the DBMS\_SQL package. If you are using Oracle8*i* or later releases, you should use Native Dynamic SQL for new projects.

The lesson also discussed using the DBMS\_METADATA package to retrieve metadata from the database dictionary with results presented in XML or creational DDL format. The resulting XML data can be used for re-creating the object.



### **Practice 6: Overview**

In this practice, you write code to perform the following tasks:

- Create a package that uses Native Dynamic SQL to create or drop a table, and to populate, modify, and delete rows from the table.
- Create a package that compiles the PL/SQL code in your schema, either all the PL/SQL code or only code that has an INVALID status in the USER\_OBJECTS table.
- Use DBMS\_METADATA to regenerate PL/SQL code for any procedure that you have in your schema.

### Practice 6

- 1. Create a package called TABLE\_PKG that uses Native Dynamic SQL to create or drop a table, and to populate, modify, and delete rows from the table.
  - a. Create a package specification with the following procedures:
    - PROCEDURE make(table\_name VARCHAR2, col\_specs VARCHAR2)
      PROCEDURE add\_row(table\_name VARCHAR2, values VARCHAR2,
       cols VARCHAR2 := NULL)
      PROCEDURE upd\_row(table\_name VARCHAR2, values VARCHAR2,
       conditions VARCHAR2 := NULL)
      PROCEDURE del\_row(table\_name VARCHAR2,
       conditions VARCHAR2 := NULL);
      PROCEDURE remove(table\_name VARCHAR2)

Ensure that subprograms manage optional default parameters with NULL values.

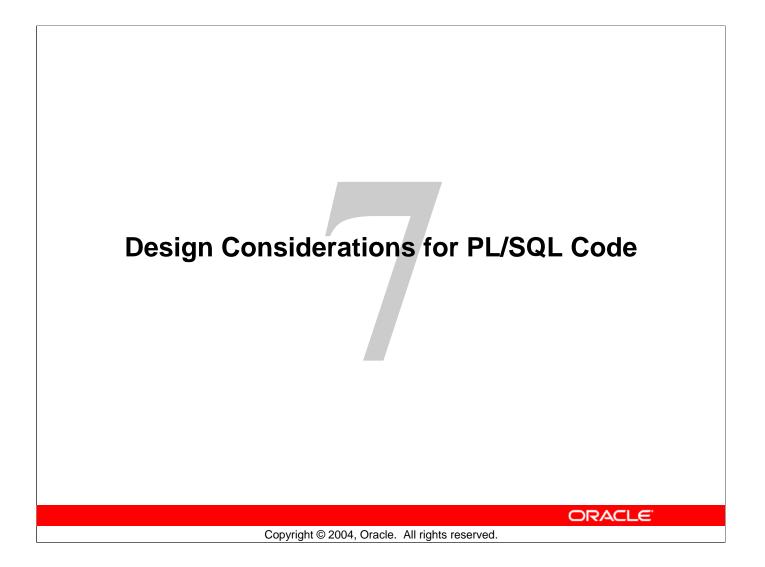
- b. Create the package body that accepts the parameters and dynamically constructs the appropriate SQL statements that are executed using Native Dynamic SQL, except for the remove procedure that should be written using the DBMS\_SQL package.
- d. Describe the MY\_CONTACTS table structure.
- e. Execute the ADD\_ROW package procedure to add the following rows: add\_row('my\_contacts','1,''Geoff Gallus''','id, name'); add\_row('my\_contacts','2,''Nancy''','id, name'); add\_row('my\_contacts','3,''Sunitha Patel''','id,name'); add\_row('my\_contacts','4,''Valli Pataballa''','id,name');
- f. Query the MY\_CONTACTS table contents.
- g. Execute the DEL\_ROW package procedure to delete a contact with ID value 1.
- h. Execute the UPD\_ROW procedure with following row data: upd\_row('my\_contacts','name=''Nancy Greenberg''','id=2');
- i. Select the data from the MY\_CONTACTS table again to view the changes.
- j. Drop the table by using the remove procedure and describe the MY\_CONTACTS table.
- 2. Create a COMPILE\_PKG package that compiles the PL/SQL code in your schema.
  - a. In the specification, create a package procedure called MAKE that accepts the name of a PL/SQL program unit to be compiled.
  - b. In the body, the MAKE procedure should call a private function named GET\_TYPE to determine the PL/SQL object type from the data dictionary, and return the type name (use PACKAGE for a package with a body) if the object exists; otherwise, it should return a NULL. If the object exists, MAKE dynamically compiles it with the ALTER statement.
  - c. Use the COMPILE\_PKG.MAKE procedure to compile the EMPLOYEE\_REPORT procedure, the EMP\_PKG package, and a nonexistent object called EMP\_DATA.

# Practice 6 (continued)

- 3. Add a procedure to the COMPILE\_PKG that uses the DBMS\_METADATA to obtain a DDL statement that can regenerate a named PL/SQL subprogram, and writes the DDL to a file by using the UTL\_FILE package.
  - a. In the package specification, create a procedure called REGENERATE that accepts the name of a PL/SQL component to be regenerated. Declare a public VARCHAR2 variable called dir initialized with the directory alias value 'UTL\_FILE'. Compile the specification.
  - b. In the package body, implement the REGENERATE procedure so that it uses the GET\_TYPE function to determine the PL/SQL object type from the supplied name. If the object exists, then obtain the DDL used to create the component using the procedure DBMS\_METADATA.GET\_DDL, which must be provided with the object name in uppercase text.

Save the DDL statement in a file by using the UTL\_FILE.PUT procedure. Write the file in the directory path stored in the public variable called dir (from the specification). Construct a file name (in lowercase characters) by concatenating the USER function, an underscore, and the object name with a .sql extension. For example: oral\_myobject.sql. Compile the body.

- c. Execute the COMPILE\_PKG.REGENERATE procedure by using the name of the TABLE\_PKG created in the first task of this practice.
- d. Use Putty FTP to get the generated file from the server to your local directory. Edit the file to insert a / terminator character at the end of a CREATE statement (if required). Cut and paste the results into the *i*SQL\*Plus buffer and execute the statement.

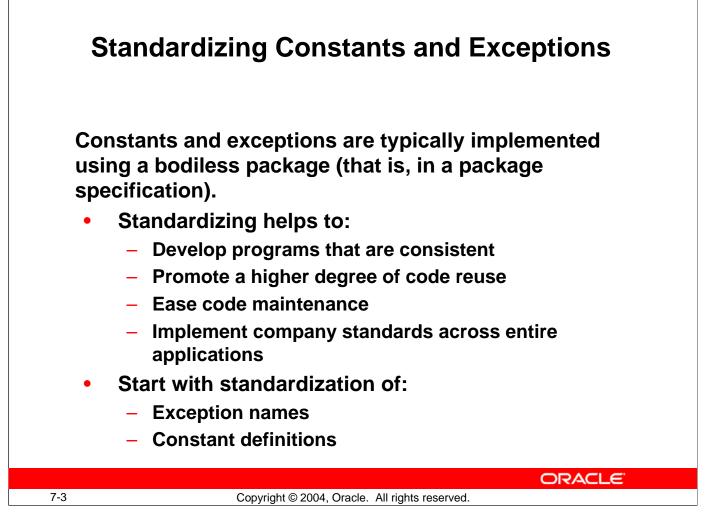


	Objectives			
After completing this lesson, you should be able to do the following:				
•	Use package specifications to create standard constants and exceptions Write and call local subprograms			
•	Set the AUTHID directive to control the run-time privileges of a subprogram			
•	Execute subprograms to perform autonomous transactions			
•	Use bulk binding and the RETURNING clause with DML			
•	Pass parameters by reference using a NOCOPY hint			
•	Use the PARALLEL ENABLE hint for optimization			
7-2	Copyright © 2004, Oracle. All rights reserved.			

### Lesson Aim

In this lesson, you learn to use package specifications to standardize names for constant values and exceptions. You learn how to create subprograms in the Declaration section of any PL/SQL block for using locally in the block. The AUTHID compiler directive is discussed to show how you can manage run-time privileges of the PL/SQL code, and create independent transactions by using the AUTONOMOUS TRANSACTION directive for subprograms.

This lesson also covers some performance considerations that can be applied to PL/SQL applications such as bulk binding operations with a single SQL statement, the RETURNING clause, and the NOCOPY and PARALLEL ENABLE hints.



# **Standardizing Constants and Exceptions**

When several developers are writing their own exception handlers in an application, there could be inconsistencies in the handling of error situations. Unless certain standards are adhered to, the situation can become confusing because of the different approaches followed in handling the same error or because of the display of conflicting error messages that confuse users. To overcome these, you can:

- Implement company standards that use a consistent approach to error handling across the entire application
- Create predefined, generic exception handlers that produce consistency in the application
- Write and call programs that produce consistent error messages

All good programming environments promote naming and coding standards. In PL/SQL, a good place to start implementing naming and coding standards is with commonly used constants and exceptions that occur in the application domain.

The PL/SQL package specification construct is an excellent component to support standardization, because all identifiers declared in the package specification are public. They are visible to the subprograms that are developed by the owner of the package and all code with EXECUTE rights to the package specification.

# **Standardizing Exceptions**

Create a standardized error-handling package that includes all named and programmer-defined exceptions to be used in the application.

```
CREATE OR REPLACE PACKAGE error_pkg IS

fk_err EXCEPTION;

seq_nbr_err EXCEPTION;

PRAGMA EXCEPTION_INIT (fk_err, -2292);

PRAGMA EXCEPTION_INIT (seq_nbr_err, -2277);

...

END error_pkg;

/

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```

### **Standardizing Exceptions**

In the example in the slide, the error\_pkg package is a standardized exception package. It declares a set of programmer-defined exception identifiers. Because many of the Oracle database predefined exceptions do not have identifying names, the example package shown uses the PRAGMA EXCEPTION\_INIT directive to associate selected exception names with an Oracle database error number. This enables you to refer to any of the exceptions in a standard way in your applications. For example:

```
BEGIN
   DELETE FROM departments
WHERE department_id = deptno;
   ...
EXCEPTION
   WHEN error_pkg.fk_err THEN
   ...
   WHEN OTHERS THEN
   ...
END;
/
```

# <section-header><section-header><text><list-item><list-item><list-item><list-item><list-item>

# **Standardizing Exception Handling**

Standardized exception handling can be implemented either as a stand-alone subprogram or a subprogram added to the package that defines the standard exceptions. Consider creating a package with:

- Every named exception that is to be used in the application
- All unnamed, programmer-defined exceptions that are used in the application. These are error numbers –20000 through –20999.
- A program to call RAISE\_APPLICATION\_ERROR based on package exceptions
- A program to display an error based on the values of SQLCODE and SQLERRM
- Additional objects, such as error log tables, and programs to access the tables

A common practice is to use parameters that identify the name of the procedure and the location in which the error has occurred. This enables you to keep track of run-time errors more easily. An alternative is to use the RAISE\_APPLICATION\_ERROR built-in procedure to keep a stack trace of exceptions that can be used to track the call sequence leading to the error. To do this, set the third optional argument to TRUE. For example:

RAISE\_APPLICATION\_ERROR(-20001, 'My first error', TRUE); This is meaningful when more than one exception is raised in this manner.

# <section-header><section-header><section-header><list-item><list-item><list-item><code-block></code>

7-6

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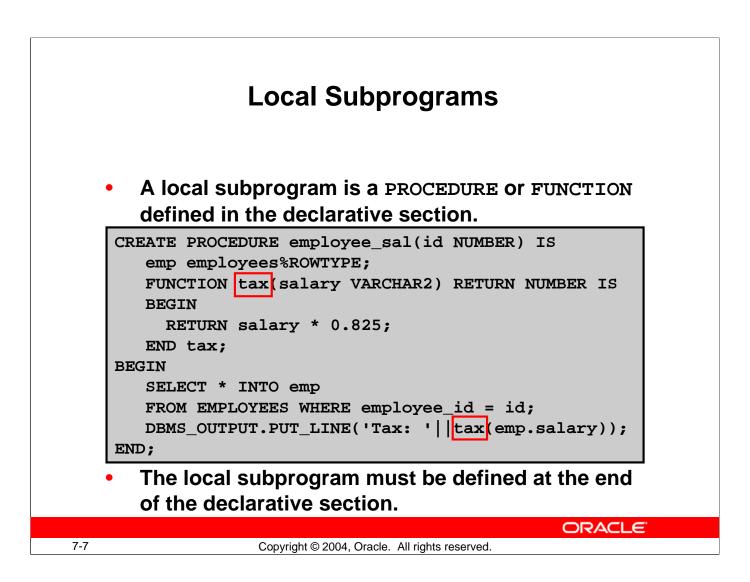
# **Standardizing Constants**

By definition, a variable's value changes, whereas a constant's value cannot be changed. If you have programs that use local variables whose values should not and do not change, then convert the variables to constants. This can help with the maintenance and debugging of your code.

Consider creating a single shared package with all your constants in it. This makes maintenance and change of the constants much easier. This procedure or package can be loaded on system startup for better performance.

The example in the slide shows the constant\_pkg package containing a few constants. Refer to any of the package constants in your application as required. For example:

```
BEGIN
   UPDATE employees
        SET salary = salary + 200
   WHERE salary <= constant_pkg.c_min_sal;
...
END;
/</pre>
```



### Local Subprograms

Local subprograms can drive top-down design. They reduce the size of a module by removing redundant code. This is one of the main reasons for creating a local subprogram. If a module needs the same routine several times, but only this module needs the routine, then define it as a local subprogram.

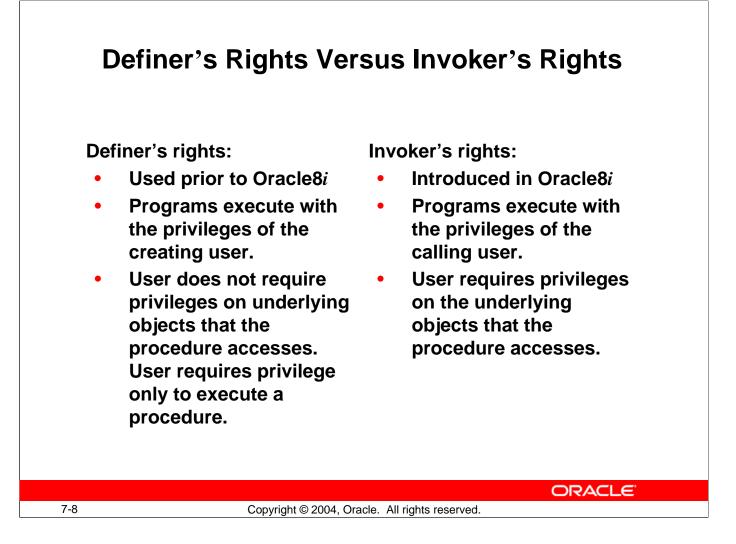
You can define a named PL/SQL block in the declarative section of any PL/SQL program, procedure, function, or anonymous block provided that it is declared at the end of the Declaration section. Local subprograms have the following characteristics:

- They are only accessible to the block in which they are defined.
- They are compiled as part of their enclosing blocks.

The benefits of local subprograms are:

- Reduction of repetitive code
- Improved code readability and ease of maintenance
- Less administration because there is one program to maintain instead of two

The concept is simple. The example shown in the slide illustrates this with a basic example of an income tax calculation of an employee's salary.



### Definer's Rights Versus Invoker's Rights

### **Definer's Rights Model**

Prior to Oracle8*i*, all programs executed with the privileges of the user who created the subprogram. This is known as the definer's rights model, which:

- Allows a caller of the program the privilege to execute the procedure, but no privileges on the underlying objects that the procedure accesses
- Requires the owner to have all the necessary object privileges for the objects that the procedure references

For example, if user Scott creates a PL/SQL subprogram get\_employees that is subsequently invoked by Sarah, then the get\_employees procedure runs with the privileges of the definer Scott.

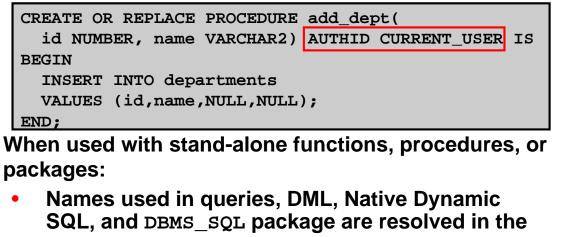
### **Invoker's Rights Model**

In the invoker's rights model, which was introduced in Oracle8*i*, programs are executed with the privileges of the calling user. A user of a procedure running with invoker's rights requires privileges on the underlying objects that the procedure references.

For example, if Scott's PL/SQL subprogram get\_employees is invoked by Sarah, then the get\_employees procedure runs with the privileges of the invoker Sarah.



Set AUTHID to CURRENT\_USER:



- invoker's schema
- Calls to other packages, functions, and procedures are resolved in the definer's schema

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### 7-9

# Specifying Invoker's Rights

### **Setting Invoker's Rights**

The following is the syntax for setting invoker's rights for different PL/SQL subprogram constructs:

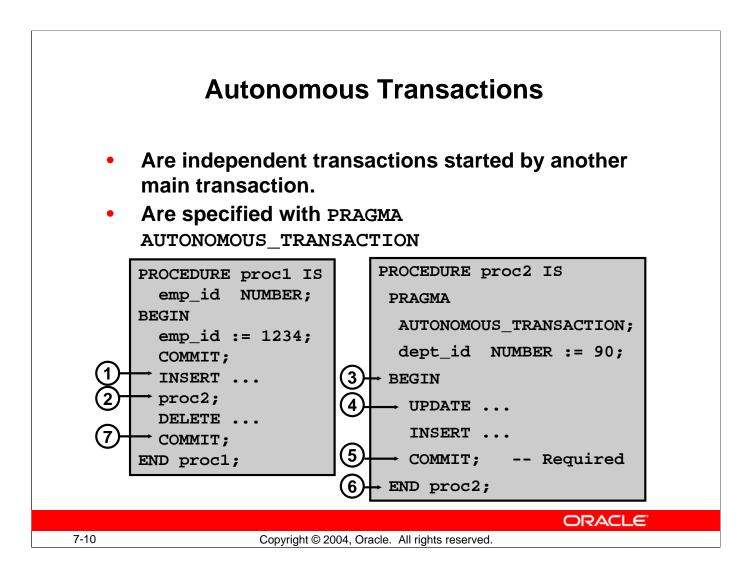
```
CREATE FUNCTION name RETURN type AUTHID CURRENT_USER
IS...
CREATE PROCEDURE name AUTHID CURRENT_USER IS...
CREATE PACKAGE name AUTHID CURRENT_USER IS...
CREATE TYPE name AUTHID CURRENT_USER IS OBJECT...
```

In these statements, set AUTHID to DEFINER, or do not use it for default behavior.

### Name Resolution

For a definer's rights procedure, all external references are resolved in the definer's schema. For an invoker's rights procedure, the resolution of external references depends on the kind of statement in which they appear:

- Names used in queries, DML statements, dynamic SQL, and DBMS\_SQL are resolved in the invoker's schema.
- All other statements, such as calls to packages, functions, and procedures, are resolved in the definer's schema.



### **Autonomous Transactions**

A transaction is a series of statements that does a logical unit of work that completes or fails as an integrated unit. Often, one transaction starts another that may need to operate outside the scope of the transaction that started it. In other words, in an existing transaction, a required independent transaction may need to commit or roll back changes without affecting the outcome of the starting transaction. For example, in a stock purchase transaction, the customer's information must be committed regardless of whether the overall stock purchase completes. Or, while running that same transaction, you want to log messages to a table even if the overall transaction rolls back.

Since Oracle8*i*, the autonomous transactions were added to make it possible to create an independent transaction. An autonomous transaction (AT) is an independent transaction started by another main transaction (MT). The slide depicts the behavior of an AT:

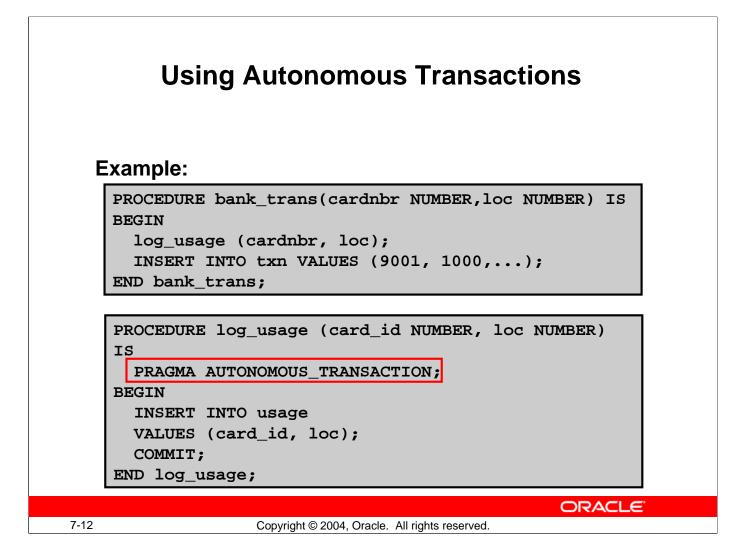
- 1. The main transaction begins.
- 2. A proc2 procedure is called to start the autonomous transaction.
- 3. The main transaction is suspended.
- 4. The autonomous transactional operation begins.
- 5. The autonomous transaction ends with a commit or roll back operation.
- 6. The main transaction is resumed.
- 7. The main transaction ends.

# Features of Autonomous Transactions Autonomous transactions: Are independent of the main transaction Suspend the calling transaction until it is • completed Are not nested transactions Do not roll back if the main transaction rolls back Enable the changes to become visible to other transactions upon a commit Are demarcated (started and ended) by individual subprograms, and not nested or anonymous **PL/SQL** block ORACLE 7-11 Copyright © 2004, Oracle. All rights reserved.

### **Features of Autonomous Transactions**

Autonomous transactions exhibit the following features:

- Although called within a transaction, autonomous transactions are independent of that transaction. In other words, they are not nested transactions.
- If the main transaction rolls back, autonomous transactions do not.
- Changes made by an autonomous transaction become visible to other transactions when the autonomous transaction commits.
- With their stack-like functionality, only the "top" transaction is accessible at any given time. After completion, the autonomous transaction is popped, and the calling transaction is resumed.
- There are no limits other than resource limits on how many autonomous transactions can be recursively called.
- Autonomous transactions must be explicitly committed or rolled back; otherwise, an error is returned when attempting to return from the autonomous block.
- You cannot use the PRAGMA to mark all subprograms in a package as autonomous. Only individual routines can be marked autonomous.
- You cannot mark a nested or anonymous PL/SQL block as autonomous.



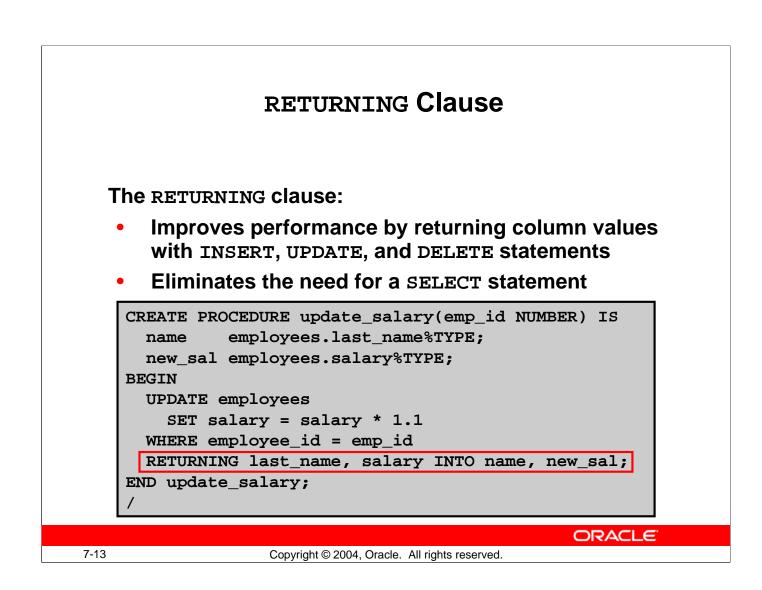
### **Using Autonomous Transactions**

To define autonomous transactions, you use PRAGMA AUTONOMOUS\_TRANSACTION. PRAGMA instructs the PL/SQL compiler to mark a routine as autonomous (independent). In this context, the term "routine" includes top-level (not nested) anonymous PL/SQL blocks; local, stand-alone, and packaged functions and procedures; methods of a SQL object type; and database triggers. You can code PRAGMA anywhere in the declarative section of a routine. However, for readability, it is best placed at the top of the Declaration section.

In the example in the slide, you track where the bank card is used, regardless of whether the transaction is successful. The following are the benefits of autonomous transactions:

- After starting, an autonomous transaction is fully independent. It shares no locks, resources, or commit dependencies with the main transaction, so you can log events, increment retry counters, and so on even if the main transaction rolls back.
- More important, autonomous transactions help you build modular, reusable software components. For example, stored procedures can start and finish autonomous transactions on their own. A calling application need not know about a procedure's autonomous operations, and the procedure need not know about the application's transaction context. That makes autonomous transactions less error-prone than regular transactions and easier to use.

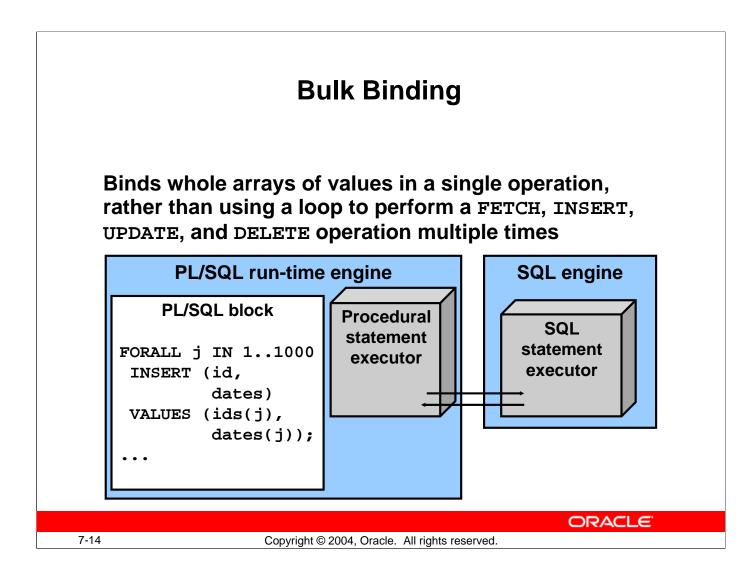
### Oracle Database 10g: Develop PL/SQL Program Units 7-12



### **RETURNING** Clause

Often, applications need information about the row affected by a SQL operation—for example, to generate a report or to take a subsequent action. The INSERT, UPDATE, and DELETE statements can include a RETURNING clause, which returns column values from the affected row into PL/SQL variables or host variables. This eliminates the need to SELECT the row after an INSERT or UPDATE, or before a DELETE. As a result, fewer network round trips, less server CPU time, fewer cursors, and less server memory are required.

The example in the slide shows how to update the salary of an employee, and at the same time retrieve the employee's last name and new salary into a local PL/SQL variable.



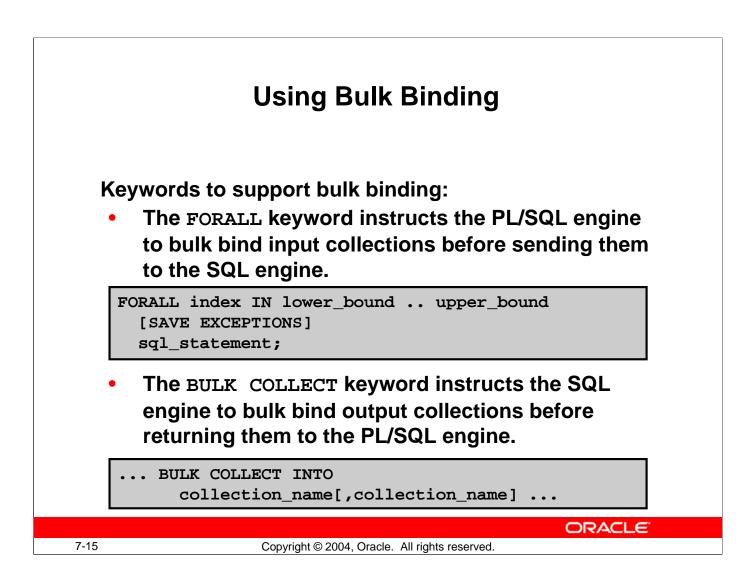
### **Bulk Binding**

The Oracle server uses two engines to run PL/SQL blocks and subprograms:

- The PL/SQL run-time engine, which runs procedural statements but passes the SQL statements to the SQL engine
- The SQL engine, which parses and executes the SQL statement and, in some cases, returns data to the PL/SQL engine

During execution, every SQL statement causes a context switch between the two engines, which results in a performance penalty for excessive amounts of SQL processing. This is typical of applications that have a SQL statement in a loop that uses indexed collection elements values. Collections include nested tables, varying arrays, index-by tables, and host arrays.

Performance can be substantially improved by minimizing the number of context switches through the use of bulk binding. Bulk binding causes an entire collection to be bound in one call, a context switch, to the SQL engine. That is, a bulk bind process passes the entire collection of values back and forth between the two engines in a single context switch, compared with incurring a context switch for each collection element in an iteration of a loop. The more rows affected by a SQL statement, the greater is the performance gain with bulk binding.



### **Using Bulk Binding**

Use bulk binds to improve the performance of:

- DML statements that reference collection elements
- SELECT statements that reference collection elements
- Cursor FOR loops that reference collections and the RETURNING INTO clause

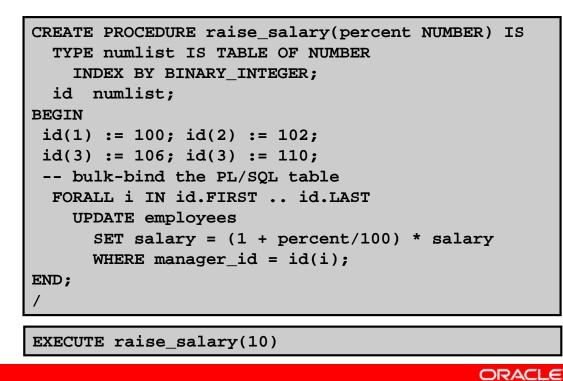
### Keywords to Support Bulk Binding

The FORALL keyword instructs the PL/SQL engine to bulk bind input collections before sending them to the SQL engine. Although the FORALL statement contains an iteration scheme, it is not a FOR loop.

The BULK COLLECT keyword instructs the SQL engine to bulk bind output collections, before returning them to the PL/SQL engine. This allows you to bind locations into which SQL can return the retrieved values in bulk. Thus, you can use these keywords in the SELECT INTO, FETCH INTO, and RETURNING INTO clauses.

The SAVE EXCEPTIONS keyword is optional. However, if some of the DML operations succeed and some fail, you will want to track or report on those that fail. Using the SAVE EXCEPTIONS keyword causes failed operations to be stored in a cursor attribute called %BULK\_EXCEPTIONS, which is a collection of records indicating the bulk DML iteration number and corresponding error code.

# Bulk Binding FORALL: Example



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### Bulk Binding FORALL: Example

In the example in the slide, the PL/SQL block increases the salary for employees whose manager's ID is 100, 102, 104, or 110. It uses the FORALL keyword to bulk bind the collection. Without bulk binding, the PL/SQL block would have sent a SQL statement to the SQL engine for each employee that is updated. If there are many employees to update, then the large number of context switches between the PL/SQL engine and the SQL engine can affect performance. However, the FORALL keyword bulk binds the collection to improve performance.

Note: A looping construct is no longer required when using this feature.

To manage exceptions and have the bulk bind complete despite errors, add the SAVE EXCEPTIONS keyword to your FORALL statement after the bounds, before the DML statement. Use the new cursor attribute %BULK\_EXCEPTIONS, which stores a collection of records with two fields:

- **%BULK\_EXCEPTIONS(i)**. ERROR\_INDEX holds the "iteration" of the statement during which the exception was raised.
- %BULK\_EXCEPTIONS(i).ERROR\_CODE holds the corresponding error code.

Values stored in %BULK\_EXCEPTIONS refer to the most recently executed FORALL statement. Its subscripts range from 1 to %BULK\_EXCEPTIONS.COUNT.

### Oracle Database 10g: Develop PL/SQL Program Units 7-16

### Bulk Binding FORALL: Example (continued)

### An Additional Cursor Attribute for DML Operations

Another cursor attribute added to support bulk operations is <code>%BULK\_ROWCOUNT</code>. The <code>%BULK\_ROWCOUNT</code> attribute is a composite structure designed for use with the <code>FORALL</code> statement. This attribute acts like an index-by table. Its *i*th element stores the number of rows processed by the *i*th execution of an UPDATE or DELETE statement. If the *i*th execution affects no rows, then <code>%BULK\_ROWCOUNT(i)</code> returns zero.

```
For example:
```

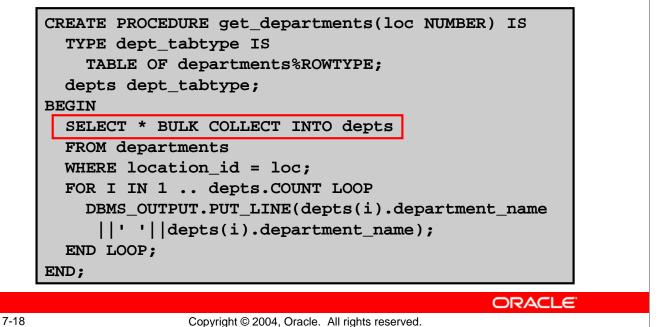
```
CREATE TABLE num table (n NUMBER);
DECLARE
  TYPE NumList IS TABLE OF NUMBER
    INDEX BY BINARY_INTEGER;
  nums NumList;
BEGIN
  nums(1) := 1;
 nums(2) := 3;
 nums(3) := 5;
 nums(4) := 7;
 nums(5) := 11;
  FORALL i IN nums.FIRST .. nums.LAST
    INSERT INTO num table (n) VALUES (nums(i));
  FOR i IN nums.FIRST .. nums.LAST
  LOOP
    dbms output.put line('Inserted ' ||
      SQL%BULK_ROWCOUNT(i) || ' row(s)'
      || ' on iteration ' || i);
  END LOOP;
END;
/
DROP TABLE num table;
```

The following results are produced by this example:

```
Inserted 1 row(s) on iteration 1
Inserted 1 row(s) on iteration 2
Inserted 1 row(s) on iteration 3
Inserted 1 row(s) on iteration 4
Inserted 1 row(s) on iteration 5
PL/SQL procedure successfully completed.
```

# Using BULK COLLECT INTO with Queries

The SELECT statement has been enhanced to support BULK COLLECT INTO syntax. For example:



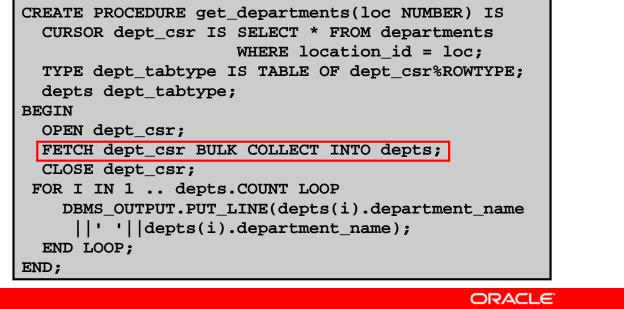
### Using BULK COLLECT INTO with Queries

In Oracle Database 10*g*, when using a SELECT statement in PL/SQL, you can use the bulk collection syntax shown in the example in the slide. Thus, you can quickly obtain a set of rows without using a cursor mechanism.

The example reads all the department rows for a specified region into a PL/SQL table, whose contents are displayed with the FOR loop that follows the SELECT statement.

# Using BULK COLLECT INTO with Cursors

The FETCH statement has been enhanced to support BULK COLLECT INTO syntax. For example:



7-19

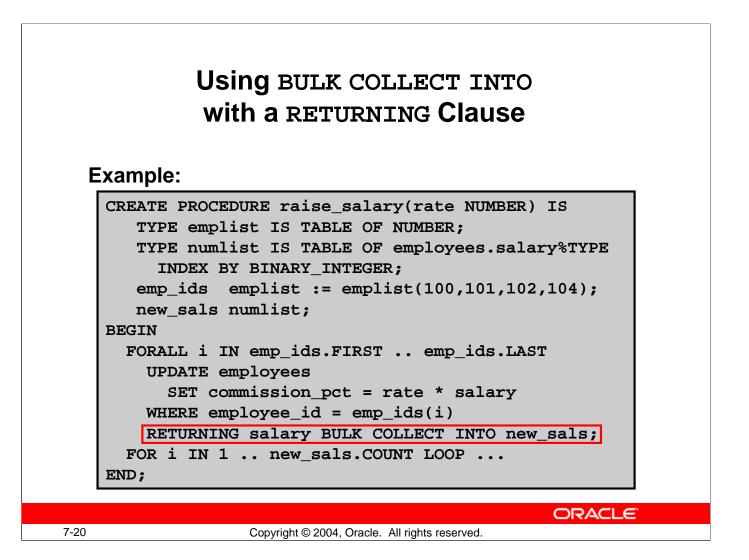
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### Using BULK COLLECT INTO with Cursors

In Oracle Database 10*g*, when using cursors in PL/SQL, you can use a form of the FETCH statement that supports the bulk collection syntax shown in the example in the slide.

This example shows how BULK COLLECT INTO can be used with cursors.

You can also add a LIMIT clause to control the number of rows fetched in each operation. The code example in the slide could be modified as follows:

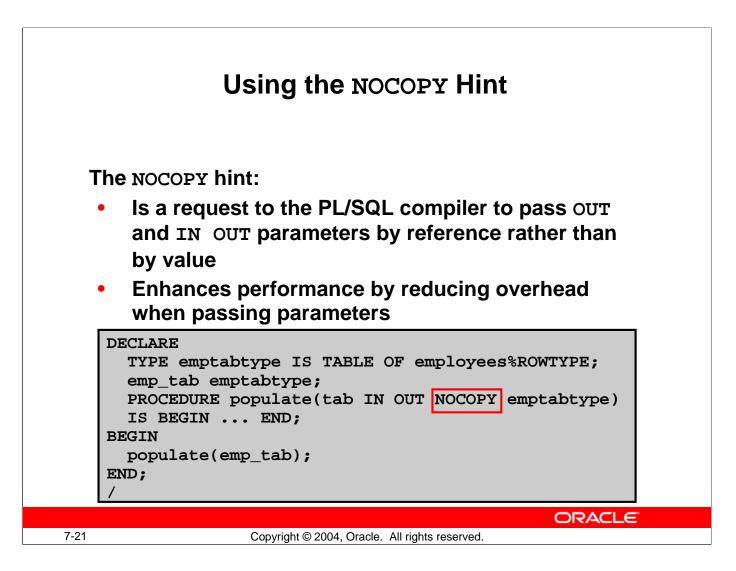


### Using BULK COLLECT INTO with a RETURNING Clause

Bulk binds can be used to improve the performance of FOR loops that reference collections and return DML. If you have, or plan to have, PL/SQL code that does this, then you can use the FORALL keyword along with the RETURNING and BULK COLLECT INTO keywords to improve performance.

In the example shown in the slide, the salary information is retrieved from the EMPLOYEES table and collected into the new\_sals array. The new\_sals collection is returned in bulk to the PL/SQL engine.

The example in the slide shows an incomplete FOR loop that is used to iterate through the new salary data received from the UPDATE operation, and process the results.



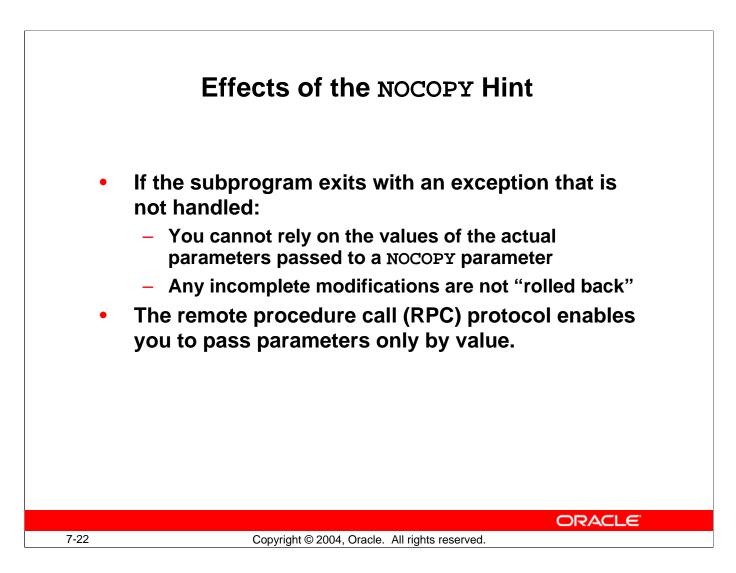
### Using the NOCOPY Hint

Note that PL/SQL subprograms supports three parameter passing modes: IN, OUT, and IN OUT. By default:

- The IN parameter is passed by reference. A pointer to the IN actual parameter is passed to the corresponding formal parameter. So both parameters reference the same memory location, which holds the value of the actual parameter.
- The OUT and IN OUT parameters are passed by value. The value of the OUT or IN OUT actual parameter is copied into the corresponding formal parameter. Then, if the subprogram exits normally, the values assigned to the OUT and IN OUT formal parameters are copied into the corresponding actual parameters.

Using NOCOPY with OUT or IN OUT parameters that represent large data structures (such as collections, records, and instances of object types), all this copying with OUT and IN OUT parameters, slows down execution and uses up memory. To prevent this overhead, you can specify the NOCOPY hint, which enables the PL/SQL compiler to pass OUT and IN OUT parameters by reference.

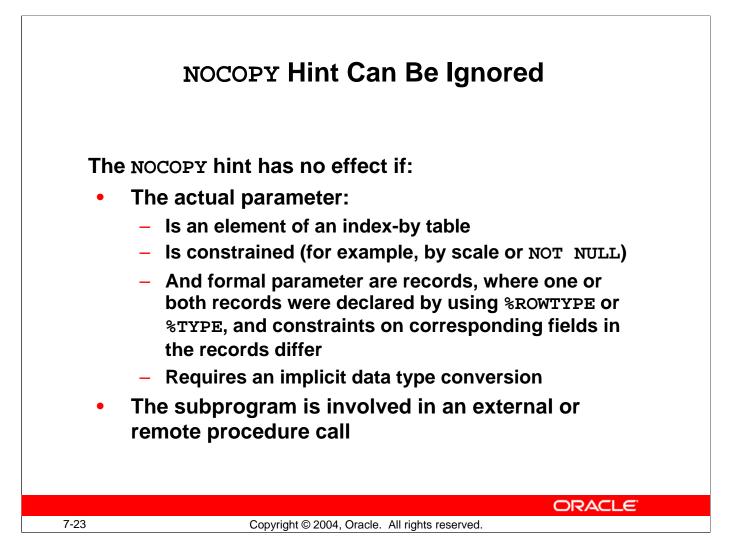
The slide shows an example of declaring an IN OUT parameter with the NOCOPY hint.



### Effects of the NOCOPY Hint

As a trade-off for better performance, the NOCOPY hint enables you to trade well-defined exception semantics for better performance. Its use affects exception handling in the following ways:

- Because NOCOPY is a hint, not a directive, the compiler can pass NOCOPY parameters to a subprogram by value or by reference. So, if the subprogram exits with an unhandled exception, you cannot rely on the values of the NOCOPY actual parameters.
- By default, if a subprogram exits with an unhandled exception, the values assigned to its OUT and IN OUT formal parameters are not copied to the corresponding actual parameters, and changes appear to roll back. However, when you specify NOCOPY, assignments to the formal parameters immediately affect the actual parameters as well. So, if the subprogram exits with an unhandled exception, the (possibly unfinished) changes are not "rolled back."
- Currently, the RPC protocol enables you to pass parameters only by value. So exception semantics can change without notification when you partition applications. For example, if you move a local procedure with NOCOPY parameters to a remote site, those parameters are no longer passed by reference.



### NOCOPY Hint Can Be Ignored

In the following cases, the PL/SQL compiler ignores the NOCOPY hint and uses the byvalue parameter-passing method (with no error generated):

- The actual parameter is an element of an index-by table. This restriction does not apply to entire index-by tables.
- The actual parameter is constrained (by scale or NOT NULL). This restriction does not extend to constrained elements or attributes. Also, it does not apply to size-constrained character strings.
- The actual and formal parameters are records; one or both records were declared by using %ROWTYPE or %TYPE, and constraints on corresponding fields in the records differ.
- The actual and formal parameters are records; the actual parameter was declared (implicitly) as the index of a cursor FOR loop, and constraints on corresponding fields in the records differ.
- Passing the actual parameter requires an implicit data type conversion.
- The subprogram is involved in an external or remote procedure call.

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### PARALLEL\_ENABLE Hint

The PARALLEL\_ENABLE keyword can be used in the syntax for declaring a function. It is an optimization hint that indicates that the function can be used in a parallelized query or parallelized DML statement. Oracle's parallel execution feature divides the work of executing a SQL statement across multiple processes. Functions called from a SQL statement that is run in parallel can have a separate copy run in each of these processes, with each copy called for only the subset of rows that are handled by that process.

For DML statements, prior to Oracle8*i* the parallelization optimization looked to see if a function was noted as having all four of RNDS, WNDS, RNPS, and WNPS specified in a PRAGMA RESTRICT\_REFERENCES declaration; those functions that were marked as neither reading nor writing to either the database or package variables could run in parallel. Again, those functions defined with a CREATE FUNCTION statement had their code implicitly examined to determine if they were actually pure enough; parallelized execution might occur even though a PRAGMA cannot be specified on these functions.

The PARALLEL\_ENABLE keyword is placed after the return value type in the declaration of the function, as shown in the example in the slide.

**Note:** The function should not use session state, such as package variables, because those variables may not be shared among the parallel execution servers.

### Oracle Database 10g: Develop PL/SQL Program Units 7-24

# Summary

In this lesson, you should have learned how to:

- Create standardized constants and exceptions
   using packages
- Develop and invoke local subprograms
- Control the run-time privileges of a subprogram by setting the AUTHID directive
- Execute autonomous transactions
- Use the RETURNING clause with DML statements, and bulk binding collections with the FORALL and BULK COLLECT INTO clauses
- Pass parameters by reference using a NOCOPY hint
- Enable optimization with PARALLEL ENABLE hints

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# Summary

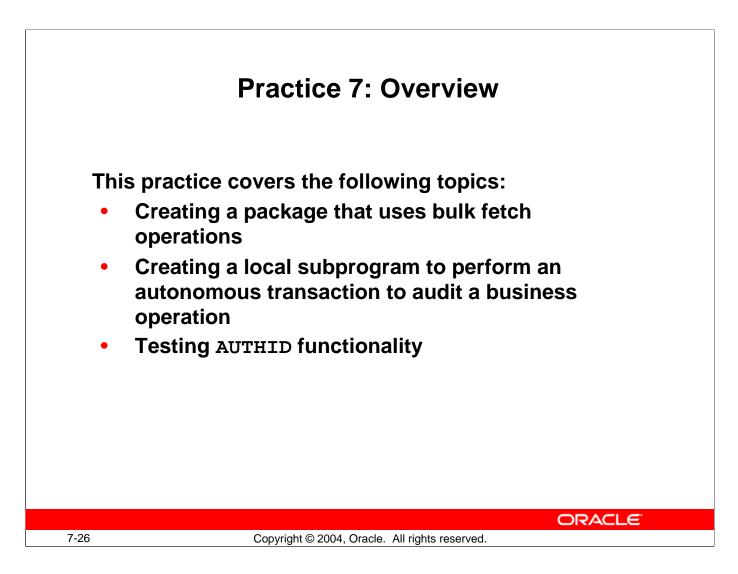
The lesson provides insights into managing your PL/SQL code by defining constants and exceptions in a package specification. This enables a high degree of reuse and standardization of code.

Local subprograms can be used to simplify and modularize a block of code where the subprogram functionality is repeatedly used in the local block.

The run-time security privileges of a subprogram can be altered by using definer's or invoker's rights.

Autonomous transactions can be executed without affecting an existing main transaction.

You should understand how to obtain performance gains by using the NOCOPY hint, bulk binding and the RETURNING clauses in SQL statements, and the PARALLEL\_ENABLE hint for optimization of functions.



### **Practice 7: Overview**

In this practice, you create a package that performs a bulk fetch of employees in a specified department. The data is stored in a PL/SQL table in the package. You also provide a procedure to display the contents of the table.

You add a procedure add\_employee to the package that inserts new employees. The procedure uses a local autonomous subprogram to write a log record each time the add\_employee procedure is called, whether it successfully adds a record or not.

Finally, you make the package use AUTHID of CURRENT\_USER and test the behavior with any other student. You test the code first with definer's rights, and then with invoker's rights.

### Practice 7

- 1. Update EMP\_PKG with a new procedure to query employees in a specified department.
  - a. In the specification, declare a procedure get\_employees, with its parameter called dept\_id based on the employees.department\_id column type. Define an index-by PL/SQL type as a TABLE OF EMPLOYEES%ROWTYPE.
  - b. In the body of the package, define a private variable called emp\_table based on the type defined in the specification to hold employee records. Implement the get\_employees procedure to bulk fetch the data into the table.
  - c. Create a new procedure in the specification and body, called show\_employees, that does not take arguments and displays the contents of the private PL/SQL table variable (if any data exists).
     Hint: Use the print\_employee procedure.
  - d. Invoke the emp\_pkg.get\_employees procedure for department 30, and then invoke emp\_pkg.show\_employees. Repeat this for department 60.
- 2. Your manager wants to keep a log whenever the add\_employee procedure in the package is invoked to insert a new employee into the EMPLOYEES table.
  - a. First, load and execute the script
    E:\labs\PLPU\labs\lab\_07\_02\_a.sql to create a log table called
    LOG\_NEWEMP, and a sequence called log\_newemp\_seq.
  - b. In the package body, modify the add\_employee procedure, which performs the actual INSERT operation, to have a local procedure called audit\_newemp. The audit\_newemp procedure must use an autonomous transaction to insert a log record into the LOG\_NEWEMP table. Store the USER, the current time, and the new employee name in the log table row. Use log\_newemp\_seq to set the entry\_id column.
    Note: Remember to perform a COMMIT operation in a procedure with an

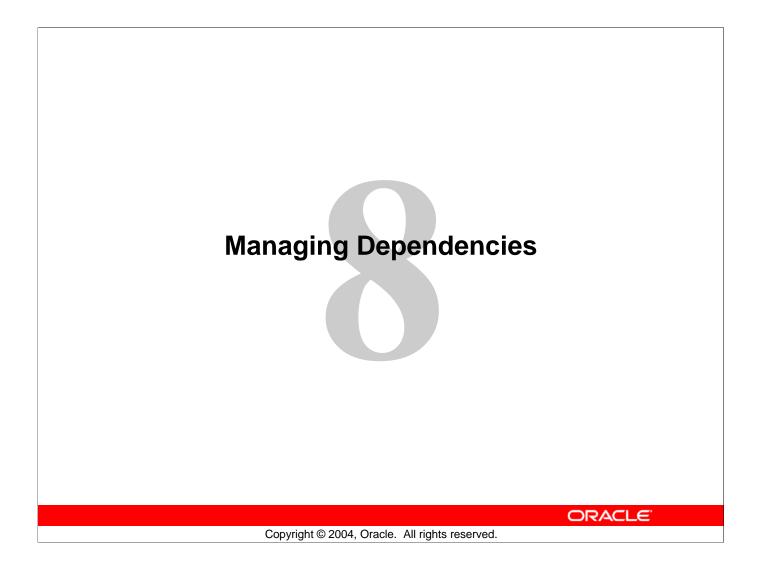
autonomous transaction.

- c. Modify the add\_employee procedure to invoke audit\_emp before it performs the insert operation.
- d. Invoke the add\_employee procedure for these new employees: Max Smart in department 20 and Clark Kent in department 10. What happens?
- e. Query the two EMPLOYEES records added, and the records in LOG\_NEWEMP table. How many log records are present?
- f. Execute a ROLLBACK statement to undo the insert operations that have not been committed. Use the same queries from Exercise 2e: the first to check whether the employee rows for Smart and Kent have been removed, and the second to check the log records in the LOG\_NEWEMP table. How many log records are present? Why?

### Practice 7 (continued)

### If you have time, complete the following exercise:

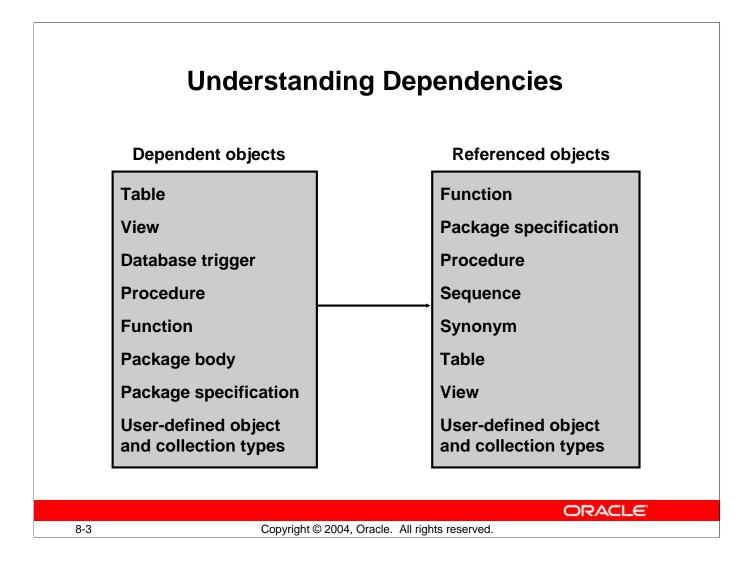
- 3. Modify the EMP\_PKG package to use AUTHID of CURRENT\_USER and test the behavior with any other student.
  - **Note:** Verify whether the LOG\_NEWEMP table exists from Exercise 2 in this practice.
    - a. Grant EXECUTE privilege on your EMP\_PKG package to another student.
    - b. Ask the other student to invoke your add\_employee procedure to insert employee Jaco Pastorius in department 10. Remember to prefix the package name with the owner of the package. The call should operate with definer's rights.
    - c. Now, execute a query of the employees in department 10. In which user's employee table did the new record get inserted?
    - d. Modify your package EMP\_PKG specification to use an AUTHID CURRENT\_USER. Compile the body of EMP\_PKG.
    - e. Ask the same student to execute the add\_employee procedure again, to add employee Joe Zawinal in department 10.
    - f. Query your employees in department 10. In which table was the new employee added?
    - g. Write a query to display the records added in the LOG\_NEWEMP tables. Ask the other student to query his or her own copy of the table.



	Objectives
	er completing this lesson, you should be able to do following: Track procedural dependencies Predict the effect of changing a database object on stored procedures and functions Manage procedural dependencies
8-2	Copyright © 2004, Oracle. All rights reserved.

### Lesson Aim

This lesson introduces you to object dependencies and implicit and explicit recompilation of invalid objects.



### **Dependent and Referenced Objects**

Some objects reference other objects as part of their definitions. For example, a stored procedure could contain a SELECT statement that selects columns from a table. For this reason, the stored procedure is called a dependent object, whereas the table is called a referenced object.

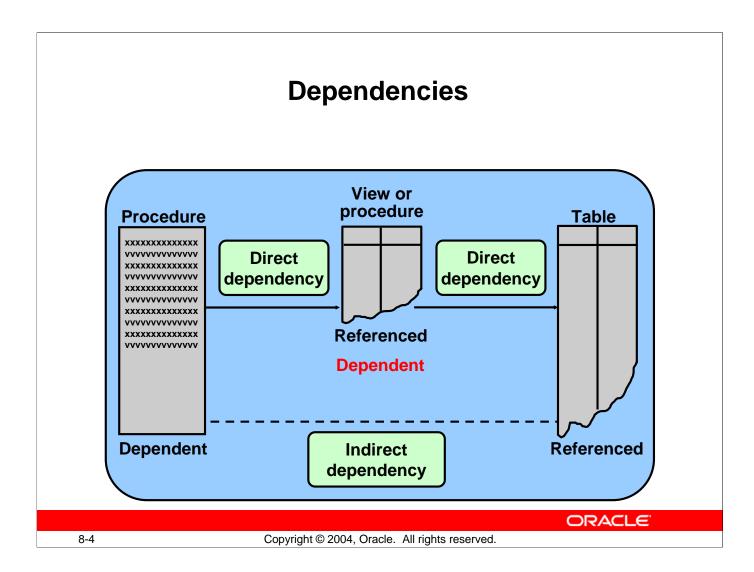
### **Dependency Issues**

If you alter the definition of a referenced object, dependent objects may or may not continue to work properly. For example, if the table definition is changed, the procedure may or may not continue to work without error.

The Oracle server automatically records dependencies among objects. To manage dependencies, all schema objects have a status (valid or invalid) that is recorded in the data dictionary, and you can view the status in the USER\_OBJECTS data dictionary view.

Status	Significance
VALID	The schema object has been compiled and can be immediately used when referenced.
INVALID	The schema object must be compiled before it can be used.

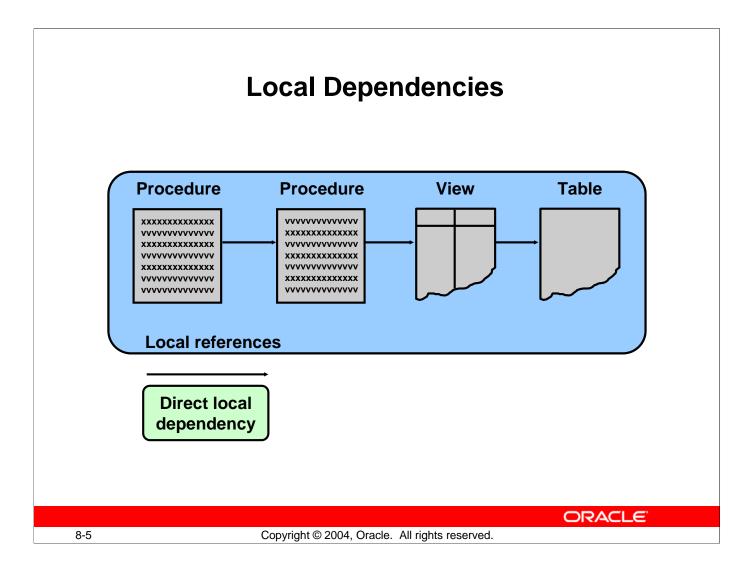
### Oracle Database 10g: Develop PL/SQL Program Units 8-3



### **Dependent and Referenced Objects (continued)**

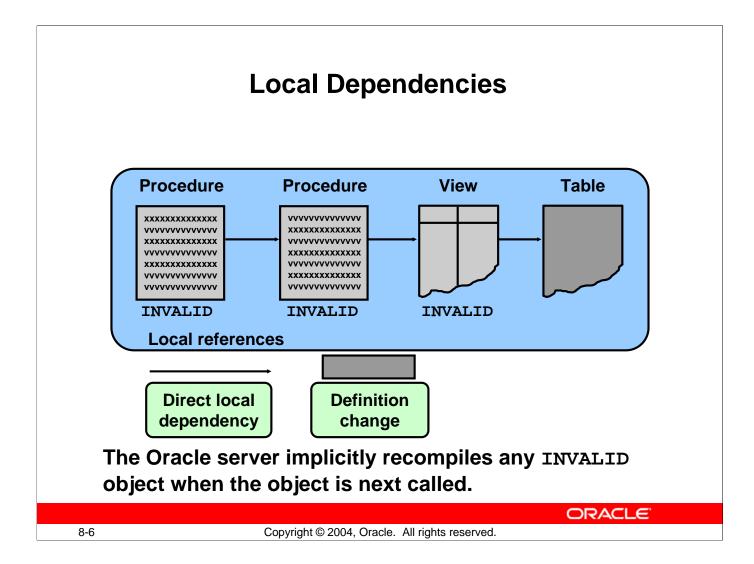
A procedure or function can directly or indirectly (through an intermediate view, procedure, function, or packaged procedure or function) reference the following objects:

- Tables
- Views
- Sequences
- Procedures
- Functions
- Packaged procedures or functions



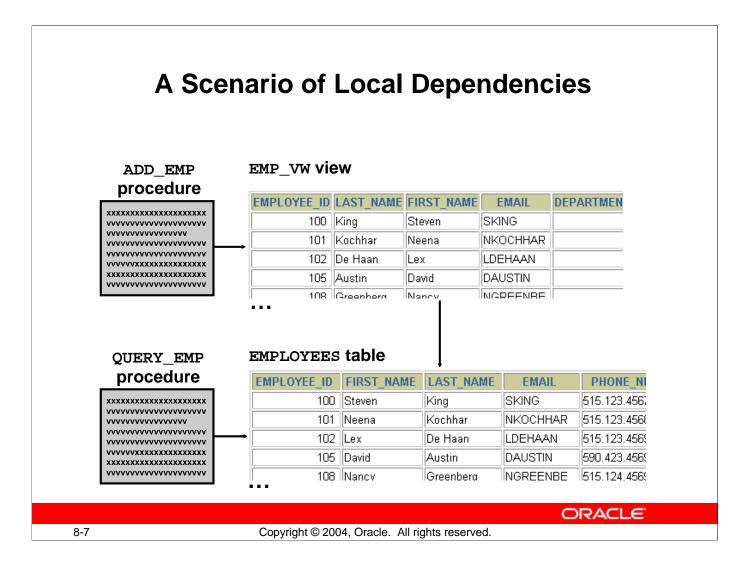
### **Managing Local Dependencies**

In the case of local dependencies, the objects are on the same node in the same database. The Oracle server automatically manages all local dependencies, using the database's internal "depends-on" table. When a referenced object is modified, the dependent objects are invalidated. The next time an invalidated object is called, the Oracle server automatically recompiles it.



### Managing Local Dependencies (continued)

Assume that the structure of the table on which a view is based is modified. When you describe the view by using the *i*SQL\*Plus DESCRIBE command, you get an error message that states that the object is invalid to describe. This is because the command is not a SQL command and, at this stage, the view is invalid because the structure of its base table is changed. If you query the view now, then the view is recompiled automatically and you can see the result if it is successfully recompiled.



### Example

The QUERY\_EMP procedure directly references the EMPLOYEES table. The ADD\_EMP procedure updates the EMPLOYEES table indirectly by using the EMP\_VW view.

In each of the following cases, will the ADD\_EMP procedure be invalidated, and will it successfully recompile?

- 1. The internal logic of the QUERY\_EMP procedure is modified.
- 2. A new column is added to the EMPLOYEES table.
- 3. The EMP\_VW view is dropped.

Displaying Direct Dependencies by Using	
USER_DEPENDENCIES	

SELECT name, type, referenced\_name, referenced\_type
FROM user\_dependencies
WHERE referenced\_name IN ('EMPLOYEES','EMP\_VW');

NAME	ТҮРЕ	REFERENCED_NAME	REFERENCED_1
EMP_DETAILS_VIEW	VIEW	EMPLOYEES	TABLE
EMP_VW	VIEW	EMPLOYEES	TABLE
QUERY_EMP	PROCEDURE	EMPLOYEES	TABLE
ADD_EMP	PROCEDURE	EMP_VW	VIEW

Displaving	Direct De	pendencies b	ov Usina 1	USER	DEPENDENCIES
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Determine which database objects to recompile manually by displaying direct dependencies from the USER\_DEPENDENCIES data dictionary view.

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Examine the ALL\_DEPENDENCIES and DBA\_DEPENDENCIES views, each of which contains the additional column OWNER, which references the owner of the object.

Column	Column Description
NAME	The name of the dependent object
TYPE	The type of the dependent object (PROCEDURE, FUNCTION, PACKAGE, PACKAGE BODY, TRIGGER, or VIEW)
REFERENCED_OWNER	The schema of the referenced object
REFERENCED_NAME	The name of the referenced object
REFERENCED_TYPE	The type of the referenced object
REFERENCED_LINK_NAME	The database link used to access the referenced object

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# Displaying Direct and Indirect Dependencies by Using Views Provided by Oracle

Display direct and indirect dependencies from additional user views called DEPTREE and IDEPTREE; these views are provided by Oracle.

### Example

- 1. Make sure that the utldtree.sql script has been executed. This script is located in the \$ORACLE\_HOME/rdbms/admin folder. (This script is supplied in the lab folder of your class files.)
- 2. Populate the DEPTREE\_TEMPTAB table with information for a particular referenced object by invoking the DEPTREE\_FILL procedure. There are three parameters for this procedure:

object_type	Type of the referenced object
object_owner	Schema of the referenced object
object_name	Name of the referenced object

SELECT nested_level, type, name         FROM deptree         ORDER BY seq#;         NESTED_LEVEL       TYPE       NAME         0       TABLE       EMPLOYEES         1       VIEW       EMP_DETAILS_VIEW         I       TRIGGER       CHECK_SALARY         1       VIEW       EMP_VW         2       PROCEDURE       ADD_EMP         1       PACKAGE       MGR_CONSTRAINTS_PKG         2       TRIGGER       CHECK_PRES_TITLE			ependencies	
FROM       deptree         ORDER       BY       seq#;         NESTED_LEVEL       TYPE       NAME         0       TABLE       EMPLOYEES         1       VIEW       EMP_DETAILS_VIEW         1       TRIGGER       CHECK_SALARY         1       VIEW       EMP_VW         2       PROCEDURE       ADD_EMP         1       PACKAGE       MGR_CONSTRAINTS_PKG         2       TRIGGER       CHECK_PRES_TITLE	eptree view			
0       TABLE       EMPLOYEES         1       VIEW       EMP_DETAILS_VIEW         ••••	FROM dept	ree	pe, name	
1     VIEW     EMP_DETAILS_VIEW       1     TRIGGER     CHECK_SALARY       1     VIEW     EMP_VW       2     PROCEDURE     ADD_EMP       1     PACKAGE     MGR_CONSTRAINTS_PKG       2     TRIGGER     CHECK_PRES_TITLE	NESTED LEVEL	ТҮРЕ	NAME	
1     TRIGGER     CHECK_SALARY       1     VIEW     EMP_VW       2     PROCEDURE     ADD_EMP       1     PACKAGE     MGR_CONSTRAINTS_PKG       2     TRIGGER     CHECK_PRES_TITLE		TABLE	EMPLOYEES	
1     TRIGGER     CHECK_SALARY       1     VIEW     EMP_VW       2     PROCEDURE     ADD_EMP       1     PACKAGE     MGR_CONSTRAINTS_PKG       2     TRIGGER     CHECK_PRES_TITLE	1	VIEW	EMP_DETAILS_VIEW	
1     VIEW     EMP_VW       2     PROCEDURE     ADD_EMP       1     PACKAGE     MGR_CONSTRAINTS_PKG       2     TRIGGER     CHECK_PRES_TITLE				
2     PROCEDURE     ADD_EMP       1     PACKAGE     MGR_CONSTRAINTS_PKG       2     TRIGGER     CHECK_PRES_TITLE			_	
1     PACKAGE     MGR_CONSTRAINTS_PKG       2     TRIGGER     CHECK_PRES_TITLE			_	
2 TRIGGER CHECK_PRES_TITLE				
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### **Displaying Dependencies**

### Example

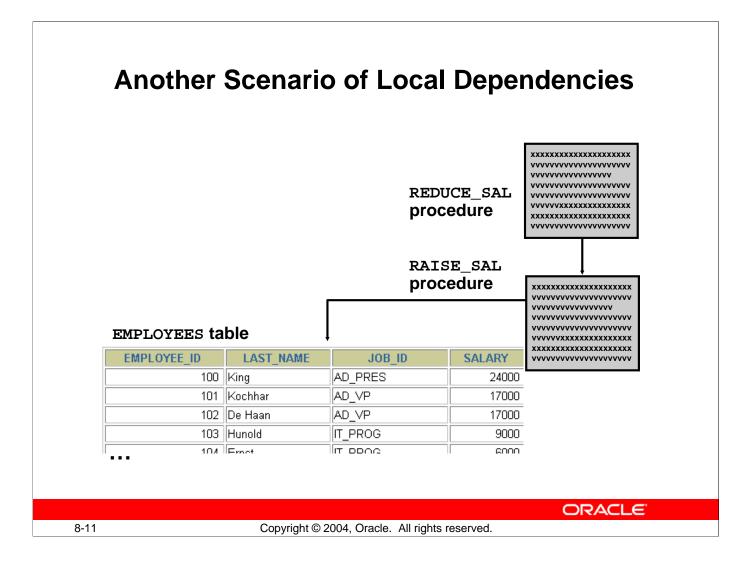
Display a tabular representation of all dependent objects by querying the DEPTREE view.

Display an indented representation of the same information by querying the IDEPTREE view, which consists of a single column named DEPENDENCIES.

For example,

SELECT \* FROM ideptree;

provides a single column of indented output of the dependencies in a hierarchical structure.



### Another Scenario of Local Dependencies

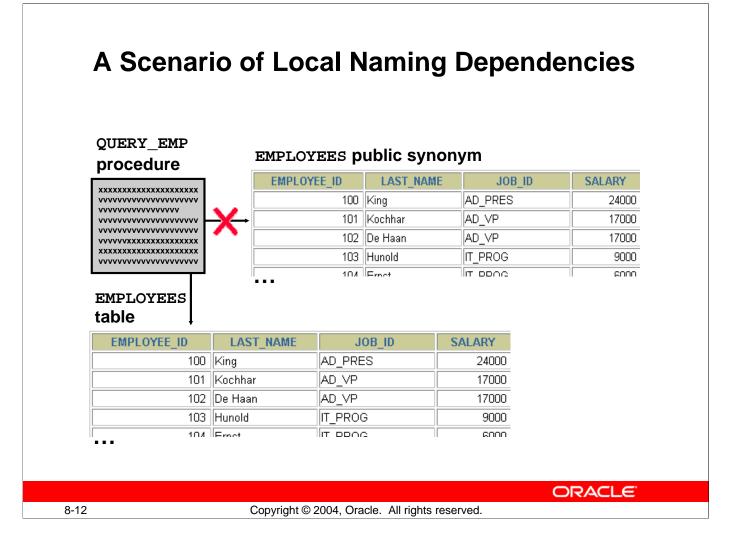
### Example 1

Predict the effect that a change in the definition of a procedure has on the recompilation of a dependent procedure.

Suppose that the RAISE\_SAL procedure updates the EMPLOYEES table directly, and that the REDUCE\_SAL procedure updates the EMPLOYEES table indirectly by way of RAISE\_SAL.

In each of the following cases, will the REDUCE\_SAL procedure successfully recompile?

- 1. The internal logic of the RAISE\_SAL procedure is modified.
- 2. One of the formal parameters to the RAISE\_SAL procedure is eliminated.



### A Scenario of Local Naming Dependencies

### Example 2

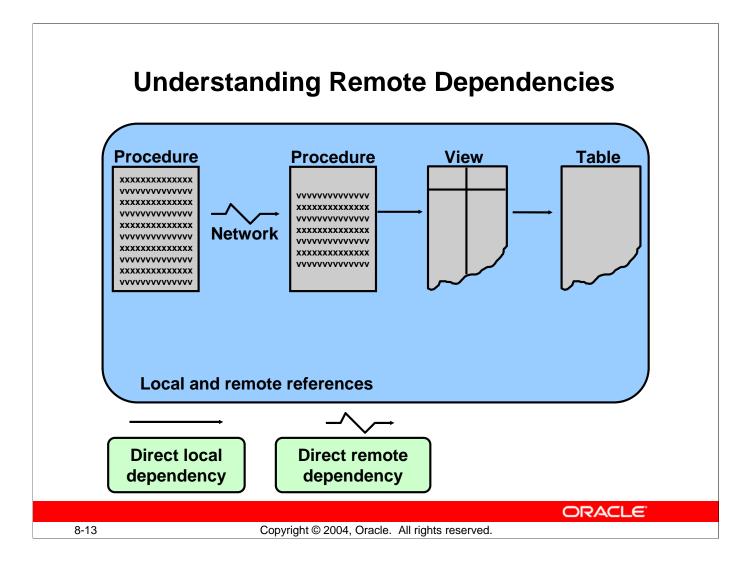
Be aware of the subtle case in which the creation of a table, view, or synonym may unexpectedly invalidate a dependent object because it interferes with the Oracle server hierarchy for resolving name references.

Predict the effect that the name of a new object has upon a dependent procedure.

Suppose that your QUERY\_EMP procedure originally referenced a public synonym called EMPLOYEES. However, you have just created a new table called EMPLOYEES within your own schema. Does this change invalidate the procedure? Which of the two EMPLOYEES objects does QUERY\_EMP reference when the procedure recompiles?

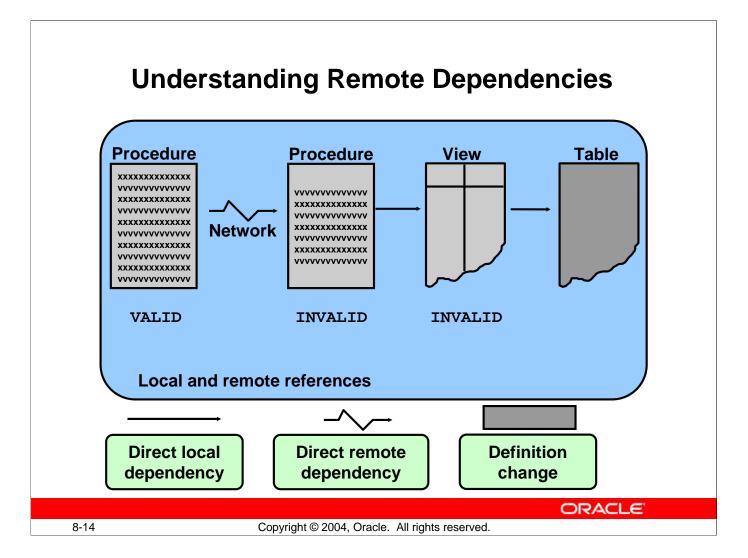
Now suppose that you drop your private EMPLOYEES table. Does this invalidate the procedure? What happens when the procedure recompiles?

You can track security dependencies in the USER\_TAB\_PRIVS data dictionary view.



### **Understanding Remote Dependencies**

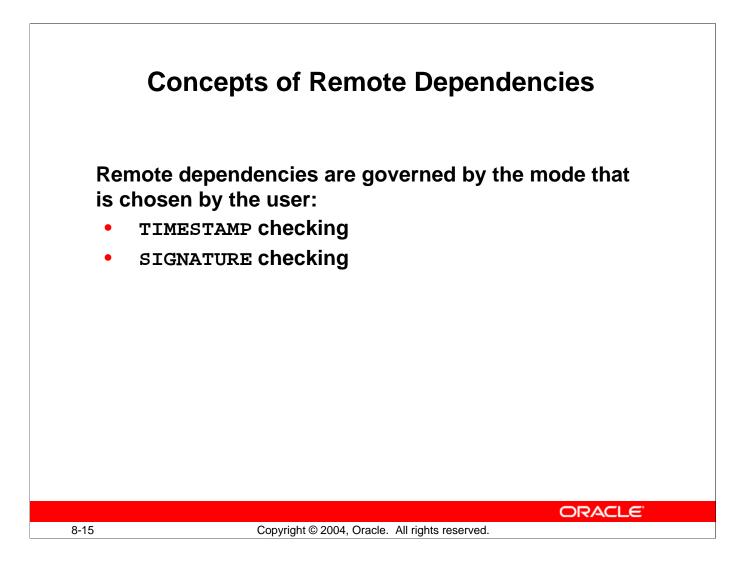
In the case of remote dependencies, the objects are on separate nodes. The Oracle server does not manage dependencies among remote schema objects other than local-procedure-to-remote-procedure dependencies (including functions, packages, and triggers). The local stored procedure and all its dependent objects are invalidated but do not automatically recompile when called for the first time.



### **Understanding Remote Dependencies (continued)**

### **Recompilation of Dependent Objects: Local and Remote**

- Verify successful explicit recompilation of the dependent remote procedures and implicit recompilation of the dependent local procedures by checking the status of these procedures within the USER\_OBJECTS view.
- If an automatic implicit recompilation of the dependent local procedures fails, the status remains invalid and the Oracle server issues a run-time error. Therefore, to avoid disrupting production, it is strongly recommended that you recompile local dependent objects manually, rather than relying on an automatic mechanism.



### **Concepts of Remote Dependencies**

### TIMESTAMP Checking

Each PL/SQL program unit carries a time stamp that is set when it is created or recompiled. Whenever you alter a PL/SQL program unit or a relevant schema object, all its dependent program units are marked as invalid and must be recompiled before they can execute. The actual time stamp comparison occurs when a statement in the body of a local procedure calls a remote procedure.

### SIGNATURE Checking

For each PL/SQL program unit, both the time stamp and the signature are recorded. The signature of a PL/SQL construct contains information about the following:

- The name of the construct (procedure, function, or package)
- The base types of the parameters of the construct
- The modes of the parameters (IN, OUT, or IN OUT)
- The number of the parameters

The recorded time stamp in the calling program unit is compared with the current time stamp in the called remote program unit. If the time stamps match, the call proceeds. If they do not match, then the remote procedure call (RPC) layer performs a simple comparison of the signature to determine whether the call is safe or not. If the signature has not been changed in an incompatible manner, then execution continues; otherwise, an error is returned.

### Oracle Database 10g: Develop PL/SQL Program Units 8-15

	REMOTE_DEPENDENCIES_MODE Parameter Setting REMOTE_DEPENDENCIES_MODE:		
•	As an init.ora parameter REMOTE_DEPENDENCIES_MODE = value		
•	At the system level ALTER SYSTEM SET REMOTE_DEPENDENCIES_MODE = value		
•	At the session level ALTER SESSION SET REMOTE_DEPENDENCIES_MODE = value		
	ORACLE		
8-16	Copyright © 2004, Oracle. All rights reserved.		

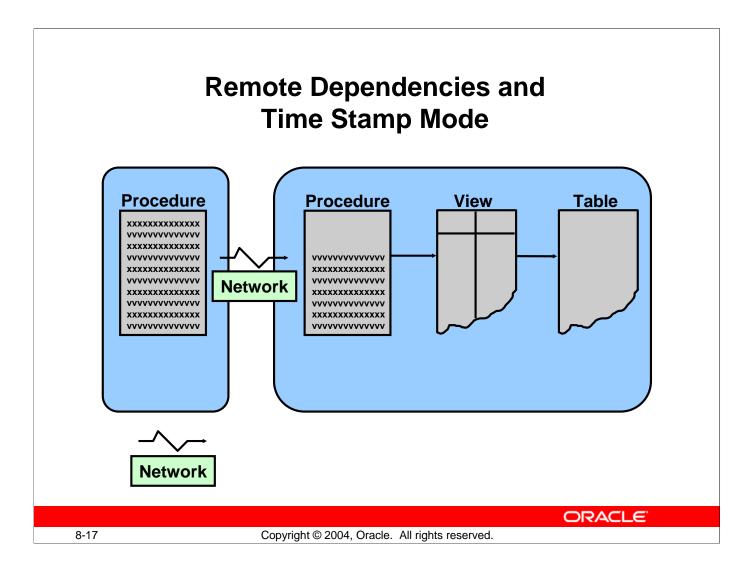
#### **REMOTE\_DEPENDENCIES\_MODE Parameter**

#### Setting the <code>REMOTE\_DEPENDENCIES\_MODE</code>

value TIMESTAMP SIGNATURE

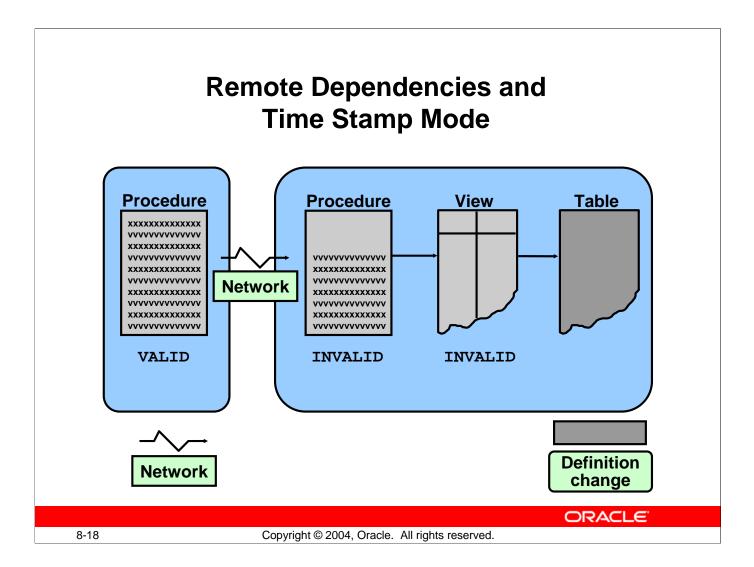
Specify the value of the REMOTE\_DEPENDENCIES\_MODE parameter using one of the three methods described in the slide.

**Note:** The calling site determines the dependency model.



# Using Time Stamp Mode for Automatic Recompilation of Local and Remote Objects

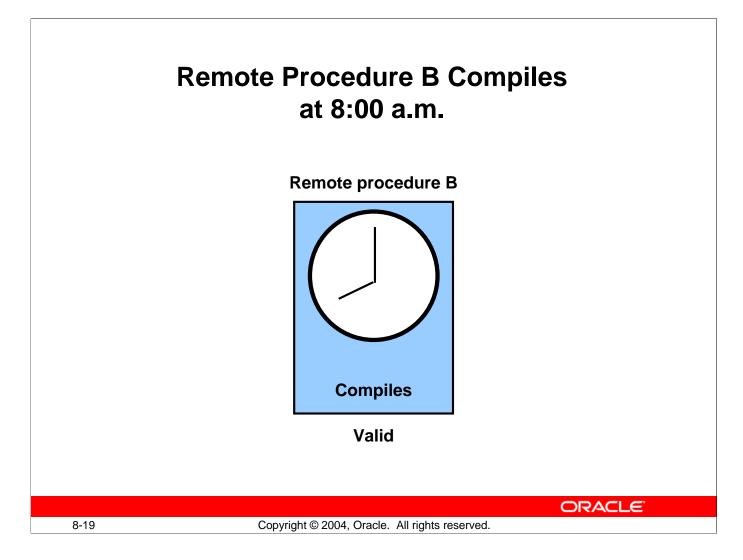
If time stamps are used to handle dependencies among PL/SQL program units, then whenever you alter a program unit or a relevant schema object, all its dependent units are marked as invalid and must be recompiled before they can be run.



# Using Time Stamp Mode for Automatic Recompilation of Local and Remote Objects (continued)

In the example in the slide, the definition of the table changes. Therefore, all its dependent units are marked as invalid and must be recompiled before they can be run.

- When remote objects change, it is strongly recommended that you recompile local dependent objects manually in order to avoid disrupting production.
- The remote dependency mechanism is different from the automatic local dependency mechanism already discussed. The first time a recompiled remote subprogram is invoked by a local subprogram, you get an execution error and the local subprogram is invalidated; the second time it is invoked, implicit automatic recompilation takes place.



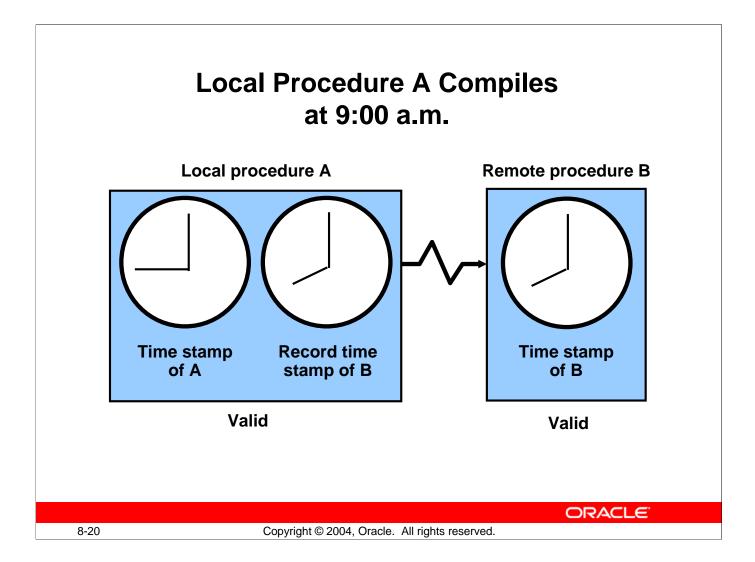
# Local Procedures Referencing Remote Procedures

A local procedure that references a remote procedure is invalidated by the Oracle server if the remote procedure is recompiled after the local procedure is compiled.

#### Automatic Remote Dependency Mechanism

When a procedure compiles, the Oracle server records the time stamp of that compilation within the P code of the procedure.

In the slide, when the remote procedure B is successfully compiled at 8:00 a.m., this time is recorded as its time stamp.

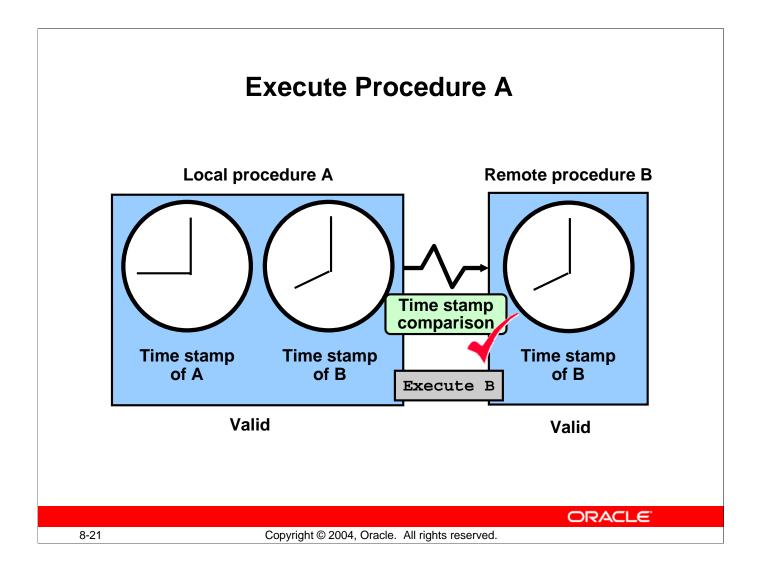


#### Local Procedures Referencing Remote Procedures (continued)

#### Automatic Remote Dependency Mechanism (continued)

When a local procedure referencing a remote procedure compiles, the Oracle server also records the time stamp of the remote procedure in the P code of the local procedure.

In the slide, local procedure A (which is dependent on remote procedure B) is compiled at 9:00 a.m. The time stamps of both procedure A and remote procedure B are recorded in the P code of procedure A.

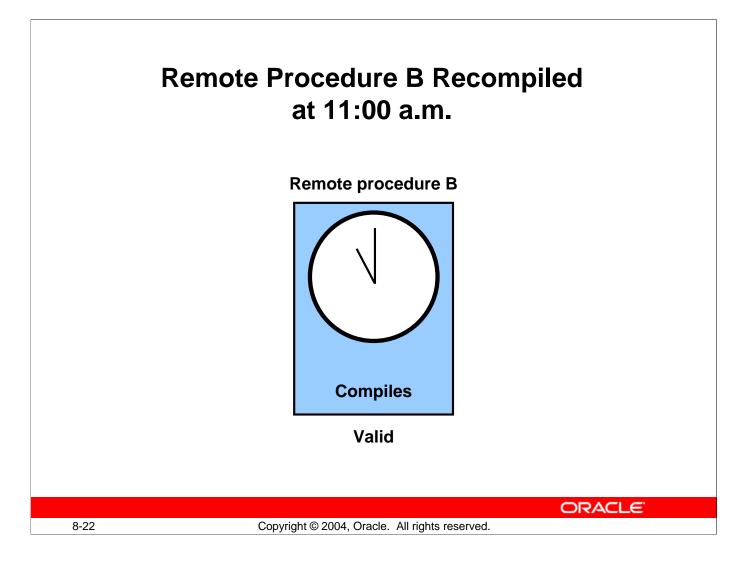


#### **Automatic Remote Dependency**

When the local procedure is invoked, at run time the Oracle server compares the two time stamps of the referenced remote procedure.

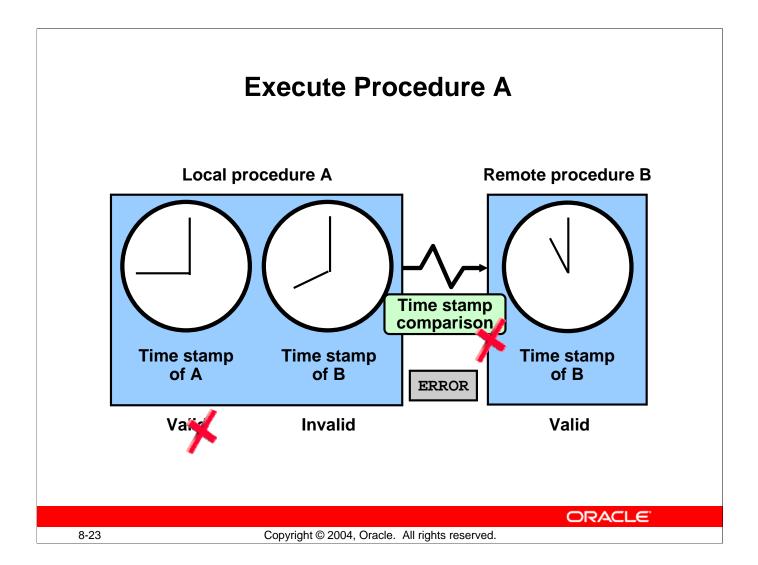
If the time stamps are equal (indicating that the remote procedure has not recompiled), the Oracle server executes the local procedure.

In the example in the slide, the time stamp recorded with P code of remote procedure B is the same as that recorded with local procedure A. Therefore, local procedure A is valid.



# Local Procedures Referencing Remote Procedures

Assume that the remote procedure B is successfully recompiled at 11:00 a.m. The new time stamp is recorded along with its P code.



# Automatic Remote Dependency

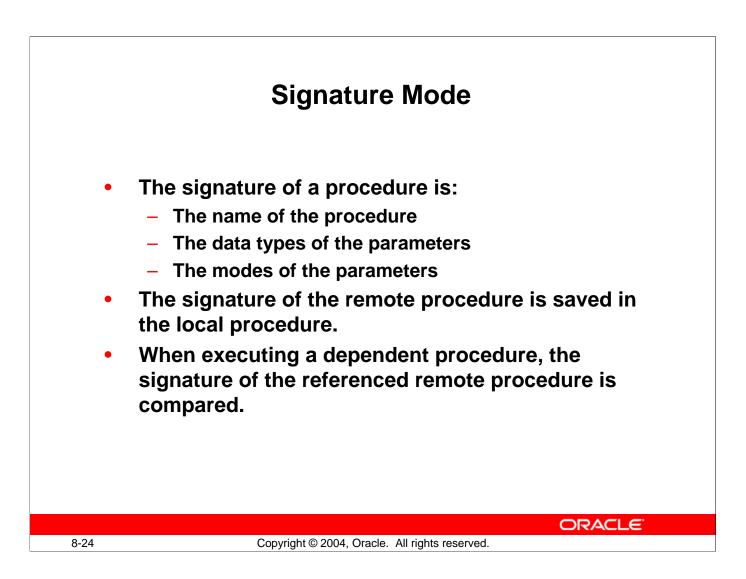
If the time stamps are not equal (indicating that the remote procedure has recompiled), then the Oracle server invalidates the local procedure and returns a run-time error. If the local procedure (which is now tagged as invalid) is invoked a second time, then the Oracle server recompiles it before executing, in accordance with the automatic local dependency mechanism.

**Note:** If a local procedure returns a run-time error the first time it is invoked (indicating that the remote procedure's time stamp has changed), then you should develop a strategy to reinvoke the local procedure.

In the example in the slide, the remote procedure is recompiled at 11:00 a.m. and this time is recorded as its time stamp in the P code. The P code of local procedure A still has 8:00 a.m. as the time stamp for remote procedure B. Because the time stamp recorded with the P code of local procedure A is different from that recorded with the remote procedure B, the local procedure is marked invalid. When the local procedure is invoked for the second time, it can be successfully compiled and marked valid.

A disadvantage of time stamp mode is that it is unnecessarily restrictive. Recompilation of dependent objects across the network is often performed when not strictly necessary, leading to performance degradation.

#### Oracle Database 10g: Develop PL/SQL Program Units 8-23



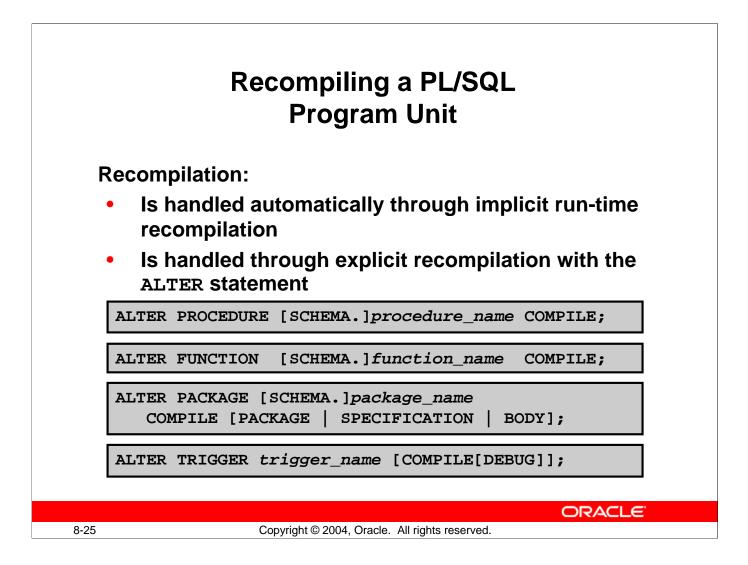
#### Signatures

To alleviate some of the problems with the time stamp–only dependency model, you can use the signature model. This allows the remote procedure to be recompiled without affecting the local procedures. This is important if the database is distributed.

The signature of a subprogram contains the following information:

- The name of the subprogram
- The data types of the parameters
- The modes of the parameters
- The number of parameters
- The data type of the return value for a function

If a remote program is changed and recompiled but the signature does not change, then the local procedure can execute the remote procedure. With the time stamp method, an error would have been raised because the time stamps would not have matched.



# **Recompiling PL/SQL Objects**

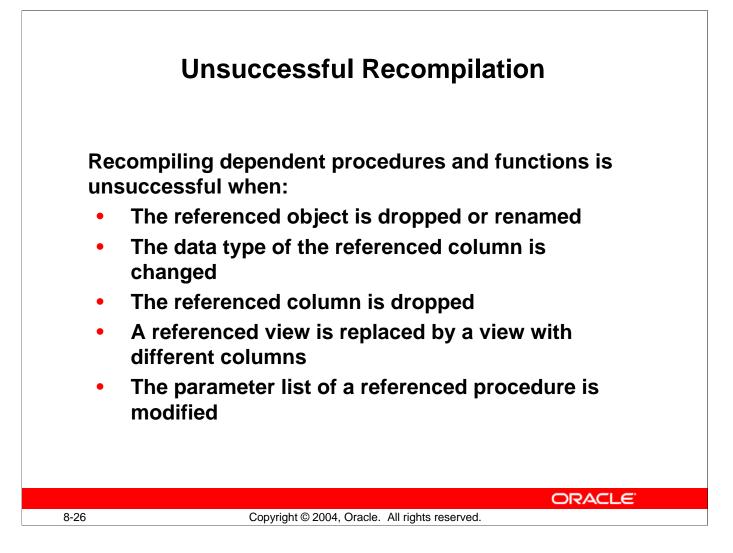
If the recompilation is successful, the object becomes valid. If not, the Oracle server returns an error and the object remains invalid. When you recompile a PL/SQL object, the Oracle server first recompiles any invalid object on which it depends.

**Procedure:** Any local objects that depend on a procedure (such as procedures that call the recompiled procedure or package bodies that define the procedures that call the recompiled procedure) are also invalidated.

**Packages:** The COMPILE PACKAGE option recompiles both the package specification and the body, regardless of whether it is invalid. The COMPILE SPECIFICATION option recompiles the package specification. Recompiling a package specification invalidates any local objects that depend on the specification, such as subprograms that use the package. Note that the body of a package also depends on its specification. The COMPILE BODY option recompiles only the package body.

**Triggers:** Explicit recompilation eliminates the need for implicit run-time recompilation and prevents associated run-time compilation errors and performance overhead.

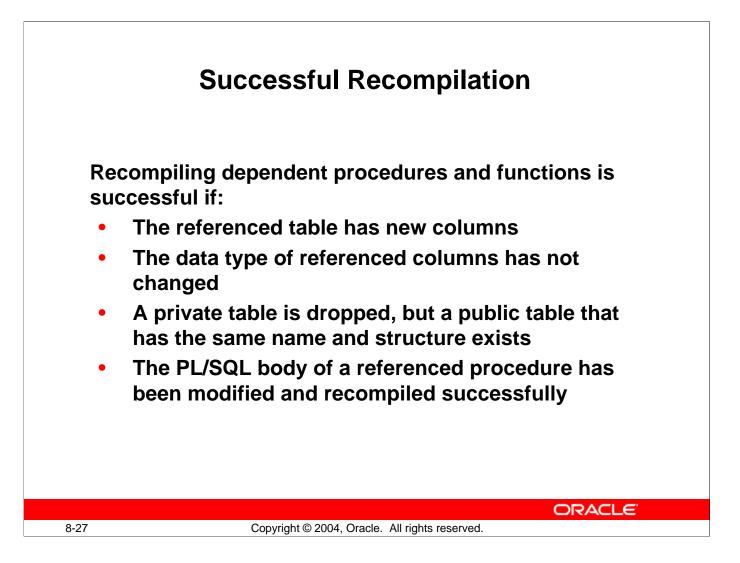
The DEBUG option instructs the PL/SQL compiler to generate and store the code for use by the PL/SQL debugger.



#### **Unsuccessful Recompilation**

Sometimes a recompilation of dependent procedures is unsuccessful (for example, when a referenced table is dropped or renamed).

The success of any recompilation is based on the exact dependency. If a referenced view is re-created, any object that is dependent on the view needs to be recompiled. The success of the recompilation depends on the columns that the view now contains, as well as the columns that the dependent objects require for their execution. If the required columns are not part of the new view, then the object remains invalid.

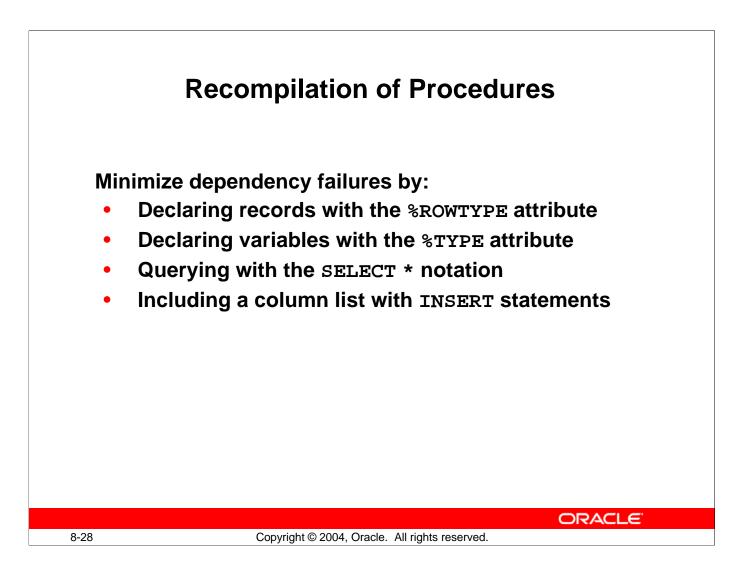


# **Successful Recompilation**

The recompilation of dependent objects is successful if:

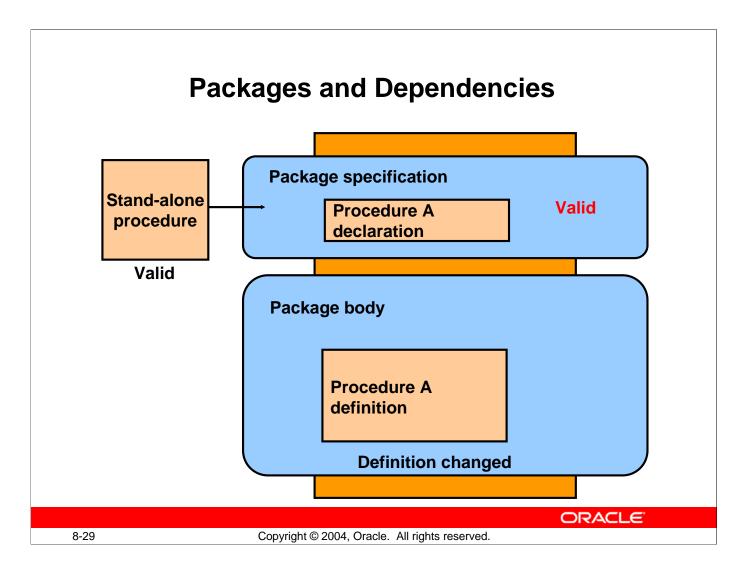
- New columns are added to a referenced table
- All INSERT statements include a column list
- No new column is defined as NOT NULL

When a private table is referenced by a dependent procedure and the private table is dropped, the status of the dependent procedure becomes invalid. When the procedure is recompiled (either explicitly or implicitly) and a public table exists, the procedure can recompile successfully but is now dependent on the public table. The recompilation is successful only if the public table contains the columns that the procedure requires; otherwise, the status of the procedure remains invalid.



#### **Recompilation of Procedures**

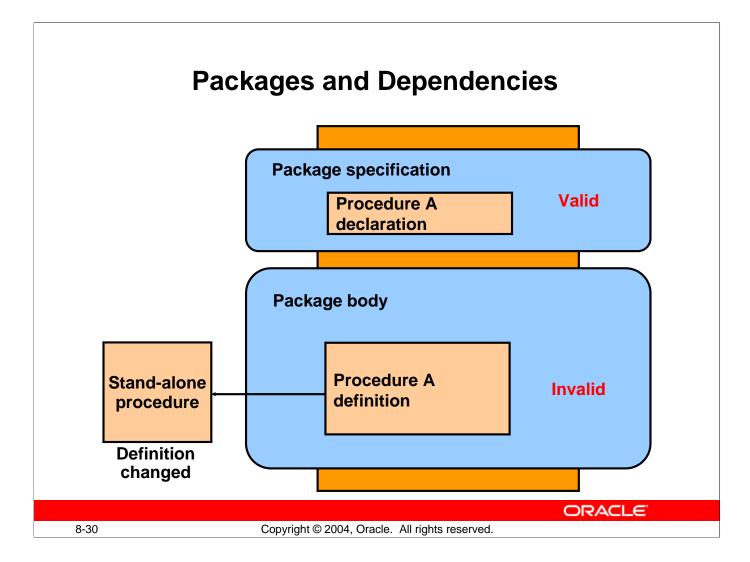
You can minimize recompilation failure by following the guidelines that are shown in the slide.



# **Managing Dependencies**

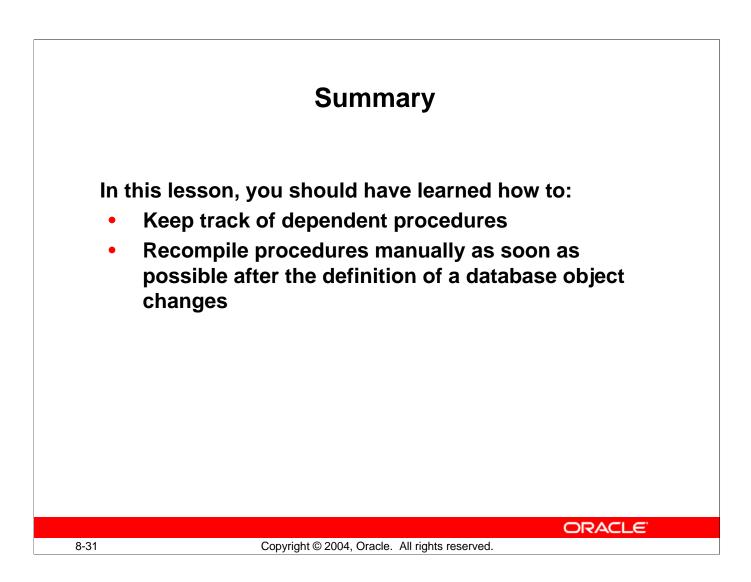
You can simplify dependency management with packages when referencing a package procedure or function from a stand-alone procedure or function.

- If the package body changes and the package specification does not change, then the stand-alone procedure that references a package construct remains valid.
- If the package specification changes, then the outside procedure referencing a package construct is invalidated, as is the package body.



# **Managing Dependencies (continued)**

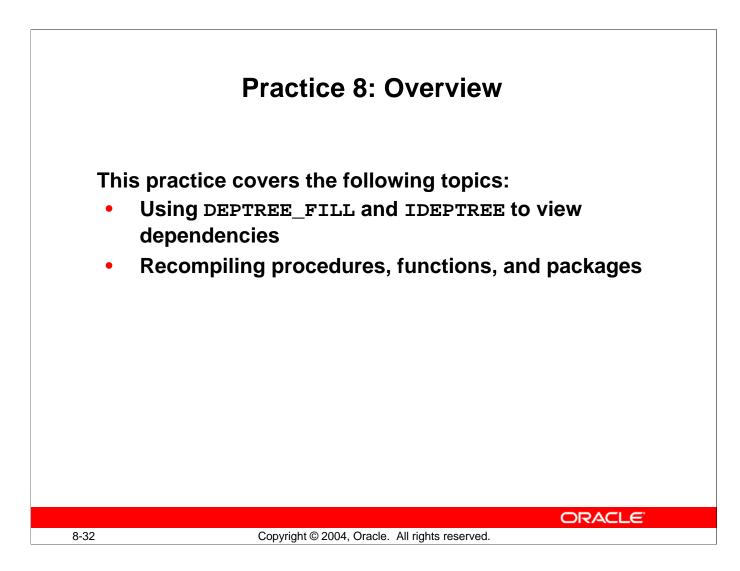
If a stand-alone procedure that is referenced within the package changes, then the entire package body is invalidated, but the package specification remains valid. Therefore, it is recommended that you bring the procedure into the package.



#### Summary

Avoid disrupting production by keeping track of dependent procedures and recompiling them manually as soon as possible after the definition of a database object changes.

Situation	Automatic Recompilation
Procedure depends on a local object	Yes, at first reexecution
Procedure depends on a remote procedure	Yes, but at second reexecution. Use manual recompilation for first reexecution, or reinvoke it a second time.
Procedure depends on a remote object other than a procedure	No



#### **Practice 8: Overview**

In this practice, you use the DEPTREE\_FILL procedure and the IDEPTREE view to investigate dependencies in your schema. In addition, you recompile invalid procedures, functions, packages, and views.

# Practice 8

- 1. Answer the following questions:
  - a. Can a table or a synonym be invalidated?
  - b. Consider the following dependency example:

The stand-alone procedure MY\_PROC depends on the MY\_PROC\_PACK package procedure. The MY\_PROC\_PACK procedure's definition is changed by recompiling the package body. The MY\_PROC\_PACK procedure's declaration is not altered in the package specification.

In this scenario, is the stand-alone procedure MY\_PROC invalidated?

2. Create a tree structure showing all dependencies involving your add\_employee procedure and your valid\_deptid function.

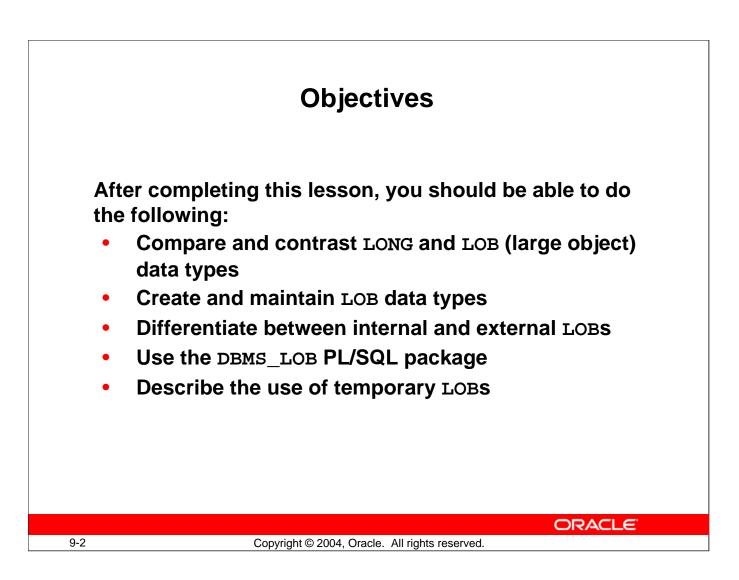
**Note:** add\_employee and valid\_deptid were created in Lesson 2 ("Creating Stored Functions"). You can run the solution scripts for Practice 2 if you need to create the procedure and function.

- a. Load and execute the utldtree.sql script, which is located in the E:\lab\PLPU\labs folder.
- b. Execute the deptree\_fill procedure for the add\_employee procedure.
- c. Query the IDEPTREE view to see your results.
- d. Execute the deptree\_fill procedure for the valid\_deptid function.
- e. Query the IDEPTREE view to see your results.

#### If you have time, complete the following exercise:

- 3. Dynamically validate invalid objects.
  - a. Make a copy of your EMPLOYEES table, called EMPS.
  - b. Alter your EMPLOYEES table and add the column TOTSAL with data type NUMBER(9,2).
  - c. Create and save a query to display the name, type, and status of all invalid objects.
  - d. In the compile\_pkg (created in Practice 6 in the lesson titled "Dynamic SQL and Metadata"), add a procedure called recompile that recompiles all invalid procedures, functions, and packages in your schema. Use Native Dynamic SQL to ALTER the invalid object type and COMPILE it.
  - e. Execute the compile\_pkg.recompile procedure.
  - f. Run the script file that you created in step 3c to check the status column value. Do you still have objects with an INVALID status?

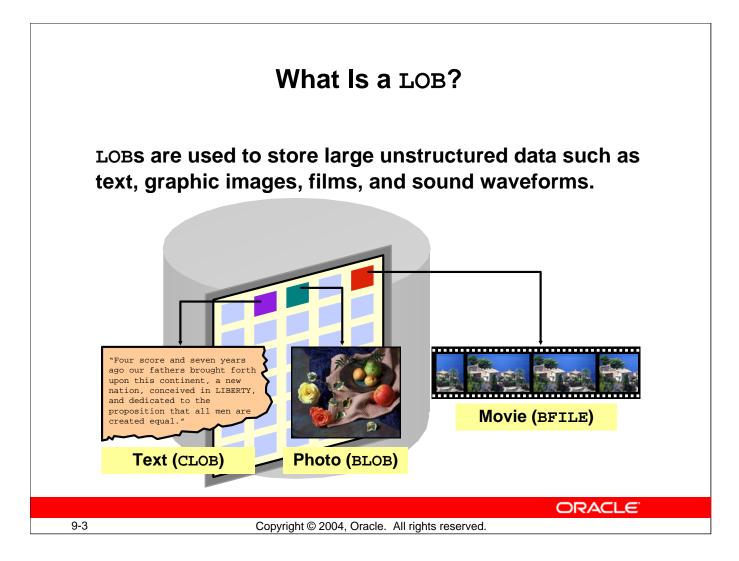




#### Lesson Aim

Databases have long been used to store large objects. However, the mechanisms built into databases have never been as useful as the large object (LOB) data types that have been provided since Oracle8. This lesson describes the characteristics of the new data types, comparing and contrasting them with earlier data types. Examples, syntax, and issues regarding the LOB types are also presented.

Note: A LOB is a data type and should not be confused with an object type.



#### LOB: Overview

A LOB is a data type that is used to store large, unstructured data such as text, graphic images, video clippings, and so on. Structured data, such as a customer record, may be a few hundred bytes, but even small amounts of multimedia data can be thousands of times larger. Also, multimedia data may reside in operating system (OS) files, which may need to be accessed from a database.

There are four large object data types:

- BLOB represents a binary large object, such as a video clip.
- CLOB represents a character large object.
- NCLOB represents a multibyte character large object.
- BFILE represents a binary file stored in an OS binary file outside the database. The BFILE column or attribute stores a file locator that points to the external file.

LOBs are characterized in two ways, according to their interpretations by the Oracle server (binary or character) and their storage aspects. LOBs can be stored internally (inside the database) or in host files. There are two categories of LOBs:

- Internal LOBs (CLOB, NCLOB, BLOB): Stored in the database
- External files (BFILE): Stored outside the database

# LOB: Overview (continued)

Oracle Database 10*g* performs implicit conversion between CLOB and VARCHAR2 data types. The other implicit conversions between LOBs are not possible. For example, if the user creates a table T with a CLOB column and a table S with a BLOB column, the data is not directly transferable between these two columns.

BFILEs can be accessed only in read-only mode from an Oracle server.

# Contrasting LONG and LOB Data Types

Single LONG column per tableMultiple LOB columns per tableUp to 2 GBUp to 4 GBSELECT returns dataSELECT returns locatorData stored in-lineData stored in-line or out-of-line
SELECT returns data     SELECT returns locator
Data stored in-line Data stored in-line or out-of-line
Sequential access to data Random access to data

9-5

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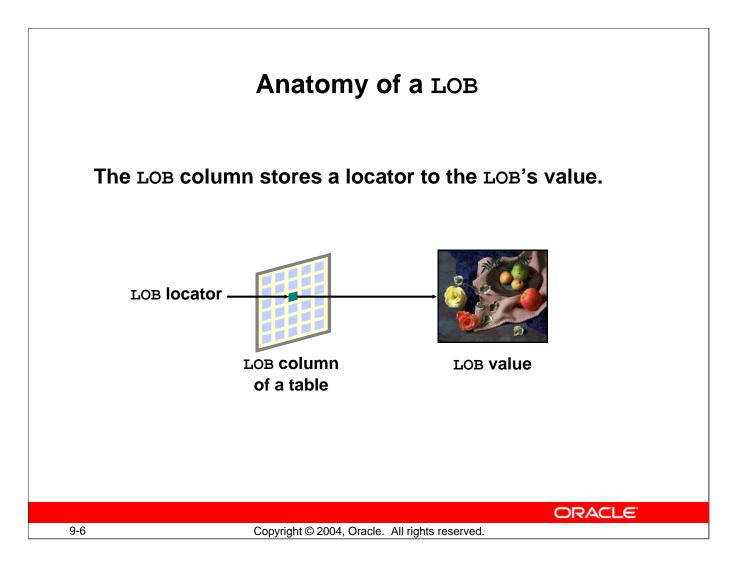
#### LONG and LOB Data Types

LONG and LONG RAW data types were previously used for unstructured data such as binary images, documents, or geographical information. These data types are superseded by the LOB data types. Oracle Database 10*g* provides a LONG-to-LOB application programming interface (API) to migrate from LONG columns to LOB columns. The following bulleted list compares LOB functionality with the older types, where LONGs refer to LONG and LONG RAW, and LOBs refer to all LOB data types:

- A table can have multiple LOB columns and object type attributes. A table can have only one LONG column.
- The maximum size of LONGs is 2 GB; LOBs can be up to 4 GB.
- LOBs return the locator; LONGs return the data.
- LOBs store a locator in the table and the data in a different segment, unless the data is less than 4,000 bytes; LONGs store all data in the same data block. In addition, LOBs allow data to be stored in a separate segment and tablespace, or in a host file.
- LOBs can be object type attributes; LONGs cannot.
- LOBs support random piecewise access to the data through a file-like interface; LONGs are restricted to sequential piecewise access.

The TO\_LOB function can be used to convert LONG and LONG RAW values in a column to LOB values. You use this in the SELECT list of a subquery in an INSERT statement.

#### Oracle Database 10g: Develop PL/SQL Program Units 9-5



# Components of a LOB

There are two distinct parts to a LOB:

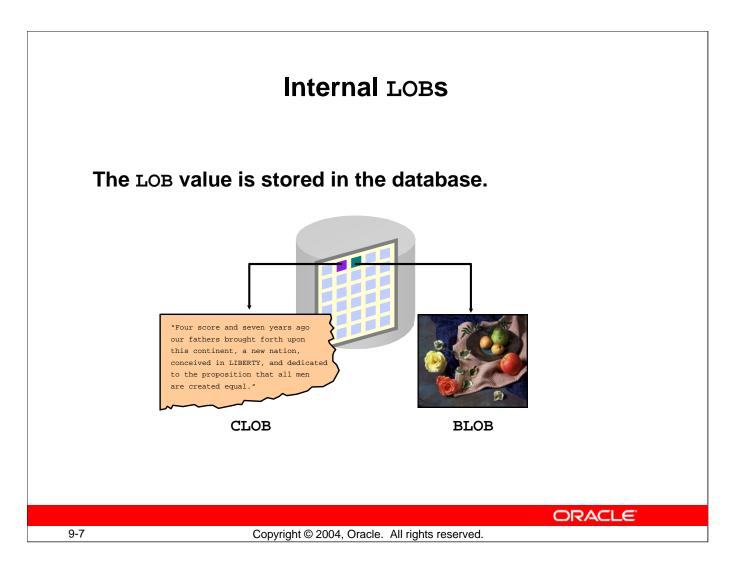
- LOB value: The data that constitutes the real object being stored
- LOB locator: A pointer to the location of the LOB value stored in the database

Regardless of where the value of LOB is stored, a locator is stored in the row. You can think of a LOB locator as a pointer to the actual location of the LOB value.

A LOB column does not contain the data; it contains the locator of the LOB value.

When a user creates an internal LOB, the value is stored in the LOB segment and a locator to the out-of-line LOB value is placed in the LOB column of the corresponding row in the table. External LOBs store the data outside the database, so only a locator to the LOB value is stored in the table.

To access and manipulate LOBs without SQL DML, you must create a LOB locator. The programmatic interfaces operate on the LOB values, using these locators in a manner similar to OS file handles.



# Features of Internal LOBS

The internal LOB is stored in the Oracle server. A BLOB, NCLOB, or CLOB can be one of the following:

- An attribute of a user-defined type
- A column in a table
- A bind or host variable
- A PL/SQL variable, parameter, or result

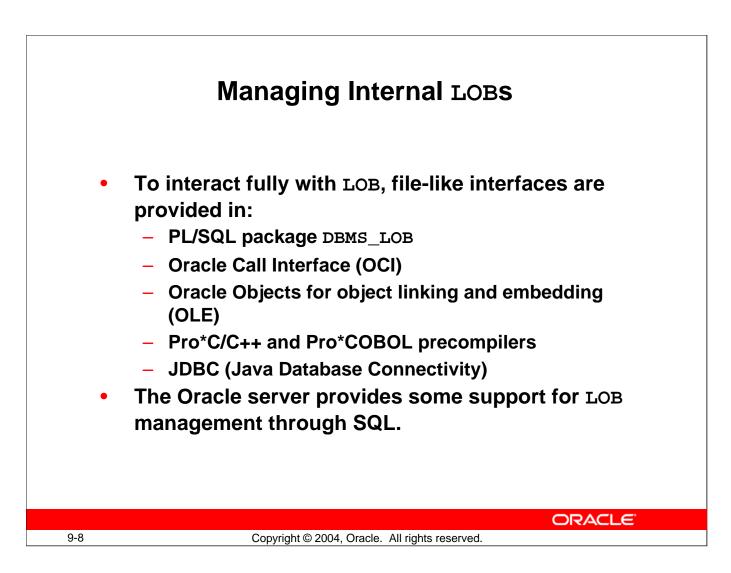
Internal LOBs can take advantage of Oracle features such as:

- Concurrency mechanisms
- Redo logging and recovery mechanisms
- Transactions with COMMIT or ROLLBACK

The BLOB data type is interpreted by the Oracle server as a bitstream, similar to the LONG RAW data type.

The CLOB data type is interpreted as a single-byte character stream.

The NCLOB data type is interpreted as a multiple-byte character stream, based on the byte length of the database national character set.



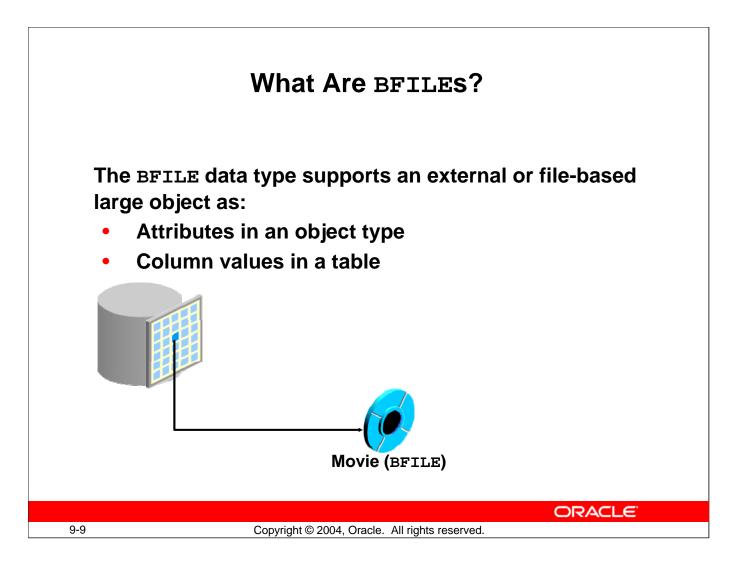
#### How to Manage LOBS

To manage an internal LOB, perform the following steps:

- 1. Create and populate the table containing the LOB data type.
- 2. Declare and initialize the LOB locator in the program.
- 3. Use SELECT FOR UPDATE to lock the row containing the LOB into the LOB locator.
- 4. Manipulate the LOB with DBMS\_LOB package procedures, OCI calls, Oracle Objects for OLE, Oracle precompilers, or JDBC using the LOB locator as a reference to the LOB value.

You can also manage LOBs through SQL.

5. Use the COMMIT command to make any changes permanent.



#### What Are BFILES?

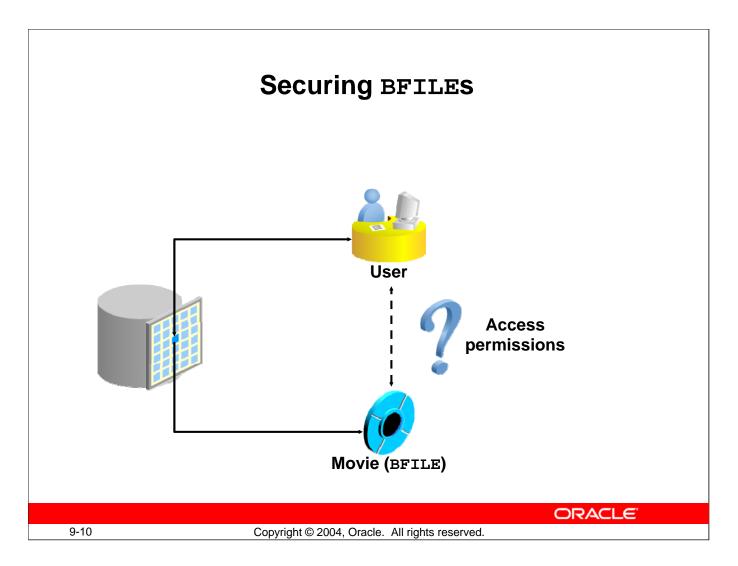
BFILES are external large objects (LOBs) stored in OS files that are external to database tables. The BFILE data type stores a locator to the physical file. A BFILE can be in GIF, JPEG, MPEG, MPEG2, text, or other formats. The external LOBs may be located on hard disks, CDROMs, photo CDs, or other media, but a single LOB cannot extend from one medium or device to another. The BFILE data type is available so that database users can access the external file system. Oracle Database 10*g* provides:

- Definition of BFILE objects
- Association of BFILE objects to corresponding external files
- Security for BFILEs

The remaining operations that are required for using BFILEs are possible through the DBMS\_LOB package and OCI. BFILEs are read-only; they do not participate in transactions. Support for integrity and durability must be provided by the operating system. The file must be created and placed in the appropriate directory, giving the Oracle process privileges to read the file. When the LOB is deleted, the Oracle server does not delete the file.

Administration of the files and the OS directory structures can be managed by the database administrator (DBA), system administrator, or user. The maximum size of an external large object depends on the operating system but cannot exceed four GB.

Note: BFILEs are available with the Oracle8 database and later releases.



# Securing BFILES

Unauthenticated access to files on a server presents a security risk. Oracle Database 10g can act as a security mechanism to shield the operating system from unsecured access while removing the need to manage additional user accounts on an enterprise computer system.

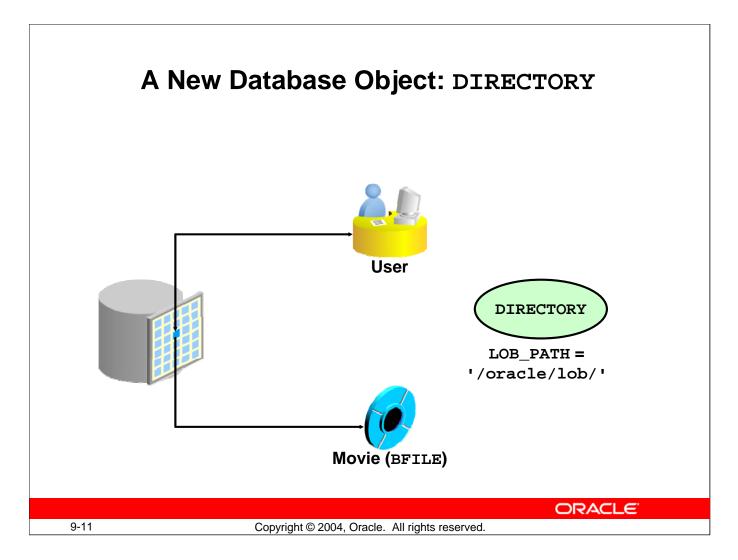
#### **File Location and Access Privileges**

The file must reside on the machine where the database exists. A time-out to read a nonexistent BFILE is based on the OS value.

You can read a BFILE in the same way as you read an internal LOB. However, there could be restrictions related to the file itself, such as:

- Access permissions
- File system space limits
- Non-Oracle manipulations of files
- OS maximum file size

Oracle Database 10*g* does not provide transactional support on BFILES. Any support for integrity and durability must be provided by the underlying file system and the OS. Oracle backup and recovery methods support only the LOB locators, not the physical BFILES.



# A New Database Object: DIRECTORY

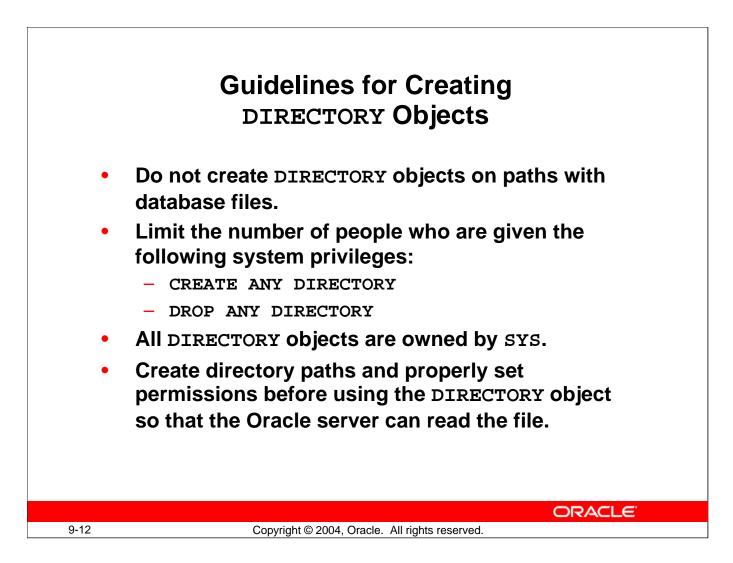
A DIRECTORY is a nonschema database object that enables administration of access and usage of BFILEs in Oracle Database 10g.

A DIRECTORY specifies an alias for a directory on the file system of the server under which a BFILE is located. By granting suitable privileges for these items to users, you can provide secure access to files in the corresponding directories on a user-by-user basis (certain directories can be made read-only, inaccessible, and so on).

Furthermore, these directory aliases can be used while referring to files (open, close, read, and so on) in PL/SQL and OCI. This provides application abstraction from hard-coded path names and gives flexibility in portably managing file locations.

The DIRECTORY object is owned by SYS and created by the DBA (or a user with the CREATE ANY DIRECTORY privilege). The directory objects have object privileges, unlike any other nonschema object. Privileges to the DIRECTORY object can be granted and revoked. Logical path names are not supported.

The permissions for the actual directory depend on the operating system. They may differ from those defined for the DIRECTORY object and could change after the creation of the DIRECTORY object.



# Guidelines for Creating DIRECTORY Objects

To associate an OS file with a BFILE, you should first create a DIRECTORY object that is an alias for the full pathname to the OS file.

Create DIRECTORY objects by using the following guidelines:

- Directories should point to paths that do not contain database files, because tampering with these files could corrupt the database. Currently, only the READ privilege can be given for a DIRECTORY object.
- The CREATE ANY DIRECTORY and DROP ANY DIRECTORY system privileges should be used carefully and not granted to users indiscriminately.
- DIRECTORY objects are not schema objects; all are owned by SYS.
- Create the directory paths with appropriate permissions on the OS before creating the DIRECTORY object. Oracle does not create the OS path.

If you migrate the database to a different OS, then you may need to change the path value of the DIRECTORY object.

The DIRECTORY object information that you create by using the CREATE DIRECTORY command is stored in the DBA\_DIRECTORIES and ALL\_DIRECTORIES data dictionary views.

	Managing BFILES
The	DBA or the system administrator:
	Creates an OS directory and supplies files
	Creates a DIRECTORY object in the database
3.	Grants the READ privilege on the DIRECTORY object to appropriate database users
The	developer or the user:
4.	Creates an Oracle table with a column defined as a BFILE data type
5.	Inserts rows into the table using the BFILENAME function to populate the BFILE column
6.	Writes a PL/SQL subprogram that declares and initializes a LOB locator, and reads BFILE
9-13	Copyright © 2004, Oracle. All rights reserved.
0.10	

# How to Manage BFILES

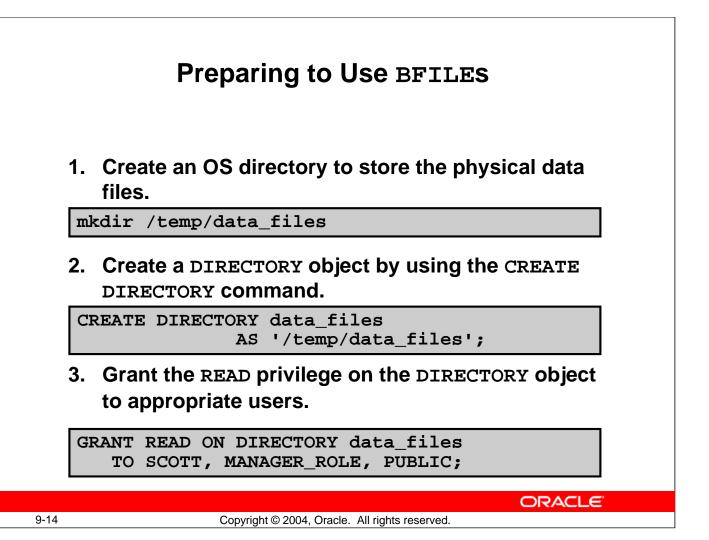
Managing BFILEs requires cooperation between the database and system administrator and the between the developer and user of the files.

The database or system administrator should perform the following privileged tasks:

- 1. Create the operating system (OS) directory (as an Oracle user), and set permissions so that the Oracle server can read the contents of the OS directory. Load files into the OS directory.
- 2. Create a database DIRECTORY object that references the OS directory.
- 3. Grant the READ privilege on the database DIRECTORY object to database users requiring access to it.

The designer, application developer, or user should perform the following tasks:

- 4. Create a database table containing a column defined as the BFILE data type.
- 5. Insert rows into the table using the BFILENAME function to populate the BFILE column associating the field to an OS file in the named DIRECTORY.
- 6. Write PL/SQL subprograms that:
  - a. Declare and initialize the BFILE LOB locator
  - b. Select the row and column containing the BFILE into the LOB locator
  - c. Read the BFILE with a DBMS\_LOB function, using the locator file reference



# Preparing to Use BFILES

To use a BFILE within an Oracle table, you must have a table with a column of BFILE type. For the Oracle server to access an external file, the server needs to know the physical location of the file in the OS directory structure.

The database DIRECTORY object provides the means to specify the location of the BFILES. Use the CREATE DIRECTORY command to specify the pointer to the location where your BFILES are stored. You need the CREATE ANY DIRECTORY privilege.

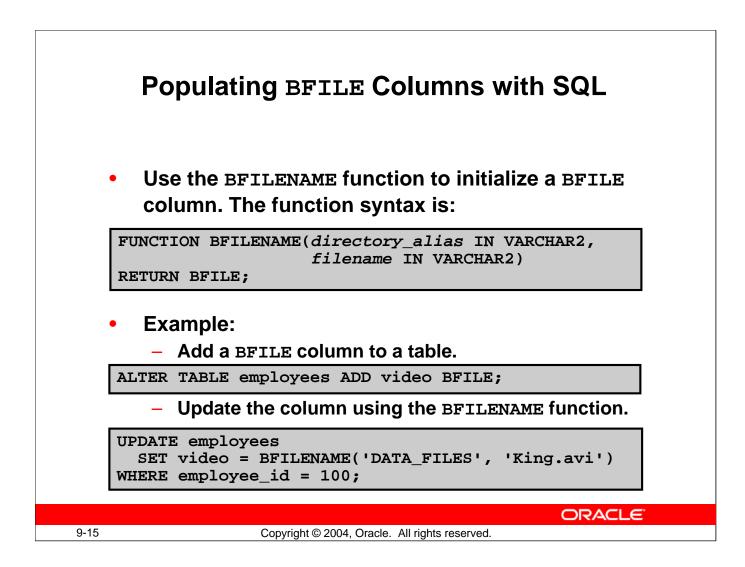
Syntax definition: CREATE DIRECTORY dir\_name AS os\_path;

In this syntax, *dir\_name* is the name of the directory database object, and *os\_path* is the location of the BFILES.

The slide examples show the commands to set up:

- The physical directory, for example /temp/data\_files, in the OS
- A named DIRECTORY object, called data\_files, that points to the physical directory in the OS
- The READ access right on the directory to be granted to users in the database, providing the privilege to read the BFILEs from the directory

**Note:** The value of the SESSION\_MAX\_OPEN\_FILES database initialization parameter, which is set to 10 by default, limits the number of BFILEs that can be opened in a session.



# Populating BFILE Columns with SQL

The BFILENAME function is a built-in function that you use to initialize a BFILE column, using the following two parameters:

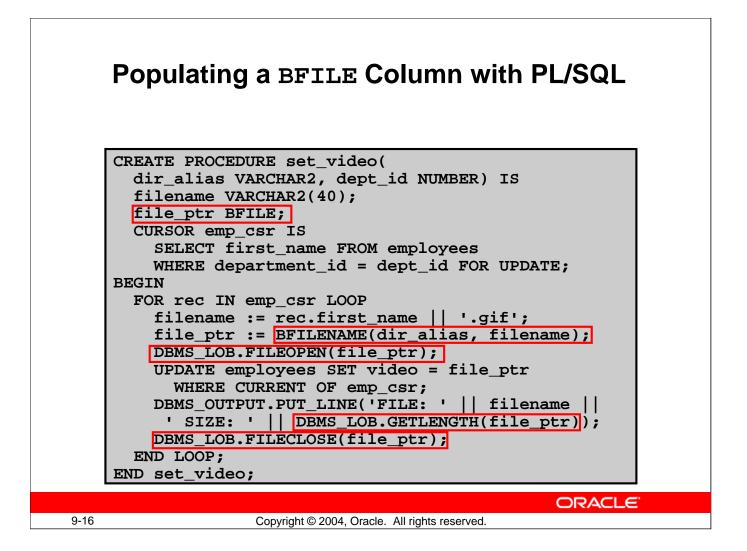
- *directory\_alias* for the name of the DIRECTORY database object that references the OS directory containing the files
- *filename* for the name of the BFILE to be read

The BFILENAME function creates a pointer (or LOB locator) to the external file stored in a physical directory, which is assigned a directory alias name that is used in the first parameter of the function. Populate the BFILE column using the BFILENAME function in either of the following:

- The VALUES clause of an INSERT statement
- The SET clause of an UPDATE statement

An UPDATE operation can be used to change the pointer reference target of the BFILE. A BFILE column can also be initialized to a NULL value and updated later with the BFILENAME function, as shown in the slide.

After the BFILE columns have been associated with a file, subsequent read operations on the BFILE can be performed by using the PL/SQL DBMS\_LOB package and OCI. However, these files are read-only when accessed through BFILEs. Therefore, they cannot be updated or deleted through BFILEs.



# Populating a BFILE Column with PL/SQL

The example shows a PL/SQL procedure called set\_video, which accepts the name of the directory alias referencing the OS file system as a parameter, and a department ID. The procedure performs the following tasks:

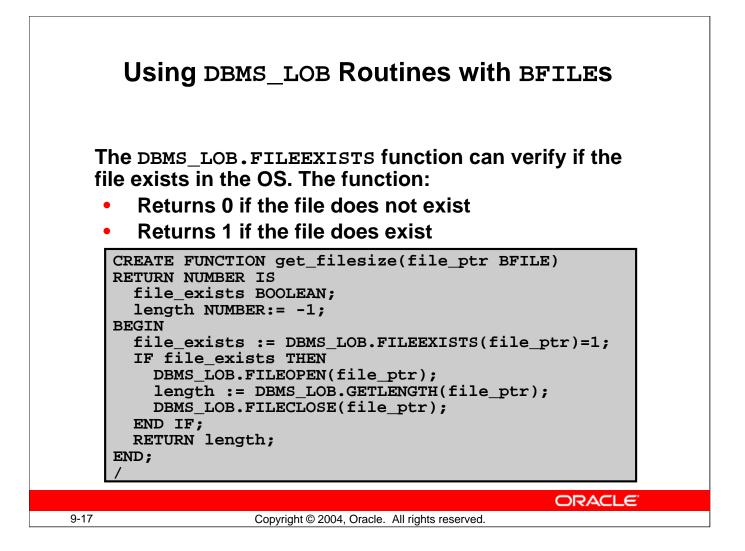
- Uses a cursor FOR loop to obtain each employee record
- Sets the filename by appending .gif to the employee's last\_name
- Creates an in-memory LOB locator for the BFILE in the file\_ptr variable
- Calls the DBMS\_LOB.FILEOPEN procedure to verify whether the file exists, and to determine the size of the file using the DBMS\_LOB.GETLENGTH function
- Executes an UPDATE statement to write the BFILE locator value to the video BFILE column
- Displays the file size returned from the DBMS\_LOB.GETLENGTH function
- Closes the file using the DBMS\_LOB.FILECLOSE procedure

Executing with the following call:

```
EXECUTE set_video('DATA_FILE', 60)
```

Sample results are:

FILE: Alexander.gif SIZE: 5213
FILE: Bruce.gif SIZE: 26059
.



#### Using DBMS\_LOB Routines with BFILES

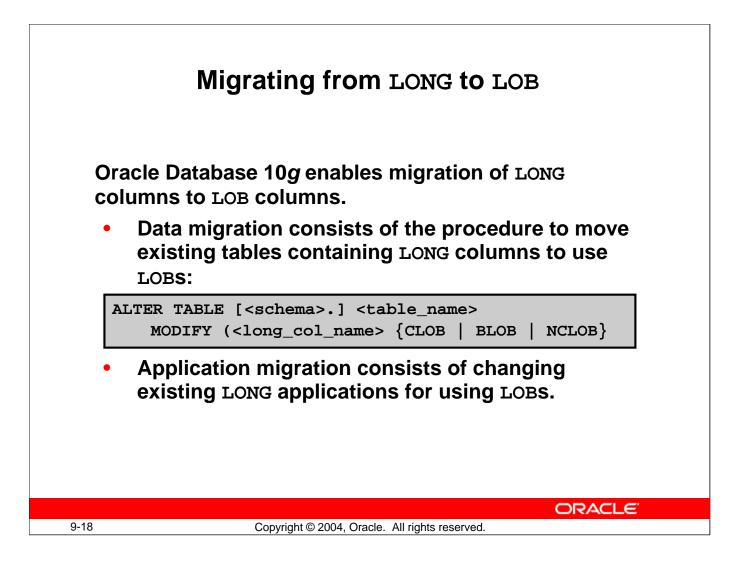
The set\_video procedure in the previous page will terminate with an exception if a file does not exist. To prevent the loop from prematurely terminating, you could create a function, such as get\_filesize, to determine whether a given BFILE locator references a file that actually exists on the server's file system. The DBMS\_LOB.FILEEXISTS function expects the BFILE locator as a parameter and returns an INTEGER with:

- A value 0 if the physical file does not exist
- A value 1 if the physical file exists

If the BFILE parameter is invalid, one of the three exceptions may be raised:

- NOEXIST\_DIRECTORY if the directory does not exist
- NOPRIV\_DIRECTORY if database processes do not have privileges for the directory
- INVALID\_DIRECTORY if the directory was invalidated after the file was opened

In the get\_filesize function, the output of the DBMS\_LOB.FILEEXISTS function is compared with value 1 and the result of the condition sets the BOOLEAN variable file\_exists. The DBMS\_LOB.FILEOPEN call is performed only if the file does exist, preventing unwanted exceptions from occurring. The get\_filesize function returns a value of -1 if a file does not exist; otherwise it returns the size of the file in bytes. The caller can take appropriate action with this information.



## Migrating from LONG to LOB

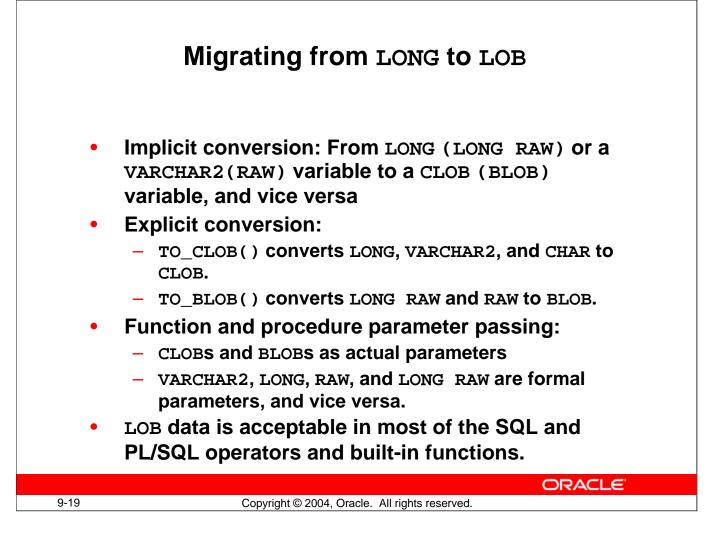
Oracle Database 10g supports LONG-to-LOB migration using an API. In data migration, existing tables that contain LONG columns need to be moved to use LOB columns. This can be done by using the ALTER TABLE command. In Oracle8*i*, an operator named TO\_LOB had to be used to copy a LONG to a LOB. In Oracle Database 10g, this operation can be performed using the syntax shown in the slide. You can use the syntax shown to:

- Modify a LONG column to a CLOB or an NCLOB column
- Modify a LONG RAW column to a BLOB column

The constraints of the LONG column (NULL and NOT NULL are the only allowed constraints) are maintained for the new LOB columns. The default value specified for the LONG column is also copied to the new LOB column. For example, suppose you have the following table: CREATE TABLE long\_tab (id NUMBER, long\_col LONG);

To change the long\_col column in table long\_tab to the CLOB data type, use: ALTER TABLE long\_tab MODIFY ( long\_col CLOB );

For information about the limitations on LONG-to-LOB migration, refer to *Oracle Database Application Developer's Guide - Large Objects*. In application migration, the existing LONG applications change for using LOBs. You can use SQL and PL/SQL to access LONGs and LOBs. The LONG-to-LOB migration API is provided for both OCI and PL/SQL.



# Migrating from LONG to LOB (continued)

With the new LONG-to-LOB API introduced in Oracle Database 10*g*, data from CLOB and BLOB columns can be referenced by regular SQL and PL/SQL statements.

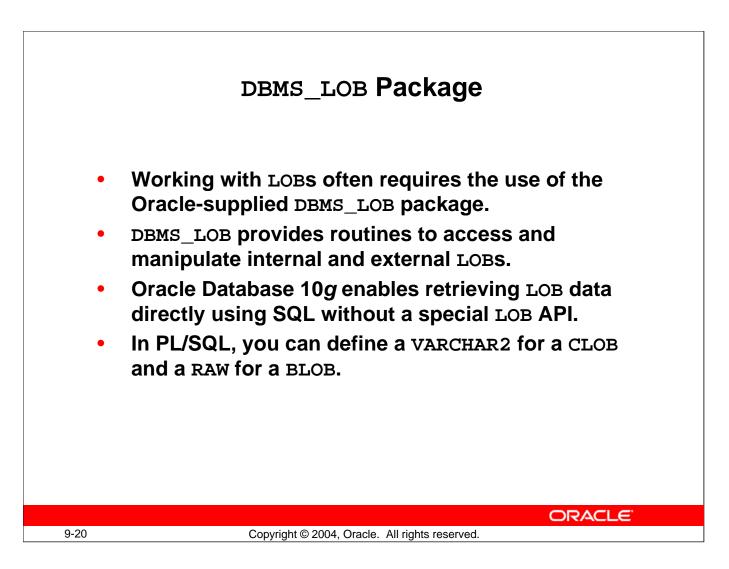
**Implicit assignment and parameter passing:** The LONG-to-LOB migration API supports assigning a CLOB (BLOB) variable to a LONG (LONG RAW) or a VARCHAR2(RAW) variable, and vice versa.

**Explicit conversion functions:** In PL/SQL, the following two new explicit conversion functions have been added in Oracle Database 10*g* to convert other data types to CLOB and BLOB as part of LONG-to-LOB migration:

- TO\_CLOB( ) converts LONG, VARCHAR2, and CHAR to CLOB
- TO\_BLOB( ) converts LONG RAW and RAW to BLOB

**Note:** TO\_CHAR() is enabled to convert a CLOB to a CHAR type.

**Function and procedure parameter passing:** This enables the use of CLOBs and BLOBs as actual parameters where VARCHAR2, LONG, RAW, and LONG RAW are formal parameters, and vice versa. In SQL and PL/SQL built-in functions and operators, a CLOB can be passed to SQL and PL/SQL VARCHAR2 built-in functions, behaving exactly like a VARCHAR2. Or the VARCHAR2 variable can be passed into DBMS\_LOB APIs acting like a LOB locator. For more information, see "Migrating from LONGs to LOBs" in *Application Developer's Guide - Large Objects*.



### DBMS\_LOB Package

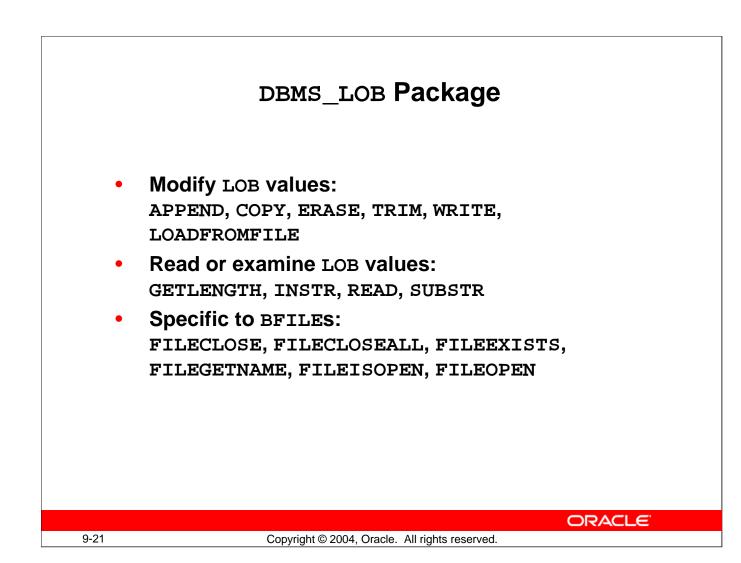
In releases prior to Oracle9*i*, you must use the DBMS\_LOB package for retrieving data from LOBs. To create the DBMS\_LOB package, the dbmslob.sql and prvtlob.plb scripts must be executed as SYS. The catproc.sql script executes the scripts. Then users can be granted appropriate privileges to use the package.

The package does not support any concurrency control mechanism for BFILE operations. The user is responsible for locking the row containing the destination internal LOB before calling any subprograms that involve writing to the LOB value. These DBMS\_LOB routines do not implicitly lock the row containing the LOB.

The two constants, LOBMAXSIZE and FILE\_READONLY, defined in the package specification are also used in the procedures and functions of DBMS\_LOB; for example, use them to achieve the maximum level of purity to be used in SQL expressions.

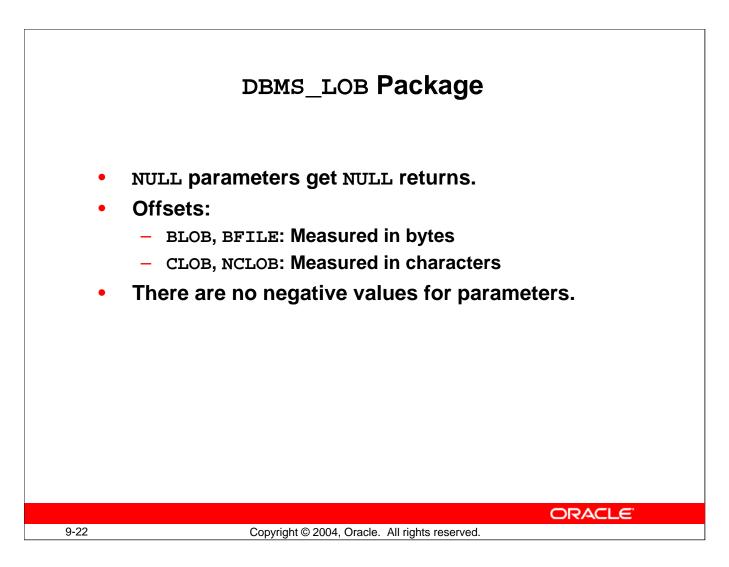
The DBMS\_LOB functions and procedures can be broadly classified into two types: mutators and observers.

- The mutators can modify LOB values: APPEND, COPY, ERASE, TRIM, WRITE, FILECLOSE, FILECLOSEALL, and FILEOPEN.
- The observers can read LOB values: COMPARE, FILEGETNAME, INSTR, GETLENGTH, READ, SUBSTR, FILEEXISTS, and FILEISOPEN.



### DBMS\_LOB Package (continued)

	-9- (
APPEND	Appends the contents of the source LOB to the destination LOB
COPY	Copies all or part of the source LOB to the destination LOB
ERASE	Erases all or part of a LOB
LOADFROMFILE	Loads BFILE data into an internal LOB
TRIM	Trims the LOB value to a specified shorter length
WRITE	Writes data to the LOB from a specified offset
GETLENGTH	Gets the length of the LOB value
INSTR	Returns the matching position of the <i>n</i> th occurrence of the pattern in the LOB
READ	Reads data from the LOB starting at the specified offset
SUBSTR	Returns part of the LOB value starting at the specified offset
FILECLOSE	Closes the file
FILECLOSEALL	Closes all previously opened files
FILEEXISTS	Checks whether the file exists on the server
FILEGETNAME	Gets the directory alias and file name
FILEISOPEN	Checks if the file was opened using the input BFILE locators
FILEOPEN	Opens a file

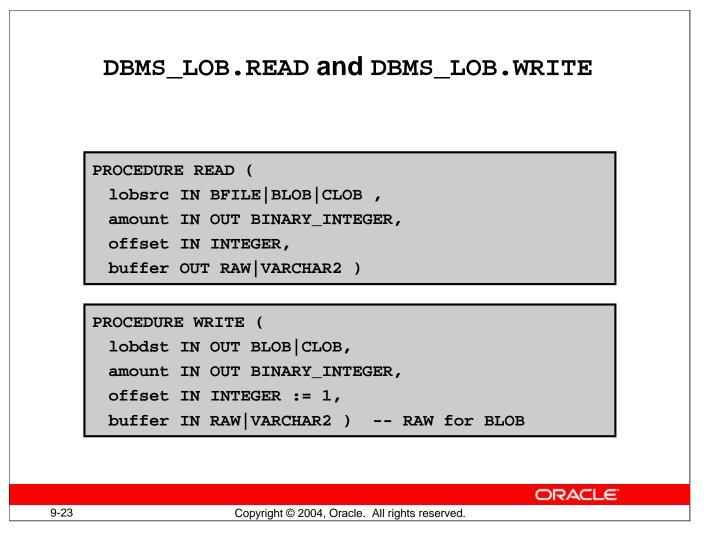


### Using the DBMS\_LOB Routines

All functions in the DBMS\_LOB package return NULL if any input parameters are NULL. All mutator procedures in the DBMS\_LOB package raise an exception if the destination LOB/BFILE is input as NULL.

Only positive, absolute offsets are allowed. They represent the number of bytes or characters from the beginning of LOB data from which to start the operation. Negative offsets and ranges observed in SQL string functions and operators are not allowed. Corresponding exceptions are raised upon violation. The default value for an offset is 1, which indicates the first byte or character in the LOB value.

Similarly, only natural number values are allowed for the amount (BUFSIZ) parameter. Negative values are not allowed.



#### DBMS\_LOB.READ

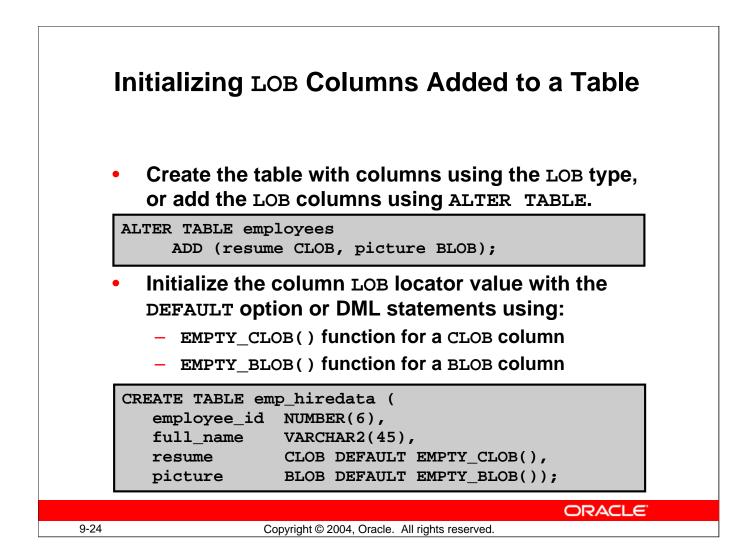
Call the READ procedure to read and return piecewise a specified AMOUNT of data from a given LOB, starting from OFFSET. An exception is raised when no more data remains to be read from the source LOB. The value returned in AMOUNT is less than the one specified if the end of the LOB is reached before the specified number of bytes or characters can be read. In the case of CLOBs, the character set of data in BUFFER is the same as that in the LOB. PL/SQL allows a maximum length of 32,767 for RAW and VARCHAR2 parameters. Ensure that the allocated system resources are adequate to support buffer sizes for the given number of user sessions. Otherwise, the Oracle server raises the appropriate memory exceptions.

**Note:** BLOB and BFILE return RAW; the others return VARCHAR2.

#### DBMS\_LOB.WRITE

Call the WRITE procedure to write piecewise a specified AMOUNT of data into a given LOB, from the user-specified BUFFER, starting from an absolute OFFSET from the beginning of the LOB value.

Make sure (especially with multibyte characters) that the amount in bytes corresponds to the amount of buffer data. WRITE has no means of checking whether they match, and it will write AMOUNT bytes of the buffer contents into the LOB.



## Initializing LOB Columns Added to a Table

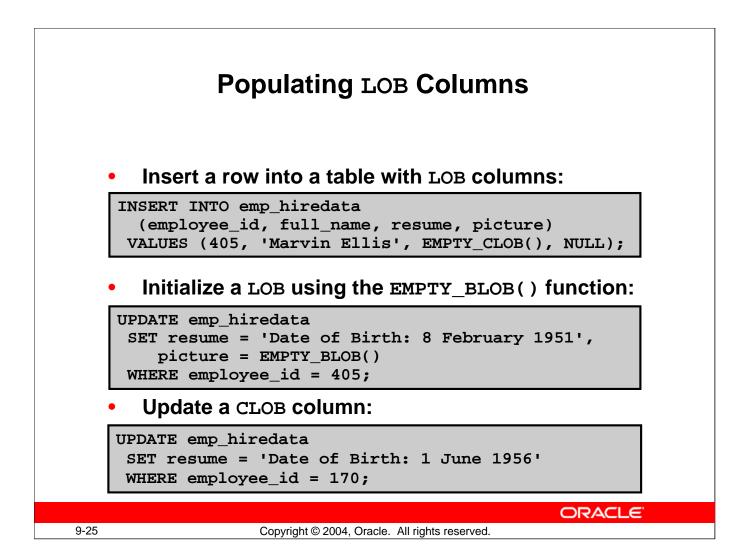
LOB columns are defined by using SQL data definition language (DDL), as in the ALTER TABLE statement in the slide. The contents of a LOB column are stored in the LOB segment, whereas the column in the table contains only a reference to that specific storage area, called the LOB locator. In PL/SQL, you can define a variable of type LOB, which contains only the value of the LOB locator. You can initialize the LOB locators using:

- EMPTY\_CLOB() function to a LOB locator for a CLOB column
- EMPTY\_BLOB() function to a LOB locator for a BLOB column

**Note:** These functions create the LOB locator value and not the LOB content. In general, you use the DBMS\_LOB package subroutines to populate the content. The functions are available in Oracle SQL DML, and are not part of the DBMS\_LOB package.

The last example in the slide shows how you can use the EMPTY\_CLOB() and EMPTY\_BLOB() functions in the DEFAULT option in a CREATE TABLE statement. In this way, the LOB locator values are populated in their respective columns when a row is inserted into the table and the LOB columns have not been specified in the INSERT statement.

The next page shows how to use the functions in INSERT and UPDATE statements to initialize the LOB locator values.



# Populating LOB Columns

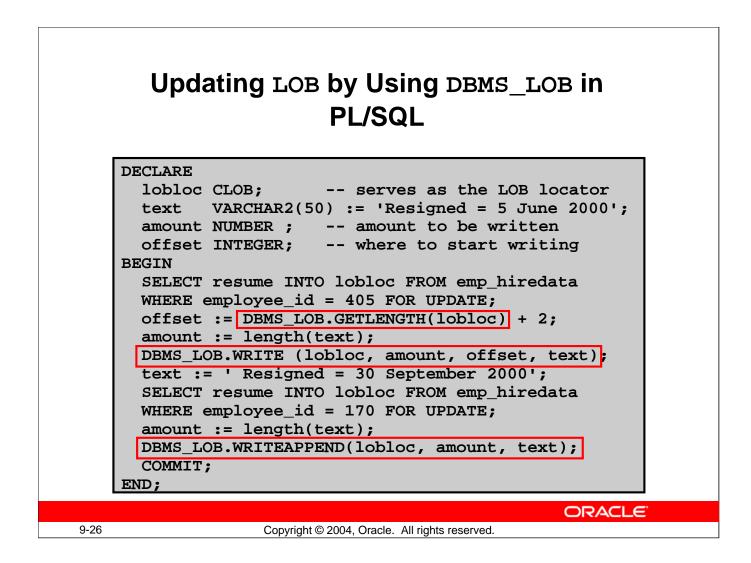
You can insert a value directly into a LOB column by using host variables in SQL or in PL/SQL, 3GL-embedded SQL, or OCI. You can use the special EMPTY\_BLOB() and EMPTY\_CLOB() functions in INSERT or UPDATE statements of SQL DML to initialize a NULL or non-NULL internal LOB to empty. To populate a LOB column, perform the following steps:

- 1. Initialize the LOB column to a non-NULL value, that is, set a LOB locator pointing to an empty or populated LOB value. This is done by using EMPTY\_BLOB() and EMPTY\_BLOB() functions.
- 2. Populate the LOB contents by using the DBMS\_LOB package routines.

However, as shown in the slide examples, the two UPDATE statements initialize the resume LOB locator value and populate its contents by supplying a literal value. This can also be done in an INSERT statement. A LOB column can be updated to:

- Another LOB value
- A NULL value
- A LOB locator with empty contents by using the EMPTY\_\*LOB() built-in function

You can update the LOB by using a bind variable in embedded SQL. When assigning one LOB to another, a new copy of the LOB value is created. Use a SELECT FOR UPDATE statement to lock the row containing the LOB column before updating a piece of the LOB contents.



## Updating LOB by Using DBMS\_LOB in PL/SQL

In the example in the slide, the LOBLOC variable serves as the LOB locator, and the AMOUNT variable is set to the length of the text you want to add. The SELECT FOR UPDATE statement locks the row and returns the LOB locator for the RESUME LOB column. Finally, the PL/SQL WRITE package procedure is called to write the text into the LOB value at the specified offset. WRITEAPPEND appends to the existing LOB value.

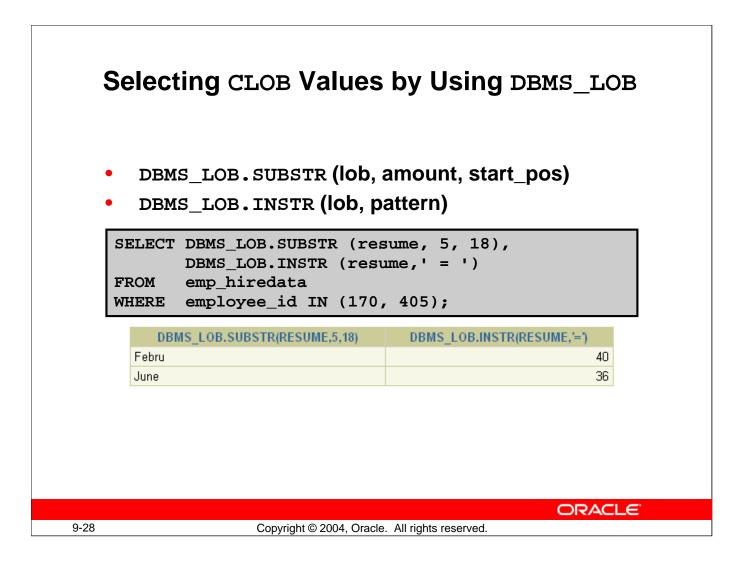
The example shows how to fetch a CLOB column in releases before Oracle9*i*. In those releases, it was not possible to fetch a CLOB column directly into a character column. The column value needed to be bound to a LOB locator, which is accessed by the DBMS\_LOB package. An example later in this lesson shows that you can directly fetch a CLOB column by binding it to a character variable.

**Note:** Versions prior to Oracle9*i* did not allow LOBs in the WHERE clause of UPDATE and SELECT statements. Now SQL functions of LOBs are allowed in predicates of WHERE. An example is shown later in this lesson.

Selecting CLOB Values by Using SQL		
SELECT emp FROM emp_h		1, full_name , resume CLOB
WHERE empl	.oyee_id	IN (405, 170);
EMPLOYEE_ID	FULL_NAME	RESUME
405	Marvin Ellis	Date of Birth: 8 February 1951 Resigned = 5 June 2000
. 170	Joe Fox	Date of Birth: 1 June 1956 Resigned = 30 September 2000
		ORACL

## Selecting CLOB Values by Using SQL

It is possible to see the data in a CLOB column by using a SELECT statement. It is not possible to see the data in a BLOB or BFILE column by using a SELECT statement in *i*SQL\*Plus. You have to use a tool that can display binary information for a BLOB, as well as the relevant software for a BFILE; for example, you can use Oracle Forms.



### Selecting CLOB Values by Using DBMS\_LOB

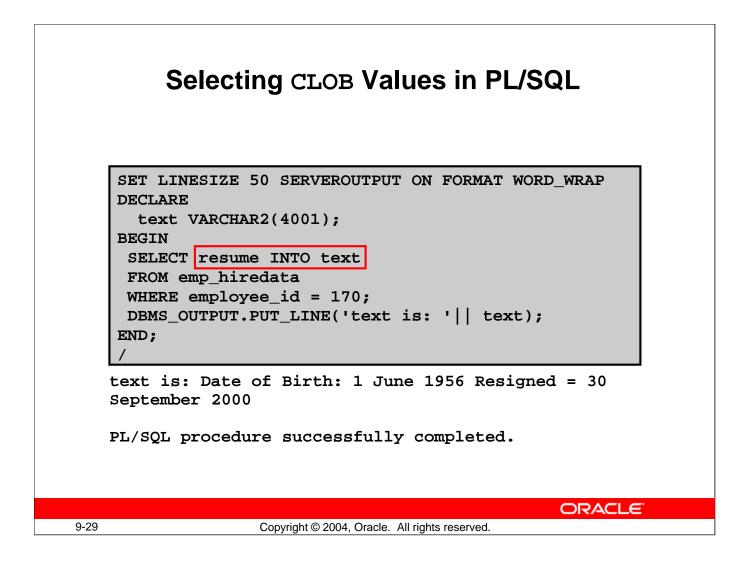
#### DBMS\_LOB.SUBSTR

Use DBMS\_LOB.SUBSTR to display a part of a LOB. It is similar in functionality to the SUBSTR SQL function.

#### DBMS\_LOB.INSTR

Use DBMS\_LOB.INSTR to search for information within the LOB. This function returns the numerical position of the information.

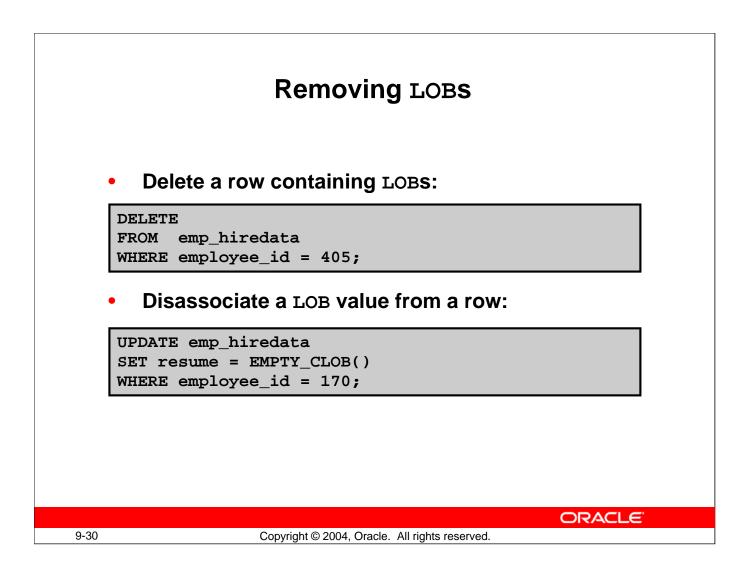
**Note:** Starting with Oracle9*i*, you can also use the SUBSTR and INSTR SQL functions to perform the operations shown in the slide.



### Selecting CLOB Values in PL/SQL

The slide shows the code for accessing CLOB values that can be implicitly converted to VARCHAR2 in Oracle10g. When selected, the RESUME column value is implicitly converted from a CLOB into a VARCHAR2 to be stored in the TEXT variable. Prior to Oracle9*i*, you first retrieved the CLOB locator value into a CLOB variable, and then read the LOB contents specifying the amount and offset in the DBMS\_LOB.READ procedure:

```
DECLARE
  rlob
          CLOB;
          VARCHAR2(4001);
  text
          NUMBER := 4001;
  amt
  offset NUMBER := 1;
BEGIN
 SELECT resume INTO rlob FROM emp_hirdata
 WHERE employee_id = 170;
 DBMS_LOB.READ(rlob, amt, offset, text);
 DBMS_OUTPUT.PUT_LINE('text is: '|| text);
END;
text is: Date of Birth: 1 June 1956 Resigned = 30 September 2000
PL/SQL procedure successfully completed.
```



### Removing LOBS

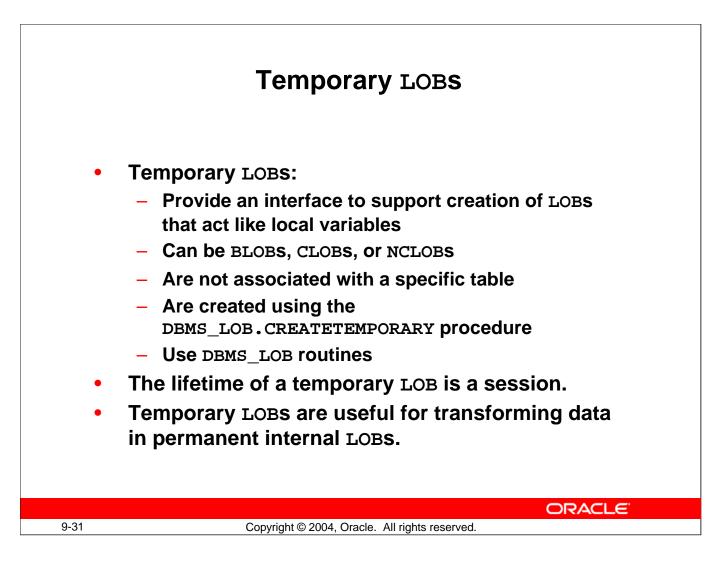
A LOB instance can be deleted (destroyed) using appropriate SQL DML statements. The SQL statement DELETE deletes a row and its associated internal LOB value. To preserve the row and destroy only the reference to the LOB, you must update the row by replacing the LOB column value with NULL or an empty string, or by using the EMPTY\_B/CLOB() function.

**Note:** Replacing a column value with NULL and using EMPTY\_B/CLOB are not the same. Using NULL sets the value to null; using EMPTY\_B/CLOB ensures that there is nothing in the column.

A LOB is destroyed when the row containing the LOB column is deleted, when the table is dropped or truncated, or when all the LOB data is updated.

You must explicitly remove the file associated with a BFILE using OS commands.

To erase part of an internal LOB, you can use DBMS\_LOB. ERASE.



### Temporary LOBS

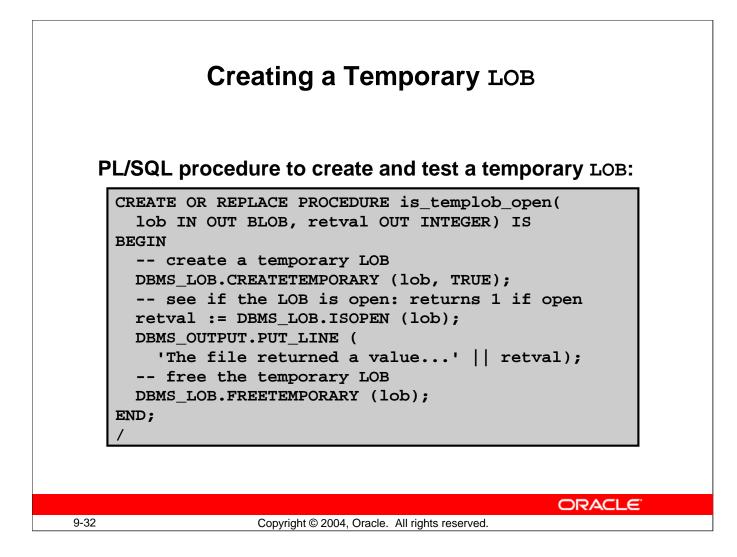
Temporary LOBs provide an interface to support the creation and deletion of LOBs that act like local variables. Temporary LOBs can be BLOBs, CLOBs, or NCLOBs.

The following are the features of temporary LOBs:

- Data is stored in your temporary tablespace, not in tables.
- Temporary LOBs are faster than persistent LOBs because they do not generate any redo or rollback information.
- Temporary LOBs lookup is localized to each user's own session. Only the user who creates a temporary LOB can access it, and all temporary LOBs are deleted at the end of the session in which they were created.
- You can create a temporary LOB using DBMS\_LOB.CREATETEMPORARY.

Temporary LOBs are useful when you want to perform some transformational operation on a LOB (for example, changing an image type from GIF to JPEG). A temporary LOB is empty when created and does not support the EMPTY\_B/CLOB functions.

Use the DBMS\_LOB package to use and manipulate temporary LOBs.

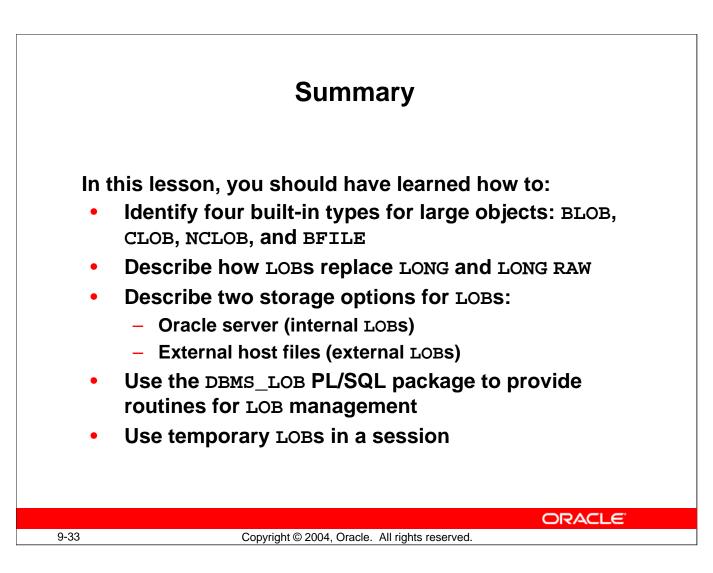


### Creating a Temporary LOB

The example in the slide shows a user-defined PL/SQL procedure, is\_templob\_open, that creates a temporary LOB. This procedure accepts a LOB locator as input, creates a temporary LOB, opens it, and tests whether the LOB is open.

The IsTempLOBOpen procedure uses the procedures and functions from the DBMS\_LOB package as follows:

- The CREATETEMPORARY procedure is used to create the temporary LOB.
- The ISOPEN function is used to test whether a LOB is open: this function returns the value 1 if the LOB is open.
- The FREETEMPORARY procedure is used to free the temporary LOB. Memory increases incrementally as the number of temporary LOBs grows, and you can reuse temporary LOB space in your session by explicitly freeing temporary LOBs.



### Summary

There are four LOB data types:

- A BLOB is a binary large object.
- A CLOB is a character large object.
- A NCLOB stores multibyte national character set data.
- A BFILE is a large object stored in a binary file outside the database.

LOBs can be stored internally (in the database) or externally (in an OS file). You can manage LOBs by using the DBMS\_LOB package and its procedure.

Temporary LOBs provide an interface to support the creation and deletion of LOBs that act like local variables.

	Practice 9: Overview
Thi •	is practice covers the following topics: Creating object types using the CLOB and BLOB data types Creating a table with LOB data types as columns
•	Using the DBMS_LOB package to populate and interact with the LOB data
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9-34	Copyright © 2004, Oracle. All rights reserved.

### **Practice 9: Overview**

In this practice, you create a table with both BLOB and CLOB columns. Then you use the DBMS\_LOB package to populate the table and manipulate the data.

### Practice 9

1. Create a table called PERSONNEL by executing the script file

E:\labs\PLPU\labs\lab\_09\_01.sql. The table contains the following attributes and data types:

Column Name	Data Type	Length
ID	NUMBER	6
last_name	VARCHAR2	35
review	CLOB	N/A
picture	BLOB	N/A

- 2. Insert two rows into the PERSONNEL table, one each for employee 2034 (whose last name is Allen) and for employee 2035 (whose last name is Bond). Use the empty function for the CLOB, and provide NULL as the value for the BLOB.
- 3. Examine and execute the script E:\labs\PLPU\labs\lab\_09\_03.sql. The script creates a table named REVIEW\_TABLE. This table contains annual review information for each employee. The script also contains two statements to insert review details for two employees.
- 4. Update the PERSONNEL table.
  - a. Populate the CLOB for the first row, using this subquery in an UPDATE statement: SELECT ann\_review

```
FROM review_table
```

```
WHERE employee_id = 2034;
```

b. Populate the CLOB for the second row, using PL/SQL and the DBMS\_LOB package. Use the following SELECT statement to provide a value for the LOB locator.

```
SELECT ann_review
FROM review_table
WHERE employee_id = 2035;
```

## If you have time, complete the following exercise:

- 5. Create a procedure that adds a locator to a binary file into the PICTURE column of the COUNTRIES table. The binary file is a picture of the country flag. The image files are named after the country IDs. You need to load an image file locator into all rows in Europe region (REGION\_ID = 1) in the COUNTRIES table. A DIRECTORY object called COUNTRY\_PIC referencing the location of the binary files has to be created for you.
  - a. Add the image column to the COUNTRIES table using:

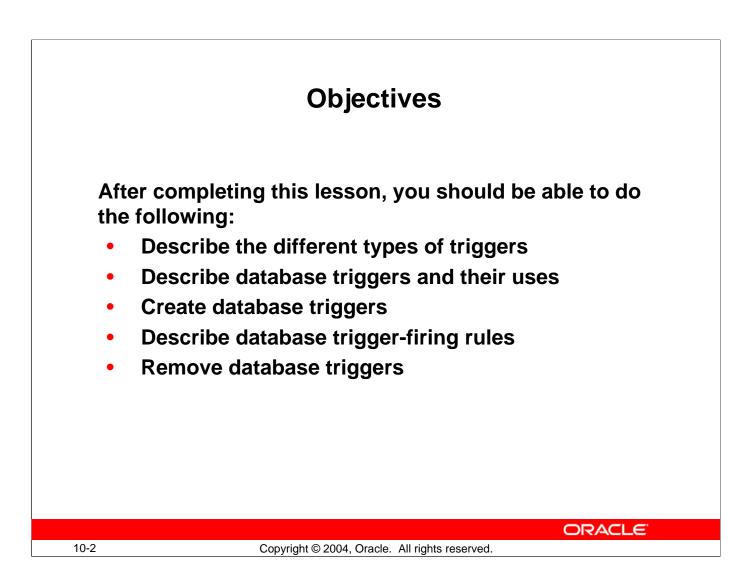
ALTER TABLE countries ADD (picture BFILE);

Alternatively, use the E:\labs\PLPU\labs\Lab\_09\_05\_a.sql file.

- b. Create a PL/SQL procedure called load\_country\_image that uses DBMS\_LOB.FILEEXISTS to test if the country picture file exists. If the file exists, then set the BFILE locator for the file in the PICTURE column; otherwise, display a message that the file does not exist. Use the DBMS\_OUTPUT package to report file size information for each image associated with the PICTURE column.
- c. Invoke the procedure by passing the name of the directory object COUNTRY\_PIC as a string literal parameter value.

## Oracle Database 10g: Develop PL/SQL Program Units 9-35





### Lesson Aim

In this lesson, you learn how to create and use database triggers.

<ul> <li>A trigger:</li> <li>Is a PL/SQL block or a PL/SQL procedure associated with a table, view, schema, or database</li> <li>Executes implicitly whenever a particular event takes place</li> <li>Can be either of the following: <ul> <li>Application trigger: Fires whenever an event occurs with a particular application</li> <li>Database trigger: Fires whenever a data event (such as DML) or system event (such as logon or shutdown) occurs on a schema or database</li> </ul> </li> </ul>		Types of Triggers
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# **Types of Triggers**

Application triggers execute implicitly whenever a particular data manipulation language (DML) event occurs within an application. An example of an application that uses triggers extensively is an application developed with Oracle Forms Developer.

Database triggers execute implicitly when any of the following events occur:

- DML operations on a table
- DML operations on a view, with an INSTEAD OF trigger
- DDL statements, such as CREATE and ALTER

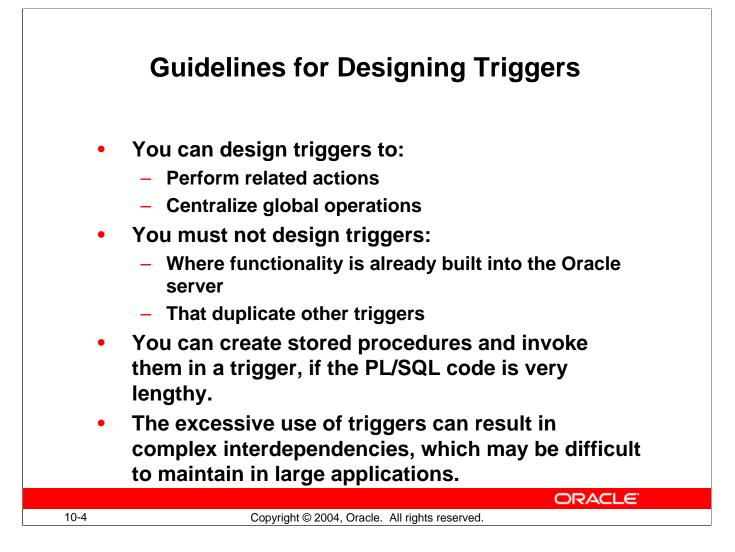
This is the case no matter which user is connected or which application is used. Database triggers also execute implicitly when some user actions or database system actions occur (for example, when a user logs on or the DBA shut downs the database).

**Note:** Database triggers can be defined on tables and on views. If a DML operation is issued on a view, then the INSTEAD OF trigger defines what actions take place. If these actions include DML operations on tables, then any triggers on the base tables are fired.

Database triggers can be system triggers on a database or a schema. For databases, triggers fire for each event for all users; for a schema, they fire for each event for that specific user.

This course explains how to create database triggers. Creating database triggers based on system events is discussed in the lesson titled "More Trigger Concepts."

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# **Guidelines for Designing Triggers**

- Use triggers to guarantee that related actions are performed for a specific operation.
- Use database triggers for centralized, global operations that should be fired for the triggering statement, independent of the user or application issuing the statement.
- Do not define triggers to duplicate or replace the functionality already built into the Oracle database. For example, implement integrity rules using declarative constraints, not triggers. To remember the design order for a business rule:
  - Use built-in constraints in the Oracle server, such as primary key, and so on.
  - Develop a database trigger or an application, such as a servlet or Enterprise JavaBean (EJB) on your middle tier.
  - Use a presentation interface, such as Oracle Forms, HTML, JavaServer Pages (JSP) and so on, for data presentation rules.
- Excessive use of triggers can result in complex interdependencies, which may be difficult to maintain. Use triggers when necessary, and be aware of recursive and cascading effects.
- Avoid lengthy trigger logic by creating stored procedures or packaged procedures that are invoked in the trigger body.
- Database triggers fire for every user each time the event occurs on the trigger which is created.

# **Creating DML Triggers**

Create DML statement or row type triggers by using:

CREATE [OR REPLACE] TRIGGER trigger\_name timing event1 [OR event2 OR event3] ON object\_name [[REFERENCING OLD AS old / NEW AS new] FOR EACH ROW [WHEN (condition)]] trigger\_body

- A statement trigger fires once for a DML statement.
- A row trigger fires once for each row affected.

Note: Trigger names must be unique with respect to other triggers in the same schema.

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# **Creating DML Triggers**

The components of the trigger syntax are:

- trigger\_name uniquely identifies the trigger.
- *timing* indicates when the trigger fires in relation to the triggering event. Values are BEFORE, AFTER, or INSTEAD OF.
- event identifies the DML operation causing the trigger to fire. Values are INSERT, UPDATE [OF column], and DELETE.
- *object\_name* indicates the table or view associated with the trigger.
- For row triggers you can specify:
  - A REFERENCING clause to choose a correlation names for referencing the old and new values of the current row (default values are OLD and NEW)
  - FOR EACH ROW to designate that the trigger is a row trigger
  - A WHEN clause to apply a conditional predicate, in parentheses, which is evaluated for each row to determine whether or not to execute the trigger body
- The *trigger\_body* is the action performed by the trigger, implemented as either of the following:
  - An anonymous block with a DECLARE or BEGIN, and an END
  - A CALL clause to invoke a stand-alone or packaged stored procedure, such as: CALL my\_procedure;

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# **Types of DML Triggers** The trigger type determines if the body executes for each row or only once for the triggering statement. A statement trigger: Executes once for the triggering event Is the default type of trigger Fires once even if no rows are affected at all A row trigger: Executes once for each row affected by the triggering event Is not executed if the triggering event does not affect any rows - Is indicated by specifying the FOR EACH ROW clause ORACLE 10-6 Copyright © 2004, Oracle. All rights reserved.

# Types of DML Triggers

You can specify that the trigger will be executed once for every row affected by the triggering statement (such as a multiple row UPDATE) or once for the triggering statement, no matter how many rows it affects.

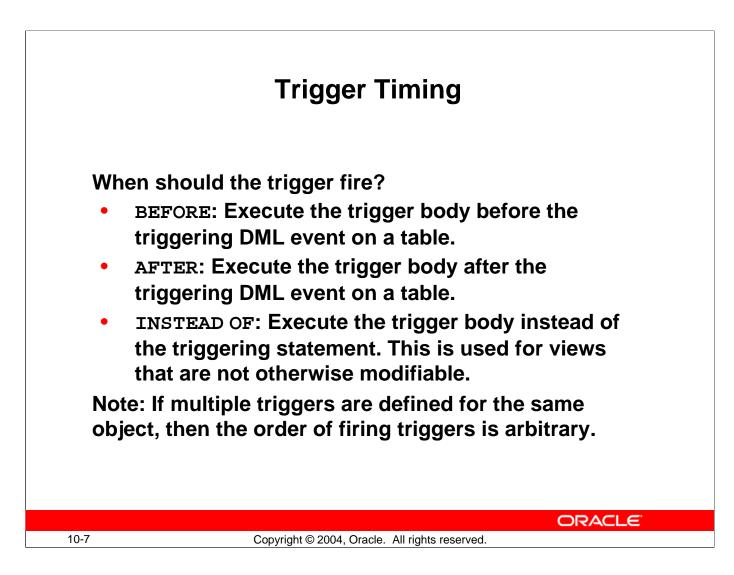
# **Statement Trigger**

A statement trigger is fired once on behalf of the triggering event, even if no rows are affected at all. Statement triggers are useful if the trigger action does not depend on the data from rows that are affected or on data provided by the triggering event itself (for example, a trigger that performs a complex security check on the current user).

## **Row Trigger**

A row trigger fires each time the table is affected by the triggering event. If the triggering event affects no rows, a row trigger is not executed. Row triggers are useful if the trigger action depends on data of rows that are affected or on data provided by the triggering event itself.

**Note:** Row triggers use correlation names to access the old and new column values of the row being processed by the trigger.



# **Trigger Timing**

The **BEFORE** trigger timing is frequently used in the following situations:

- To determine whether the triggering statement should be allowed to complete (This eliminates unnecessary processing and enables a rollback in cases where an exception is raised in the triggering action.)
- To derive column values before completing an INSERT or UPDATE statement
- To initialize global variables or flags, and to validate complex business rules

The **AFTER** triggers are frequently used in the following situations:

- To complete the triggering statement before executing the triggering action
- To perform different actions on the same triggering statement if a BEFORE trigger is already present

The **INSTEAD OF** triggers provide a transparent way of modifying views that cannot be modified directly through SQL DML statements because a view is not always modifiable. You can write appropriate DML statements inside the body of an INSTEAD OF trigger to perform actions directly on the underlying tables of views.

**Note:** If multiple triggers are defined for a table, then the order in which multiple triggers of the same type fire is arbitrary. To ensure that triggers of the same type are fired in a particular order, consolidate the triggers into one trigger that calls separate procedures in the desired order.

# **Trigger-Firing Sequence**

Use the following firing sequence for a trigger on a table when a single row is manipulated:

**DML** statement

	00, 'CONSULTI	,,	,
Triggering ac	tion		→ BEFORE statement
DEPARTMENT_ID	DEPARTMENT_NAME	LOCATION_ID	trigger
10	Administration	1700	55
20	Marketing	1800	
30	Purchasing	1700	
			→ BEFORE row trigger
400	CONSULTING	2400	$\rightarrow$ AFTER row trigger
			→ AFTER statement trigger

### **Trigger-Firing Sequence**

Create a statement trigger or a row trigger based on the requirement that the trigger must fire once for each row affected by the triggering statement, or just once for the triggering statement, regardless of the number of rows affected.

When the triggering DML statement affects a single row, both the statement trigger and the row trigger fire exactly once.

### Example

The SQL statement in the slide does not differentiate statement triggers from row triggers, because exactly one row is inserted into the table using the syntax for the INSERT statement shown.

# **Trigger-Firing Sequence**

Use the following firing sequence for a trigger on a table when many rows are manipulated:

UPDATE employees SET salary = salary * 1.1					
WHERE	WHERE department_id = 30;				
→ BEFORE statement trigger					
EMPLOYEE_I	EMPLOYEE ID LAST NAME DEPARTMENT ID				
	14 Raphaely	30	→ BEFORE row trigger		
	15 Khoo	30	→ AFTER row trigger		
	16 Baida	30			
	17 Tobias	30	→ BEFORE row trigger		
	18 Himuro	30			
	19 Colmenares	30	→ AFTER row trigger		
→ AFTER statement trigger					
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## **Trigger-Firing Sequence (continued)**

When the triggering DML statement affects many rows, the statement trigger fires exactly once, and the row trigger fires once for every row affected by the statement.

### Example

The SQL statement in the slide causes a row-level trigger to fire a number of times equal to the number of rows that satisfy the WHERE clause, that is, the number of employees reporting to department 30.

	Trigger Event Types and Body
• D tr • T	ger event: etermines which DML statement causes the igger to execute ypes are: - INSERT - UPDATE [OF column] - DELETE
• D	ger body: etermines what action is performed a PL/SQL block or a CALL to a procedure
10-10	Copyright © 2004, Oracle. All rights reserved.

# **Triggering Event Types**

The triggering event or statement can be an INSERT, UPDATE, or DELETE statement on a table.

• When the triggering event is an UPDATE statement, you can include a column list to identify which columns must be changed to fire the trigger. You cannot specify a column list for an INSERT or for a DELETE statement, because it always affects entire rows.

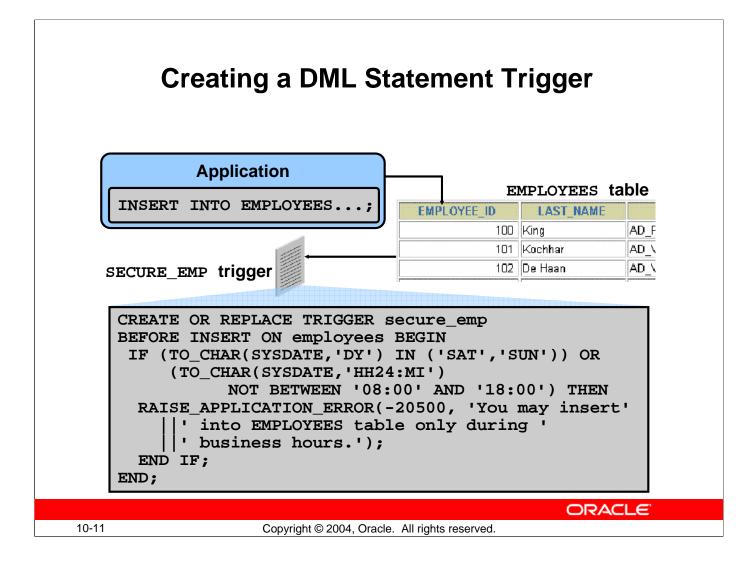
. . . UPDATE OF salary . . .

- The triggering event can contain one, two, or all three of these DML operations.
  - . . . INSERT or UPDATE or DELETE

. . . INSERT or UPDATE OF job\_id . . .

The trigger body defines the action, that is, what needs to be done when the triggering event is issued. The PL/SQL block can contain SQL and PL/SQL statements, and can define PL/SQL constructs such as variables, cursors, exceptions, and so on. You can also call a PL/SQL procedure or a Java procedure.

Note: The size of a trigger cannot be more than 32 KB.

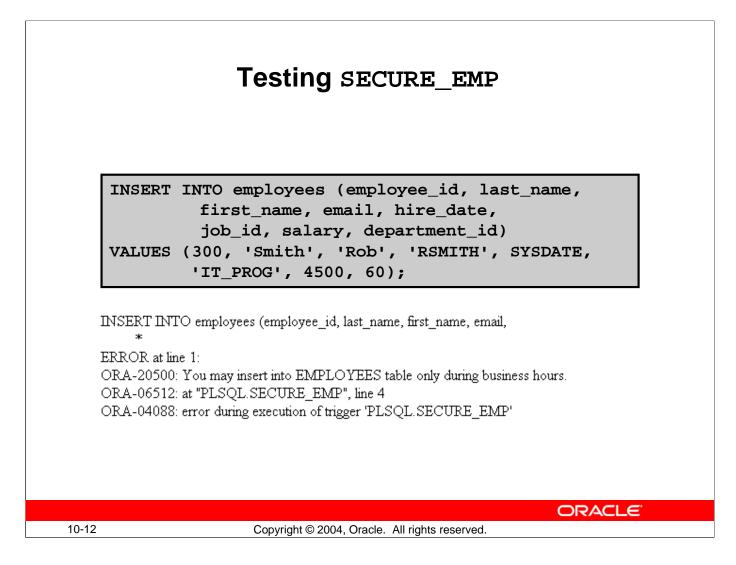


## **Creating a DML Statement Trigger**

In this example, the database trigger SECURE\_EMP is a BEFORE statement trigger that prevents the INSERT operation from succeeding if the business condition is violated. In this case, the trigger restricts inserts into the EMPLOYEES table during certain business hours, Monday through Friday.

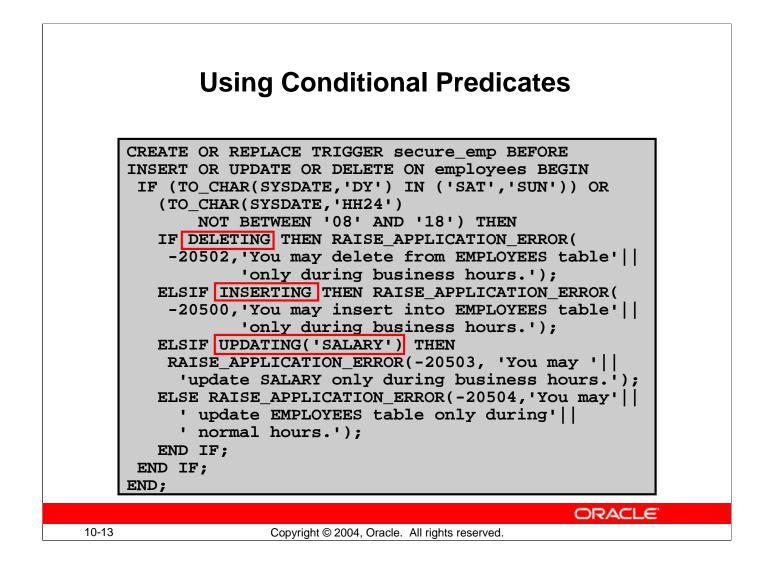
If a user attempts to insert a row into the EMPLOYEES table on Saturday, then the user sees an error message, the trigger fails, and the triggering statement is rolled back. Remember that the RAISE\_APPLICATION\_ERROR is a server-side built-in procedure that returns an error to the user and causes the PL/SQL block to fail.

When a database trigger fails, the triggering statement is automatically rolled back by the Oracle server



### Testing SECURE\_EMP

Insert a row into the EMPLOYEES table during nonbusiness hours. When the date and time are out of the business timings specified in the trigger, you get the error message as shown in the slide.

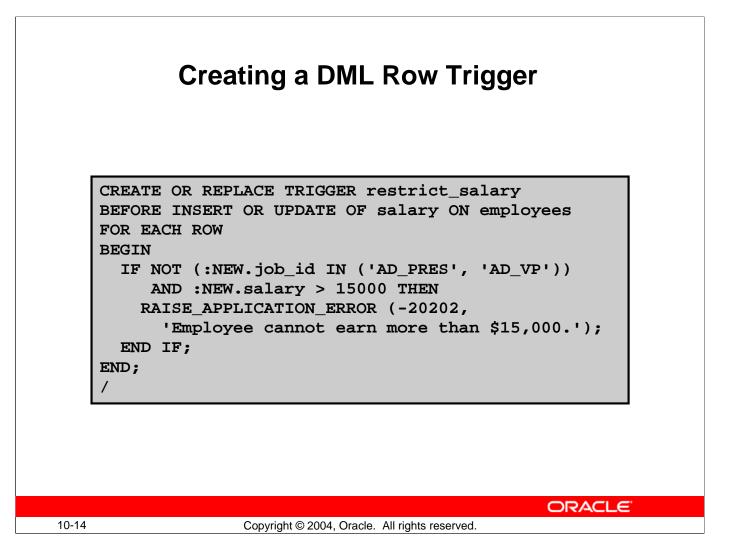


# **Combining Triggering Events**

You can combine several triggering events into one by taking advantage of the special conditional predicates INSERTING, UPDATING, and DELETING within the trigger body.

### Example

Create one trigger to restrict all data manipulation events on the EMPLOYEES table to certain business hours, Monday through Friday.



## Creating a DML Row Trigger

You can create a BEFORE row trigger in order to prevent the triggering operation from succeeding if a certain condition is violated.

In the example, a trigger is created to allow certain employees to be able to earn a salary of more than 15,000. Suppose that a user attempts to execute the following UPDATE statement:

```
UPDATE employees

SET salary = 15500

WHERE last_name = 'Russell';

The trigger raises the following exception:

UPDATE EMPLOYEES

*

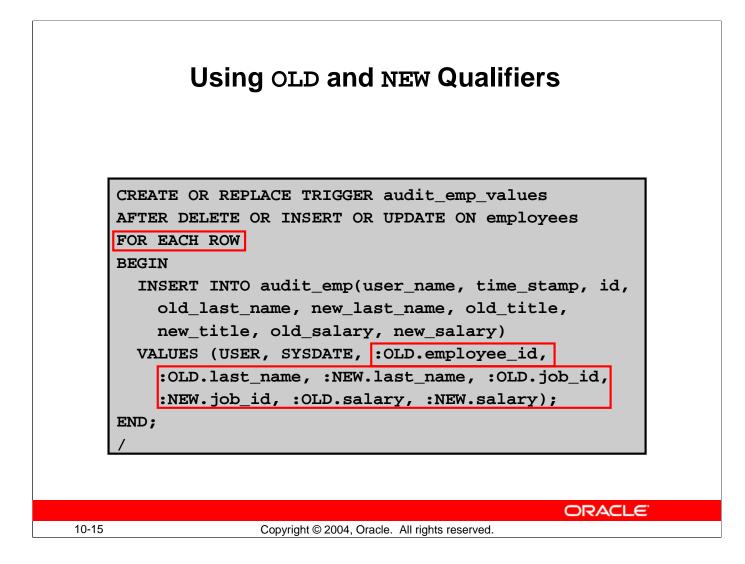
ERROR at line 1:

ORA-20202: Employee cannot earn more than $15,000.

ORA-06512: at "PLSQL.RESTRICT_SALARY", line 5

ORA-04088: error during execution of trigger

"PLSQL.RESTRICT_SALARY"
```



### Using OLD and NEW Qualifiers

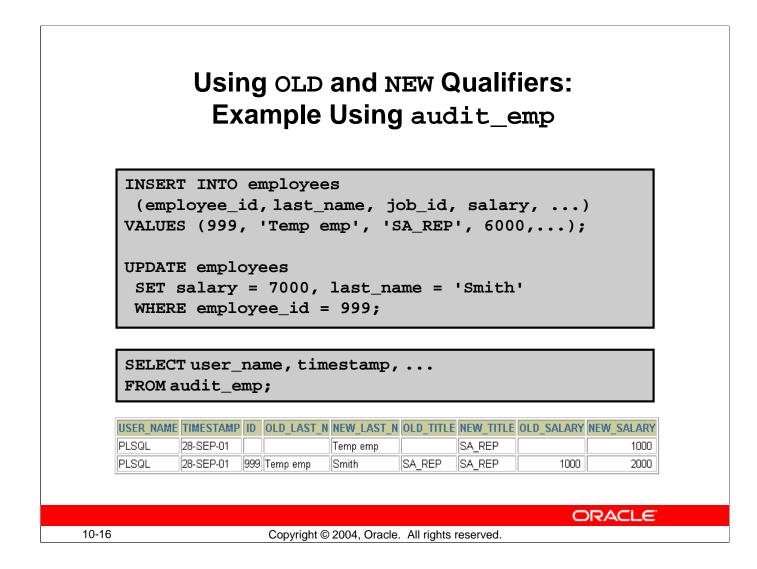
Within a ROW trigger, reference the value of a column before and after the data change by prefixing it with the OLD and NEW qualifiers.

Data Operation	Old Value	New Value
INSERT	NULL	Inserted value
UPDATE	Value before update	Value after update
DELETE	Value before delete	NULL

Usage notes:

- The OLD and NEW qualifiers are available only in ROW triggers.
- Prefix these qualifiers with a colon (:) in every SQL and PL/SQL statement.
- There is no colon (:) prefix if the qualifiers are referenced in the WHEN restricting condition.

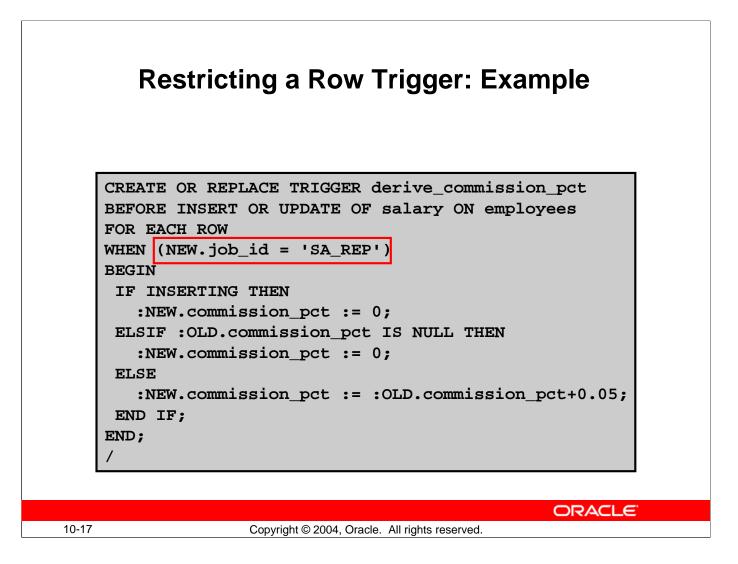
**Note:** Row triggers can decrease the performance if you do a lot of updates on larger tables.



### Using OLD and NEW Qualifiers: Example Using AUDIT\_EMP\_TABLE

Create a trigger on the EMPLOYEES table to add rows to a user table, AUDIT\_EMP, logging a user's activity against the EMPLOYEES table. The trigger records the values of several columns both before and after the data changes by using the OLD and NEW qualifiers with the respective column name.

There is an additional column named COMMENTS in AUDIT\_EMP that is not shown in this slide.

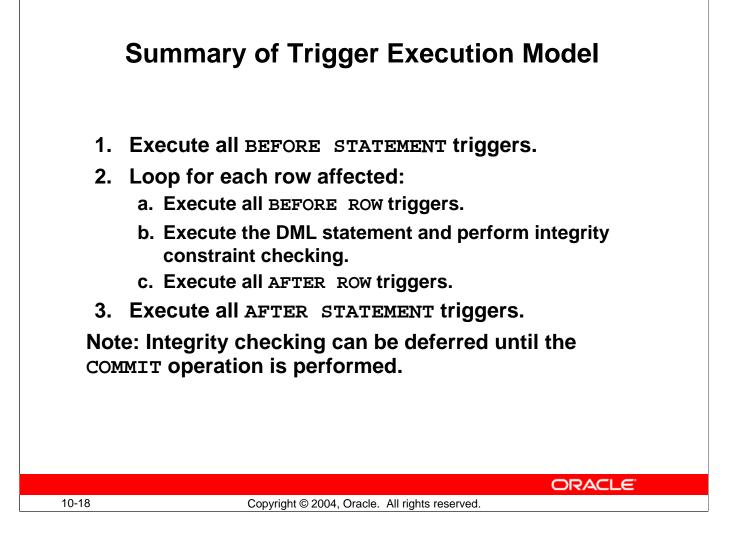


## **Restricting a Row Trigger: Example**

To restrict the trigger action to those rows that satisfy a certain condition, provide a WHEN clause.

Create a trigger on the EMPLOYEES table to calculate an employee's commission when a row is added to the EMPLOYEES table, or when an employee's salary is modified.

The NEW qualifier cannot be prefixed with a colon in the WHEN clause, because the WHEN clause is outside the PL/SQL blocks.



## **Trigger Execution Model**

A single DML statement can potentially fire up to four types of triggers:

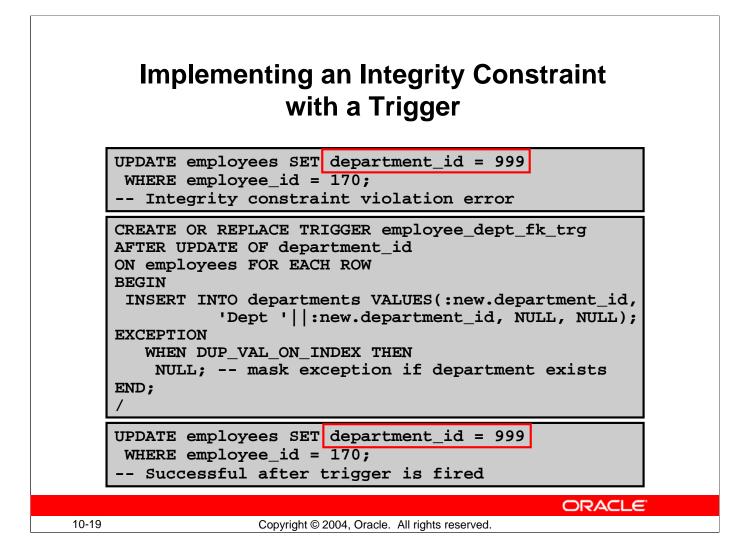
- The BEFORE and AFTER statement triggers
- The BEFORE and AFTER row triggers

A triggering event or a statement within the trigger can cause one or more integrity constraints to be checked. However, you can defer constraint checking until a COMMIT operation is performed.

Triggers can also cause other triggers—known as cascading triggers—to fire.

All actions and checks performed as a result of a SQL statement must succeed. If an exception is raised within a trigger and the exception is not explicitly handled, then all actions performed because of the original SQL statement are rolled back (including actions performed by firing triggers). This guarantees that integrity constraints can never be compromised by triggers.

When a trigger fires, the tables referenced in the trigger action may undergo changes by other users' transactions. In all cases, a read-consistent image is guaranteed for the modified values that the trigger needs to read (query) or write (update).



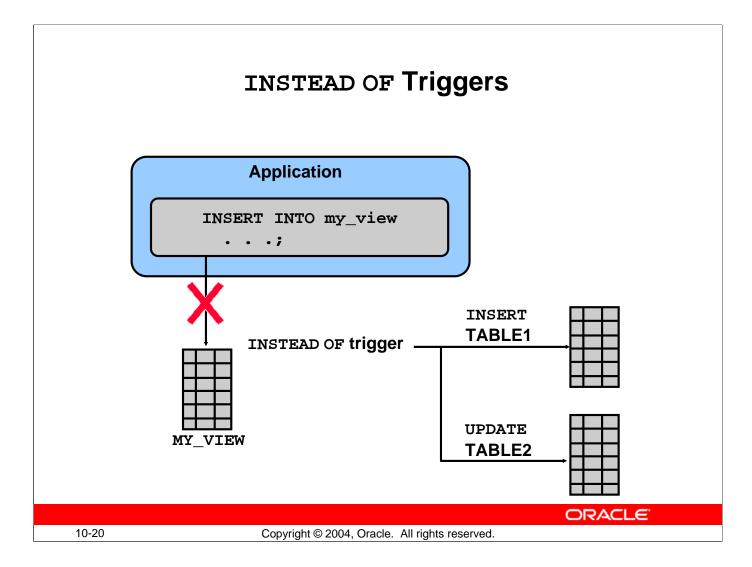
## Implementing an Integrity Constraint with a Trigger

The example in the slide explains a situation in which the integrity constraint can be taken care of by using a trigger. The EMPLOYEES table has a foreign key constraint on the DEPARTMENT\_ID column of the DEPARTMENTS table.

In the first SQL statement, the DEPARTMENT\_ID of the employee 170 is modified to 999. Because department 999 does not exist in the DEPARTMENTS table, the statement raises the exception -2292 for the integrity constraint violation.

The EMPLOYEE\_DEPT\_FK\_TRG trigger is created that inserts a new row into the DEPARTMENTS table, using :NEW.DEPARTMENT\_ID for the value of the new department's DEPARTMENT\_ID. The trigger fires when the UPDATE statement modifies the DEPARTMENT\_ID of employee 170 to 999. When the foreign key constraint is checked, it is successful, because the trigger inserted the department 999 into the DEPARTMENTS table. Therefore, no exception occurs, unless the department already exists when the trigger attempts to insert the new row. However, the EXCEPTION handler traps and masks the exception allowing the operation to succeed.

**Note:** This example works with Oracle8*i* and later releases, but produces a run-time error in releases prior to Oracle8*i*.



#### INSTEAD OF Triggers

Use INSTEAD OF triggers to modify data in which the DML statement has been issued against an inherently nonupdatable view. These triggers are called INSTEAD OF triggers because, unlike other triggers, the Oracle server fires the trigger instead of executing the triggering statement. This trigger is used to perform an INSERT, UPDATE, or DELETE operation directly on the underlying tables. You can write INSERT, UPDATE, or DELETE statements against a view, and the INSTEAD OF trigger works invisibly in the background to make the right actions take place. A view cannot be modified by normal DML statements if the view query contains set operators, group functions, clauses such as GROUP BY, CONNECT BY, START, the DISTINCT operator, or joins. For example, if a view consists of more than one table, an insert to the view may entail an insertion into one table and an update to another. So, you write an INSTEAD OF trigger that fires when you write an insert against the view. Instead of the original insertion, the trigger body executes, which results in an insertion of data into one table and an update to another table.

**Note:** If a view is inherently updatable and has INSTEAD OF triggers, then the triggers take precedence. INSTEAD OF triggers are row triggers. The CHECK option for views is not enforced when insertions or updates to the view are performed by using INSTEAD OF triggers. The INSTEAD OF trigger body must enforce the check.

# Creating an INSTEAD OF Trigger

Perform the INSERT into EMP\_DETAILS that is based on EMPLOYEES and DEPARTMENTS tables:

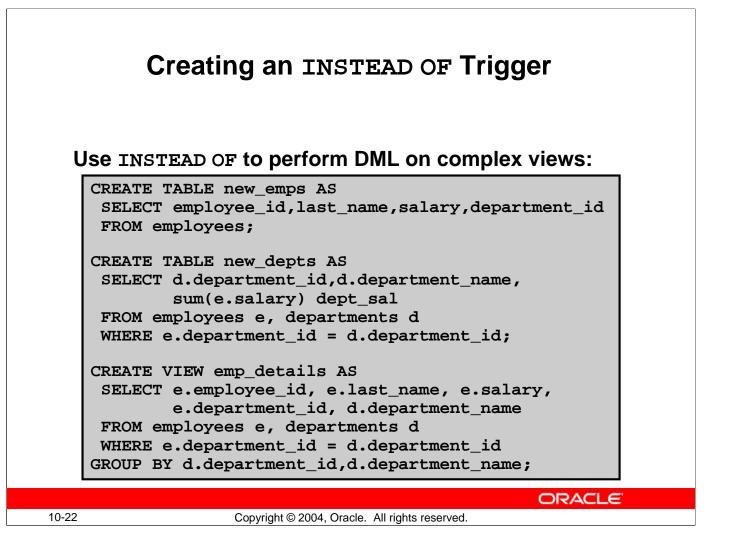
INSERT I	NTO emj	p_de	tails					
VALUES (	9001,'2	ABBO	TT',3000,	10,	'Admi	nistra	tion'	);
	AD OF I MP_DETA		RT X	EMPL	OYEE_ID         LA           100         Ki           101         Ka           102         Date	ochhar	DEPARTM	ENT_ID 90 90 90
	into NET	_	L	$\smile$		e new_d		
EMPLOYEE_ID	LAST_NAME	SALARY	DEPARTMENT_ID	$\smile$	ARTMENT ID	DEPARTMEN	IT NAME DI	
EMPLOYEE_ID	LAST_NAME S	SALARY 24000	LEPARTMENT_ID	$\smile$	ARTMENT ID	DEPARTMEN Administratio	IT NAME DI	9400
EMPLOYEE_ID 100 101	LAST_NAME S King Kochhar	SALARY 24000 17000	DEPARTMENT_ID	$\smile$	ARTMENT ID 10 20	DEPARTMEN Administration Marketing	IT NAME DI	940( 1900(
EMPLOYEE_ID 100 101	LAST_NAME S	SALARY 24000	LEPARTMENT_ID	$\smile$	ARTMENT ID 10 20 30	DEPARTMEN Administration Marketing Purchasing	n	9400
EMPLOYEE_ID 100 101 102	LAST_NAME S King Kochhar	SALARY 24000 17000	UEPARTMENT_ID 90 90 90	$\smile$	ARTMENT ID 10 20 30	DEPARTMEN Administration Marketing	n	940( 1900( 3012)
EMPLOYEE_ID 100 101 102	LAST_NAME S King Kochhar De Haan	SALARY 24000 17000 17000	UEPARTMENT_ID 90 90 90	$\smile$	ARTMENT ID 10 20 30	DEPARTMEN Administration Marketing Purchasing	n	940( 1900( 3012)
EMPLOYEE_ID 100 101 102	LAST_NAME S King Kochhar De Haan	SALARY 24000 17000 17000	UEPARTMENT_ID 90 90 90	$\smile$	ARTMENT ID 10 20 30	DEPARTMEN Administration Marketing Purchasing	n	940( 1900( 3012) 650(

#### Creating an INSTEAD OF Trigger

You can create an INSTEAD OF trigger in order to maintain the base tables on which a view is based. The example illustrates an employee being inserted into view EMP\_DETAILS, whose query is based on the EMPLOYEES and DEPARTMENTS tables. The NEW\_EMP\_DEPT (INSTEAD OF) trigger executes in place of the INSERT operation that causes the trigger to fire. The INSTEAD OF trigger then issues the appropriate INSERT and UPDATE to the base tables used by the EMP\_DETAILS view. Therefore, instead of inserting the new employee record into the EMPLOYEES table, the following actions take place:

- 1. The NEW\_EMP\_DEPT INSTEAD OF trigger fires.
- 2. A row is inserted into the NEW\_EMPS table.
- 3. The DEPT\_SAL column of the NEW\_DEPTS table is updated. The salary value supplied for the new employee is added to the existing total salary of the department to which the new employee has been assigned.

Note: The code for this scenario is shown in the next few pages.



## Creating an INSTEAD OF Trigger (continued)

The example creates two new tables, NEW\_EMPS and NEW\_DEPTS, based on the EMPLOYEES and DEPARTMENTS tables, respectively. It also creates an EMP\_DETAILS view from the EMPLOYEES and DEPARTMENTS tables.

If a view has a complex query structure, then it is not always possible to perform DML directly on the view to affect the underlying tables. The example requires creation of an INSTEAD OF trigger, called NEW\_EMP\_DEPT, shown on the next page. The NEW\_DEPT\_EMP trigger handles DML in the following way:

- When a row is inserted into the EMP\_DETAILS view, instead of inserting the row directly into the view, rows are added into the NEW\_EMPS and NEW\_DEPTS tables, using the data values supplied with the INSERT statement.
- When a row is modified or deleted through the EMP\_DETAILS view, corresponding rows in the NEW\_EMPS and NEW\_DEPTS tables are affected.

**Note:** INSTEAD OF triggers can be written only for views, and the BEFORE and AFTER timing options are not valid.

#### Creating an INSTEAD OF Trigger (continued)

```
CREATE OR REPLACE TRIGGER new_emp_dept
INSTEAD OF INSERT OR UPDATE OR DELETE ON emp_details
FOR EACH ROW
BEGIN
  IF INSERTING THEN
    INSERT INTO new_emps
    VALUES (:NEW.employee_id, :NEW.last_name,
            :NEW.salary, :NEW.department_id);
    UPDATE new_depts
      SET dept_sal = dept_sal + :NEW.salary
      WHERE department_id = :NEW.department_id;
  ELSIF DELETING THEN
    DELETE FROM new emps
      WHERE employee_id = :OLD.employee_id;
    UPDATE new_depts
      SET dept_sal = dept_sal - :OLD.salary
      WHERE department_id = :OLD.department_id;
  ELSIF UPDATING ('salary') THEN
    UPDATE new_emps
      SET salary = :NEW.salary
      WHERE employee_id = :OLD.employee_id;
    UPDATE new depts
      SET dept_sal = dept_sal +
                     (:NEW.salary - :OLD.salary)
      WHERE department_id = :OLD.department_id;
  ELSIF UPDATING ('department_id') THEN
    UPDATE new emps
      SET department_id = :NEW.department_id
      WHERE employee_id = :OLD.employee_id;
    UPDATE new_depts
      SET dept_sal = dept_sal - :OLD.salary
      WHERE department_id = :OLD.department_id;
    UPDATE new depts
      SET dept_sal = dept_sal + :NEW.salary
      WHERE department_id = :NEW.department_id;
  END IF;
END;
/
```

# Comparison of Database Triggers and Stored Procedures

Triggers	Procedures
Defined with CREATE TRIGGER	Defined with CREATE PROCEDURE
Data dictionary contains source code in USER_TRIGGERS.	Data dictionary contains source code in USER_SOURCE.
Implicitly invoked by DML	Explicitly invoked
COMMIT, SAVEPOINT, and ROLLBACK are not allowed.	COMMIT, SAVEPOINT, and ROLLBACK are allowed.

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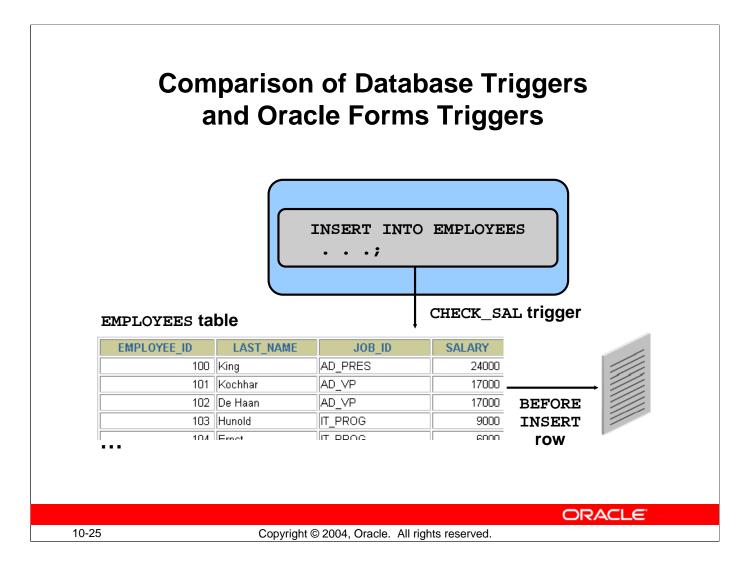
## **Comparison of Database Triggers and Stored Procedures**

There are differences between database triggers and stored procedures:

Database Trigger	Stored Procedure
Invoked implicitly	Invoked explicitly
COMMIT, ROLLBACK, and SAVEPOINT statements are not allowed within the trigger body. It is possible to commit or roll back indirectly by calling a procedure, but it is not recommended because of side effects to transactions.	COMMIT, ROLLBACK, and SAVEPOINT statements are permitted within the procedure body.

Triggers are fully compiled when the CREATE TRIGGER command is issued and the executable code is stored in the data dictionary.

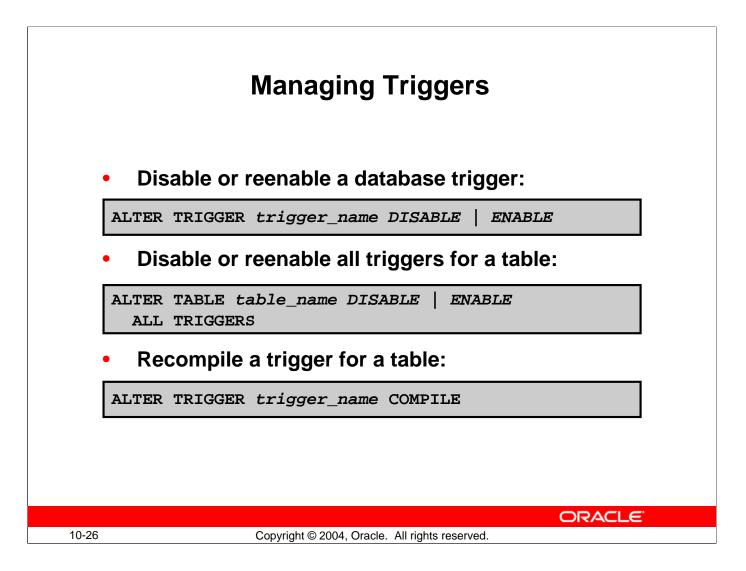
Note: If errors occur during the compilation of a trigger, the trigger is still created.



## Comparison of Database Triggers and Oracle Forms Triggers

Database triggers are different from Forms Builder triggers.

Database Trigger	Forms Builder Trigger
Executed by actions from any database tool or application	Executed only within a particular Forms Builder application
Always triggered by a SQL DML, DDL, or a certain database action	Can be triggered by navigating from field to field, by pressing a key, or by many other actions
Is distinguished as either a statement or row trigger	Is distinguished as a statement or row trigger
Upon failure, causes the triggering statement to roll back	Upon failure, causes the cursor to freeze and may cause the entire transaction to roll back
Fires independently of, and in addition to, Forms Builder triggers	Fires independently of, and in addition to, database triggers
Executes under the security domain of the author of the trigger	Executes under the security domain of the Forms Builder user



## **Managing Triggers**

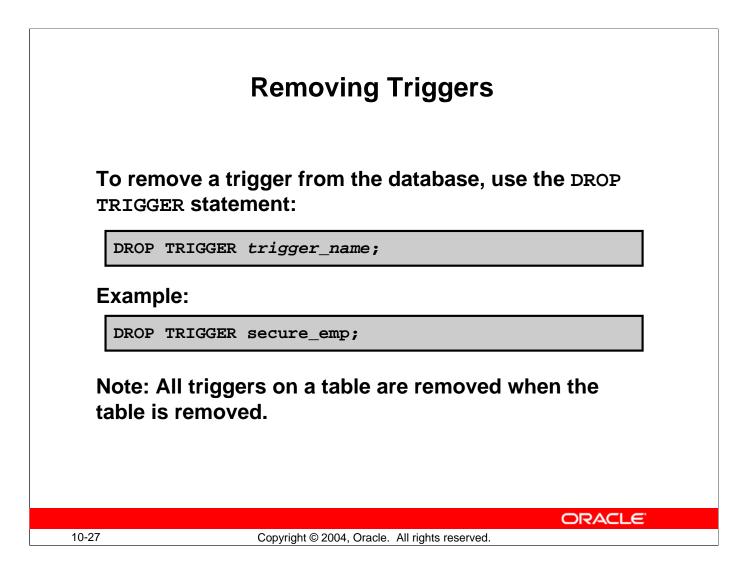
A trigger has two modes or states: ENABLED and DISABLED. When a trigger is first created, it is enabled by default. The Oracle server checks integrity constraints for enabled triggers and guarantees that triggers cannot compromise them. In addition, the Oracle server provides read-consistent views for queries and constraints, manages the dependencies, and provides a two-phase commit process if a trigger updates remote tables in a distributed database.

#### **Disabling a Trigger**

- By using the ALTER TRIGGER syntax, or disable all triggers on a table by using the ALTER TABLE syntax
- To improve performance or to avoid data integrity checks when loading massive amounts of data with utilities such as SQL\*Loader. Consider disabling a trigger when it references a database object that is currently unavailable, due to a failed network connection, disk crash, offline data file, or offline tablespace.

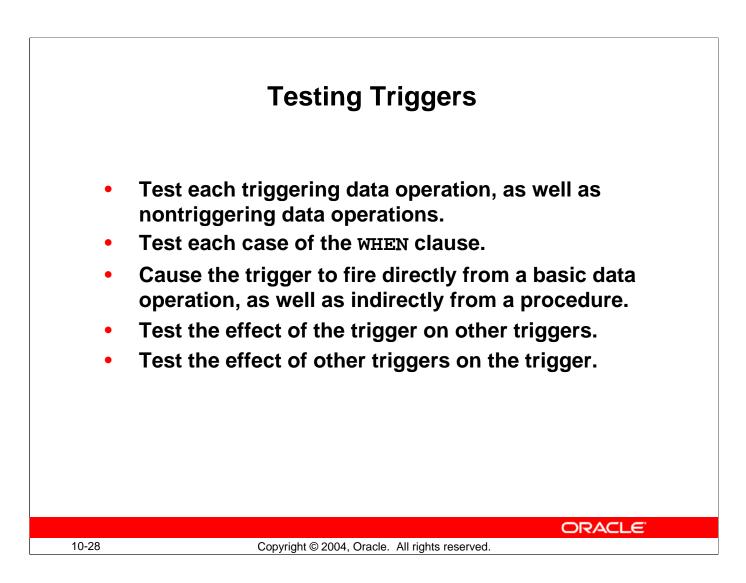
#### **Recompiling a Trigger**

- By using the ALTER TRIGGER command to explicitly recompile a trigger that is invalid
- By issuing an ALTER TRIGGER statement with the COMPILE option, regardless of whether it is valid or invalid



## **Removing Triggers**

When a trigger is no longer required, use a SQL statement in *i*SQL\*Plus to remove it.



## **Testing Triggers**

Testing code can be a time-consuming process. However, when testing triggers:

- Ensure that the trigger works properly by testing a number of cases separately:
  - Test the most common success scenarios first.
  - Test the most common failure conditions to see that they are properly managed.
- The more complex the trigger, the more detailed your testing is likely to be. For example, if you have a row trigger with a WHEN clause specified, then you should ensure that the trigger fires when the conditions are satisfied. Or, if you have cascading triggers, you need to test the effect of one trigger on the other and ensure that you end up with the desired results.
- Utilize the DBMS\_OUTPUT package to debug triggers.

# Summary

In this lesson, you should have learned how to:

- Create database triggers that are invoked by DML operations
- Create statement and row trigger types
- Use database trigger-firing rules
- Enable, disable, and manage database triggers
- Develop a strategy for testing triggers
- Remove database triggers

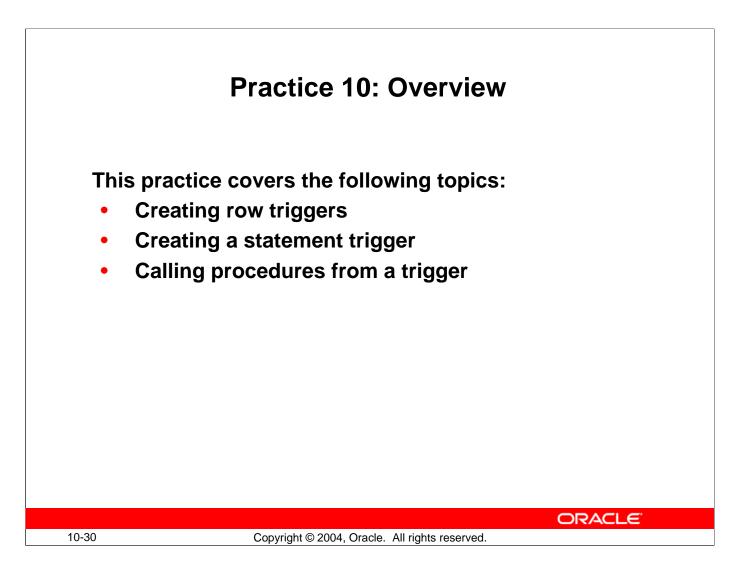
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#### Summary

This lesson covered creating database triggers that execute before, after, or instead of a specified DML operation. Triggers are associated with database tables or views. The BEFORE and AFTER timings apply to DML operations on tables. The INSTEAD OF trigger is used as a way to replace DML operations on a view with appropriate DML statements against other tables in the database.

Triggers are enabled by default but can be disabled to suppress their operation until enabled again. If business rules change, then triggers can be removed or altered as required.



#### **Practice 10: Overview**

You create statement and row triggers in this practice. You create procedures that will be invoked from the triggers.

## Practice 10

- 1. The rows in the JOBS table store a minimum and maximum salary allowed for different JOB\_ID values. You are asked to write code to ensure that employees' salaries fall in the range allowed for their job type, for insert and update operations.
  - a. Write a procedure called CHECK\_SALARY that accepts two parameters, one for an employee's job ID string and the other for the salary. The procedure uses the job ID to determine the minimum and maximum salary for the specified job. If the salary parameter does not fall within the salary range of the job, inclusive of the minimum and maximum, then it should raise an application exception, with the message "Invalid salary <sal>. Salaries for job <jobid> must be between <min> and <max>". Replace the various items in the message with values supplied by parameters and variables populated by queries.
  - b. Create a trigger called CHECK\_SALARY\_TRG on the EMPLOYEES table that fires before an INSERT or UPDATE operation on each row. The trigger must call the CHECK\_SALARY procedure to carry out the business logic. The trigger should pass the new job ID and salary to the procedure parameters.
- 2. Test the CHECK\_SAL\_TRG using the following cases:
  - a. Using your EMP\_PKG.ADD\_EMPLOYEE procedure, add employee Eleanor Beh to department 30. What happens and why?
  - b. Update the salary of employee 115 to \$2,000. In a separate update operation, change the employee job ID to HR\_REP. What happens in each case?
  - c. Update the salary of employee 115 to \$2,800. What happens?
- 3. Update the CHECK\_SALARY\_TRG trigger to fire only when the job ID or salary values have actually changed.
  - a. Implement the business rule using a WHEN clause to check if the JOB\_ID or SALARY values have changed.

Note: Make sure that the condition handles the NULL in the OLD.column\_name values if an INSERT operation is performed; otherwise, an insert operation will fail.

- b. Test the trigger by executing the EMP\_PKG.ADD\_EMPLOYEE procedure with the following parameter values: first\_name='Eleanor', last name='Beh', email='EBEH', job='IT\_PROG', sal=5000.
- c. Update employees with the IT\_PROG job by incrementing their salary by \$2,000. What happens?
- d. Update the salary to \$9,000 for Eleanor Beh. **Hint:** Use an UPDATE statement with a subquery in the WHERE clause. What happens?
- e. Change the job of Eleanor Beh to ST\_MAN using another UPDATE statement with a subquery. What happens?
- 4. You are asked to prevent employees from being deleted during business hours.
  - a. Write a statement trigger called DELETE\_EMP\_TRG on the EMPLOYEES table to prevent rows from being deleted during weekday business hours, which are from 9:00 a.m. to 6:00 p.m.
  - b. Attempt to delete employees with JOB\_ID of SA\_REP who are not assigned to a department.

Hint: This is employee Grant with ID 178.

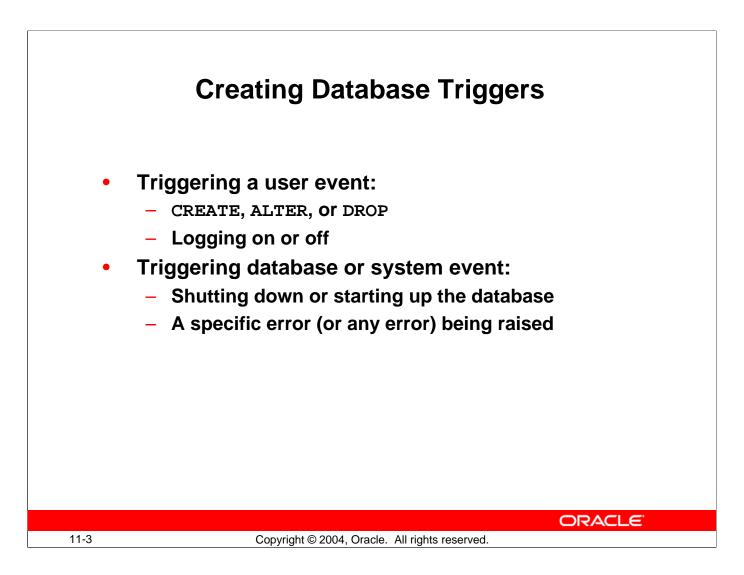
#### Oracle Database 10g: Develop PL/SQL Program Units 10-31



	Objectives
	ter completing this lesson, you should be able to do e following: Create additional database triggers Explain the rules governing triggers Implement triggers
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## Lesson Aim

In this lesson, you learn how to create more database triggers and learn the rules governing triggers. You also learn about the many applications of triggers.



## **Creating Database Triggers**

Before coding the trigger body, decide on the components of the trigger.

Triggers on system events can be defined at the database or schema level. For example, a database shutdown trigger is defined at the database level. Triggers on data definition language (DDL) statements, or a user logging on or off, can also be defined at either the database level or schema level. Triggers on DML statements are defined on a specific table or a view.

A trigger defined at the database level fires for all users, and a trigger defined at the schema or table level fires only when the triggering event involves that schema or table.

Triggering events that can cause a trigger to fire:

- A data definition statement on an object in the database or schema
- A specific user (or any user) logging on or off
- A database shutdown or startup
- Any error that occurs

## **Creating Triggers on DDL Statements**

## Syntax:

```
CREATE [OR REPLACE] TRIGGER trigger_name
Timing
[ddl_event1 [OR ddl_event2 OR ...]]
ON {DATABASE|SCHEMA}
trigger_body
```

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#### **Creating Triggers on DDL Statements**

DDL_Event	Possible Values
CREATE	Causes the Oracle server to fire the trigger whenever a CREATE statement adds a new database object to the dictionary
ALTER	Causes the Oracle server to fire the trigger whenever an ALTER statement modifies a database object in the data dictionary
DROP	Causes the Oracle server to fire the trigger whenever a DROP statement removes a database object in the data dictionary

The trigger body represents a complete PL/SQL block.

You can create triggers for these events on DATABASE or SCHEMA. You also specify BEFORE or AFTER for the timing of the trigger.

DDL triggers fire only if the object being created is a cluster, function, index, package, procedure, role, sequence, synonym, table, tablespace, trigger, type, view, or user.

## **Creating Triggers on System Events**

## Syntax:

CREATE [OR REPLACE] TRIGGER trigger\_name timing [database\_event1 [OR database\_event2 OR ...]] ON {DATABASE|SCHEMA} trigger\_body

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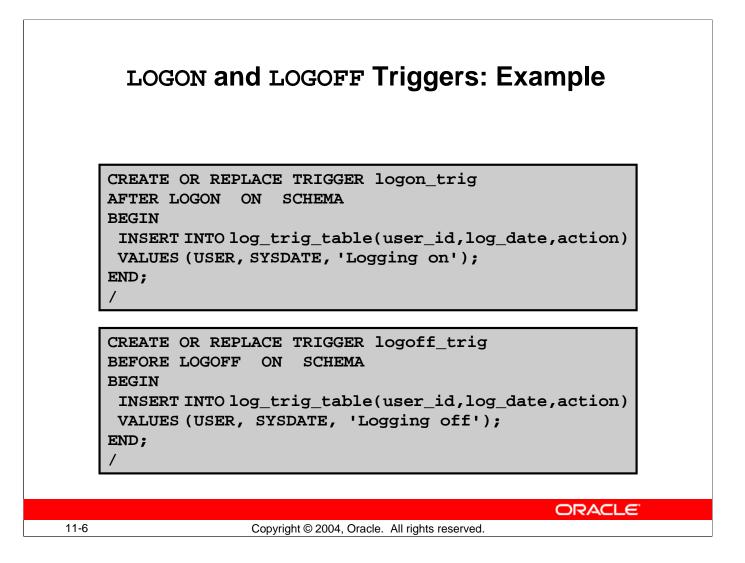
**Create Trigger Syntax** 

11-5

Database_event	Possible Values
AFTER SERVERERROR	Causes the Oracle server to fire the trigger whenever a server error message is logged
AFTER LOGON	Causes the Oracle server to fire the trigger whenever a user logs on to the database
BEFORE LOGOFF	Causes the Oracle server to fire the trigger whenever a user logs off the database
AFTER STARTUP	Causes the Oracle server to fire the trigger whenever the database is opened
BEFORE SHUTDOWN	Causes the Oracle server to fire the trigger whenever the database is shut down

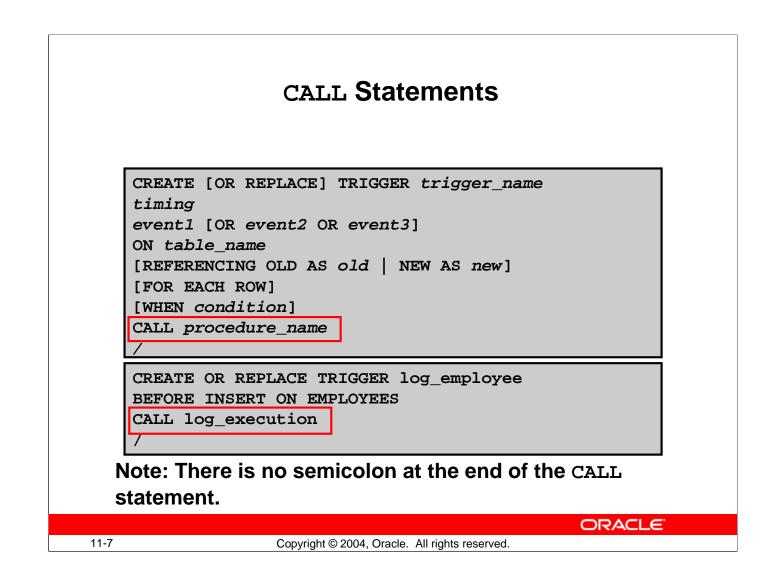
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You can create triggers for these events on DATABASE or SCHEMA, except SHUTDOWN and STARTUP, which apply only to DATABASE.



#### LOGON and LOGOFF Triggers: Example

You can create these triggers to monitor how often you log on and off, or you may want to write a report that monitors the length of time for which you are logged on. When you specify ON SCHEMA, the trigger fires for the specific user. If you specify ON DATABASE, the trigger fires for all users.



#### CALL Statements

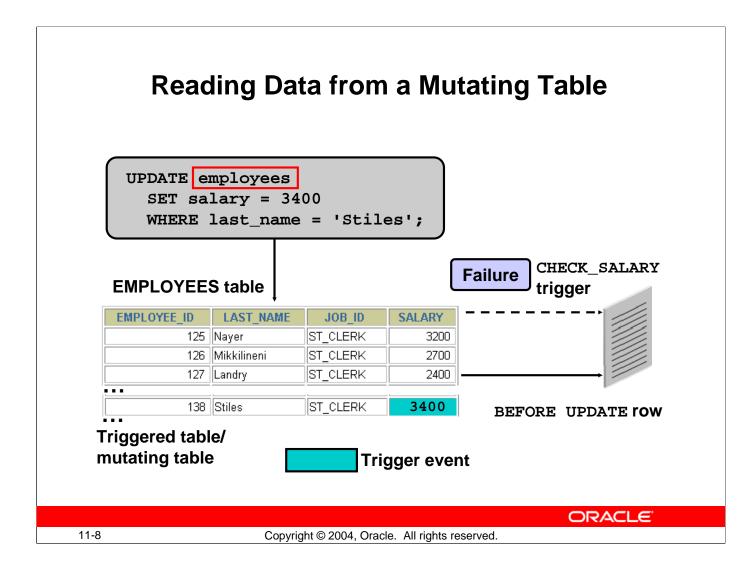
A CALL statement enables you to call a stored procedure, rather than code the PL/SQL body in the trigger itself. The procedure can be implemented in PL/SQL, C, or Java.

The call can reference the trigger attributes :NEW and :OLD as parameters, as in the following example:

CREATE TRIGGER salary\_check BEFORE UPDATE OF salary, job\_id ON employees FOR EACH ROW WHEN (NEW.job\_id <> 'AD\_PRES') CALL check\_salary(:NEW.job\_id, :NEW.salary) /

Note: There is no semicolon at the end of the CALL statement.

In the preceding example, the trigger calls a check\_salary procedure. The procedure compares the new salary with the salary range for the new job ID from the JOBS table.



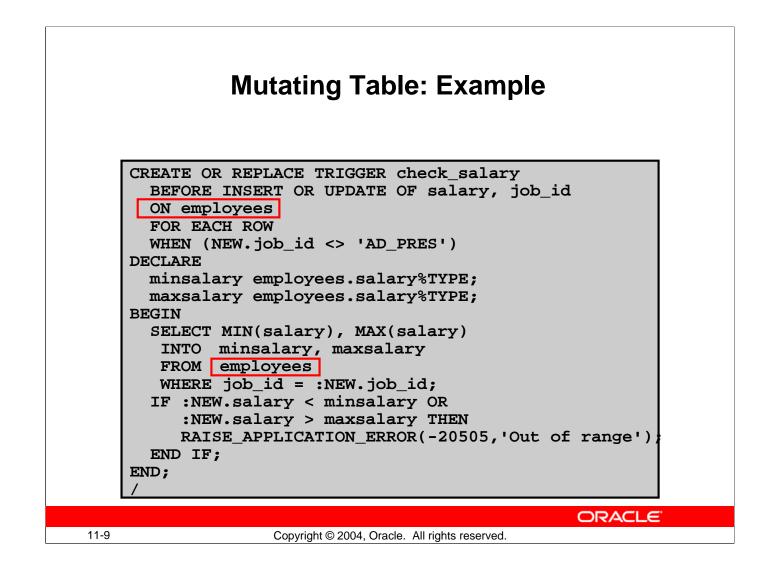
## **Rules Governing Triggers**

Reading and writing data using triggers is subject to certain rules. The restrictions apply only to row triggers, unless a statement trigger is fired as a result of ON DELETE CASCADE.

## **Mutating Table**

A mutating table is a table that is currently being modified by an UPDATE, DELETE, or INSERT statement, or a table that might need to be updated by the effects of a declarative DELETE CASCADE referential integrity action. For STATEMENT triggers, a table is not considered a mutating table.

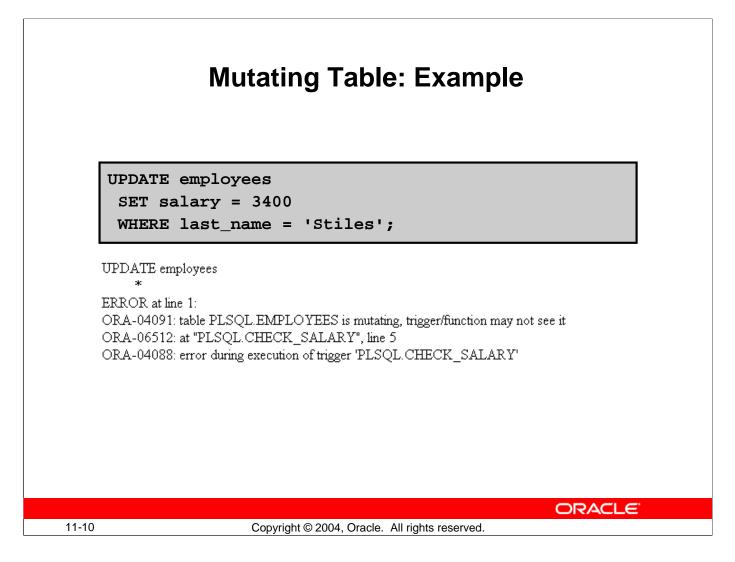
The triggered table itself is a mutating table, as well as any table referencing it with the FOREIGN KEY constraint. This restriction prevents a row trigger from seeing an inconsistent set of data.



#### **Mutating Table: Example**

The CHECK\_SALARY trigger in the example attempts to guarantee that whenever a new employee is added to the EMPLOYEES table or whenever an existing employee's salary or job ID is changed, the employee's salary falls within the established salary range for the employee's job.

When an employee record is updated, the CHECK\_SALARY trigger is fired for each row that is updated. The trigger code queries the same table that is being updated. Therefore, it is said that the EMPLOYEES table is a mutating table.



## **Mutating Table: Example (continued)**

In the example, the trigger code tries to read or select data from a mutating table.

If you restrict the salary within a range between the minimum existing value and the maximum existing value, then you get a run-time error. The EMPLOYEES table is mutating, or in a state of change; therefore, the trigger cannot read from it.

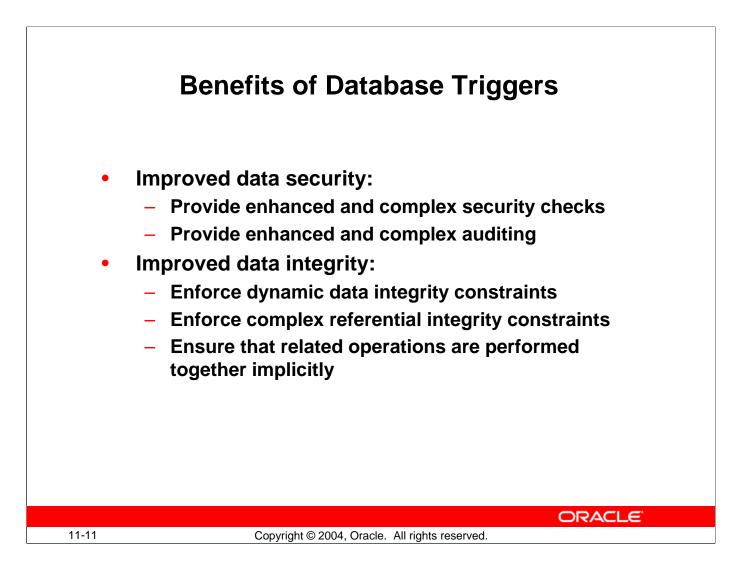
Remember that functions can also cause a mutating table error when they are invoked in a DML statement.

#### **Possible Solutions**

Possible solutions to this mutating table problem include the following:

- Store the summary data (the minimum salaries and the maximum salaries) in another summary table, which is kept up-to-date with other DML triggers.
- Store the summary data in a PL/SQL package, and access the data from the package. This can be done in a BEFORE statement trigger.

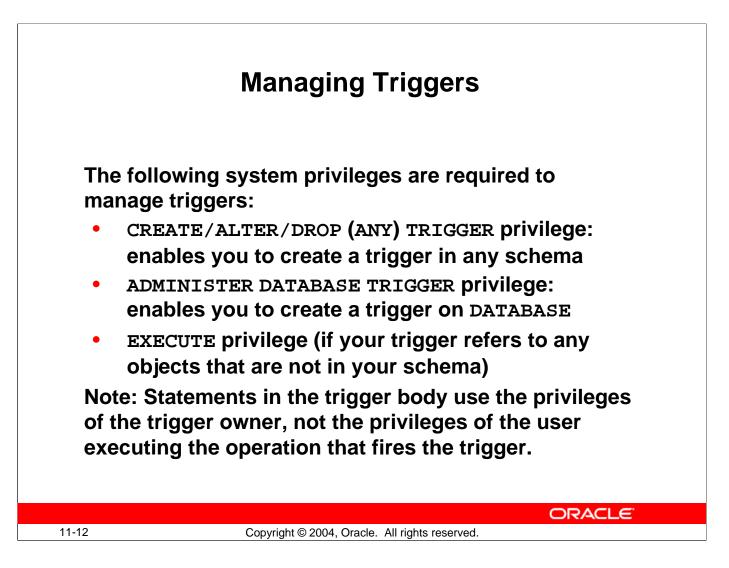
Depending on the nature of the problem, a solution can become more convoluted and difficult to solve. In this case, consider implementing the rules in the application or middle tier and avoid using database triggers to perform overly complex business rules.



## **Benefits of Database Triggers**

You can use database triggers:

- As alternatives to features provided by the Oracle server
- If your requirements are more complex or more simple than those provided by the Oracle server
- If your requirements are not provided by the Oracle server at all



## **Managing Triggers**

To create a trigger in your schema, you need the CREATE TRIGGER system privilege, and you must either own the table specified in the triggering statement, have the ALTER privilege for the table in the triggering statement, or have the ALTER ANY TABLE system privilege. You can alter or drop your triggers without any further privileges being required. If the ANY keyword is used, then you can create, alter, or drop your own triggers and those in another schema and can be associated with any user's table.

You do not need any privileges to invoke a trigger in your schema. A trigger is invoked by DML statements that you issue. But if your trigger refers to any objects that are not in your schema, the user creating the trigger must have the EXECUTE privilege on the referenced procedures, functions, or packages, and not through roles. As with stored procedures, statements in the trigger body use the privileges of the trigger owner, not the privileges of the user executing the operation that fires the trigger.

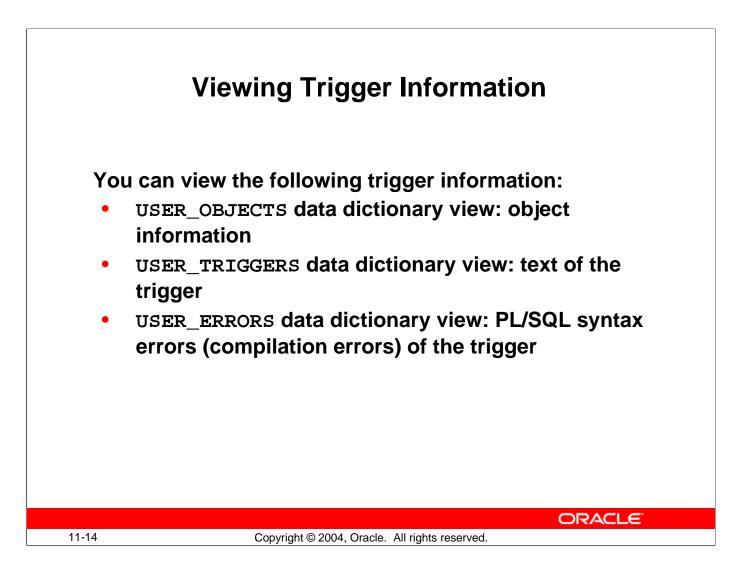
To create a trigger on DATABASE, you must have the ADMINISTER DATABASE TRIGGER privilege. If this privilege is later revoked, then you can drop the trigger but you cannot alter it.

Yo	u can use triggers for:
•	Security
•	Auditing
•	Data integrity
•	Referential integrity
•	Table replication
•	Computing derived data automatically
•	Event logging
No	te: Appendix C covers each of these examples in

## **Business Application Scenarios for Implementing Triggers**

Develop database triggers in order to enhance features that cannot otherwise be implemented by the Oracle server or as alternatives to those provided by the Oracle server.

Feature	Enhancement
Security	The Oracle server allows table access to users or roles. Triggers allow table access according to data values.
Auditing	The Oracle server tracks data operations on tables. Triggers track values for data operations on tables.
Data integrity	The Oracle server enforces integrity constraints. Triggers implement complex integrity rules.
Referential integrity	The Oracle server enforces standard referential integrity rules. Triggers implement nonstandard functionality.
Table replication	The Oracle server copies tables asynchronously into snapshots. Triggers copy tables synchronously into replicas.
Derived data	The Oracle server computes derived data values manually. Triggers compute derived data values automatically.
Event logging	The Oracle server logs events explicitly. Triggers log events transparently.



## **Viewing Trigger Information**

The slide shows the data dictionary views that you can access to get information regarding the triggers.

The USER\_OBJECTS view contains the name and status of the trigger and the date and time when the trigger was created.

The USER\_ERRORS view contains the details of the compilation errors that occurred while a trigger was compiling. The contents of these views are similar to those for subprograms.

The USER\_TRIGGERS view contains details such as name, type, triggering event, the table on which the trigger is created, and the body of the trigger.

The SELECT Username FROM USER\_USERS; statement gives the name of the owner of the trigger, not the name of the user who is updating the table.

# Using user\_triggers

Column	Column Description
TRIGGER_NAME	Name of the trigger
TRIGGER_TYPE	The type is before, after, instead of
TRIGGERING_EVENT	The DML operation firing the trigger
TABLE_NAME	Name of the database table
REFERENCING_NAMES	Name used for :OLD and :NEW
WHEN_CLAUSE	The when_clause used
STATUS	The status of the trigger
TRIGGER_BODY	The action to take
Abridged column list	
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#### Using USER\_TRIGGERS

If the source file is unavailable, then you can use *i*SQL\*Plus to regenerate it from USER\_TRIGGERS. You can also examine the ALL\_TRIGGERS and DBA\_TRIGGERS views, each of which contains the additional column OWNER, for the owner of the object.

Listing the Code of Triggers							
FROM	tabl stat user_t	e_name, : us, trigg riggers	refere ger_bo	er_type, t ncing_nam ody TRICT_SALA	es,	ring_	_event,
TRIGGER NAME	TDICCED TYPE	TDICCEDING EVENT		REFERENCING NAMES	WHEN CLAUS	STATUS	TRICCER BODY
RESTRICT_SALARY		INSERT OR UPDATE	_	REFERENCING NEW AS NEW OLD AS OLD	_		BEGIN IF NOT (:NEW.JOB_ID IN ('AD_PRES ', 'AD_VP')) AND :NE W.SAL
							RACLE

## Example

Use the USER\_TRIGGERS data dictionary view to display information about the RESTRICT\_SALARY trigger.



In this lesson, you should have learned how to:

- Use advanced database triggers
- List mutating and constraining rules for triggers
- Describe the real-world application of triggers
- Manage triggers
- View trigger information

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	Practice 11: Overview
Thi	s practice covers the following topics:
•	Creating advanced triggers to manage data integrity rules
•	Creating triggers that cause a mutating table exception
•	Creating triggers that use package state to solve the mutating table problem
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#### **Practice 11: Overview**

In this practice, you implement a simple business rule for ensuring data integrity of employees' salaries with respect to the valid salary range for their job. You create a trigger for this rule.

During this process, your new triggers cause a cascading effect with triggers created in the previous lesson practice. The cascading effect results in a mutating table exception on the JOBS table. You then create a PL/SQL package and additional triggers to solve the mutating table issue.

## Practice 11

- 1. Employees receive an automatic increase in salary if the minimum salary for a job is increased to a value larger than their current salary. Implement this requirement through a package procedure called by a trigger on the JOBS table. When you attempt to update minimum salary in the JOBS table and try to update the employees salary, the CHECK\_SALARY trigger attempts to read the JOBS table, which is subject to change, and you get a mutating table exception that is resolved by creating a new package and additional triggers.
  - a. Update your EMP\_PKG package (from Practice 7) by adding a procedure called SET\_SALARY that updates the employees' salaries. The procedure accepts two parameters: the job ID for those salaries that may have to be updated, and the new minimum salary for the job ID. The procedure sets all the employee salaries to the minimum for their job if their current salary is less than the new minimum value.
  - b. Create a row trigger named UPD\_MINSALARY\_TRG on the JOBS table that invokes the procedure EMP\_PKG.SET\_SALARY, when the minimum salary in the JOBS table is updated for a specified job ID.
  - c. Write a query to display the employee ID, last name, job ID, current salary, and minimum salary for employees who are programmers, that is, their JOB\_ID is 'IT\_PROG'. Then update the minimum salary in the JOBS table to increase it by \$1,000. What happens?
- 2. To resolve the mutating table issue, you create a JOBS\_PKG to maintain in memory a copy of the rows in the JOBS table. Then the CHECK\_SALARY procedure is modified to use the package data rather than issue a query on a table that is mutating to avoid the exception. However, a BEFORE INSERT OR UPDATE statement trigger must be created on the EMPLOYEES table to initialize the JOBS\_PKG package state before the CHECK\_SALARY row trigger is fired.
  - a. Create a new package called JOBS\_PKG with the following specification: PROCEDURE initialize; FUNCTION get\_minsalary(jobid VARCHAR2) RETURN NUMBER; FUNCTION get\_maxsalary(jobid VARCHAR2) RETURN NUMBER; PROCEDURE set\_minsalary(jobid VARCHAR2,min\_salary NUMBER); PROCEDURE set\_maxsalary(jobid VARCHAR2,max\_salary NUMBER);
  - b. Implement the body of the JOBS\_PKG, where: You declare a private PL/SQL index-by table called jobs\_tabtype that is indexed by a string type based on the JOBS.JOB\_ID%TYPE. You declare a private variable called jobstab based on the jobs\_tabtype.

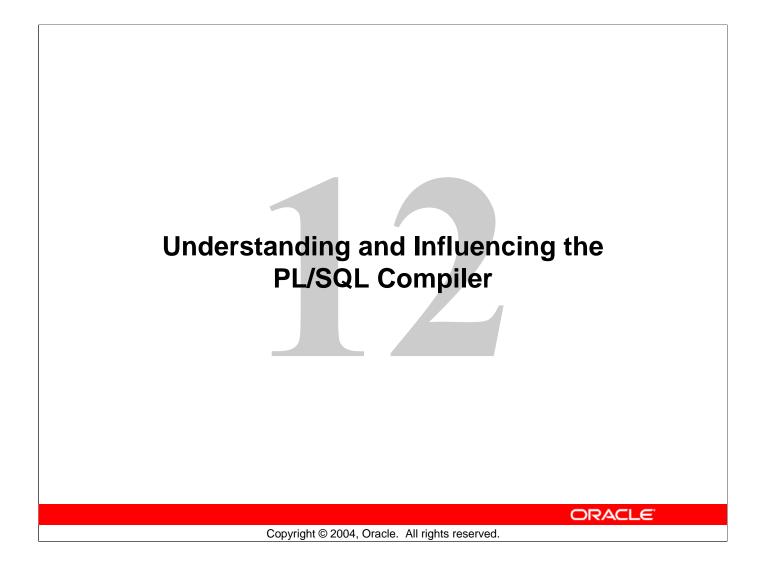
The INITIALIZE procedure reads the rows in the JOBS table by using a cursor loop, and uses the JOB\_ID value for the jobstab index that is assigned its corresponding row. The GET\_MINSALARY function uses a jobid parameter as an index to the jobstab and returns the min\_salary for that element. The GET\_MAXSALARY function uses a jobid parameter as an index to the jobstab and returns the max\_salary for that element.

## Practice 11 (continued)

The SET\_MINSALARY procedure uses its jobid as an index to the jobstab to set the min\_salary field of its element to the value in the min\_salary parameter.

The SET\_MAXSALARY procedure uses its jobid as an index to the jobstab to set the max\_salary field of its element to the value in the max\_salary parameter.

- c. Copy the CHECK\_SALARY procedure from Practice 10, Exercise 1a, and modify the code by replacing the query on the JOBS table with statements to set the local minsal and maxsal variables with values from the JOBS\_PKG data by calling the appropriate GET\_\*SALARY functions. This step should eliminate the mutating trigger exception.
- d. Implement a BEFORE INSERT OR UPDATE statement trigger called INIT\_JOBPKG\_TRG that uses the CALL syntax to invoke the JOBS\_PKG.INITIALIZE procedure, to ensure that the package state is current before the DML operations are performed.
- e. Test the code changes by executing the query to display the employees who are programmers, then issue an update statement to increase the minimum salary of the IT\_PROG job type by 1000 in the JOBS table, followed by a query on the employees with the IT\_PROG job type to check the resulting changes. Which employees' salaries have been set to the minimum for their job?
- 3. Because the CHECK\_SALARY procedure is fired by the CHECK\_SALARY\_TRG before inserting or updating an employee, you must check if this still works as expected.
  - a. Test this by adding a new employee using EMP\_PKG.ADD\_EMPLOYEE with the following parameters: ('Steve', 'Morse', 'SMORSE', sal => 6500). What happens?
  - b. To correct the problem encountered when adding or updating an employee, create a BEFORE INSERT OR UPDATE statement trigger called EMPLOYEE\_INITJOBS\_TRG on the EMPLOYEES table that calls the JOBS\_PKG.INITIALIZE procedure. Use the CALL syntax in the trigger body.
  - c. Test the trigger by adding employee Steve Morse again. Confirm the inserted record in the employees table by displaying the employee ID, first and last names, salary, job ID, and department ID.



# **Objectives**

After completing this lesson, you should be able to do the following:

- Describe native and interpreted compilations
- List the features of native compilation
- Switch between native and interpreted compilations
- Set parameters that influence PL/SQL compilation
- Query data dictionary views on how PL/SQL code is compiled
- Use the compiler warning mechanism and the DBMS\_WARNING package to implement compiler warnings

12-2

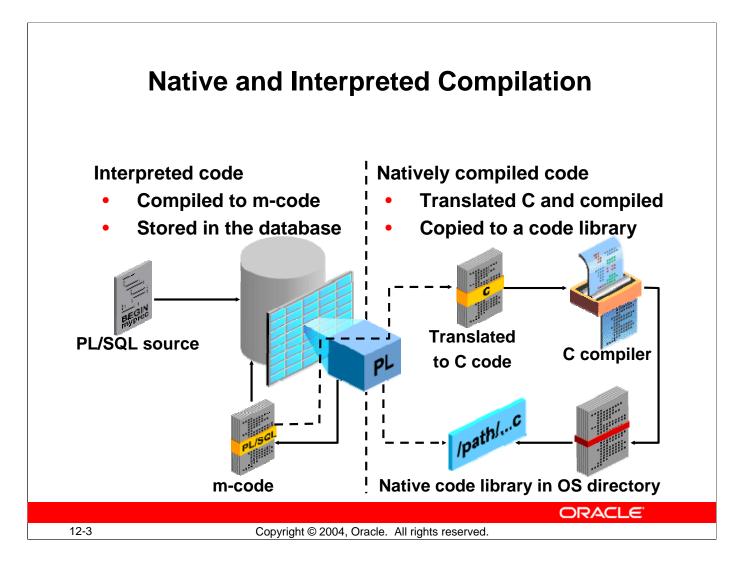
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#### Lesson Aim

In this lesson, you learn to distinguish between native and interpreted compilation of PL/SQL code. The lesson discusses how to use native compilation, which is the default, for Oracle Database 10g with the benefit of having faster execution time for your PL/SQL code.

You also learn how to influence the compiler settings by setting variable session parameters, or using the programmatic interface provided by the DBMS\_WARNING package. The lesson covers query compilation settings using the USER\_STORED\_SETTINGS and USER\_PLSQL\_OBJECTS data dictionary views.



#### Native and Interpreted Compilation

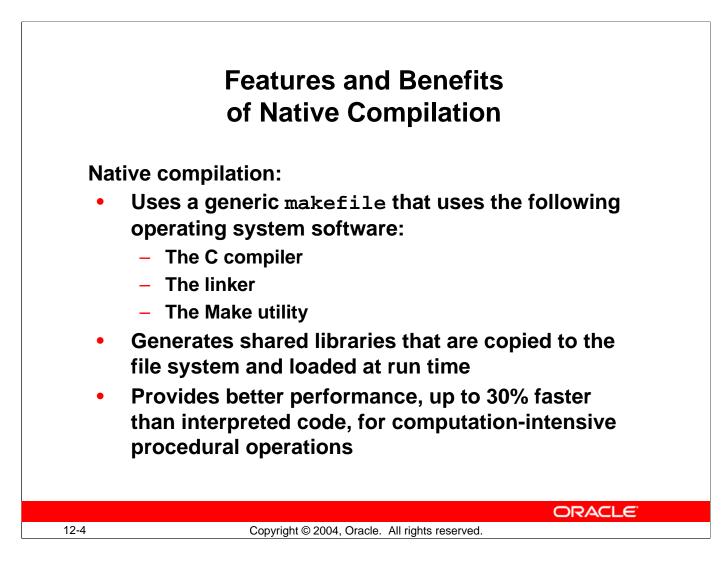
As depicted in the slide, on the left of the vertical dotted line, a program unit processed as interpreted PL/SQL is compiled into machine-readable code (m-code), which is stored in the database and interpreted at run time.

On the right of the vertical dotted line, the PL/SQL source is subjected to native compilation, where the PL/SQL statements are compiled to m-code that is translated into C code. The m-code is not retained. The C code is compiled with the usual C compiler and linked to the Oracle process using native machine code library. The code library is stored in the database but copied to a specified directory path in the operating system, from which it is loaded at run time. Native code bypasses the typical run-time interpretation of code.

**Note:** Native compilation cannot do much to speed up SQL statements called from PL/SQL, but it is most effective for computation-intensive PL/SQL procedures that do not spend most of their time executing SQL.

You can natively compile both the supplied Oracle packages and your own PL/SQL code. Compiling all PL/SQL code in the database means that you see the speedup in your own code and all the built-in PL/SQL packages. If you decide that you will have significant performance gains in database operations using PL/SQL native compilation, Oracle recommends that you compile the whole database using the NATIVE setting.

Oracle Database 10g: Develop PL/SQL Program Units 12-3



#### Features and Benefits of Native Compilation

The PL/SQL native compilation process makes use of a makefile, called spnc\_makefile.mk, located in the \$ORACLE\_HOME/plsql directory. The makefile is processed by the Make utility that invokes the C compiler, which is the linker on the supported operating system, to compile and link the resulting C code into shared libraries. The shared libraries are stored inside the database and are copied to the file system. At run time, the shared libraries are loaded and run when the PL/SQL subprogram is invoked.

In accordance with Optimal Flexible Architecture (OFA) recommendations, the shared libraries should be stored near the data files. C code runs faster than PL/SQL, but it takes longer to compile than m-code. PL/SQL native compilation provides the greatest performance gains for computation-intensive procedural operations.

Examples of such operations are data warehouse applications and applications with extensive server-side transformations of data for display. In such cases, expect speed increases of up to 30%.

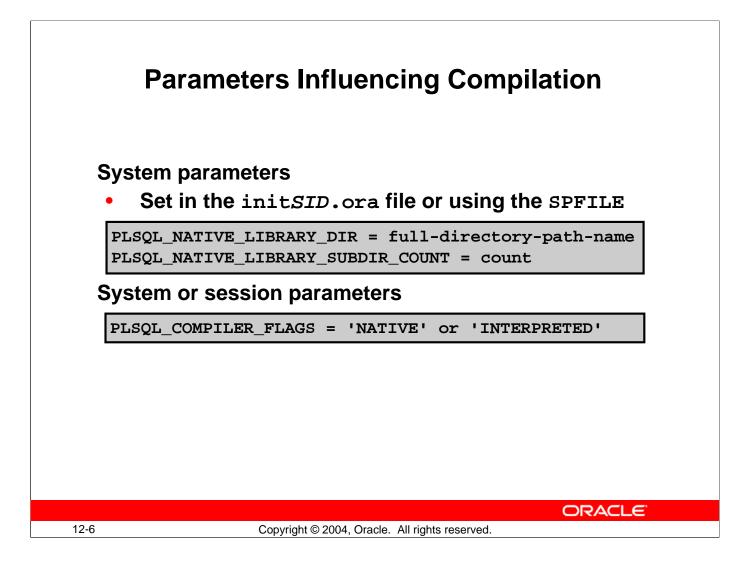
	Considerations When Using Native Compilation
Со	nsider the following:
•	Debugging tools for PL/SQL cannot debug natively compiled code.
•	Natively compiled code is slower to compile than interpreted code.
•	Large amounts of natively compiled subprograms can affect performance due to operating system– imposed limitations when handling shared libraries. OS directory limitations can be managed by setting database initialization parameters:
	– PLSQL_NATIVE_LIBRARY_SUBDIR_COUNT and
	– PLSQL_NATIVE_LIBRARY_DIR
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#### **Limitations of Native Compilation**

As stated, the key benefit of natively compiled code is faster execution, particularly for computationally intensive PL/SQL code, as much as 30% more. Consider that:

- Debugging tools for PL/SQL do not handle procedures compiled for native execution. Therefore, use interpreted compilation in development environments, and natively compile the code in a production environment.
- The compilation time increases when using native compilation, because of the requirement to translate the PL/SQL statement to its C equivalent and execute the Make utility to invoke the C compiler and linker for generating the resulting compiled code library.
- If many procedures and packages (more than 5,000) are compiled for native execution, a large number of shared objects in a single directory may affect performance. The operating system directory limitations can be managed by automatically distributing libraries across several subdirectories. To do this, perform the following tasks before natively compiling the PL/SQL code:
  - Set the PLSQL\_NATIVE\_LIBRARY\_SUBDIR\_COUNT database initialization parameter to a large value, such as 1,000, before creating the database or compiling the PL/SQL packages or procedures.
  - Create PLSQL\_NATIVE\_LIBRARY\_SUBDIR\_COUNT subdirectories in the path specified in the PLSQL\_NATIVE\_LIBRARY\_DIR initialization parameter.

#### Oracle Database 10g: Develop PL/SQL Program Units 12-5



#### **Parameters Influencing Compilation**

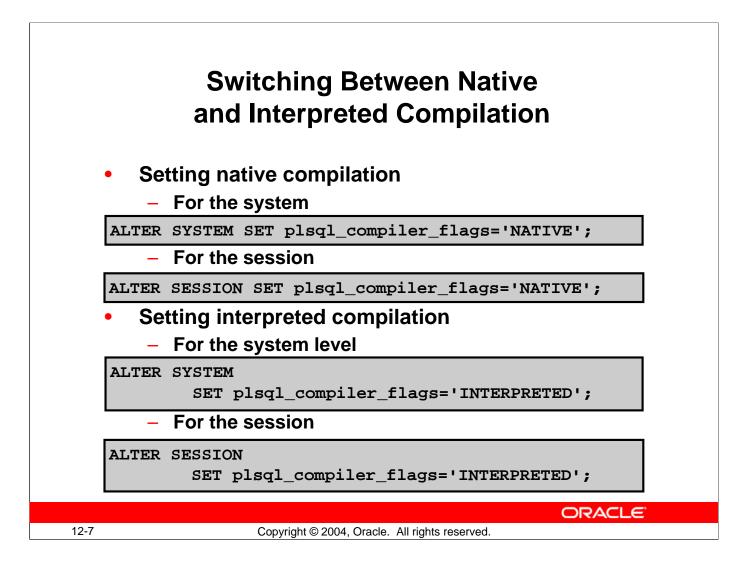
In all circumstances, whether you intend to compile a database as NATIVE or you intend to compile individual PL/SQL units at the session level, you must set all required parameters.

The system parameters are set in the init*SID*.ora file by using the SPFILE mechanism. Two parameters that are set as system-level parameters are the following:

- The PLSQL\_NATIVE\_LIBRARY\_DIR value, which specifies the full path and directory name used to store the shared libraries that contain natively compiled PL/SQL code
- The PLSQL\_NATIVE\_LIBRARY\_SUBDIR\_COUNT value, which specifies the number of subdirectories in the directory specified by the parameter PLSQL\_NATIVE\_LIBRARY\_DIR. Use a script to create directories with consistent names (for example, d0, d1, d2, and so on), and then the libraries are automatically distributed among these subdirectories by the PL/SQL compiler.

By default, PL/SQL program units are kept in one directory.

The PLSQL\_COMPILER\_FLAGS parameter can be set to a value of NATIVE or INTERPRETED, either as a database initialization for a system-wide default or for each session using an ALTER SESSION statement.



#### Switching Between Native and Interpreted Compilation

The PLSQL\_COMPILER\_FLAGS parameter determines whether PL/SQL code is natively compiled or interpreted, and determines whether debug information is included. The default setting is INTERPRETED, NON\_DEBUG. To enable PL/SQL native compilation, you must set the value of PLSQL\_COMPILER\_FLAGS to NATIVE.

If you compile the whole database as NATIVE, then Oracle recommends that you set PLSQL\_COMPILER\_FLAGS at the system level.

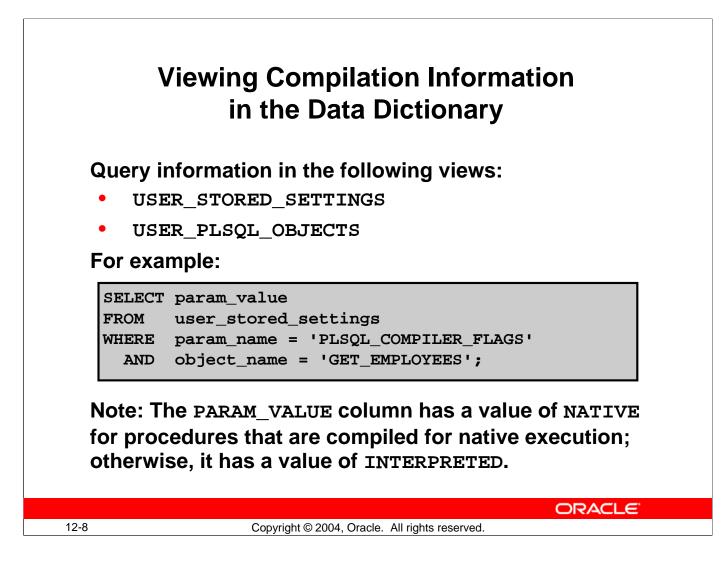
To set compilation type at the system level (usually done by a DBA), execute the following statements:

```
ALTER SYSTEM SET plsql_compiler_flags='NATIVE'
ALTER SYSTEM SET plsql_compiler_flags='INTERPRETED'
```

To set compilation type at the session level, execute one of the following statements:

ALTER SESSION SET plsql\_compiler\_flags='NATIVE'

ALTER SESSION SET plsql\_compiler\_flags='INTERPRETED'



#### Viewing Compilation Information in the Data Dictionary

To check whether an existing procedure is compiled for native execution or not, you can query the following data dictionary views:

[USER | ALL | DBA]\_STORED\_SETTINGS [USER | ALL | DBA ]\_PLSQL\_OBJECTS

The example in the slide shows how you can check the status of the procedure called GET\_EMPLOYEES. The PARAM\_VALUE column has a value of NATIVE for procedures that are compiled for native execution; otherwise, it has a value of INTERPRETED.

After procedures are natively compiled and turned into shared libraries, they are automatically linked into the Oracle process. You do not need to restart the database, or move the shared libraries to a different location. You can call back and forth between stored procedures, whether they are all compiled interpreted (the default), all compiled for native execution, or a mixture of both.

Because the PLSQL\_COMPILER\_FLAGS setting is stored inside the library unit for each procedure, the procedures compiled for native execution are compiled the same way when the procedure is recompiled automatically after being invalidated, such as when a table that it depends on is re-created.

# **Using Native Compilation**

To enable native compilation, perform the following steps:

- 1. Edit the supplied makefile and enter appropriate paths and other values for your system.
- 2. Set the parameter PLSQL\_COMPILER\_FLAGS (at system or session level) to the value NATIVE. The default is INTERPRETED.
- 3. Compile the procedures, functions, and packages.
- 4. Query the data dictionary to see that a procedure is compiled for native execution.

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#### **Using Native Compilation**

To enable native compilation, perform the following steps:

- 1. Check and edit the compiler, linker, utility paths, and other values, if required.
- 2. Set the PLSQL\_COMPILER\_FLAGS to NATIVE.
- 3. Compile the procedures, functions, and packages. Compiling can be done by:
  - Using the appropriate ALTER PROCEDURE, ALTER FUNCTION, or ALTER PACKAGE statements with the COMPILE option
    - Dropping the procedure and re-creating it
  - Running one of the SQL\*Plus scripts that sets up a set of Oracle-supplied packages
  - Creating a database using a preconfigured initialization file with its PLSQL\_COMPILER\_FLAGS set to NATIVE
- 4. Confirm the compilation type using the appropriate data dictionary tables.

**Note:** Dependencies between database objects are handled in the same manner as in previous Oracle database versions. If an object on which a natively compiled PL/SQL program unit depends changes, then the PL/SQL module is invalidated. The next time the same program unit is executed, the RDBMS attempts to revalidate the module. When a module is recompiled as part of revalidation, it is compiled using the setting that was used the last time the module was compiled, and it is saved in the \*\_STORED\_SETTINGS view.

# **Compiler Warning Infrastructure**

The PL/SQL compiler in Oracle Database 10g has been enhanced to produce warnings for subprograms. Warning levels:

#### • Can be set:

- Declaratively with the PLSQL\_WARNINGS initialization parameter
- Programmatically using the DBMS\_WARNINGS package
- Are arranged in three categories: severe, performance, and informational
- Can be enabled and disabled by category or a specific message

**Examples of warning messages:** 

SP2-0804: Procedure created with compilation warnings PLW-07203: Parameter 'IO\_TBL' may benefit from use of the NOCOPY compiler hint.

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#### **Compiler Warning Infrastructure**

The Oracle PL/SQL compiler can issue warnings when you compile subprograms that produce ambiguous results or use inefficient constructs. You can selectively enable and disable these warnings:

- Declaratively by setting the PLSQL\_WARNINGS initialization parameter
- Programmatically using the DBMS\_WARNINGS package

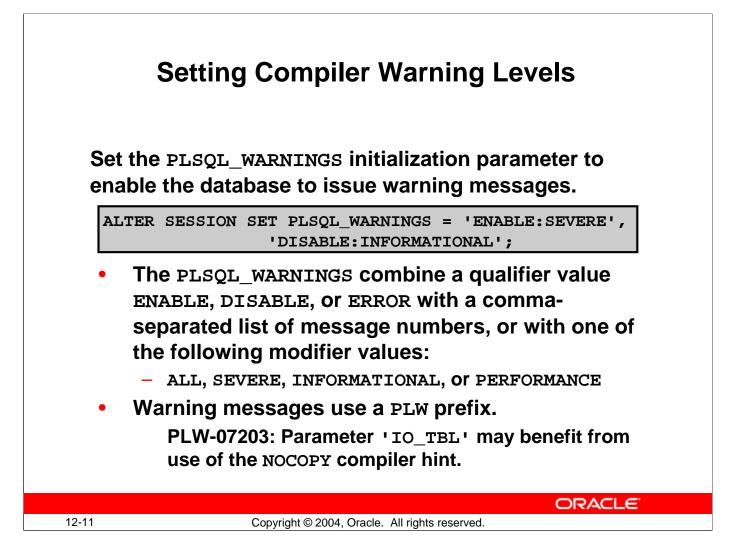
The warning level is arranged in the following categories: severe, performance, and informational. Warnings levels can be enabled or disabled by category or by a specific warning message number.

#### **Benefits of Compiler Warnings**

Using compiler warnings can help to:

- Make your programs more robust and avoid problems at run time
- Identify potential performance problems
- Indicate factors that produce undefined results

**Note:** You can enable checking for certain warning conditions when these conditions are not serious enough to produce an error and keep you from compiling a subprogram.



#### **Setting Compiler Warning Levels**

The PLSQL\_WARNINGS setting enables or disables the reporting of warning messages by the PL/SQL compiler, and specifies which warning messages to show as errors. The PLSQL\_WARNINGS parameter can be set for the system using the initialization file or the ALTER SYSTEM statement, or for the session using the ALTER SESSION statement as shown in the example in the slide. By default, the value is set to DISABLE:ALL.

The parameter value comprises a comma-separated list of quoted qualifier and modifier keywords, where the keywords are separated by colons. The qualifier values are:

- ENABLE: To enable a specific warning or a set of warnings
- DISABLE: To disable a specific warning or a set of warnings
- ERROR: To treat a specific warning or a set of warnings as errors

The modifier value ALL applies to all warning messages. SEVERE, INFORMATIONAL, and PERFORMANCE apply to messages in their own category, and an integer list for specific warning messages. For example:

```
PLSQL_WARNINGS='ENABLE:SEVERE','DISABLE:INFORMATIONAL';
PLSQL_WARNINGS='DISABLE:ALL';
PLSQL_WARNINGS='DISABLE:5000','ENABLE:5001','ERROR:5002';
PLSQL_WARNINGS='ENABLE:(5000,5001)','DISABLE:(6000)';
```

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#### Guidelines for Using plsql\_warnings

As already stated, the PLSQL\_WARNINGS parameter can be set at the session level or the system level. When setting it at the system level, you can include the value DEFERRED so that it applies to future sessions but not the current one.

The settings for the PLSQL\_WARNINGS parameter are stored along with each compiled subprogram. If you recompile the subprogram with a CREATE OR REPLACE statement, the current settings for that session are used. If you recompile the subprogram with an ALTER...COMPILE statement, then the current session setting is used unless you specify the REUSE SETTINGS clause in the statement, which uses the original setting that is stored with the subprogram.

# DBMS\_WARNING Package

The DBMS\_WARNING package provides a way to programmatically manipulate the behavior of current system or session PL/SQL warning settings. Using DBMS\_WARNING subprograms, you can:

- Query existing settings
- Modify the settings for specific requirements or restore original settings
- Delete the settings

Example: Saving and restoring warning settings for a development environment that calls your code that compiles PL/SQL subprograms, and suppresses warnings due to business requirements

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#### DBMS\_WARNING Package

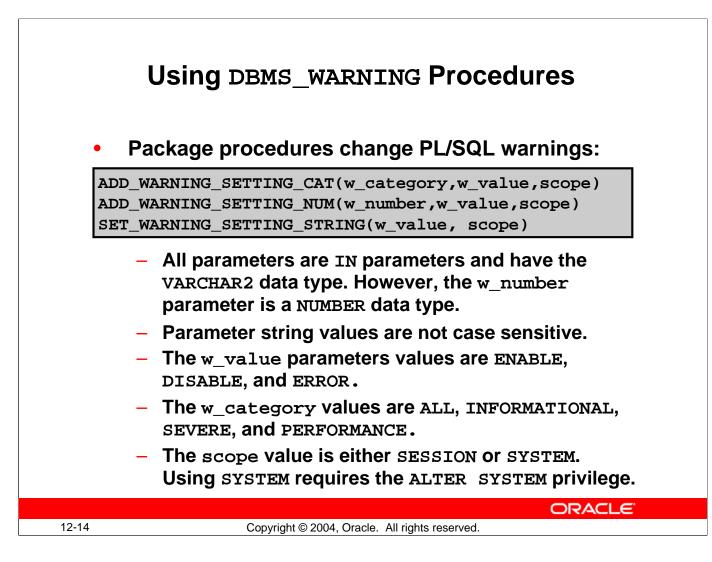
12-13

The DBMS\_WARNING package provides a way to manipulate the behavior of PL/SQL warning messages, in particular by reading and changing the setting of the PLSQL\_WARNINGS initialization parameter to control what kinds of warnings are suppressed, displayed, or treated as errors. This package provides the interface to query, modify, and delete current system or session settings.

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The DBMS\_WARNINGS package is valuable if you are writing a development environment that compiles PL/SQL subprograms. Using the package interface routines, you can control PL/SQL warning messages programmatically to suit your requirements.

Here is an example: Suppose you write some code to compile PL/SQL code. You know that the compiler will issue performance warnings when passing collection variables as OUT or IN OUT parameters without specifying the NOCOPY hint. The general environment that calls your compilation utility may or may not have appropriate warning level settings. In any case, your business rules indicate that the calling environment set must be preserved and that your compilation process should suppress the warnings. By calling subprograms in the DBMS\_WARNINGS package, you can detect the current warning settings, change the setting to suit your business requirements, and restore the original settings when your processing has completed.



#### Using DBMS\_WARNING Procedures

The package procedures are the following:

- ADD\_WARNING\_SETTING\_CAT: Modifies the current session or system warning settings of the warning\_category previously supplied
- ADD\_WARNING\_SETTING\_NUM: Modifies the current session or system warning settings of the warning\_number previously supplied
- SET\_WARNING\_SETTING\_STRING: Replaces previous settings with the new value

Using the SET\_WARNING\_SETTING\_STRING, you can set one warning setting. If you have multiple warning settings, you should perform the following steps:

- 1. Call SET\_WARNING\_SETTING\_STRING to set the initial warning setting string.
- 2. Call ADD\_WARNING\_SETTING\_CAT (or ADD\_WARNING\_SETTING\_NUM) repeatedly to add additional settings to the initial string.

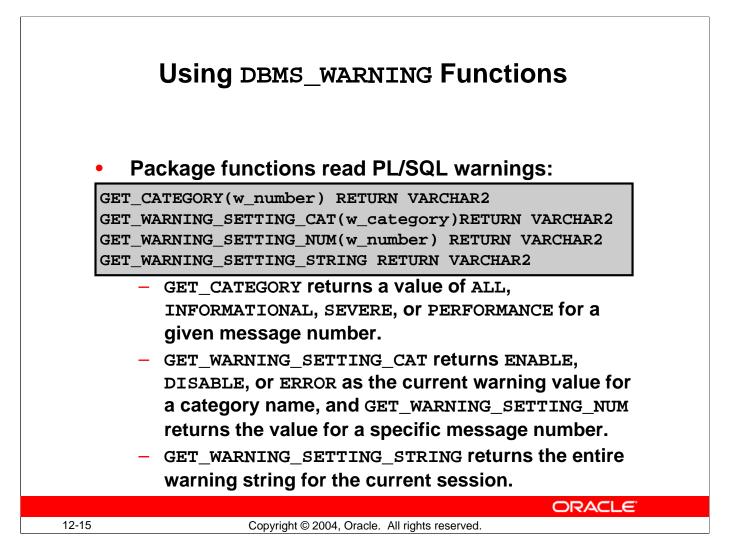
Here is an example to establish the following warning setting string in the current session: ENABLE: INFORMATIONAL, DISABLE: PERFORMANCE, ENABLE: SEVERE

Execute the following two lines of code:

```
dbms_warning.set_warning_setting_string('ENABLE:ALL','session');
dbms_warning.add_warning_setting_cat('PERFORMANCE','disable',
```

'session');

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#### Using DBMS\_WARNING Functions

The following is a list of package functions:

- GET\_CATEGORY returns the category name for the given message number.
- GET\_WARNING\_SETTING\_CAT returns the current session warning setting for the specified category.
- GET\_WARNING\_SETTING\_NUM returns the current session warning setting for the specified message number.
- GET\_WARNING\_SETTING\_STRING returns the entire warning string for the current session.

To determine the current session warning settings, enter:

EXECUTE DBMS\_OUTPUT.PUT\_LINE( -

DBMS\_WARNING.GET\_WARNING\_SETTING\_STRING);

To determine the category for warning message number PLW-07203, use:

EXECUTE DBMS\_OUTPUT.PUT\_LINE( -

DBMS\_WARNING.GET\_CATEGORY(7203))

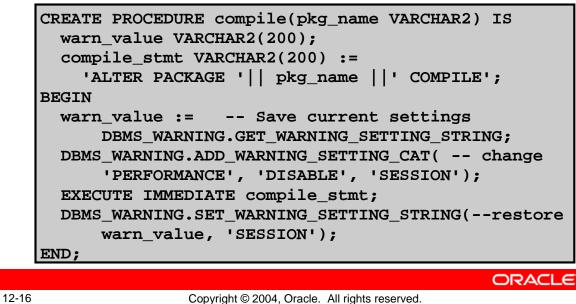
The result string should be PERFORMANCE.

**Note:** The message numbers must be specified as positive integers, because the data type for the GET\_CATEGORY parameter is PLS\_INTEGER (allowing positive integer values).

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# Using DBMS\_WARNING: Example

Consider the following scenario: Save current warning settings, disable warnings for the PERFORMANCE category, compile a PL/SQL package, and restore the original warning setting.



#### Using DBMS\_WARNING: Example

In the slide, the example of the compile procedure is designed to compile a named PL/SQL package. The business rules require the following:

- Warnings in the performance category are suppressed.
- The calling environment's warning settings must be restored after the compilation is performed.

The code does not know or care what the calling environment warning settings are; it simply uses the DBMS\_WARNING.GET\_WARNING\_SETTING\_STRING function to save the current setting.

This value is used to restore the calling environment setting using the DBMS\_WARNING.SET\_WARNING\_SETTING\_STRING procedure in the last line of the example code. Before compiling the package using Native Dynamic SQL, the compile procedure alters the current session warning level by disabling warnings for the PERFORMANCE category.

For example, the compiler will suppress warnings about PL/SQL parameters passed using OUT or IN OUT modes that do not specify the NOCOPY hint to gain better performance.

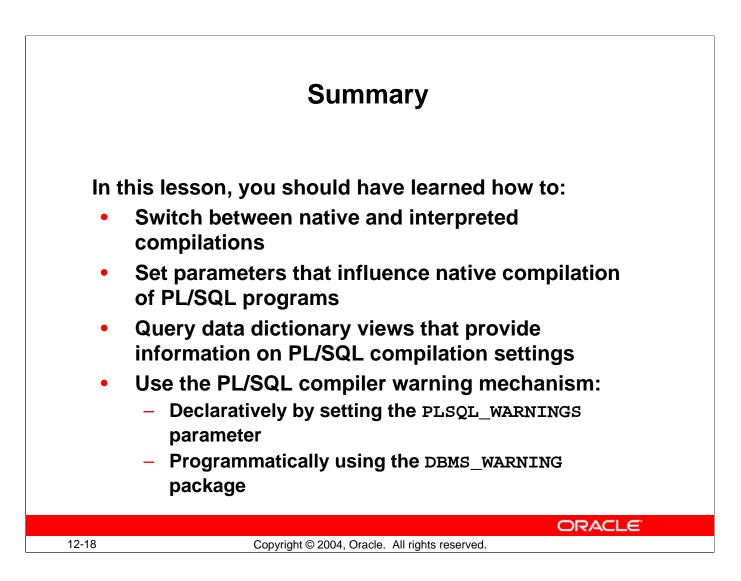
# Using DBMS\_WARNING: Example To test the compile procedure, you can use the following script sequence in *i*SQL\*Plus: DECLARE PROCEDURE print(s VARCHAR2) IS BEGIN DBMS\_OUTPUT.PUT\_LINE(s); END; BEGIN print('Warning settings before: '|| DBMS\_WARNING.GET\_WARNING\_SETTING\_STRING); compile('my package'); print('Warning settings after: '|| DBMS\_WARNING.GET\_WARNING\_SETTING\_STRING); END; SHOW ERRORS PACKAGE MY\_PACKAGE ORACLE 12-17 Copyright © 2004, Oracle. All rights reserved.

# Using DBMS\_WARNING: Example (continued)

The slide shows an anonymous block that is used to display the current warning settings for the session before compilation takes place, executes the compile procedure, and prints the current warning settings for the session again. The before and after values for the warning settings should be identical.

The last line containing the SHOW ERRORS PACKAGE MY\_PACKAGE is used to verify whether the warning messages in the performance category are suppressed (that is, no performance-related warning messages are displayed).

To adequately test the compile procedure behavior, the package MY\_PACKAGE should contain a subprogram with a collection (PL/SQL table) specified as an OUT or IN OUT argument without using the NOCOPY hint. Normally, with the PERFORMANCE category enabled, a compiler warning will be issued. Using the code examples shown in the last two slides, the warnings related to the NOCOPY hint are suppressed.



#### Summary

The lesson covers details of how native and interpreted compilations work and how to use parameters that influence the way PL/SQL code is compiled.

The key recommendation is to enable native compilation by default, resulting in 30% faster performance (in some cases) for your PL/SQL logic. Benchmarks have shown that enabling native compilation in Oracle Database 10*g* results in twice the performance when compared to Oracle8*i* and Oracle9*i* databases, and as much as three times the performance of PL/SQL code executing in an Oracle8 database environment. For more information, refer to the Oracle white paper titled "PL/SQL Just Got Faster," by Bryn Llewellyn and Charles Wetherell, from the Oracle Technology Network (OTN) Web site at http://otn.oracle.com.

The lesson also covers the following two ways of influencing the new compiler warning system that was added to Oracle Database 10*g*:

- Setting the PLSQL\_WARNINGS parameter
- Using the DBMS\_WARNING package programmatic interface

	Practice 12: Overview
Thi	s practice covers the following topics:
•	Enabling native compilation for your session and compiling a procedure
•	Creating a subprogram to compile a PL/SQL procedure, function, or a package; suppressing warnings for the PERFORMANCE compiler warning category; and restoring the original session warning settings
•	Executing the procedure to compile a PL/SQL package containing a procedure that uses a PL/SQL table as an IN OUT parameter without specifying the NOCOPY hint
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#### **Practice 12: Overview**

In this practice, you enable native compilation for your session and compile a procedure. You then create a subprogram to compile a PL/SQL procedure, function, or a package, and you suppress warnings for the PERFORMANCE compiler warning category. The procedure must restore the original session warning settings. You then execute the procedure to compile a PL/SQL package that you create, where the package contains a procedure with an IN OUT parameter without specifying the NOCOPY hint.

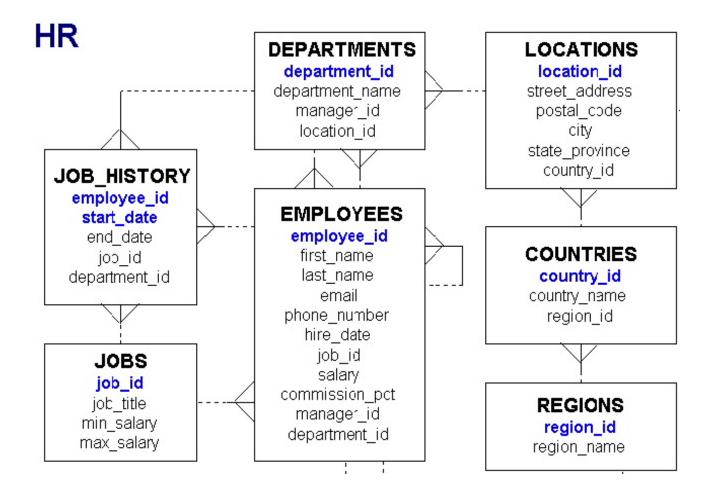
#### Practice 12

- 1. Alter the PLSQL\_COMPILER\_FLAGS parameter to enable native compilation for your session, and compile any subprogram that you have written.
  - a. Execute the ALTER SESSION command to enable native compilation.
  - b. Compile the EMPLOYEE\_REPORT procedure. What occurs during compilation?
  - c. Execute the EMPLOYEE\_REPORT with the value 'UTL\_FILE' as the first parameter, and 'native\_salrepXX.txt' where XX is your student number.
  - d. Switch compilation to use interpreted compilation.
- 2. In the COMPILE\_PKG (from Practice 6), add an overloaded version of the procedure called MAKE, which will compile a named procedure, function, or package.
  - a. In the specification, declare a MAKE procedure that accepts two string arguments, one for the name of the PL/SQL construct and the other for the type of PL/SQL program, such as PROCEDURE, FUNCTION, PACKAGE, or PACKAGE BODY.
  - b. In the body, write the MAKE procedure to call the DBMS\_WARNINGS package to suppress the PERFORMANCE category. However, save the current compiler warning settings before you alter them. Then write an EXECUTE IMMEDIATE statement to compile the PL/SQL object using an appropriate ALTER...COMPILE statement with the supplied parameter values. Finally, restore the compiler warning settings that were in place for the calling environment before the procedure is invoked.
- 3. Write a new PL/SQL package called TEST\_PKG containing a procedure called GET\_EMPLOYEES that uses an IN OUT argument.
  - a. In the specification, declare the GET\_EMPLOYEES procedure with two parameters: an input parameter specifying a department ID, and an IN OUT parameter specifying a PL/SQL table of employee rows.
    Hint: You must declare a TYPE in the package specification for the PL/SQL table parameter's data type.
  - b. In the package body, implement the GET\_EMPLOYEES procedure to retrieve all the employee rows for a specified department into the PL/SQL table IN OUT parameter.
    Hint: Use the SELECT ... BULK COLLECT INTO syntax to simplify the code.
- 4. Use the ALTER SESSION statement to set the PLSQL\_WARNINGS so that all compiler warning categories are enabled.
- 5. Recompile the TEST\_PKG that you created two steps earlier (in Exercise 3). What compiler warnings are displayed, if any?
- 6. Write a PL/SQL anonymous block to compile the TEST\_PKG package by using the overloaded COMPILE\_PKG. MAKE procedure with two parameters. The anonymous block should display the current session warning string value before and after it invokes the COMPILE\_PKG. MAKE procedure. Do you see any warning messages? Confirm your observations by executing the SHOW ERRORS PACKAGE command for the TEST\_PKG.

#### Oracle Database 10g: Develop PL/SQL Program Units 12-20



#### **Entity Relationship Diagram**



#### **Tables in the Schema**

SELECT \* FROM tab;

TNAME	TABTYPE	CLUSTERID
COUNTRIES	TABLE	
DEPARTMENTS	TABLE	
EMPLOYEES	TABLE	
EMP_DETAILS_VIEW	VIEW	
JOBS	TABLE	
JOB_HISTORY	TABLE	
LOCATIONS	TABLE	
REGIONS	TABLE	

#### **REGIONS** Table

DESCRIBE regions

Name	Null?	Туре
REGION_ID	NOT NULL	NUMBER
REGION_NAME		VARCHAR2(25)

#### SELECT \* FROM regions;

REGION_ID	REGION_NAME
1	Europe
2	Americas
3	Asia
4	Middle East and Africa

#### COUNTRIES Table

DESCRIBE countries

Name	Null?	Туре
COUNTRY_ID	NOT NULL	CHAR(2)
COUNTRY_NAME		VARCHAR2(40)
REGION_ID		NUMBER

#### SELECT \* FROM countries;

CO	COUNTRY_NAME	REGION_ID
AR	Argentina	2
AU	Australia	3
BE	Belgium	1
BR	Brazil	2
CA	Canada	2
СН	Switzerland	1
CN	China	3
DE	Germany	1
DK	Denmark	1
EG	Egypt	4
FR	France	1
HK	HongKong	3
IL	Israel	4
IN	India	3
CO	COUNTRY_NAME	REGION_ID
IT	Italy	1
JP	Japan	3
KW	Kuwait	4
MX	Mexico	2
NG	Nigeria	4
NL	Netherlands	1
SG	Singapore	3
UK	United Kingdom	1
US	United States of America	2
ZM	Zambia	4
ZW	Zimbabwe	4

#### LOCATIONS Table

DESCRIBE locations;

Name	Null?	Туре
LOCATION_ID	NOT NULL	NUMBER(4)
STREET_ADDRESS		VARCHAR2(40)
POSTAL_CODE		VARCHAR2(12)
CITY	NOT NULL	VARCHAR2(30)
STATE_PROVINCE		VARCHAR2(25)
COUNTRY_ID		CHAR(2)

## SELECT \* FROM locations;

LOCATION_ID	STREET_ADDRESS	POSTAL_CODE	CITY	STATE_PROVINCE	<b>CO</b>
1000	1297 Via Cola di Rie	00989	Roma		IT
1100	93091 Calle della Testa	10934	Venice		IT
1200	2017 Shinjuku-ku	1689	Tokyo	Tokyo Prefecture	JP
1300	9450 Kamiya-cho	6823	Hiroshima		JP
1400	2014 Jabberwocky Rd	26192	Southlake	Texas	US
1500	2011 Interiors Blvd	99236	South San Francisco	California	US
1600	2007 Zagora St	50090	South Brunswick	New Jersey	US
1700	2004 Charade Rd	98199	Seattle	Washington	US
1800	147 Spadina Ave	M5V 2L7	Toronto	Ontario	CA
1900	6092 Boxwood St	YSW 9T2	Whitehorse	Yukon	CA
2000	40-5-12 Laogianggen	190518	Beijing		CN
2100	1298 Vileparle (E)	490231	Bombay	Maharashtra	IN
LOCATION_ID	STREET_ADDRESS	POSTAL_CODE	CITY	STATE_PROVINCE	<b>CO</b>
2400	8204 Arthur St		London		UK
2500	Magdalen Centre, The Oxford Science Park	OX9 9ZB	Oxford	Oxford	UK
2600	9702 Chester Road	09629850293	Stretford	Manchester	UK
2700	Schwanthalerstr. 7031	80925	Munich	Bavaria	DE
2800	Rua Frei Caneca 1360	01307-002	Sao Paulo	Sao Paulo	BR
2900	20 Rue des Corps-Saints	1730	Geneva	Geneve	сн
3000	Murtenstrasse 921	3095	Bern	BE	СН
3100	Pieter Breughelstraat 837	3029SK	Utrecht	Utrecht	NL
3200	Mariano Escobedo 9991	11932	Mexico City	Distrito Federal,	MX

#### DEPARTMENTS Table

DESCRIBE departments

Name	Null?	Туре
DEPARTMENT_ID	NOT NULL	NUMBER(4)
DEPARTMENT_NAME	NOT NULL	VARCHAR2(30)
MANAGER_ID		NUMBER(6)
LOCATION_ID		NUMBER(4)

# SELECT \* FROM departments;

DEPARTMENT_ID	DEPARTMENT_NAME	MANAGER_ID	LOCATION_ID
10	Administration	200	1700
20	Marketing	201	1800
30	Purchasing	114	1700
40	Human Resources	203	2400
50	Shipping	121	1500
60	IT	103	1400
70	Public Relations	204	2700
80	Sales	145	2500
90	Executive	100	1700
100	Finance	108	1700
110	Accounting	205	1700
120	Treasury		1700
130	Corporate Tax		1700
140	Control And Credit		1700
DEPARTMENT_ID	DEPARTMENT_NAME	MANAGER_ID	LOCATION_ID
150	Shareholder Services		1700
160	Benefits		1700
170			
=	Manufacturing		1700
180	Manufacturing Construction		1700 1700
180	Construction		1700
180 190 200	Construction Contracting		1700 1700
180 190 200 210	Construction Contracting Operations		1700 1700 1700
180 190 200 210 220	Construction Contracting Operations IT Support		1700 1700 1700 1700
180 190 200 210 220 230	Construction Contracting Operations IT Support NOC		1700 1700 1700 1700 1700 1700
180 190 200 210 220 230 240	Construction Contracting Operations IT Support NOC IT Helpdesk		1700 1700 1700 1700 1700 1700 1700
180 190 200 210 220 230 230 240 250	Construction Contracting Operations IT Support NOC IT Helpdesk Government Sales		1700 1700 1700 1700 1700 1700 1700

#### JOBS Table

DESCRIBE jobs

Name	Null?	Туре
JOB_ID	NOT NULL	VARCHAR2(10)
JOB_TITLE	NOT NULL	VARCHAR2(35)
MIN_SALARY		NUMBER(6)
MAX_SALARY		NUMBER(6)

# SELECT \* FROM jobs;

JOB_ID	JOB_TITLE	MIN_SALARY	MAX_SALARY
AD_PRES	President	20000	40000
AD_VP	Administration Vice President	15000	30000
AD_ASST	Administration Assistant	3000	6000
FI_MGR	Finance Manager	8200	16000
FI_ACCOUNT	Accountant	4200	9000
AC_MGR	Accounting Manager	8200	16000
AC_ACCOUNT	Public Accountant	4200	9000
SA_MAN	Sales Manager	10000	20000
SA_REP	Sales Representative	6000	12000
PU_MAN	Purchasing Manager	8000	15000
PU_CLERK	Purchasing Clerk	2500	5500
ST_MAN	Stock Manager	5500	8500
ST_CLERK	Stock Clerk	2000	5000
SH_CLERK	Shipping Clerk	2500	5500
JOB_ID	JOB_TITLE	MIN_SALARY	MAX_SALARY
IT_PROG	Programmer	4000	10000
MK_MAN	Marketing Manager	9000	15000
MK_REP	Marketing Representative	4000	9000
HR_REP	Human Resources Representative	4000	9000
PR_REP	Public Relations Representative	4500	10500

#### EMPLOYEES Table

DESCRIBE employees

Name	Null?	Туре
EMPLOYEE_ID	NOT NULL	NUMBER(6)
FIRST_NAME		VARCHAR2(20)
LAST_NAME	NOT NULL	VARCHAR2(25)
EMAIL	NOT NULL	VARCHAR2(25)
PHONE_NUMBER		VARCHAR2(20)
HIRE_DATE	NOT NULL	DATE
JOB_ID	NOT NULL	VARCHAR2(10)
SALARY		NUMBER(8,2)
COMMISSION_PCT		NUMBER(2,2)
MANAGER_ID		NUMBER(6)
DEPARTMENT_ID		NUMBER(4)

#### EMPLOYEES Table

The headings for columns COMMISSION\_PCT, MANAGER\_ID, and DEPARTMENT\_ID are set to COMM, MGRID, and DEPTID in the following screenshot, to fit the table values across the page.

EMPLOYEE_ID	FIRST_NAME	LAST_NAME	EMAIL	PHONE_NUMBER	HIRE_DATE	JOB_ID	SALARY	comm	mgrid	deptid
100	Steven	King	SKING	515.123.4567	17-JUN-87	AD_PRES	24000			90
101	Neena	Kochhar	NKOCHHAR	515.123.4568	21-SEP-89	AD_VP	17000		100	90
102	Lex	De Haan	LDEHAAN	515.123.4569	13-JAN-93	AD_VP	17000		100	90
103	Aexander	Hunold	AHUNOLD	590.423.4567	03-JAN-90	IT_PROG	9000		102	60
104	Вгисе	Ernst	BERNST	590.423.4568	21-MAY-91	IT_PROG	6000		103	60
105	David	Austin	DAUSTIN	590.423.4569	25-JUN-97	IT_PROG	4800		103	60
106	Valli	Pataballa	VPATABAL	590.423.4560	05-FEB-98	IT_PROG	4800		103	60
107	Diana	Lorentz	DLORENTZ	590.423.5567	07-FEB-99	IT_PROG	4200		103	60
108	Nancy	Greenberg	NGREENBE	515.124.4569	17-AUG-94	FI_MGR	12000		101	100
109	Daniel	Faviet	DFAMET	515.124.4169	16-AUG-94	FI_ACCOUNT	9000		108	100
110	John	Chen	JCHEN	515.124.4269	28-SEP-97	FI_ACCOUNT	8200		108	100
111	Ismael	Sciarra	ISCIARRA	515.124.4369	30-SEP-97	FI_ACCOUNT	7700		108	100
112	Jose Manuel	Urman	JMURMAN	515.124.4469	07-MAR-98	FI_ACCOUNT	7800		108	100
113	Luis	Рорр	LPOPP	515.124.4567	07-DEC-99	FI_ACCOUNT	6900		108	100
EMPLOYEE_ID	FIRST_NAME	LAST_NAME	EMAIL	PHONE_NUMBER	HIRE_DATE	JOB_ID	SALARY	comm	mgrid	deptid
114	Den	Raphaely	DRAPHEAL	515.127.4561	07-DEC-94	PU_MAN	11000		100	30
115	Aexander	Khoo	AKHOO	515.127.4562	18-MAY-95	PU_CLERK	3100		114	30
116	Shelli	Baida	SBAIDA	515.127.4563	24-DEC-97	PU_CLERK	2900		114	30
117	Sigal	Tobias	STOBIAS	515.127.4564	24-JUL-97	PU_CLERK	2800		114	30
118	Guy	Himuro	GHIMURO	515.127.4565	15-NOV-98	PU_CLERK	2600		114	30
119	Karen	Colmenares	KCOLMENA	515.127.4566	10-AUG-99	PU_CLERK	2500		114	30
120	Matthew	Weiss	MWEISS	650.123.1234	18-JUL-96	ST_MAN	8000		100	50
121	Adam	Fripp	AFRIPP	650.123.2234	10-APR-97	ST_MAN	8200		100	50
122	Payam	Kaufling	PKAUFLIN	650.123.3234	01-MAY-95	ST_MAN	7900		100	50
123	Shanta	Vollman	SVOLLMAN	650.123.4234	10-0CT-97	ST_MAN	6500		100	50
124	Kevin	Mourgos	KMOURGOS	650.123.5234	16-NOV-99	ST_MAN	5800		100	50
125	Julia	Nayer	JNAYER	650.124.1214	16-JUL-97	ST_CLERK	3200		120	50
126	Irene	Mikkilineni	IMIKKILI	650.124.1224	28-SEP-98	ST_CLERK	2700		120	50
	James	Landry	JLANDRY	650.124.1334	14-JAN-99	ST_CLERK	2400		120	50

SELECT \* FROM employees;

# EMPLOYEES Table (continued)

MPLOYEE_ID	FIRST_NAME	LAST_NAME	EMAIL	PHONE_NUMBER	HIRE_DATE	JOB_ID	SALARY	comm	mgrid	deptid
128	Steven	Markle	SMARKLE	650.124.1434	08-MAR-00	ST_CLERK	2200		120	50
129	Laura	Bissot	LBISSOT	650.124.5234	20-AUG-97	ST_CLERK	3300		121	50
130	Mozhe	Atkinson	MATKINSO	650.124.6234	30-0CT-97	ST_CLERK	2800		121	50
131	James	Marlow	JAMRLOW	650.124.7234	16-FEB-97	ST_CLERK	2500		121	50
132	τJ	Olson	TJOLSON	650.124.8234	10-APR-99	ST_CLERK	2100		121	50
133	Jason	Mallin	JMALLIN	650.127.1934	14-JUN-96	ST_CLERK	3300		122	50
134	Michael	Rogers	MROGERS	650.127.1834	26-AUG-98	ST_CLERK	2900		122	50
135	Кі	Gee	KGEE	650.127.1734	12-DEC-99	ST_CLERK	2400		122	50
136	Hazel	Philtanker	HPHILTAN	650.127.1634	06-FEB-00	ST_CLERK	2200		122	50
137	Renske	Ladwig	RLADWIG	650.121.1234	14-JUL-95	ST_CLERK	3600		123	50
138	Stephen	Stiles	SSTILES	650.121.2034	26-0CT-97	ST_CLERK	3200		123	50
139	John	Seo	JSE0	650.121.2019	12-FEB-98	ST_CLERK	2700		123	50
140	Joshua	Patel	JPATEL	650.121.1834	06-APR-98	ST_CLERK	2500		123	50
141	Trenna	Rajs	TRAJS	650.121.8009	17-0CT-95	ST_CLERK	3500		124	50
IPLOYEE_ID	FIRST_NAME	LAST_NAME	EMAIL	PHONE_NUMBER	HIRE_DATE	JOB_ID	SALARY	comm	mgrid	deptid
142	Curtis	Davies	CDAMES	650.121.2994	29-JAN-97	ST_CLERK	3100		124	50
143	Randall	Matos	RMATOS	650.121.2874	15-MAR-98	ST_CLERK	2600		124	50
144	Peter	Vargas	PVARGAS	650.121.2004	09-JUL-98	ST_CLERK	2500		124	50
145	John	Russell	JRUSSEL	011.44.1344.429268	01-0CT-96	SA <u>.</u> MAN	14000	.4	100	80
146	Karen	Partners	KPARTNER	011.44.1344.467268	05-JAN-97	SA_MAN	13500	.3	100	80
147	Alberto	Errazuriz	AERRAZUR	011.44.1344.429278	10-MAR-97	SA <u>.</u> MAN	12000	.3	100	80
148	Gerald	Cambrault	GCAMBRAU	011.44.1344.619268	15-0CT-99	SA_MAN	11000	.3	100	80
149	Beni	Zlotkey	EZLOTKEY	011.44.1344.429018	29-JAN-00	SA_MAN	10500	.2	100	80
150	Peter	Tucker	PTUCKER	011.44.1344.129268	30-JAN-97	SA_REP	10000	.3	145	80
151	David	Bernstein	DBERNSTE	011.44.1344.345268	24-MAR-97	SA_REP	9500	.25	145	80
152	Peter	Hall	PHALL	011.44.1344.478968	20-AUG-97	SA_REP	9000	.25	145	80
153	Christopher	Olsen	COLSEN	011.44.1344.498718	30-MAR-98	SA_REP	8000	.2	145	80
154	Nanette	Cambrault	NCAMBRAU	011.44.1344.987668	09-DEC-98	SA_REP	7500	.2	145	80
155	Oliver	Tuvault	OTUVAULT	011.44.1344.486508	23-NOV499	SA_REP	7000	.15	145	80
IPLOYEE_ID	FIRST_NAME	LAST_NAME	EMAIL	PHONE_NUMBER	HIRE_DATE	JOB_ID	SALARY	comm	mgrid	deptid
156	Janette	King	JKING	011.44.1345.429268	30-JAN-96	SA_REP	10000	.35	146	80
157	Patrick	Sully	PSULLY	011.44.1345.929268	04-MAR-96	SA_REP	9500	.35	146	80
158	Allan	Mc Ewen	AMCEWEN	011.44.1345.829268	01-AUG-96	SA_REP	9000	.35	146	80
159	Lindsey	Smith	LSMITH	011.44.1345.729268	10-MAR-97	SA_REP	8000	.3	146	80
160	Louise	Doran	LDORAN	011.44.1345.629268	15-DEC-97	SA_REP	7500	.3	146	80
161	Sarath	Sewall	SSEWALL	011.44.1345.529268	03-NOV-98	SA_REP	7000	.25	146	80
162	Clara	Mshney	CVISHNEY	011.44.1346.129268	11-NOV-97	SA_REP	10500	.25	147	80
163	Danielle	Greene	DGREENE	011.44.1346.229268	19-MAR-99	SA_REP	9500	.15	147	80
164	Mattea	Marvins	MMARVINS	011.44.1346.329268	24-JAN-00	SA_REP	7200	.1	147	80
165	David	Lee	DLEE	011.44.1346.529268	23-FEB-00	SA_REP	6800	.1	147	80
166	Sundar	Ande	SANDE	011.44.1346.629268	24-MAR-00	SA_REP	6400	.1	147	80
167	Amit	Banda	ABANDA	011.44.1346.729268	21-APR-00	SA_REP	6200	.1	147	80
168	Lisa	Ozer	LOZER	011.44.1343.929268	11-MAR-97	SA_REP	11500	.25	148	80
169	Harrison	Bloom	HBLOOM	011.44.1343.829268	23-MAR-98	SA_REP	10000	.2	148	80

## Oracle Database 10g: Develop PL/SQL Program Units B-11

## EMPLOYEES Table (continued)

EMPLOYEE_ID	FIRST NAME	LAST_NAME	EMAIL	PHONE_NUMBER	HIRE DATE	JOB_ID	SALARY	comm	mgrid	deptid
	– Tayler	Fox	TFOX	011.44.1343.729268		SA_REP	9600	.2	148	80
171	William	Smith	WSMITH	011.44.1343.629268	23-FEB-99	SA_REP	7400	.15	148	80
172	Bizabeth	Bates	EBATES	011.44.1343.529268	24-MAR-99	SA_REP	7300	.15	148	80
173	Sundita	Kumar	SKUMAR	011.44.1343.329268	21-APR-00	SA_REP	6100	.1	148	80
174	Blen	Abel	EABEL	011.44.1644.429267	11-MAY-96	SA_REP	11000	.3	149	80
175	Alyssa	Hutton	AHUTTON	011.44.1644.429266	19-MAR-97	SA_REP	8800	.25	149	80
176	Jonathon	Taylor	JTAYLOR	011.44.1644.429265	24-MAR-98	SA_REP	8600	.2	149	80
177	Jack	Livingston	JLIMNGS	011.44.1644.429264	23-APR-98	SA_REP	8400	.2	149	80
178	Kimberely	Grant	KGRANT	011.44.1644.429263	24-MAY-99	SA_REP	7000	.15	149	
179	Charles	Johnson	CJOHNSON	011.44.1644.429262	04-JAN-00	SA_REP	6200	.1	149	80
180	Winston	Taylor	WTAYLOR	650.507.9876	24-JAN-98	SH_CLERK	3200		120	50
181	Jean	Fleaur	JFLEAUR	650.507.9877	23-FEB-98	SH_CLERK	3100		120	50
182	Martha	Sullivan	MSULLIVA	650.507.9878	21-JUN-99	SH_CLERK	2500		120	50
183	Girard	Geoni	GGEONI	650.507.9879	03-FEB-00	SH_CLERK	2800		120	50
EMPLOYEE_ID	FIRST_NAME	LAST_NAME	EMAIL	PHONE_NUMBER	HIRE_DATE	JOB_ID	SALARY	comm	mgrid	deptid
184	Nandita	Sarchand	NSARCHAN	650.509.1876	27-JAN-96	SH_CLERK	4200		121	50
185	Alexis	Bull	ABULL	650.509.2876	20-FEB-97	SH_CLERK	4100		121	50
186	Julia	Dellinger	JDELLING	650.509.3876	24-JUN-98	SH_CLERK	3400		121	50
187	Anthony	Cabrio	ACABRIO	650.509.4876	07-FEB-99	SH_CLERK	3000		121	50
188	Kelly	Chung	KCHUNG	650.505.1876	14-JUN-97	SH_CLERK	3800		122	50
189	Jennifer	Dilly	JDILLY	650.505.2876	13-AUG-97	SH_CLERK	3600		122	50
190	Timothy	Gates	TGATES	650.505.3876	11-JUL-98	SH_CLERK	2900		122	50
191	Randall	Perkins	RPERKINS	650.505.4876	19-DEC-99	SH_CLERK	2500		122	50
192	Sarah	Bell	SBELL	650.501.1876	04-FEB-96	SH_CLERK	4000		123	50
193	Britney	Everett	BEVERETT	650.501.2876	03-MAR-97	SH_CLERK	3900		123	50
194	Samuel	McCain	SMCCAIN	650.501.3876	01-JUL-98	SH_CLERK	3200		123	50
195	Vance	Jones	VJONES	650.501.4876	17-MAR-99	SH_CLERK	2800		123	50
196	Alana	Walsh	AWALSH	650.507.9811	24-APR-98	SH_CLERK	3100		124	50
197	Kevin	Feeney	KFEENEY	650.507.9822	23-MAY-98	SH_CLERK	3000		124	50
EMPLOYEE_ID	FIRST_NAME	LAST_NAME	EMAIL	PHONE_NUMBER	HIRE_DATE	JOB_ID	SALARY	comm	mgrid	deptid
198	Donald	OConnell	DOCONNEL	650.507.9833	21-JUN-99	SH_CLERK	2600		124	50
199	Douglas	Grant	DGRANT	650.507.9844	13-JAN-00	SH_CLERK	2600		124	50
200	Jennifer	Whalen	JWHALEN	515.123.4444	17-SEP-87	AD_ASST	4400		101	10
201	Michael	Hartstein	MHARTSTE	515.123.5555	17-FEB-96	MK_MAN	13000		100	20
202	Pat	Fay	PFAY	603.123.6666	17-AUG-97	MK_REP	6000		201	20
203	Susan	Mavris	SMAVRIS	515.123.7777	07-JUN-94	HR_REP	6500		101	40
204	Hermann	Baer	HBAER	515.123.8888	07-JUN-94	PR_REP	10000		101	70
205	Shelley	Higgins	SHIGGINS	515.123.8080	07-JUN-94	AC_MGR	12000		101	110
206	William	Gietz	WGIETZ	515.123.8181	07-JUN-94	AC_ACCOUNT	8300		205	110

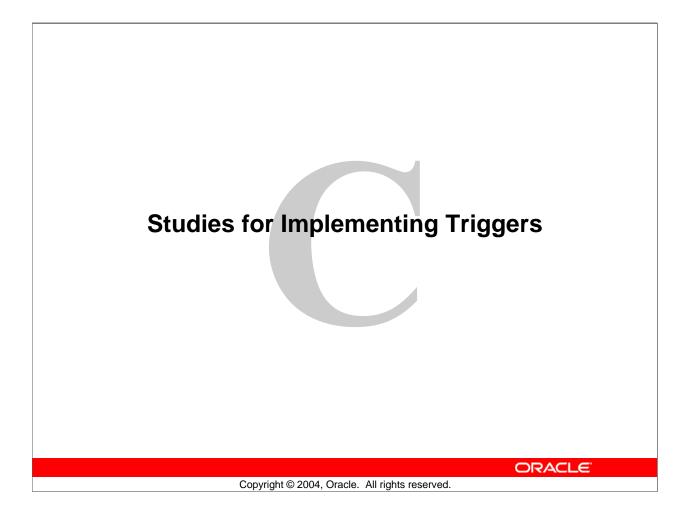
#### JOB\_HISTORY Table

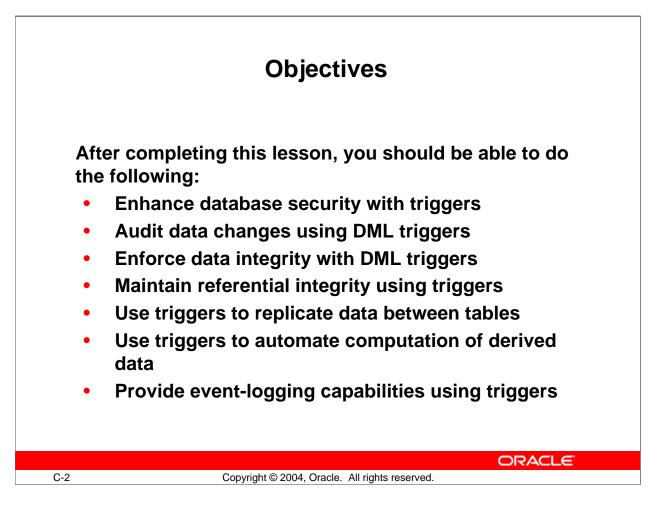
DESCRIBE job\_history

Name	Null?	Туре
EMPLOYEE_ID	NOT NULL	NUMBER(6)
START_DATE	NOT NULL	DATE
END_DATE	NOT NULL	DATE
JOB_ID	NOT NULL	VARCHAR2(10)
DEPARTMENT_ID		NUMBER(4)

# SELECT \* FROM job\_history;

EMPLOYEE_ID	START_DAT	END_DATE	JOB_ID	deptid
102	13-JAN-93	24-JUL-98	IT_PROG	60
101	21-SEP-89	27-OCT-93	AC_ACCOUNT	110
101	28-OCT-93	15-MAR-97	AC_MGR	110
201	17-FEB-96	19-DEC-99	MK_REP	20
114	24-MAR-98	31-DEC-99	ST_CLERK	50
122	01-JAN-99	31-DEC-99	ST_CLERK	50
200	17-SEP-87	17-JUN-93	AD_ASST	90
176	24-MAR-98	31-DEC-98	SA_REP	80
176	01-JAN-99	31-DEC-99	SA_MAN	80
200	01-JUL-94	31-DEC-98	AC_ACCOUNT	90



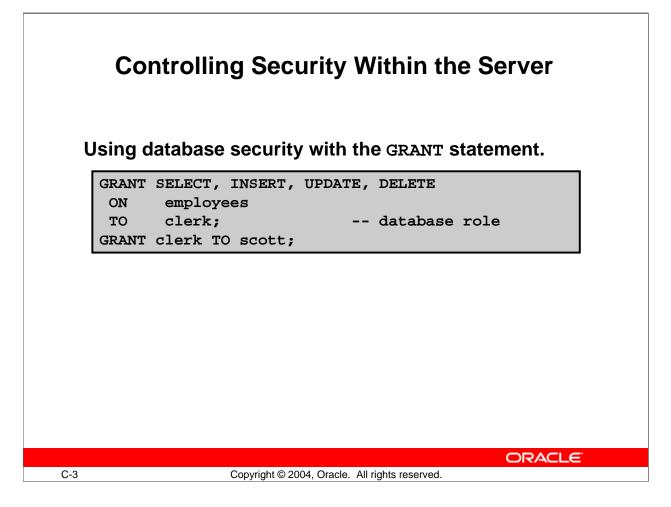


#### Lesson Aim

In this lesson, you learn to develop database triggers in order to enhance features that cannot otherwise be implemented by the Oracle server. In some cases, it may be sufficient to refrain from using triggers and accept the functionality provided by the Oracle server.

This lesson covers the following business application scenarios:

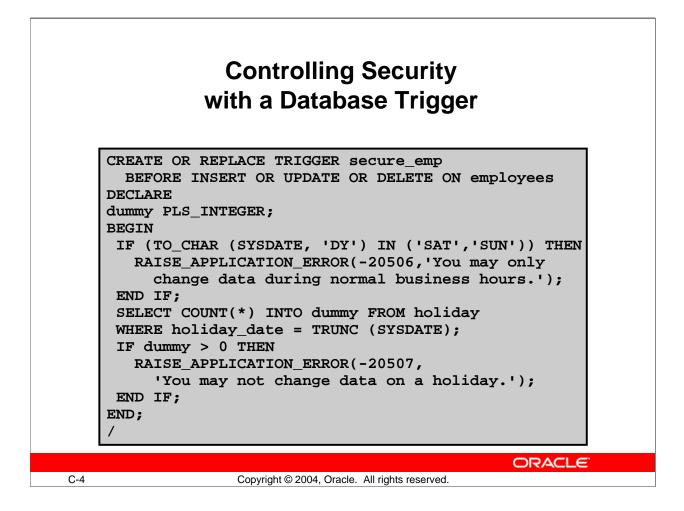
- Security
- Auditing
- Data integrity
- Referential integrity
- Table replication
- Computing derived data automatically
- Event logging



#### **Controlling Security Within the Server**

Develop schemas and roles within the Oracle server to control the security of data operations on tables according to the identity of the user.

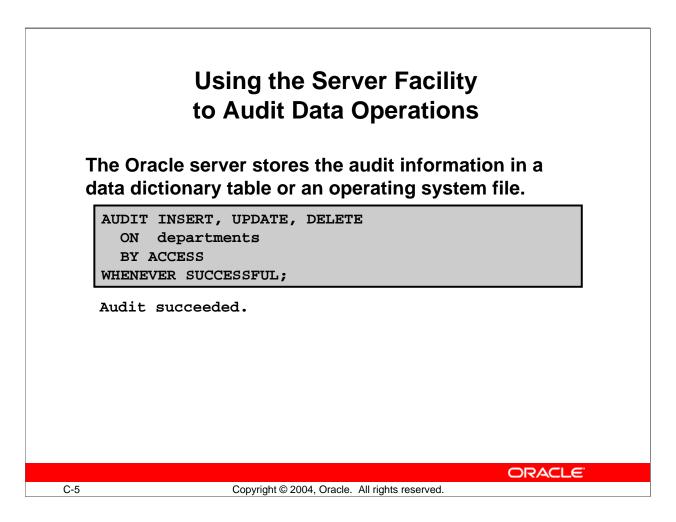
- Base privileges upon the username supplied when the user connects to the database.
- Determine access to tables, views, synonyms, and sequences.
- Determine query, data-manipulation, and data-definition privileges.



## **Controlling Security with a Database Trigger**

Develop triggers to handle more complex security requirements.

- Base privileges on any database values, such as the time of day, the day of the week, and so on.
- Determine access to tables only.
- Determine data-manipulation privileges only.

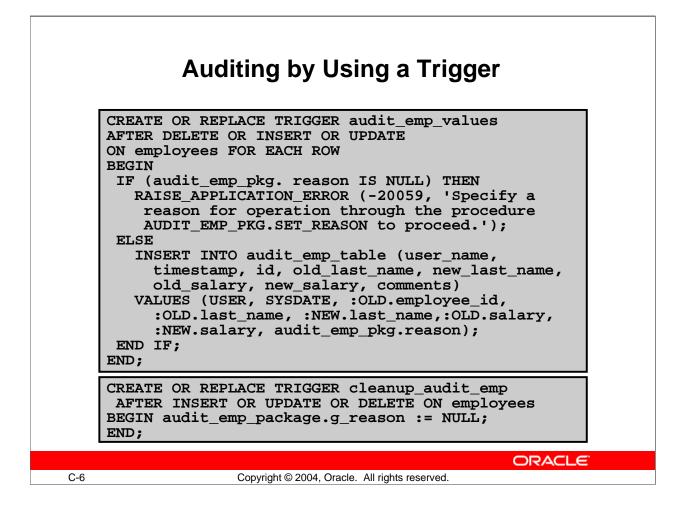


## **Auditing Data Operations**

You can audit data operations within the Oracle server. Database auditing is used to monitor and gather data about specific database activities. The DBA can gather statistics such as which tables are being updated, how many I/Os are performed, how many concurrent users connect at peak time, and so on.

- Audit users, statements, or objects.
- Audit data retrieval, data-manipulation, and data-definition statements.
- Write the audit trail to a centralized audit table.
- Generate audit records once per session or once per access attempt.
- Capture successful attempts, unsuccessful attempts, or both.
- Enable and disable dynamically.

Executing SQL through PL/SQL program units may generate several audit records because the program units may refer to other database objects.



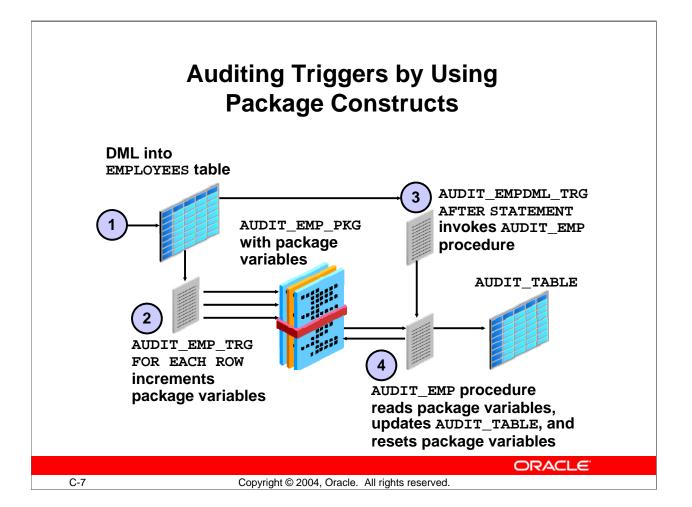
## Auditing Data Values

Audit actual data values with triggers.

You can do the following:

- Audit data-manipulation statements only.
- Write the audit trail to a user-defined audit table.
- Generate audit records once for the statement or once for each row.
- Capture successful attempts only.
- Enable and disable dynamically.

Using the Oracle server, you can perform database auditing. Database auditing cannot record changes to specific column values. If the changes to the table columns need to be tracked and column values need to be stored for each change, then use application auditing. Application auditing can be done either through stored procedures or database triggers, as shown in the example in the slide.

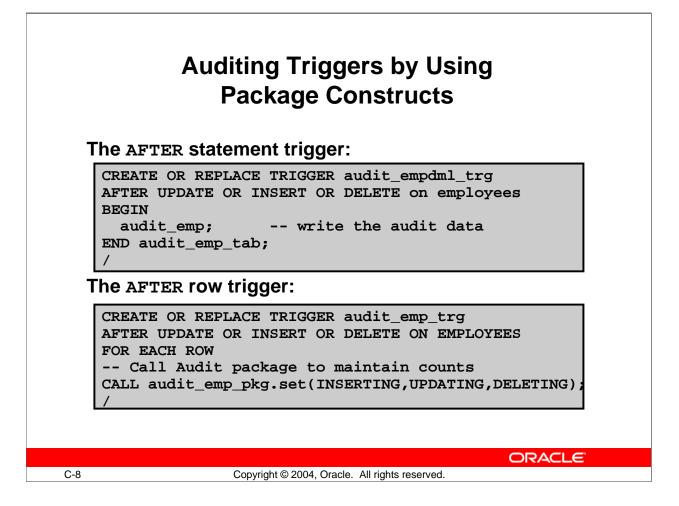


# Auditing Triggers by Using Package Constructs

The following pages cover PL/SQL subprograms with examples of the interaction of triggers, package procedures, functions, and global variables.

The sequence of events:

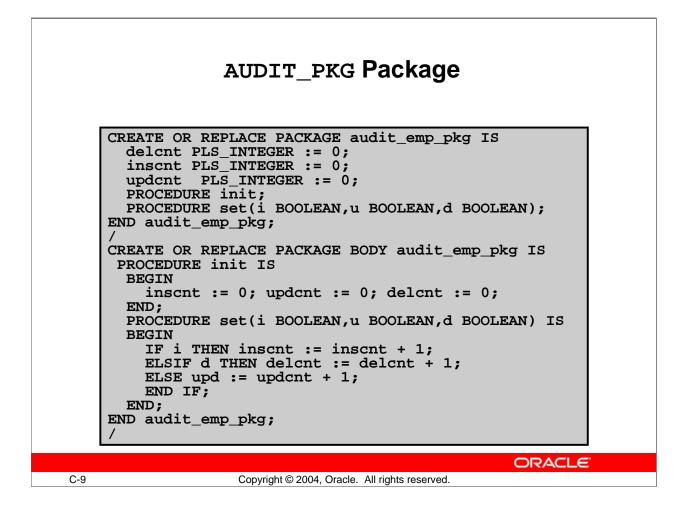
- 1. Execute an INSERT, UPDATE, or DELETE command that can manipulate one or many rows.
- 2. AUDIT\_EMP\_TRG (the AFTER ROW trigger) calls the package procedure to increment the global variables in the package VAR\_PACK. Because this is a row trigger, the trigger fires once for each row that you updated.
- 3. When the statement has finished, AUDIT\_EMP\_TAB (the AFTER STATEMENT trigger) calls the procedure AUDIT\_EMP.
- 4. This procedure assigns the values of the global variables into local variables using the package functions, updates the AUDIT\_TABLE, and then resets the global variables.



## Auditing Triggers by Using Package Constructs (continued)

The AUDIT\_EMP\_TRIG trigger is a row trigger that fires after every row is manipulated. This trigger invokes the package procedures depending on the type of DML performed. For example, if the DML updates the salary of an employee, then the trigger invokes the SET\_G\_UP\_SAL procedure. This package procedure, in turn, invokes the G\_UP\_SAL function. This function increments the GV\_UP\_SAL package variable that keeps account of the number of rows being changed due to the update of the salary.

The AUDIT\_EMP\_TAB trigger fires after the statement has finished. This trigger invokes the AUDIT\_EMP procedure, which is explained on the following pages. The AUDIT\_EMP procedure updates the AUDIT\_TABLE table. An entry is made into the AUDIT\_TABLE table with information such as the user who performed the DML, the table on which DML is performed, and the total number of such data manipulations performed so far on the table (indicated by the value of the corresponding column in the AUDIT\_TABLE table). At the end, the AUDIT\_EMP procedure resets the package variables to 0.



### AUDIT\_PKG Package

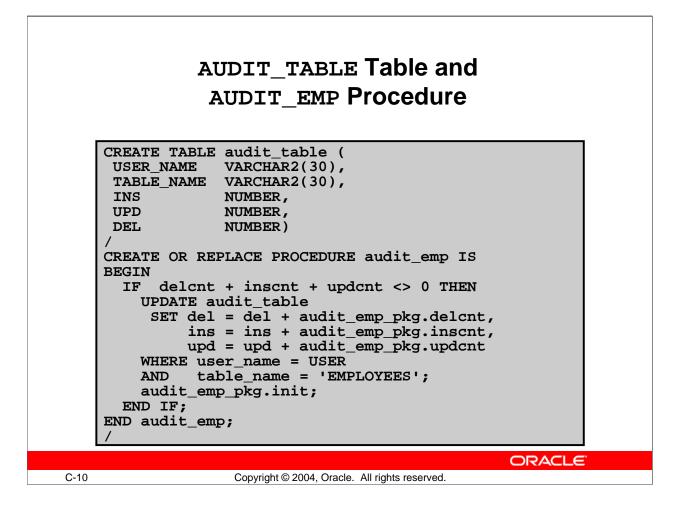
The AUDIT\_PKG package declares public package variables (inscnt, updcnt, delcnt) that are used to track the number of INSERT, UPDATE, and DELETE operations performed. In the code example, they are declared publicly for simplicity. However, it may be better to declare them as private variables to prevent them from being directly modified. If the variables are declared privately, in the package body, you would have to provide additional public subprograms to return their values to the user of the package.

The init procedure is used to initialize the public package variables to zero.

The set procedure accepts three BOOLEAN arguments i, u, and d for an INSERT, UPDATE, or DELETE operation, respectively. The appropriate parameter value is set to TRUE when the trigger that invokes the set procedure is fired during one of the DML operations. A package variable is incremented by a value of 1, depending on which argument value is TRUE when the set procedure is invoked.

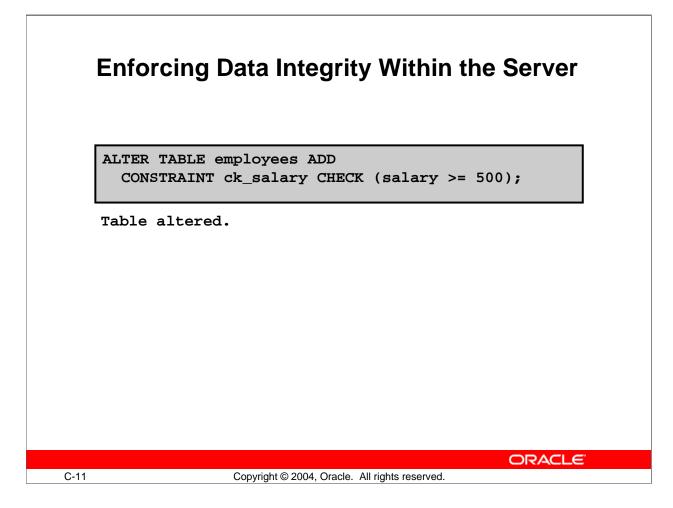
**Note:** A DML trigger can fire once for each DML on each row. Therefore, only one of the three variables passed to the set procedure can be TRUE at a given time. The remaining two arguments will be set to the value FALSE.

### Oracle Database 10g: Develop PL/SQL Program Units C-9



#### AUDIT\_TABLE Table and AUDIT\_EMP Procedure

The AUDIT\_EMP procedure updates the AUDIT\_TABLE table and calls the functions in the AUDIT\_EMP\_PKG package that reset the package variables, ready for the next DML statement.



# Enforcing Data Integrity Within the Server

You can enforce data integrity within the Oracle server and develop triggers to handle more complex data integrity rules.

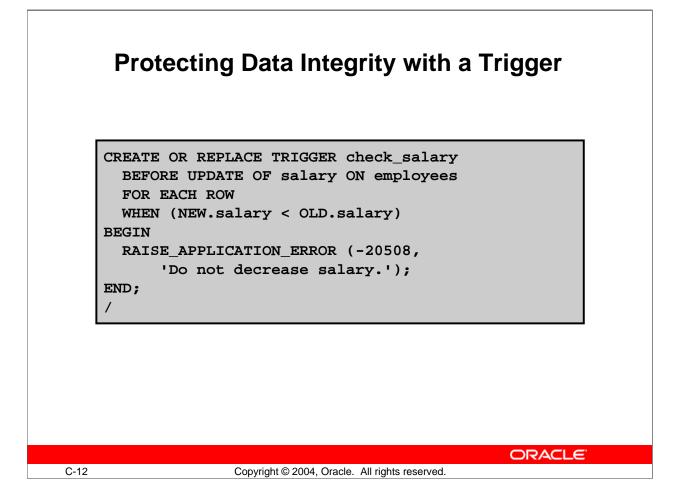
The standard data integrity rules are not null, unique, primary key, and foreign key.

Use these rules to:

- Provide constant default values
- Enforce static constraints
- Enable and disable dynamically

### Example

The code sample in the slide ensures that the salary is at least \$500.



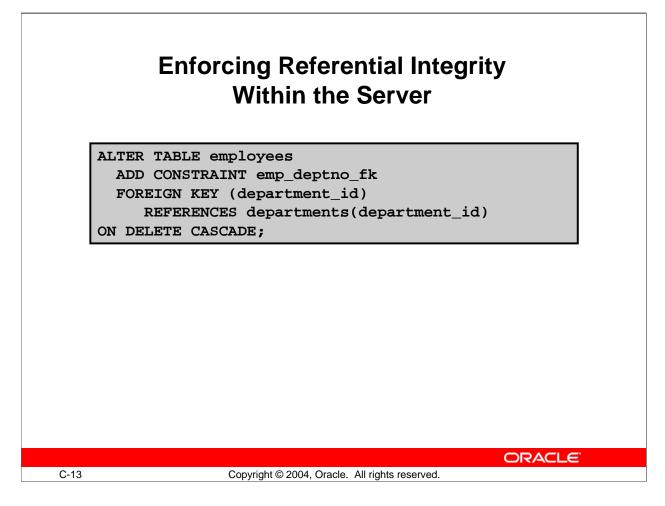
## Protecting Data Integrity with a Trigger

Protect data integrity with a trigger and enforce nonstandard data integrity checks.

- Provide variable default values.
- Enforce dynamic constraints.
- Enable and disable dynamically.
- Incorporate declarative constraints within the definition of a table to protect data integrity.

#### Example

The code sample in the slide ensures that the salary is never decreased.



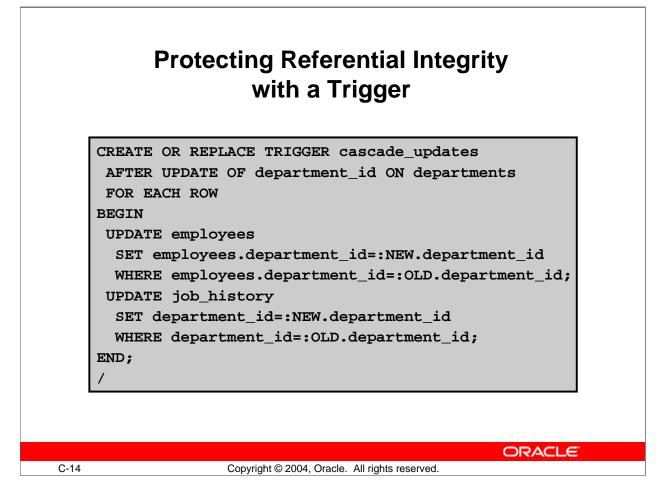
## **Enforcing Referential Integrity Within the Server**

Incorporate referential integrity constraints within the definition of a table to prevent data inconsistency and enforce referential integrity within the server.

- Restrict updates and deletes.
- Cascade deletes.
- Enable and disable dynamically.

### Example

When a department is removed from the DEPARTMENTS parent table, cascade the deletion to the corresponding rows in the EMPLOYEES child table.



# Protecting Referential Integrity with a Trigger

The following referential integrity rules are not supported by declarative constraints:

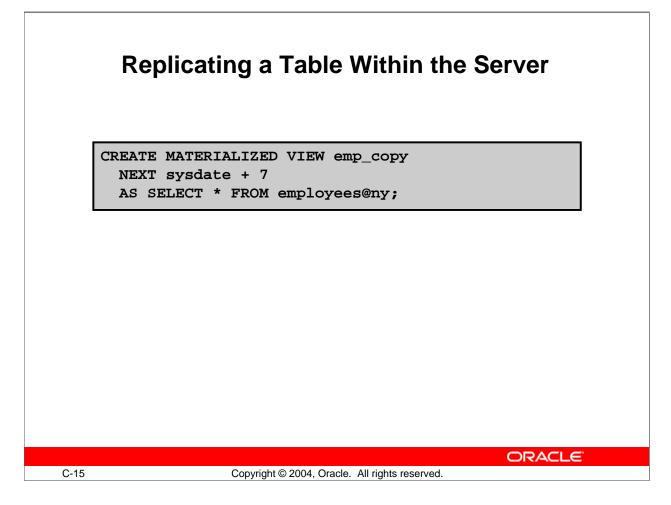
- Cascade updates.
- Set to NULL for updates and deletions.
- Set to a default value on updates and deletions.
- Enforce referential integrity in a distributed system.
- Enable and disable dynamically.

You can develop triggers to implement these integrity rules.

### Example

Enforce referential integrity with a trigger. When the value of DEPARTMENT\_ID changes in the DEPARTMENTS parent table, cascade the update to the corresponding rows in the EMPLOYEES child table.

For a complete referential integrity solution using triggers, a single trigger is not enough.



## **Creating a Materialized View**

Materialized views enable you to maintain copies of remote data on your local node for replication purposes. You can select data from a materialized view as you would from a normal database table or view. A materialized view is a database object that contains the results of a query, or a copy of some database on a query. The FROM clause of the query of a materialized view can name tables, views, and other materialized views.

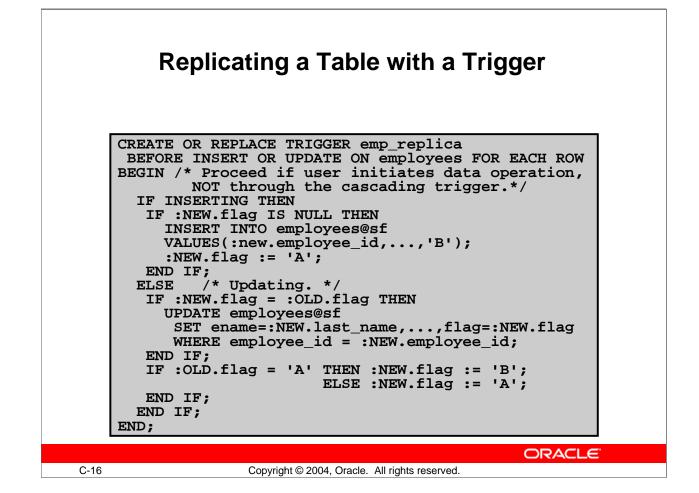
When a materialized view is used, replication is performed implicitly by the Oracle server. This performs better than using user-defined PL/SQL triggers for replication. Materialized views:

- Copy data from local and remote tables asynchronously, at user-defined intervals
- Can be based on multiple master tables
- Are read-only by default, unless using the Oracle Advanced Replication feature
- Improve the performance of data manipulation on the master table

Alternatively, you can replicate tables using triggers.

The example in the slide creates a copy of the remote EMPLOYEES table from New York. The NEXT clause specifies a date time expression for the interval between automatic refreshes.

## Oracle Database 10g: Develop PL/SQL Program Units C-15



## Replicating a Table with a Trigger

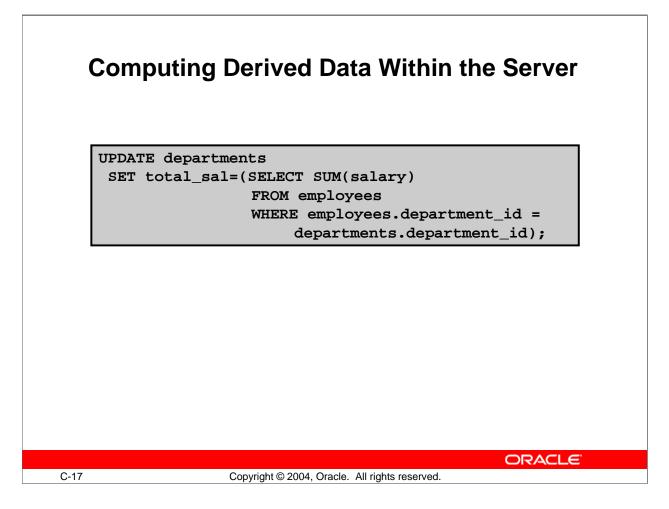
You can replicate a table with a trigger. By replicating a table, you can:

- Copy tables synchronously, in real time
- Base replicas on a single master table
- Read from replicas as well as write to them

**Note:** Excessive use of triggers can impair the performance of data manipulation on the master table, particularly if the network fails.

### Example

In New York, replicate the local EMPLOYEES table to San Francisco.



## **Computing Derived Data Within the Server**

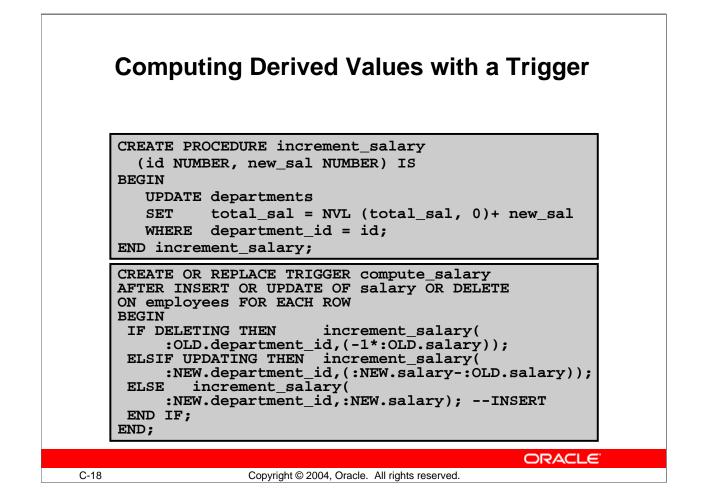
By using the server, you can schedule batch jobs or use the database Scheduler for the following scenarios:

- Compute derived column values asynchronously, at user-defined intervals.
- Store derived values only within database tables.
- Modify data in one pass to the database and calculate derived data in a second pass.

Alternatively, you can use triggers to keep running computations of derived data.

#### Example

Keep the salary total for each department within a special TOTAL\_SALARY column of the DEPARTMENTS table.



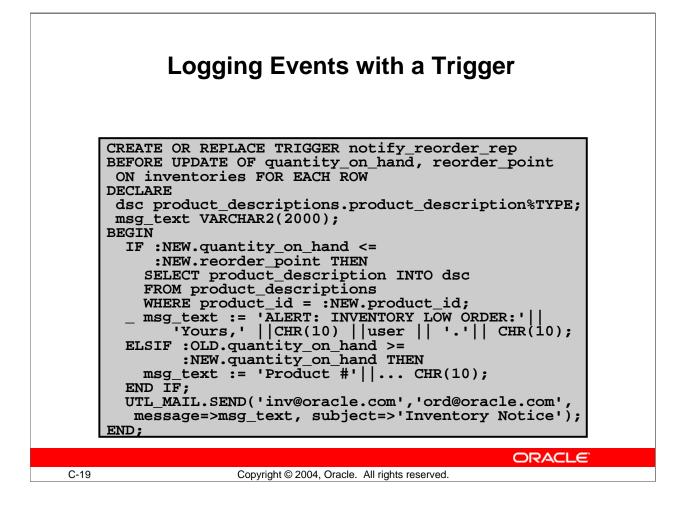
## **Computing Derived Data Values with a Trigger**

By using a trigger, you can perform the following tasks:

- Compute derived columns synchronously, in real time.
- Store derived values within database tables or within package global variables.
- Modify data and calculate derived data in a single pass to the database.

### Example

Keep a running total of the salary for each department in the special TOTAL\_SALARY column of the DEPARTMENTS table.



## Logging Events with a Trigger

In the server, you can log events by querying data and performing operations manually. This sends an e-mail message when the inventory for a particular product has fallen below the acceptable limit. This trigger uses the Oracle-supplied package UTL\_MAIL to send the e-mail message.

### Logging Events Within the Server

- 1. Query data explicitly to determine whether an operation is necessary.
- 2. Perform the operation, such as sending a message.

### Using Triggers to Log Events

- 1. Perform operations implicitly, such as firing off an automatic electronic memo.
- 2. Modify data and perform its dependent operation in a single step.
- 3. Log events automatically as data is changing.

### Logging Events with a Trigger (continued)

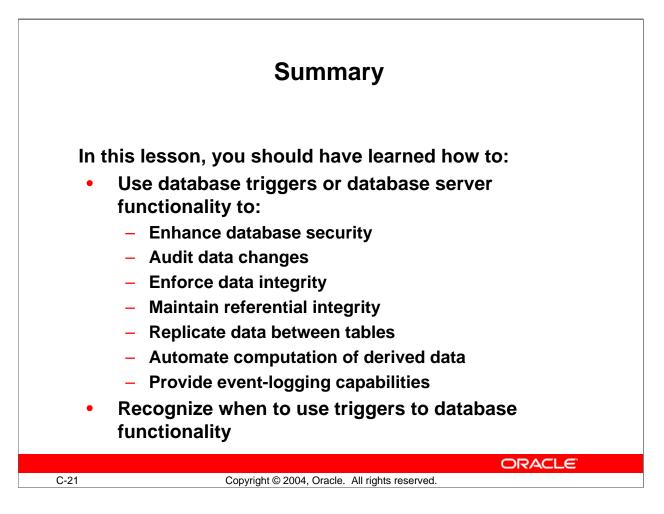
#### **Logging Events Transparently**

In the trigger code:

- CHR(10) is a carriage return
- Reorder\_point is not NULL
- Another transaction can receive and read the message in the pipe

#### Example

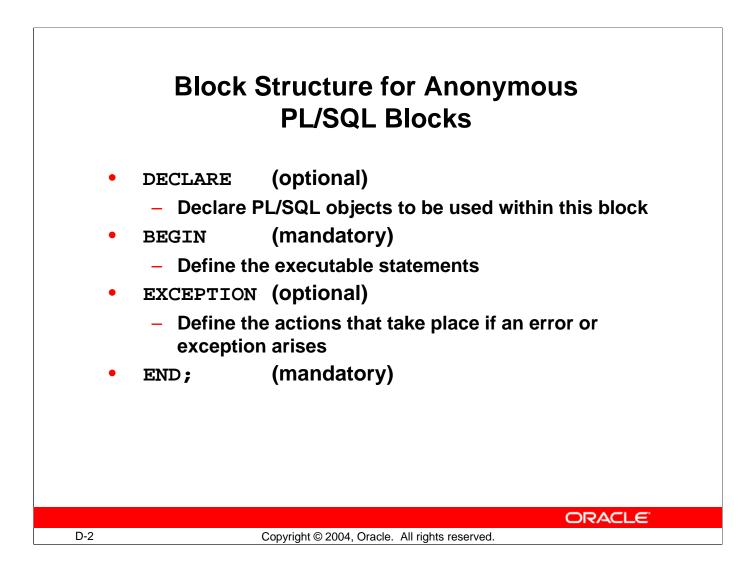
```
CREATE OR REPLACE TRIGGER notify_reorder_rep
BEFORE UPDATE OF amount_in_stock, reorder_point
ON inventory FOR EACH ROW
DECLARE
   dsc product.descrip%TYPE;
  msg_text VARCHAR2(2000);
BEGIN
   IF :NEW.amount_in_stock <= :NEW.reorder_point THEN</pre>
    SELECT descrip INTO dsc
    FROM PRODUCT WHERE prodid = :NEW.product_id;
    msg_text := 'ALERT: INVENTORY LOW ORDER: '||CHR(10)||
     'It has come to my personal attention that, due to recent'
     ||CHR(10)||'transactions, our inventory for product # '||
    TO_CHAR(:NEW.product_id)||'-- '|| dsc ||
     ' -- has fallen below acceptable levels.' || CHR(10) ||
     'Yours,' ||CHR(10) ||user || '.'|| CHR(10)|| CHR(10);
   ELSIF :OLD.amount_in_stock >= :NEW.amount_in_stock THEN
    msg_text := 'Product #'|| TO_CHAR(:NEW.product_id)
     ||' ordered. '|| CHR(10)|| CHR(10);
   END IF;
   UTL_MAIL.SEND('inv@oracle.com', 'ord@oracle.com',
      message => msg_text, subject => 'Inventory Notice');
END;
```



### Summary

This lesson provides some detailed comparison of using the Oracle database server functionality to implement security, auditing, data integrity, replication, and logging. The lesson also covers how database triggers can be used to implement the same features but go further to enhance the features that the database server provides. In some cases, you must use a trigger to perform some activities (such as computation of derived data) because the Oracle server cannot know how to implement this kind of business rule without some programming effort.



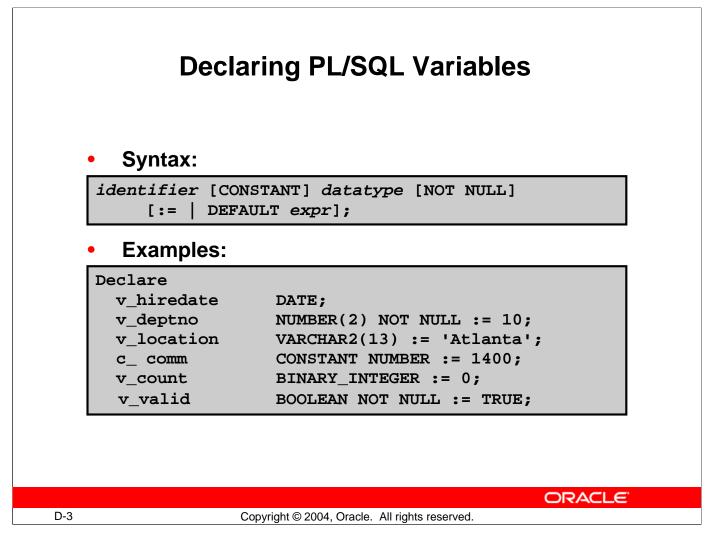


# **Anonymous Blocks**

Anonymous blocks do not have names. You declare them at the point in an application where they are to be run, and they are passed to the PL/SQL engine for execution at run time.

- The section between the keywords DECLARE and BEGIN is referred to as the declaration section. In the declaration section, you define the PL/SQL objects such as variables, constants, cursors, and user-defined exceptions that you want to reference within the block. The DECLARE keyword is optional if you do not declare any PL/SQL objects.
- The BEGIN and END keywords are mandatory and enclose the body of actions to be performed. This section is referred to as the executable section of the block.
- The section between EXCEPTION and END is referred to as the exception section. The exception section traps error conditions. In it, you define actions to take if a specified condition arises. The exception section is optional.

The keywords DECLARE, BEGIN, and EXCEPTION are not followed by semicolons, but END and all other PL/SQL statements do require semicolons.

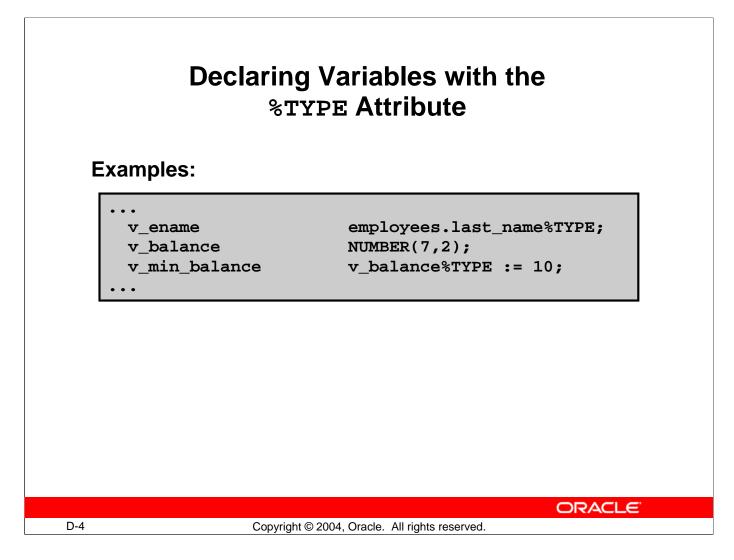


# **Declaring PL/SQL Variables**

You need to declare all PL/SQL identifiers within the declaration section before referencing them within the PL/SQL block. You have the option to assign an initial value. You do not need to assign a value to a variable in order to declare it. If you refer to other variables in a declaration, you must be sure to declare them separately in a previous statement.

In the syntax,

Identifier	Is the name of the variable
CONSTANT	Constrains the variable so that its value cannot change; constants must be initialized.
datatype	Is a scalar, composite, reference, or LOB data type (This course covers only scalar and composite data types.)
NOT NULL	Constrains the variable so that it must contain a value; NOT NULL variables must be initialized.
expr	Is any PL/SQL expression that can be a literal, another variable, or an expression involving operators and functions



# **Declaring Variables with the %TYPE Attribute**

Declare variables to store the name of an employee.

```
v_ename employees.last_name%TYPE;
```

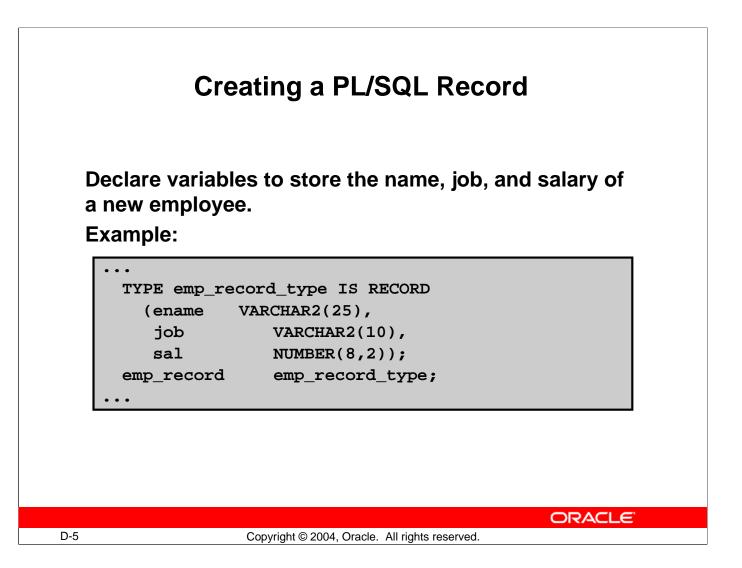
```
• • •
```

. . .

Declare variables to store the balance of a bank account, as well as the minimum balance, which starts out as 10.

```
...
v_balance NUMBER(7,2);
v_min_balance v_balance%TYPE := 10;
...
```

A NOT NULL column constraint does not apply to variables declared using %TYPE. Therefore, if you declare a variable using the %TYPE attribute and a database column defined as NOT NULL, then you can assign the NULL value to the variable.



# Creating a PL/SQL Record

Field declarations are like variable declarations. Each field has a unique name and a specific data type. There are no predefined data types for PL/SQL records, as there are for scalar variables. Therefore, you must create the data type first and then declare an identifier using that data type.

The following example shows that you can use the %TYPE attribute to specify a field data type:

```
DECLARE
TYPE emp_record_type IS RECORD
  (empid NUMBER(6) NOT NULL := 100,
    ename employees.last_name%TYPE,
    job employees.job_id%TYPE);
emp_record emp_record_type;
```

• • •

**Note:** You can add the NOT NULL constraint to any field declaration and so prevent the assigning of nulls to that field. Remember, fields declared as NOT NULL must be initialized.

	%ROWTYPE Attribute
E	Examples:
	<ul> <li>Declare a variable to store the same information about a department as is stored in the DEPARTMENTS table.</li> </ul>
	dept_record departments%ROWTYPE;
	• Declare a variable to store the same information about an employee as is stored in the EMPLOYEES table.
	emp_record employees%ROWTYPE;
	ORACLE
D-6	Copyright © 2004, Oracle. All rights reserved.

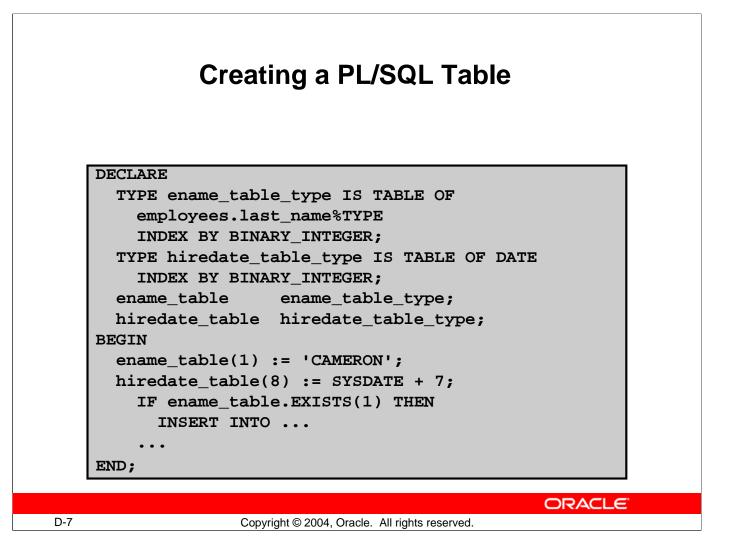
# Examples

The first declaration in the slide creates a record with the same field names and field data types as a row in the DEPARTMENTS table. The fields are DEPARTMENT\_ID, DEPARTMENT\_NAME, MANAGER\_ID, and LOCATION\_ID.

The second declaration in the slide creates a record with the same field names and field data types as a row in the EMPLOYEES table. The fields are EMPLOYEE\_ID, FIRST\_NAME, LAST\_NAME, EMAIL, PHONE\_NUMBER, HIRE\_DATE, JOB\_ID, SALARY, COMMISSION\_PCT, MANAGER\_ID, and DEPARTMENT\_ID.

In the following example, you select column values into a record named item\_record. DECLARE

```
job_record jobs%ROWTYPE;
...
BEGIN
SELECT * INTO job_record
FROM jobs
WHERE ...
```



# Creating a PL/SQL Table

There are no predefined data types for PL/SQL records, as there are for scalar variables. Therefore, you must create the data type first and then declare an identifier using that data type.

# **Referencing a PL/SQL Table**

## **Syntax**

pl/sql\_table\_name(primary\_key\_value)

In this syntax, primary\_key\_value belongs to type BINARY\_INTEGER.

Reference the third row in a PL/SQL table ENAME\_TABLE.

ename\_table(3) ...

The magnitude range of a BINARY\_INTEGER is -2147483647 to 2147483647. The primary key value can therefore be negative. Indexing need not start with 1.

**Note:** The *table*.EXISTS(*i*) statement returns TRUE if at least one row with index i is returned. Use the EXISTS statement to prevent an error that is raised in reference to a nonexistent table element.

# Oracle Database 10g: Develop PL/SQL Program Units D-7

# SELECT Statements in PL/SQL

The INTO clause is mandatory.

**Example:** 

DECLARE	
v_deptic	NUMBER(4);
v_loc	NUMBER(4);
BEGIN	
SELECT	department_id, location_id
INTO	v_deptno, v_loc
FROM	departments
WHERE	<pre>department_name = 'Sales';</pre>
END;	

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## INTO Clause

The INTO clause is mandatory and occurs between the SELECT and FROM clauses. It is used to specify the names of variables to hold the values that SQL returns from the SELECT clause. You must give one variable for each item selected, and the order of variables must correspond to the items selected.

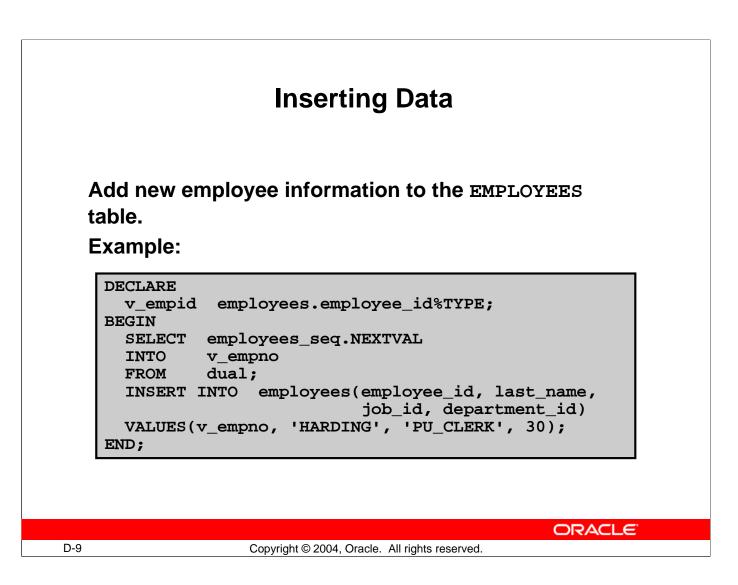
You use the INTO clause to populate either PL/SQL variables or host variables.

# **Queries Must Return One and Only One Row**

SELECT statements within a PL/SQL block fall into the ANSI classification of Embedded SQL, for which the following rule applies:

Queries must return one and only one row. More than one row or no row generates an error.

PL/SQL deals with these errors by raising standard exceptions, which you can trap in the exception section of the block with the NO\_DATA\_FOUND and TOO\_MANY\_ROWS exceptions. You should code SELECT statements to return a single row.



# **Inserting Data**

- Use SQL functions, such as USER and SYSDATE.
- Generate primary key values by using database sequences.
- Derive values in the PL/SQL block.
- Add column default values.

**Note:** There is no possibility for ambiguity with identifiers and column names in the INSERT statement. Any identifier in the INSERT clause must be a database column name.

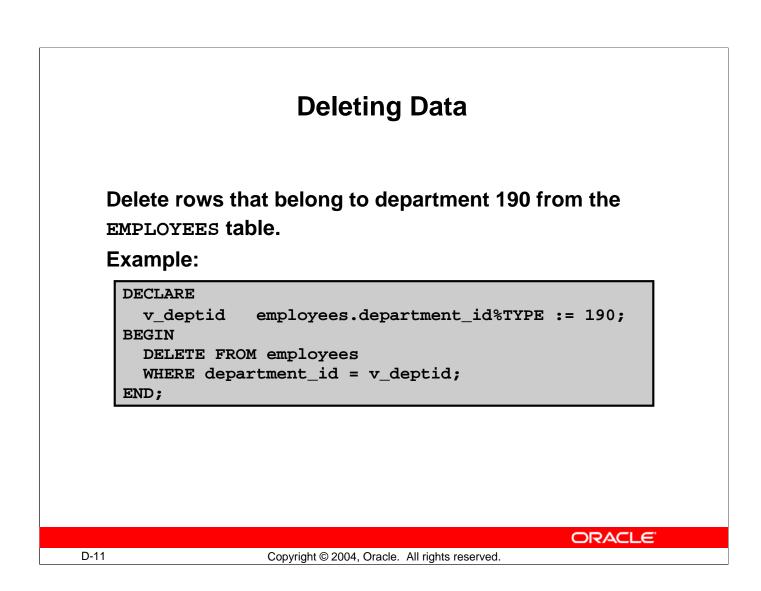
<pre>Increase the salary of all employees in the EMPLOYEES table who are purchasing clerks. Example:  DECLARE     v_sal_increase employees.salary%TYPE := 2000; BEGIN     UPDATE employees     SET salary = salary + v_sal_increase     WHERE job_id = 'PU_CLERK'; END;</pre>	Updating Data				
<pre>v_sal_increase employees.salary%TYPE := 2000; BEGIN UPDATE employees SET salary = salary + v_sal_increase WHERE job_id = 'PU_CLERK';</pre>	ta	ble who are purchasing clerks.			
WHERE job_id = 'PU_CLERK';		v_sal_increase employees.salary%TYPE := 2000; BEGIN			
		WHERE job_id = 'PU_CLERK';			
ORACLE					

# **Updating Data**

There may be ambiguity in the SET clause of the UPDATE statement, because although the identifier on the left of the assignment operator is always a database column, the identifier on the right can be either a database column or a PL/SQL variable.

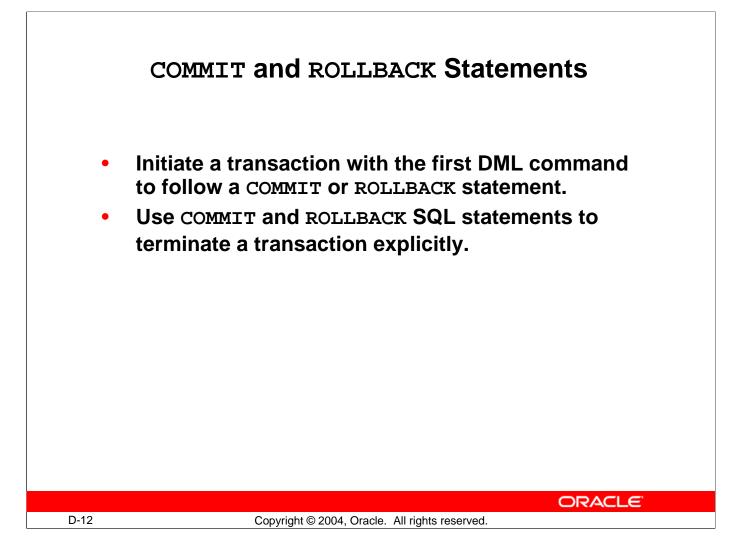
Remember that the WHERE clause is used to determine which rows are affected. If no rows are modified, no error occurs (unlike the SELECT statement in PL/SQL).

**Note:** PL/SQL variable assignments always use := and SQL column assignments always use = . . Remember that if column names and identifier names are identical in the WHERE clause, the Oracle server looks to the database first for the name.



# **Deleting Data**

```
Delete a specific job:
    DECLARE
    v_jobid jobs.job_id%TYPE := `PR_REP';
    BEGIN
    DELETE FROM jobs
    WHERE job_id = v_jobid;
    END;
```



# **Controlling Transactions**

You control the logic of transactions with COMMIT and ROLLBACK SQL statements, rendering some groups of database changes permanent while discarding others. As with the Oracle server, DML transactions start at the first command to follow a COMMIT or ROLLBACK and end on the next successful COMMIT or ROLLBACK. These actions may occur within a PL/SQL block or as a result of events in the host environment. A COMMIT ends the current transaction by making all pending changes to the database permanent.

# Syntax

COMMIT [WORK]; ROLLBACK [WORK];

In this syntax, WORK is for compliance with ANSI standards.

**Note:** The transaction control commands are all valid within PL/SQL, although the host environment may place some restriction on their use.

You can also include explicit locking commands (such as LOCK TABLE and SELECT ... FOR UPDATE) in a block. They stay in effect until the end of the transaction. Also, one PL/SQL block does not necessarily imply one transaction.

# **SQL Cursor Attributes**

Using SQL cursor attributes, you can test the outcome of your SQL statements.

SQL%ROWCOUNT	Number of rows affected by the most recent SQL statement (an integer value)
SQL%FOUND	Boolean attribute that evaluates to TRUE if the most recent SQL statement affects one or more rows
SQL%NOTFOUND	Boolean attribute that evaluates to TRUE if the most recent SQL statement does not affect any rows
SQL%ISOPEN	Always evaluates to FALSE because PL/SQL closes implicit cursors immediately after they are executed

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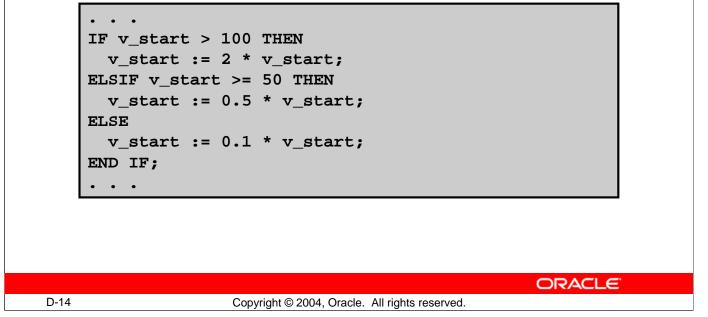
# **SQL Cursor Attributes**

SQL cursor attributes enable you to evaluate what happened when the implicit cursor was last used. You use these attributes in PL/SQL statements such as functions. You cannot use them in SQL statements.

You can use the attributes SQL%ROWCOUNT, SQL%FOUND, SQL%NOTFOUND, and SQL%ISOPEN in the exception section of a block to gather information about the execution of a DML statement. In PL/SQL, a DML statement that does not change any rows is not seen as an error condition, whereas the SELECT statement will return an exception if it cannot locate any rows.

# IF, THEN, and ELSIF Statements

For a given value entered, return a calculated value. Example:



### IF, THEN, and ELSIF Statements

When possible, use the ELSIF clause instead of nesting IF statements. The code is easier to read and understand, and the logic is clearly identified. If the action in the ELSE clause consists purely of another IF statement, it is more convenient to use the ELSIF clause. This makes the code clearer by removing the need for nested END IFs at the end of each further set of conditions and actions.

### Example

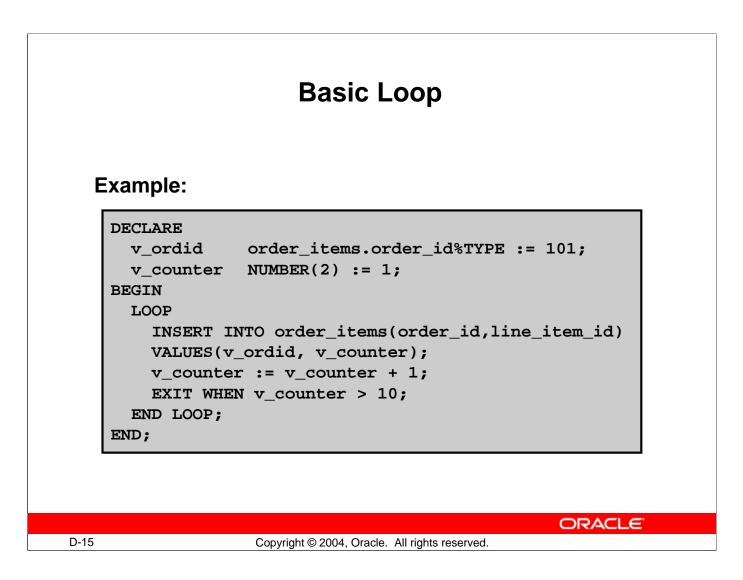
```
IF condition1 THEN
  statement1;
ELSIF condition2 THEN
  statement2;
ELSIF condition3 THEN
  statement3;
END IF;
```

The IF, THEN, and ELSIF statement in the slide is further defined as follows:

For a given value entered, return a calculated value. If the entered value is over 100, then the calculated value is two times the entered value. If the entered value is between 50 and 100, then the calculated value is 50% of the starting value. If the entered value is less than 50, then the calculated value is 10% of the starting value.

Note: Any arithmetic expression containing null values evaluates to null.

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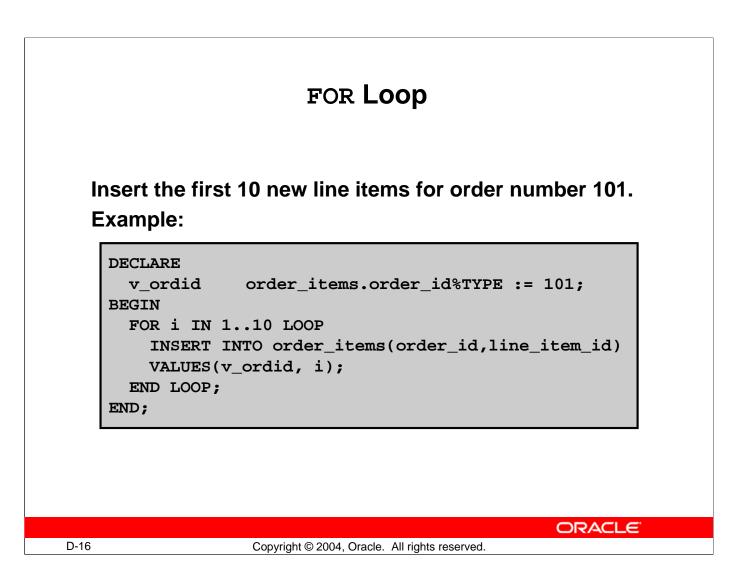


# **Basic Loop**

The basic loop example shown in the slide is defined as follows:

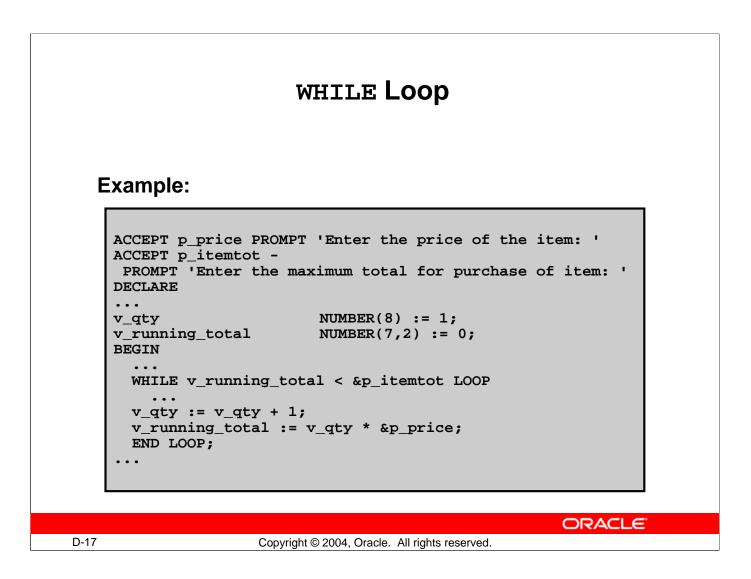
Insert the first 10 new line items for order number 101.

**Note:** A basic loop enables execution of its statements at least once, even if the condition has been met upon entering the loop.



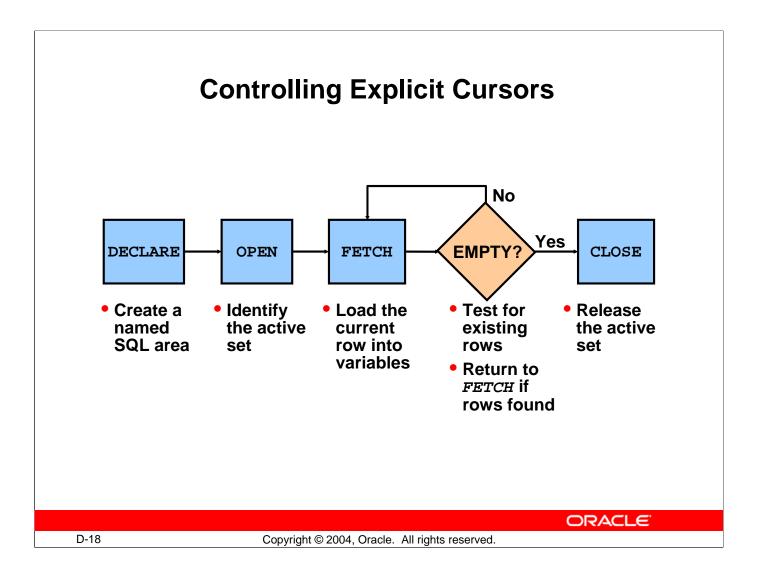
### FOR Loop

The slide shows a FOR loop that inserts 10 rows into the order\_items table.



### WHILE LOOP

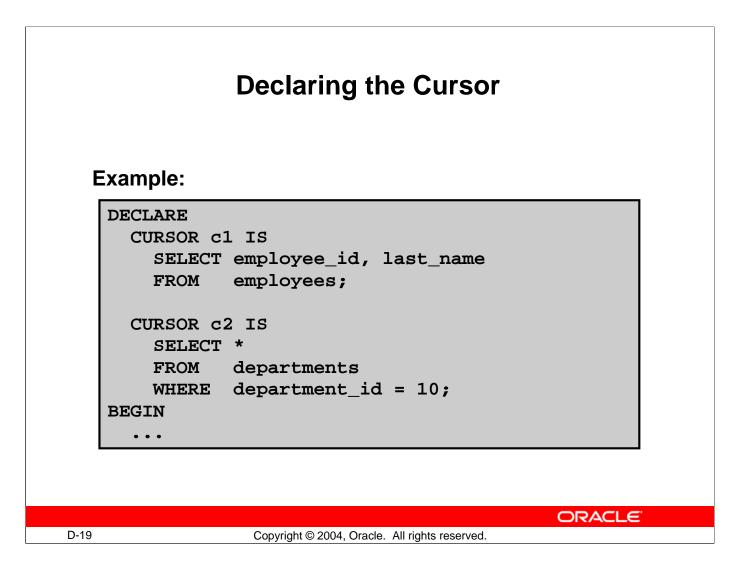
In the example in the slide, the quantity increases with each iteration of the loop until the quantity is no longer less than the maximum price allowed for spending on the item.



# **Explicit Cursors**

# **Controlling Explicit Cursors Using Four Commands**

- 1. Declare the cursor by naming it and defining the structure of the query to be performed within it.
- 2. Open the cursor. The OPEN statement executes the query and binds any variables that are referenced. Rows identified by the query are called the *active set* and are now available for fetching.
- 3. Fetch data from the cursor. The FETCH statement loads the current row from the cursor into variables. Each fetch causes the cursor to move its pointer to the next row in the active set. Therefore, each fetch accesses a different row returned by the query. In the flow diagram in the slide, each fetch tests the cursor for any existing rows. If rows are found, it loads the current row into variables; otherwise, it closes the cursor.
- 4. Close the cursor. The CLOSE statement releases the active set of rows. It is now possible to reopen the cursor to establish a fresh active set.

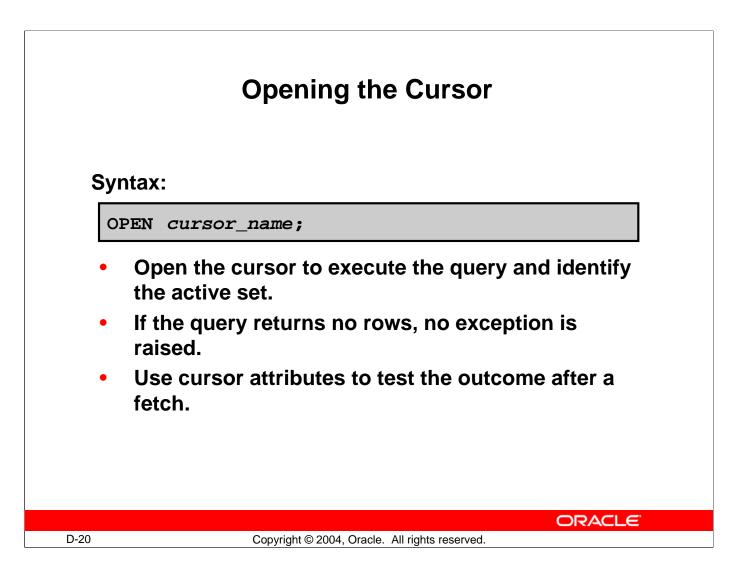


### **Explicit Cursor Declaration**

Retrieve the employees one by one.

```
DECLARE
v_empid employees.employee_id%TYPE;
v_ename employees.last_name%TYPE;
CURSOR c1 IS
   SELECT employee_id, last_name
   FROM employees;
BEGIN
...
```

**Note:** You can reference variables in the query, but you must declare them before the CURSOR statement.



#### **OPEN Statement**

Open the cursor to execute the query and identify the result set, which consists of all rows that meet the query search criteria. The cursor now points to the first row in the result set. In the syntax, cursor\_name is the name of the previously declared cursor.

OPEN is an executable statement that performs the following operations:

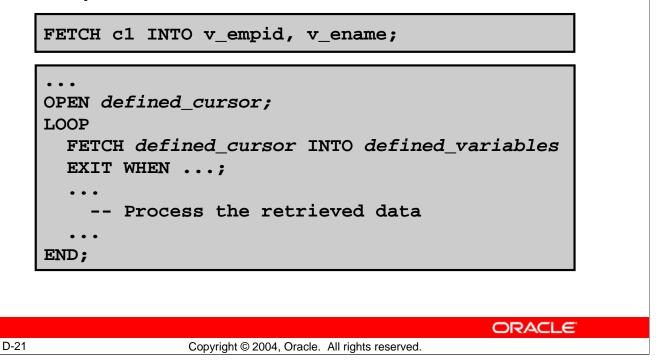
- 1. Dynamically allocates memory for a context area that eventually contains crucial processing information
- 2. Parses the SELECT statement
- 3. Binds the input variables—that is, sets the value for the input variables by obtaining their memory addresses
- 4. Identifies the result set—that is, the set of rows that satisfy the search criteria. Rows in the result set are not retrieved into variables when the OPEN statement is executed. Rather, the FETCH statement retrieves the rows.
- 5. Positions the pointer just before the first row in the active set

**Note:** If the query returns no rows when the cursor is opened, then PL/SQL does not raise an exception. However, you can test the cursor's status after a fetch.

For cursors declared by using the FOR UPDATE clause, the OPEN statement also locks those rows.

# Fetching Data from the Cursor

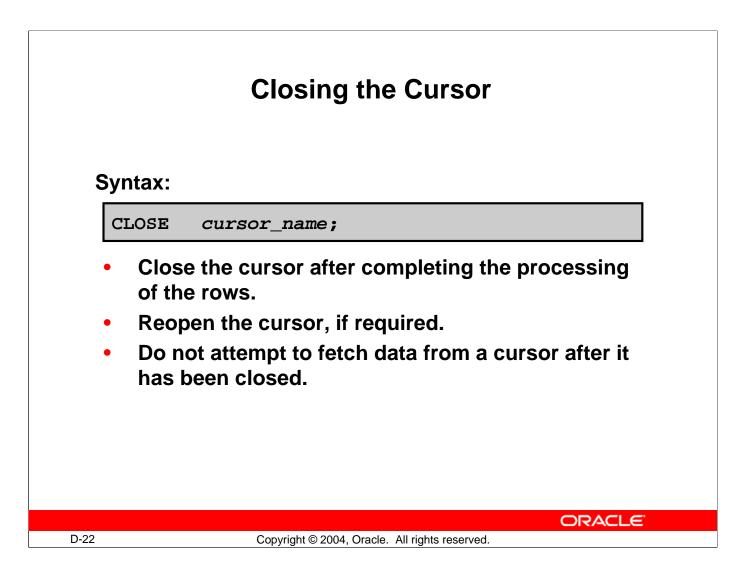
**Examples:** 



#### **FETCH Statement**

You use the FETCH statement to retrieve the current row values into output variables. After the fetch, you can manipulate the variables by further statements. For each column value returned by the query associated with the cursor, there must be a corresponding variable in the INTO list. Also, their data types must be compatible. Retrieve the first 10 employees one by one:

```
DECLARE
  v_empid employees.employee_id%TYPE;
  v_ename employees.last_name%TYPE;
  i
             NUMBER := 1;
  CURSOR cl IS
    SELECT employee_id, last_name
    FROM
           employees;
BEGIN
  OPEN cl;
  FOR i IN 1..10 LOOP
    FETCH c1 INTO v_empid, v_ename;
    . . .
  END LOOP;
END;
```



#### CLOSE Statement

The CLOSE statement disables the cursor, and the result set becomes undefined. Close the cursor after completing the processing of the SELECT statement. This step allows the cursor to be reopened, if required. Therefore, you can establish an active set several times.

In the syntax, cursor\_name is the name of the previously declared cursor.

Do not attempt to fetch data from a cursor after it has been closed, or the INVALID\_CURSOR exception will be raised.

**Note:** The CLOSE statement releases the context area. Although it is possible to terminate the PL/SQL block without closing cursors, you should always close any cursor that you declare explicitly in order to free up resources. There is a maximum limit to the number of open cursors per user, which is determined by the OPEN\_CURSORS parameter in the database parameter field. OPEN\_CURSORS = 50 by default.

```
FOR i IN 1..10 LOOP
FETCH cl INTO v_empid, v_ename; ...
END LOOP;
CLOSE cl;
END;
```

# **Explicit Cursor Attributes**

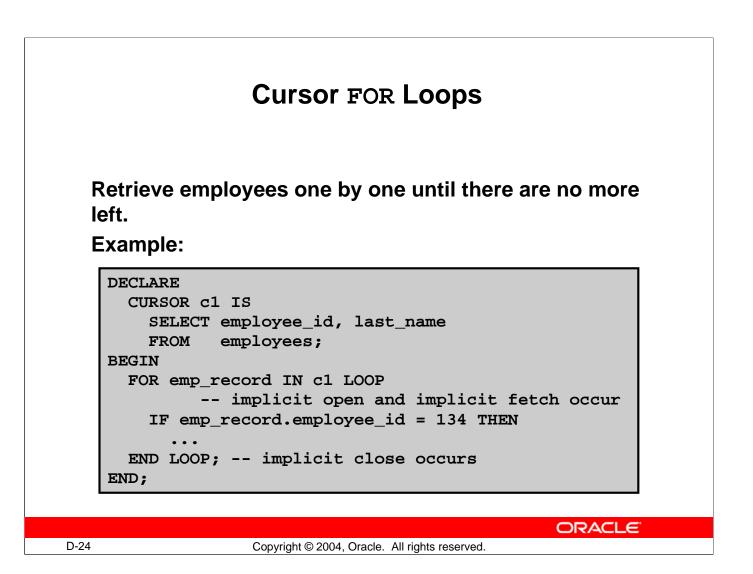
<b>Obtain status</b>	information	about a cursor	-
----------------------	-------------	----------------	---

Att	tribute	Туре	Description
%I	SOPEN	BOOLEAN	Evaluates to TRUE if the cursor is open
%N	OTFOUND	BOOLEAN	Evaluates to TRUE if the most recent fetch does not return a row
% <b>F</b>	OUND	BOOLEAN	Evaluates to TRUE if the most recent fetch returns a row; complement of %NOTFOUND
%R	OWCOUNT	NUMBER	Evaluates to the total number of rows returned so far
			ORACLE
-23		Copyright © 2	2004, Oracle. All rights reserved.

#### **Explicit Cursor Attributes**

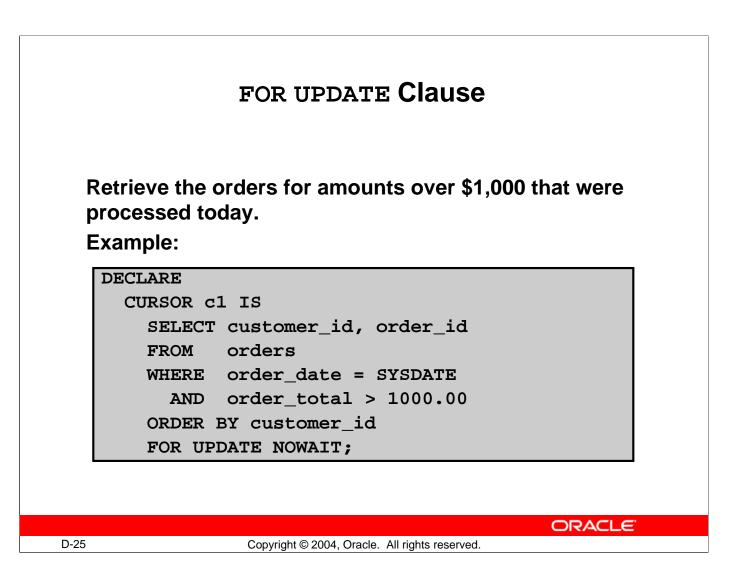
As with implicit cursors, there are four attributes for obtaining status information about a cursor. When appended to the cursor or cursor variable, these attributes return useful information about the execution of a DML statement.

Note: Do not reference cursor attributes directly in a SQL statement.



# Cursor FOR Loops

A cursor FOR loop processes rows in an explicit cursor. The cursor is opened, rows are fetched once for each iteration in the loop, and the cursor is closed automatically when all rows have been processed. The loop itself is terminated automatically at the end of the iteration where the last row was fetched.

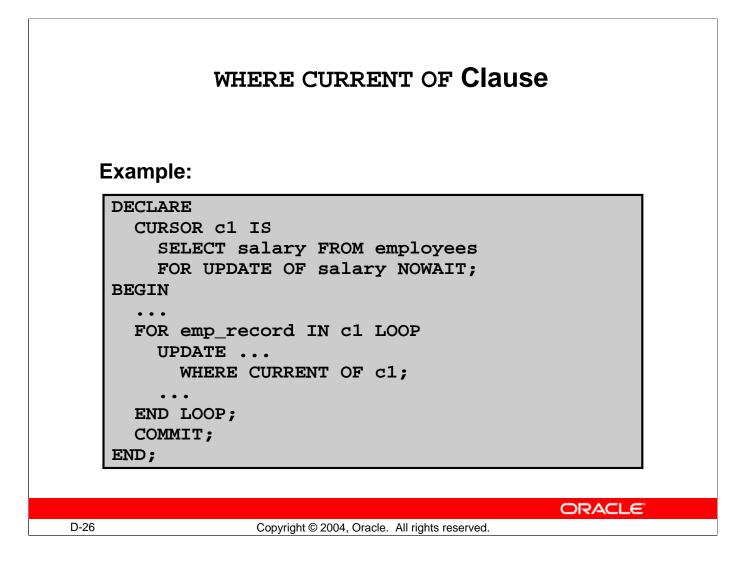


#### FOR UPDATE Clause

If the database server cannot acquire the locks on the rows it needs in a SELECT FOR UPDATE, then it waits indefinitely. You can use the NOWAIT clause in the SELECT FOR UPDATE statement and test for the error code that returns due to failure to acquire the locks in a loop. Therefore, you can retry opening the cursor *n* times before terminating the PL/SQL block.

If you intend to update or delete rows by using the WHERE CURRENT OF clause, you must specify a column name in the FOR UPDATE OF clause.

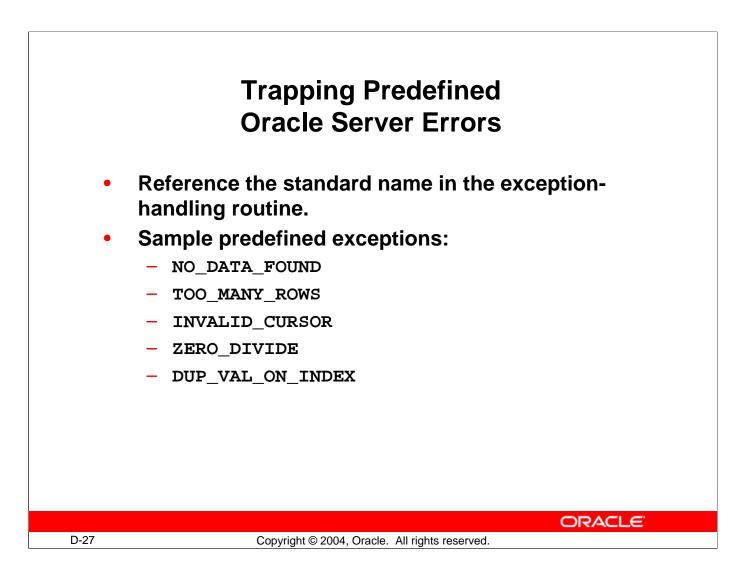
If you have a large table, you can achieve better performance by using the LOCK TABLE statement to lock all rows in the table. However, when using LOCK TABLE, you cannot use the WHERE CURRENT OF clause and must use the notation WHERE column = identifier.



#### WHERE CURRENT OF Clause

You can update rows based on criteria from a cursor.

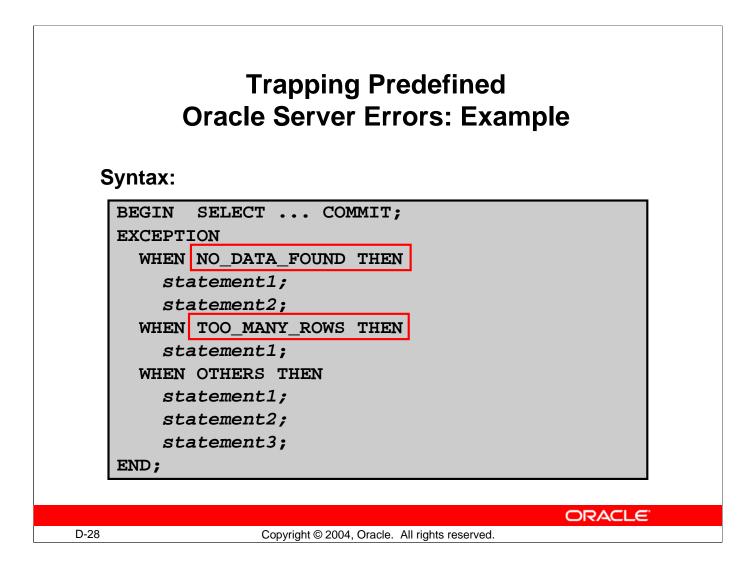
Additionally, you can write your DELETE or UPDATE statement to contain the WHERE CURRENT OF cursor\_name clause to refer to the latest row processed by the FETCH statement. When you use this clause, the cursor you reference must exist and must contain the FOR UPDATE clause in the cursor query; otherwise you will get an error. This clause enables you to apply updates and deletes to the currently addressed row without the need to explicitly reference the ROWID pseudocolumn.



# **Trapping Predefined Oracle Server Errors**

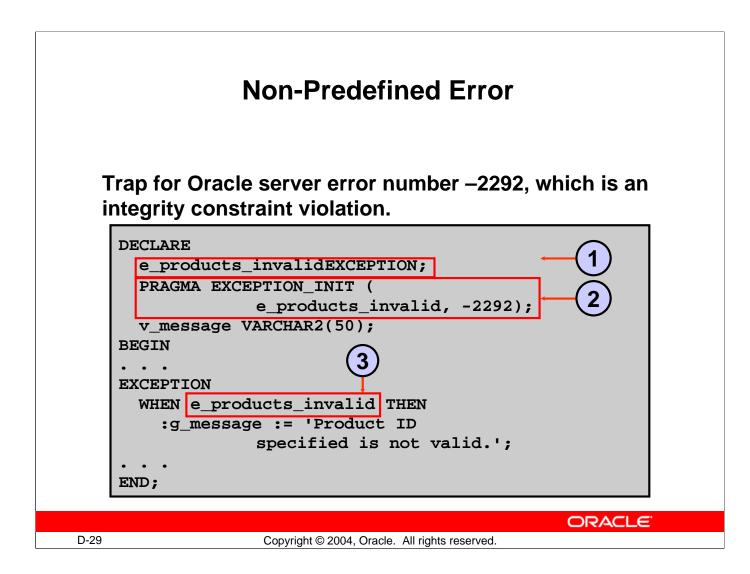
Trap a predefined Oracle server error by referencing its standard name within the corresponding exception-handling routine.

**Note:** PL/SQL declares predefined exceptions in the STANDARD package. It is a good idea to always consider the NO\_DATA\_FOUND and TOO\_MANY\_ROWS exceptions, which are the most common.



#### **Trapping Predefined Oracle Server Exceptions: Example**

In the example in the slide, a message is printed out to the user for each exception. Only one exception is raised and handled at any time.



# **Trapping a Non-Predefined Oracle Server Exception**

1. Declare the name for the exception within the declarative section. **Syntax** 

```
exception
            EXCEPTION;
```

In this syntax, *exception* is the name of the exception.

2. Associate the declared exception with the standard Oracle server error number, using the PRAGMA EXCEPTION INIT statement.

```
Syntax
```

```
PRAGMA EXCEPTION_INIT(exception, error_number);
```

In this syntax:

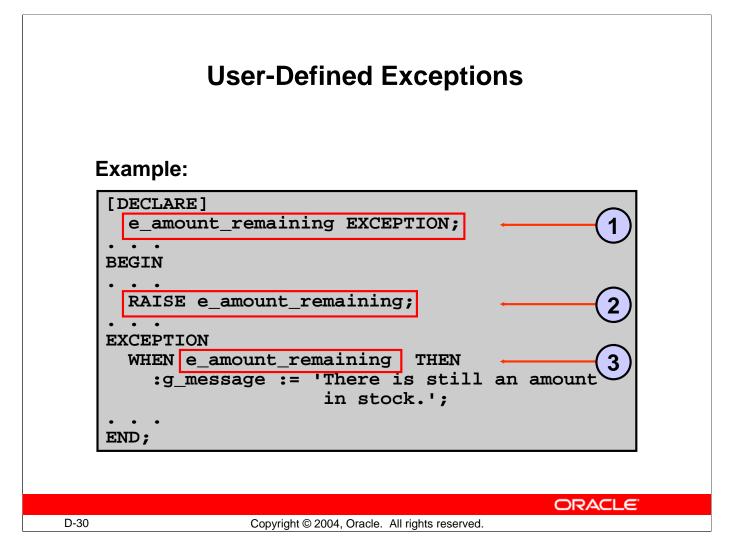
is the previously declared exception exception

error\_number

is a standard Oracle server error number

3. Reference the declared exception within the corresponding exception-handling routine.

In the slide example: If there is product in stock, halt processing and print a message to the user.



# **Trapping User-Defined Exceptions**

You trap a user-defined exception by declaring it and raising it explicitly.

- Declare the name for the user-defined exception within the declarative section.
   Syntax: exception EXCEPTION;
   where: exception is the name of the exception
- Use the RAISE statement to raise the exception explicitly within the executable section.

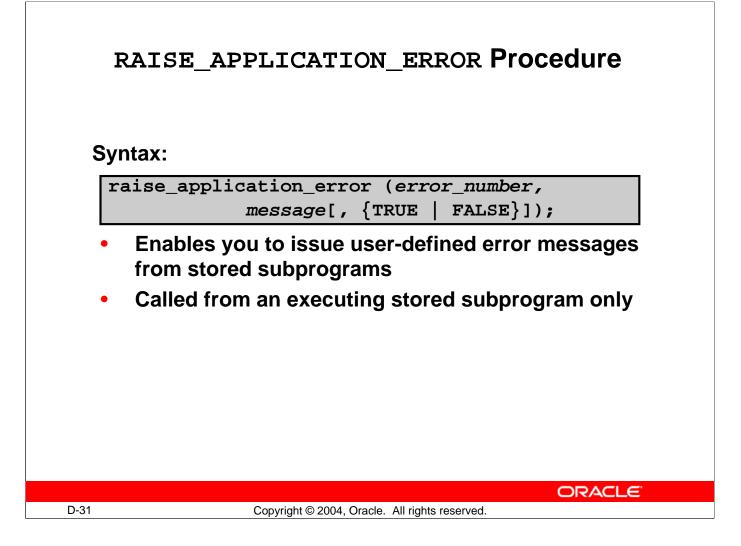
Syntax:RAISE exception;where:exceptionis the previously declared exception

3. Reference the declared exception within the corresponding exception-handling routine.

In the slide example: This customer has a business rule that states that a product cannot be removed from its database if there is any inventory left in stock for this product. Because there are no constraints in place to enforce this rule, the developer handles it explicitly in the application. Before performing a DELETE on the PRODUCT\_INFORMATION table, the block queries the INVENTORIES table to see if there is any stock for the product in question. If so, raise an exception.

**Note:** Use the RAISE statement by itself within an exception handler to raise the same exception back to the calling environment.

# Oracle Database 10g: Develop PL/SQL Program Units D-30



#### RAISE\_APPLICATION\_ERROR Procedure

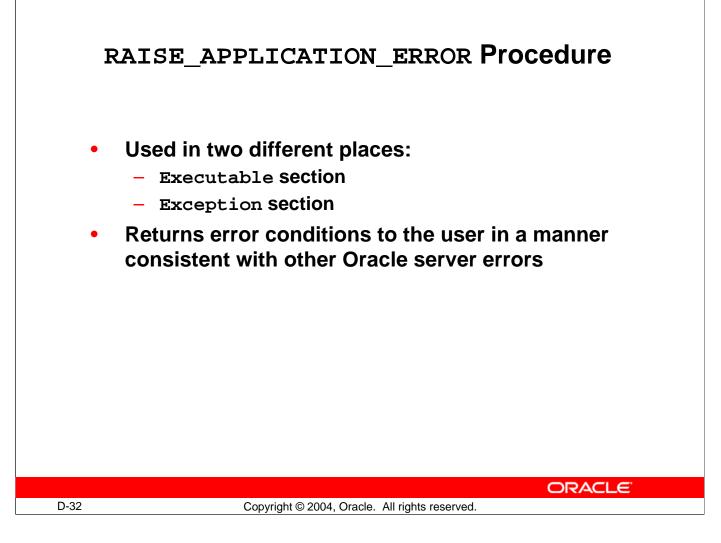
Use the RAISE\_APPLICATION\_ERROR procedure to communicate a predefined exception interactively by returning a nonstandard error code and error message. With RAISE\_APPLICATION\_ERROR, you can report errors to your application and avoid returning unhandled exceptions.

In the syntax, *error\_number* is a user-specified number for the exception between -20000 and -20999. The *message* is the user-specified message for the exception. It is a character string up to 2,048 bytes long.

TRUE | FALSE is an optional Boolean parameter. If TRUE, the error is placed on the stack of previous errors. If FALSE (the default), the error replaces all previous errors.

#### Example

```
...
EXCEPTION
WHEN NO_DATA_FOUND THEN
RAISE_APPLICATION_ERROR (-20201,
'Manager is not a valid employee.');
END;
```



#### RAISE\_APPLICATION\_ERROR Procedure: Example

```
DELETE FROM employees
WHERE manager_id = v_mgr;
IF SQL%NOTFOUND THEN
    RAISE_APPLICATION_ERROR(-20202,
        'This is not a valid manager');
END IF;
...
```

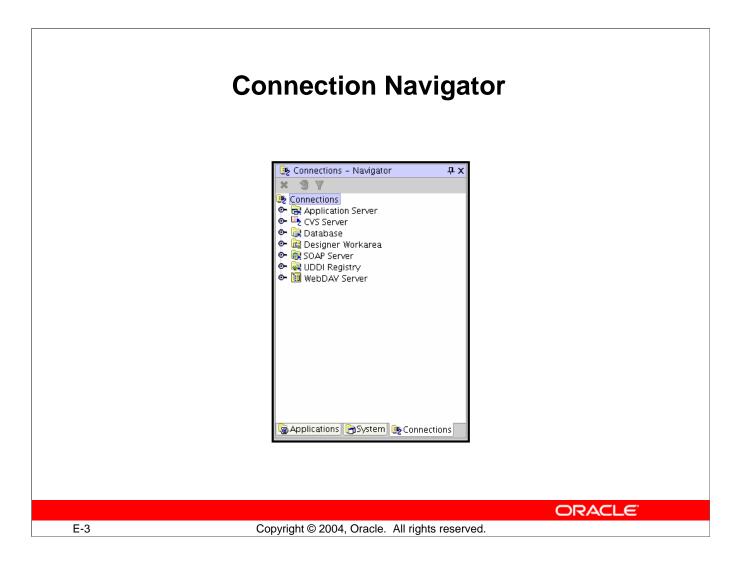




#### JDeveloper

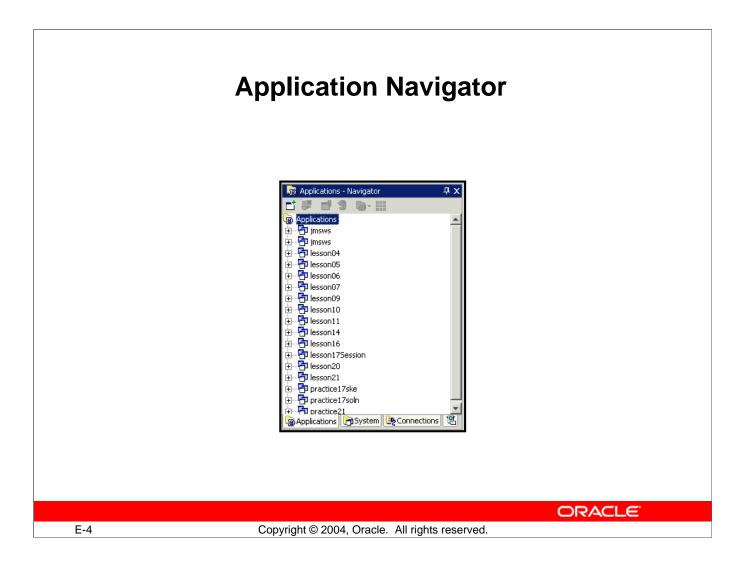
Oracle JDeveloper 10g is an integrated development environment (IDE) for developing and deploying Java applications and Web services. It supports every stage of the software development life cycle (SDLC) from modeling to deploying. It has the features to use the latest industry standards for Java, XML, and SQL while developing an application.

Oracle JDeveloper 10g initiates a new approach to J2EE development with the features that enables visual and declarative development. This innovative approach makes J2EE development simple and efficient.



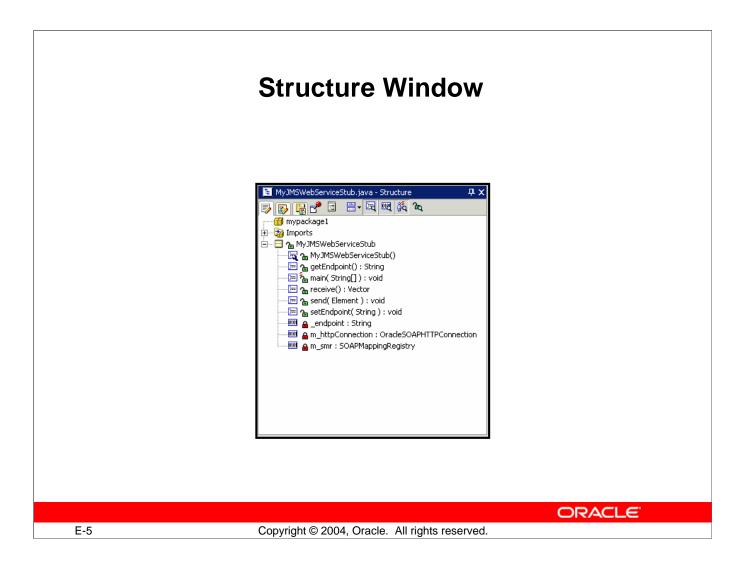
#### **Connection Navigator**

Using Oracle JDeveloper 10*g*, you can store the information necessary to connect to a database in an object called "connection." A connection is stored as part of the IDE settings, and can be exported and imported for easy sharing among groups of users. A connection serves several purposes from browsing the database and building applications, all the way through to deployment.



#### **Application Navigator**

The Application Navigator gives you a logical view of your application and the data it contains. The Application Navigator provides an infrastructure that the different extensions can plug into and use to organize their data and menus in a consistent, abstract manner. While the Application Navigator can contain individual files (such as Java source files), it is designed to consolidate complex data. Complex data types such as entity objects, UML diagrams, EJB, or Web services appear in this navigator as single nodes. The raw files that make up these abstract nodes appear in the Structure window.

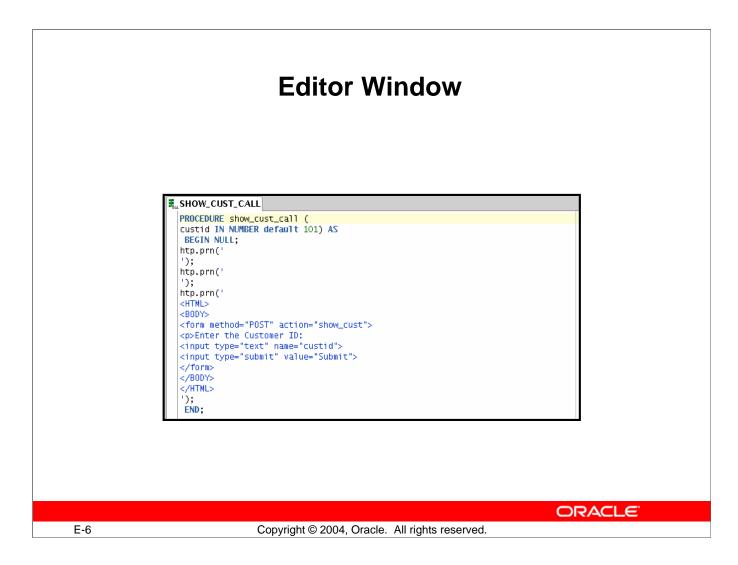


#### **Structure Window**

The Structure window offers a structural view of the data in the document currently selected in the active window of those windows that participate in providing structure: the navigators, the editors and viewers, and the Property Inspector.

In the Structure window, you can view the document data in a variety of ways. The structures available for display are based upon document type. For a Java file, you can view code structure, UI structure, or UI model data. For an XML file, you can view XML structure, design structure, or UI model data.

The Structure window is dynamic, tracking always the current selection of the active window (unless you freeze the window's contents on a particular view), as is pertinent to the currently active editor. When the current selection is a node in the navigator, the default editor is assumed. To change the view on the structure for the current selection, select a different structure tab.



#### **Editor Window**

You can view your project files all in one single editor window, you can open multiple views of the same file, or you can open multiple views of different files.

The tabs at the top of the editor window are the document tabs. Selecting a document tab gives that file focus, bringing it to the foreground of the window in the current editor.

The tabs at the bottom of the editor window for a given file are the editor tabs. Selecting an editor tab opens the file in that editor.

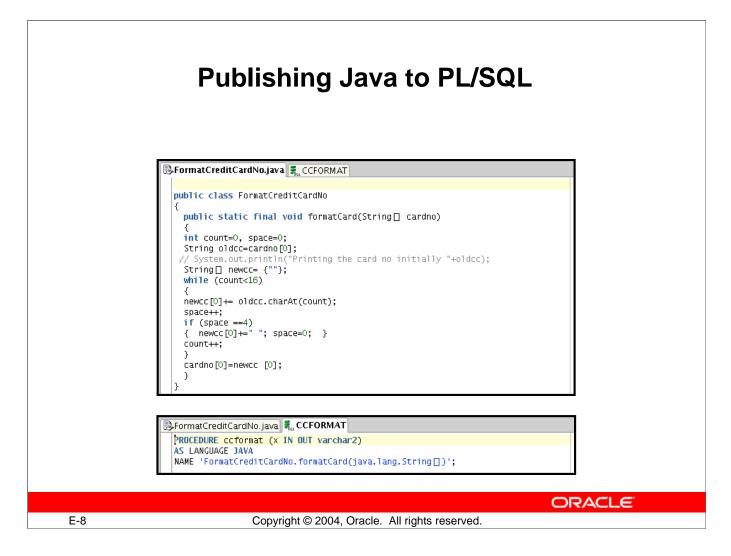
# <section-header><text><list-item><list-item><list-item><list-item><table-container>

# **Deploying Java Stored Procedures**

Create a deployment profile for Java stored procedures, then deploy the classes and, optionally, any public static methods in JDeveloper using the settings in the profile.

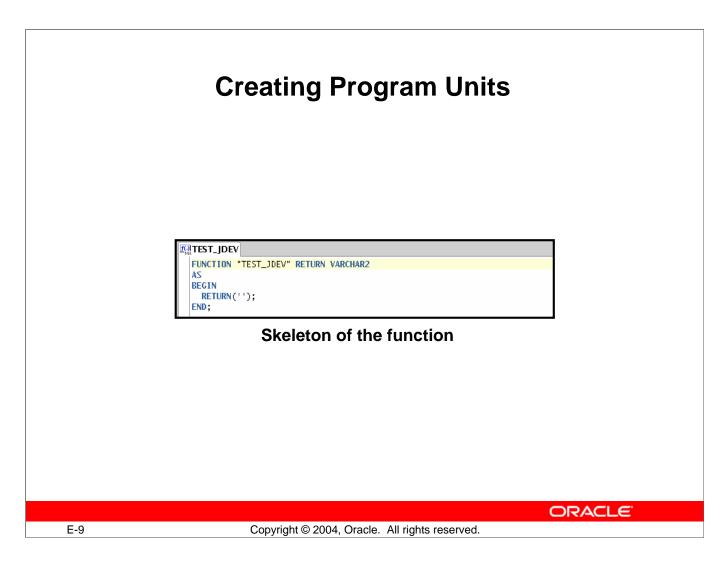
Deploying to the database uses the information provided in the Deployment Profile Wizard and two Oracle Database utilities:

- load java loads the Java class containing the stored procedures to an Oracle database.
- publish generates the PL/SQL call specific wrappers for the loaded public static methods. Publishing enables the Java methods to be called as PL/SQL functions or procedures.



#### Publishing Java to PL/SQL

The slide shows the Java code and how to publish the Java code in a PL/SQL procedure.

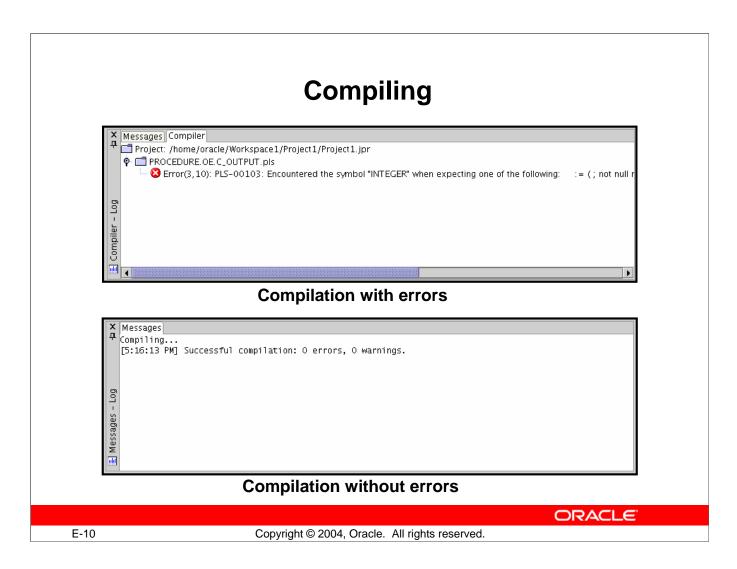


#### **Creating Program Units**

To create a PL/SQL program unit:

- 1. Select View > Connection Navigator.
- 2. Expand Database and select a database connection.
- 3. In the connection, expand a schema.
- 4. Right-click a folder corresponding to the object type (Procedures, Packages, Functions).
- 5. Choose New PL/SQL object\_type. The Create PL/SQL dialog box appears for the function, package, or procedure.
- 6. Enter a valid name for the function, package, or procedure and click OK.

A skeleton definition will be created and opened in the Code Editor. You can then edit the subprogram to suit your need.



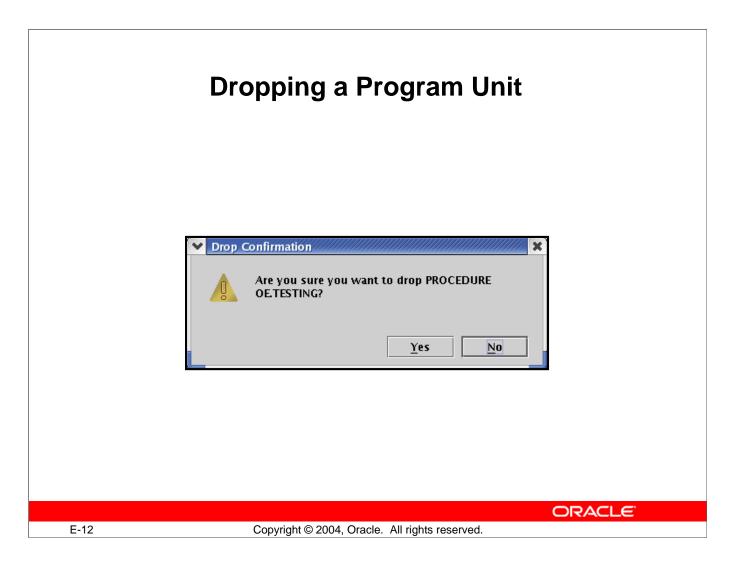
#### Compiling

After editing the skeleton definition, you need to compile the program unit. Right-click the PL/SQL object that you need to compile in the Connection Navigator and then select Compile. Alternatively you can also press CTRL + SHIFT + F9 to compile.

	Running a P	Program	Unit		
	_				
Run PL/SQ				×	
Target: SWAP	Paramet X Y	t <b>ers:</b> Parameter	Data Type NUMBER NUMBER	Mode IN/OUT IN/OUT	
PL/SQL Block					
DECLARE X NUMBE Y NUMBE BEGIN X := NU Y := NU	R; LL;				
OE.SWAP X => Y => ); DBMS_OU DBMS_OU	č,				
END;	8595555			•	
				<u>R</u> eset	
<u>H</u> elp			ок с	ancel	
				ORAC	
	Copyright © 2004, Ora	acle. All rights rese	rved.		

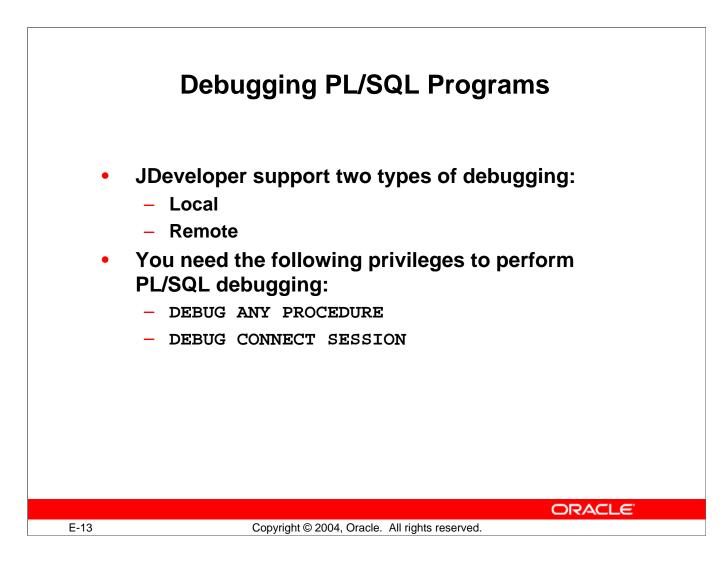
#### **Running a Program Unit**

To execute the program unit, right-click the object and click Run. The Run PL/SQL dialog box will appear. You may need to change the NULL values with reasonable values that are passed into the program unit. After you change the values, click OK. The output will be displayed in the Message-Log window.



#### **Dropping a Program Unit**

To drop a program unit, right-click the object and select Drop. The Drop Confirmation dialog box will appear; click Yes. The object will be dropped from the database.



#### **Debugging PL/SQL Programs**

JDeveloper offers both local and remote debugging. A local debugging session is started by setting breakpoints in source files, and then starting the debugger. Remote debugging requires two JDeveloper processes: a debugger and a debuggee which may reside on a different platform.

To debug a PL/SQL program it must be compiled in INTERPRETED mode. You cannot debug a PL/SQL program that is compiled in NATIVE mode. This mode is set in the database's init.ora file.

PL/SQL programs must be compiled with the DEBUG option enabled. This option can be enabled using various ways. Using SQL\*Plus, execute ALTER SESSION SET PLSQL\_DEBUG = true to enable the DEBUG option. Then you can create or recompile the PL/SQL program you want to debug. Another way of enabling the DEBUG option is by using the following command in SQL\*Plus:

ALTER <procedure, function, package> <name> COMPILE DEBUG;

	ging PL/SQL Programs
<ul> <li>Environment         <ul> <li>Accelerators</li> <li>Audit</li> <li>Business Components</li> <li>Code Editor                 <ul></ul></li></ul></li></ul>	☑ Generate PL/SQL Debug Information         SQL*Plus Executable:         ☑ ① On Windows, enter the path to the SQL*Plus executable. On UNIX, you also need to specify the xterm command. For example: /usr/bin/xterm -e /oracle/bin/sqlplus         Registered JDBC Drivers:         ☑ ① Driver Class:
<u>H</u> elp	Library: JClient Runtime New OK Cancel
E-14 Cor	ORACLE byright © 2004, Oracle. All rights reserved.

# **Debugging PL/SQL Programs (continued)**

Before you start with debugging, make sure that the Generate PL/SQL Debug Information check box is selected. You can access the dialog box by using Tools > Preferences > Database Connections.

Instead of manually testing PL/SQL functions and procedures as you may be accustomed to doing from within SQL\*Plus or by running a dummy procedure in the database, JDeveloper enables you to test these objects in an automatic way. With this release of JDeveloper, you can run and debug PL/SQL program units. For example, you can specify parameters being passed or return values from a function giving you more control over what is run and providing you output details about what was tested.

**Note:** The procedures or functions in the Oracle database can be either stand-alone or within a package.

#### **Debugging PL/SQL Programs (continued)**

To run or debug functions, procedures, and packages:

- 1. Create a database connection using the Database Wizard.
- 2. In the Navigator, expand the Database node to display the specific database username and schema name.
- 3. Expand the Schema node.
- 4. Expand the appropriate node depending on what you are debugging: Procedure, Function, or Package body.
- 5. (Optional for debugging only) Select the function, procedure, or package that you want to debug and double-click to open it in the Code Editor.
- 6. (Optional for debugging only) Set a breakpoint in your PL/SQL code by clicking to the left of the margin.

**Note:** The breakpoint must be set on an executable line of code. If the debugger does not stop, the breakpoint may have not been set on an executable line of code (verify that the breakpoint was verified). Also, verify that the debugging PL/SQL prerequisites were met. In particular, make sure that the PL/SQL program is compiled in the INTERPRETED mode.

- 7. Make sure that either the Code Editor or the procedure in the Navigator is currently selected.
- 8. Click the Debug toolbar button, or, if you want to run without debugging, click the Run toolbar button.
- 9. The Run PL/SQL dialog box is displayed.
  - Select a target that is the name of the procedure or function that you want to debug. Note that the content in the Parameters and PL/SQL Block boxes change dynamically when the target changes.

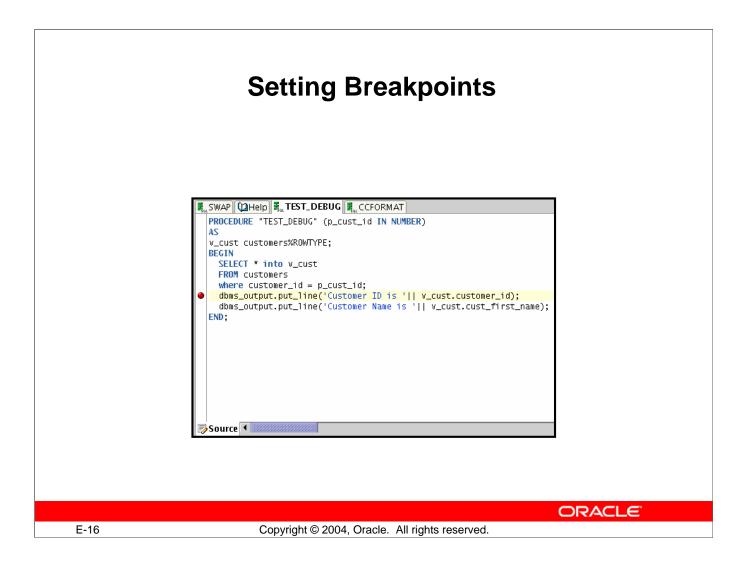
**Note:** You will have a choice of target only if you choose to run or debug a package that contains more than one program unit.

- The Parameters box lists the target's arguments (if applicable).
- The PL/SQL Block box displays code that was custom generated by JDeveloper for the selected target. Depending on what the function or procedure does, you may need to replace the NULL values with reasonable values so that these are passed into the procedure, function, or package. In some cases, you may need to write additional code to initialize values to be passed as arguments. In this case, you can edit the PL/SQL block text as necessary.

10. Click OK to execute or debug the target.

11. Analyze the output information displayed in the Log window.

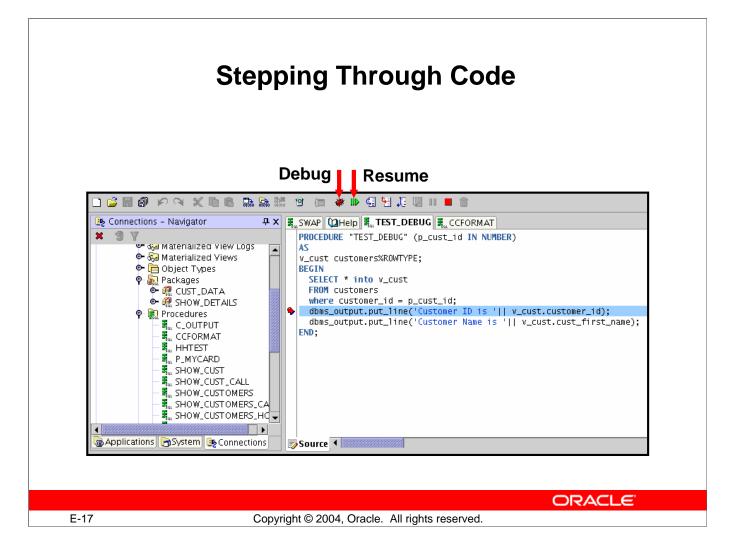
In the case of functions, the return value will be displayed. DBMS\_OUTPUT messages will also be displayed.



#### **Setting Breakpoints**

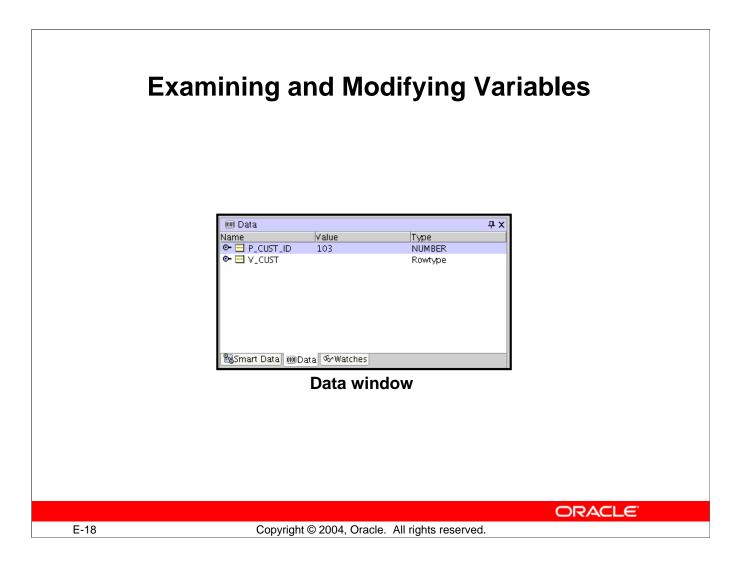
Breakpoints help you to examine the values of the variables in your program. It is a trigger in a program that, when reached, pauses program execution allowing you to examine the values of some or all of the program variables. By setting breakpoints in potential problem areas of your source code, you can run your program until its execution reaches a location you want to debug. When your program execution encounters a breakpoint, the program pauses, and the debugger displays the line containing the breakpoint in the Code Editor. You can then use the debugger to view the state of your program. Breakpoints are flexible in that they can be set before you begin a program run or at any time while you are debugging.

To set a breakpoint in the code editor, click the left margin next to a line of executable code. Breakpoints set on comment lines, blank lines, declaration and any other non-executable lines of code are not verified by the debugger and are treated as invalid.



#### **Stepping Through Code**

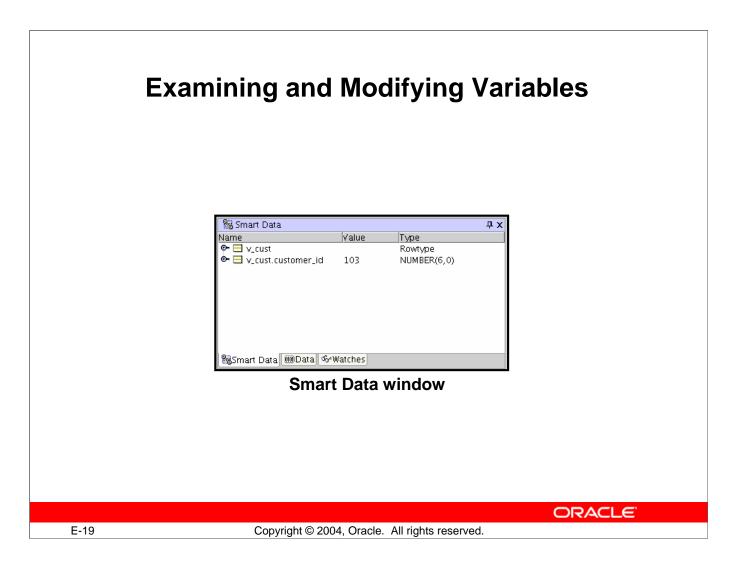
After setting the breakpoint, start the debugger by clicking the Debug icon. The debugger will pause the program execution at the point where the breakpoint is set. At this point you can check the values of the variables. You can continue with the program execution by clicking the Resume icon. The debugger will then move on to the next breakpoint. After executing all the breakpoints, the debugger will stop the execution of the program and display the results in the Debugging – Log area.



#### **Examining and Modifying Variables**

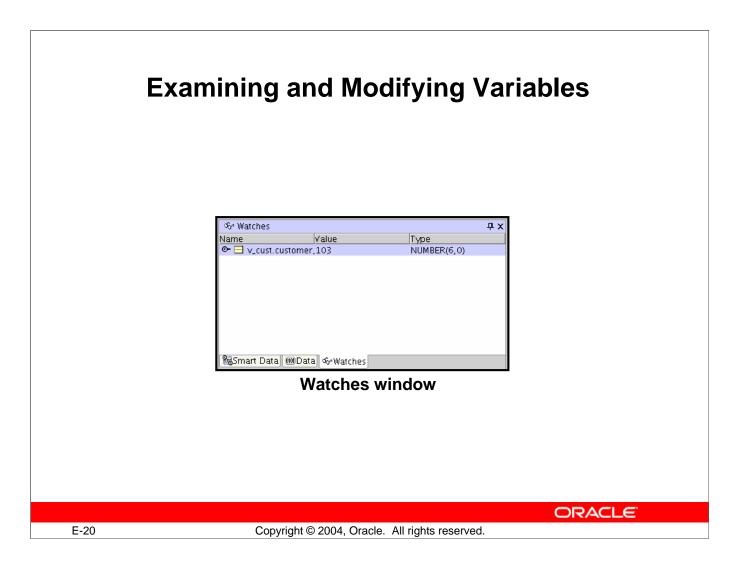
When the debugging is ON, you can examine and modify the value of the variables using the Data, Smart Data, and Watches windows. You can modify program data values during a debugging session as a way to test hypothetical bug fixes during a program run. If you find that a modification fixes a program error, you can exit the debugging session, fix your program code accordingly, and recompile the program to make the fix permanent.

You use the Data window to display information about variables in your program. The Data window displays the arguments, local variables, and static fields for the current context, which is controlled by the selection in the Stack window. If you move to a new context, the Data window is updated to show the data for the new context. If the current program was compiled without debug information, you will not be able to see the local variables.



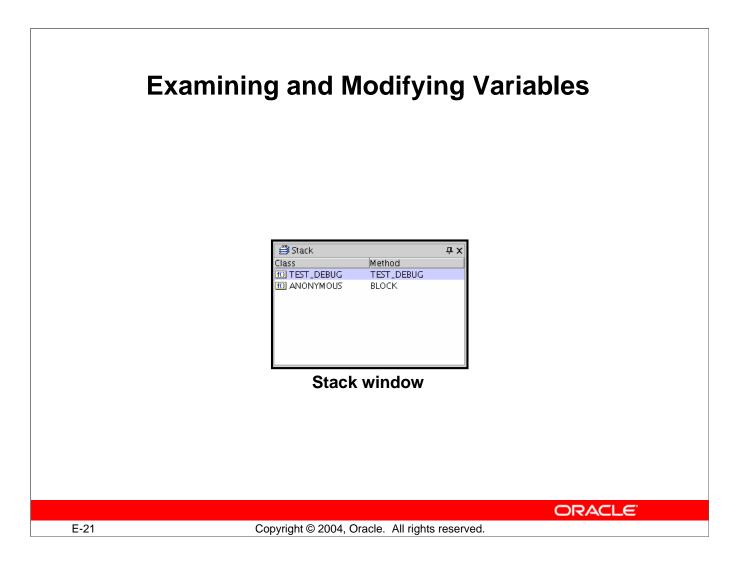
#### **Examining and Modifying Variables (continued)**

Unlike the Data window that displays all the variables in your program, the Smart Data window displays only the data that is relevant to the source code that you are stepping through.



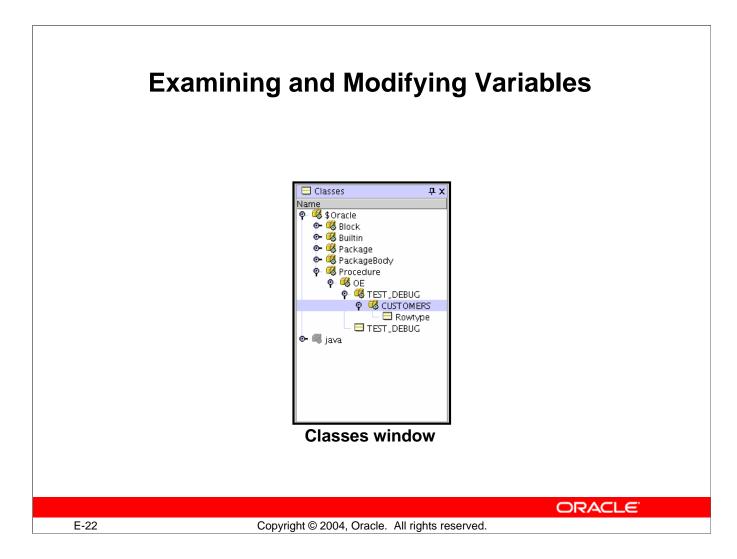
#### **Examining and Modifying Variables (continued)**

A watch enables you to monitor the changing values of variables or expressions as your program runs. After you enter a watch expression, the Watch window displays the current value of the expression. As your program runs, the value of the watch changes as your program updates the values of the variables in the watch expression.



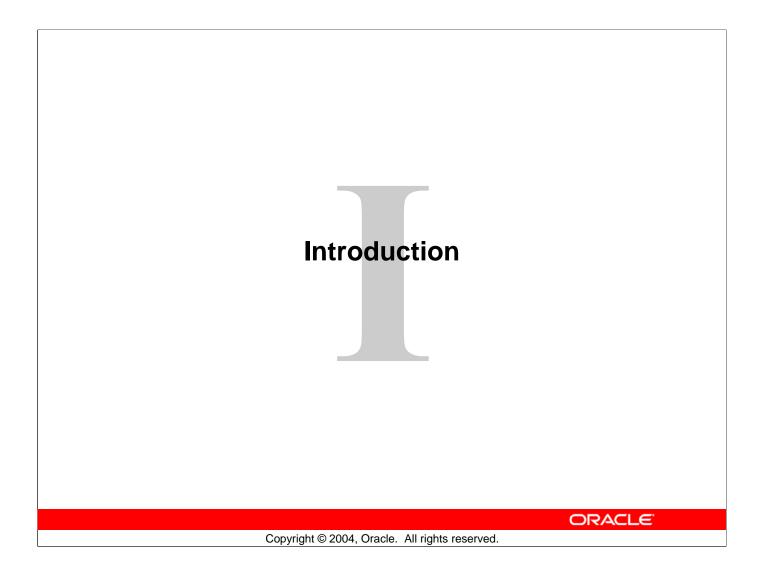
#### **Examining and Modifying Variables (continued)**

You can activate the Stack window by using View > Debugger > Stack. It displays the call stack for the current thread. When you select a line in the Stack window, the Data window, Watch window, and all other windows are updated to show data for the selected class.



#### **Examining and Modifying Variables (continued)**

The Classes window displays all the classes that are currently being loaded to execute the program. If used with Oracle Java Virtual Machine (OJVM), it also shows the number of instances of a class and the memory used by those instances.



# **Lesson Objectives**

After completing this lesson, you should be able to do the following:

- Discuss the goals of the course
- Identify the modular components of PL/SQL:
  - Anonymous blocks
  - Procedures and functions
  - Packages
- Discuss the PL/SQL execution environment
- Describe the database schema and tables that are used in the course
- List the PL/SQL development environments that are available in the course

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#### Lesson Aim

I-2

PL/SQL supports many program constructs. In this lesson, you review program units in the form of anonymous blocks, and you are introduced to named PL/SQL blocks. The named PL/SQL blocks are also referred to as subprograms. The named PL/SQL blocks include procedures and functions.

The tables from the Human Resources (HR) schema (which is used for the practices in this course) are briefly discussed. The development tools for writing, testing, and debugging PL/SQL are listed.

# **Course Objectives**

After completing this course, you should be able to do the following:

- Create, execute, and maintain:
  - Procedures and functions with OUT parameters
  - Package constructs
  - Database triggers
- Manage PL/SQL subprograms and triggers
- Use a subset of Oracle-supplied packages to:
  - Generate screen, file, and Web output
  - Schedule PL/SQL jobs to run independently
- Build and execute dynamic SQL statements
- Manipulate large objects (LOBs)

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## **Course Objectives**

I-3

You can develop modularized applications with database procedures by using database objects such as the following:

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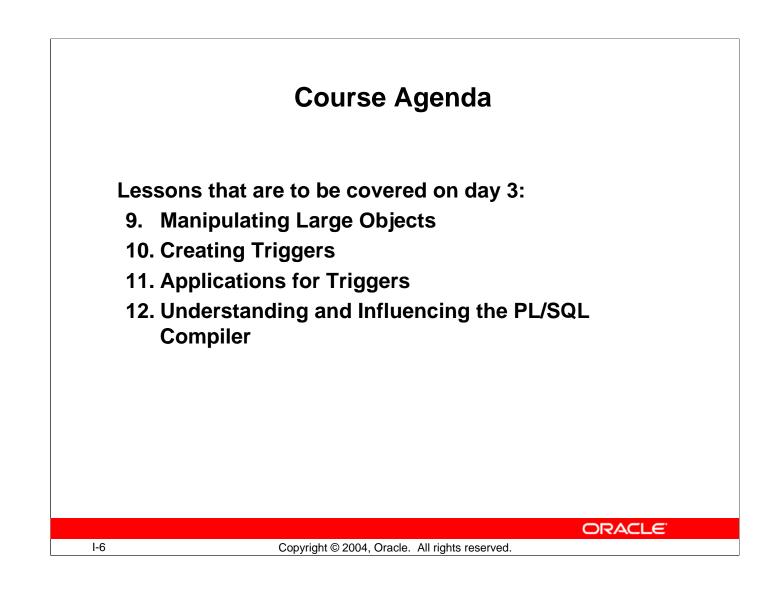
- Procedures and functions
- Packages
- Database triggers

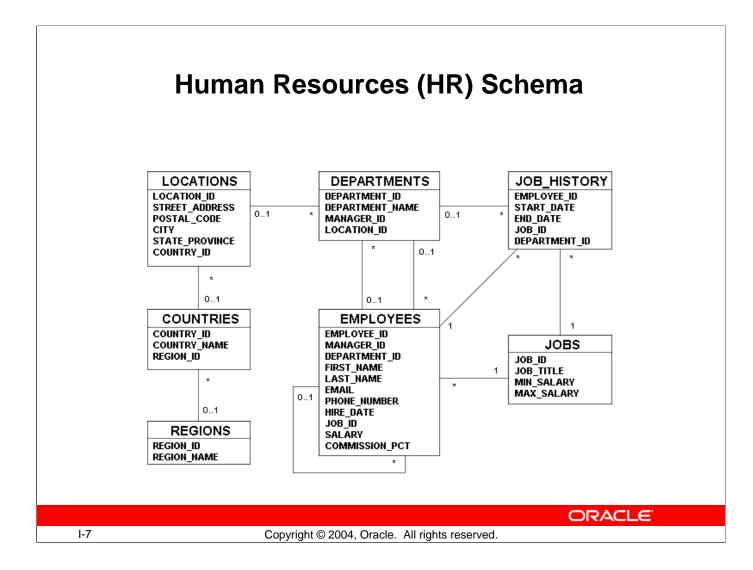
Modular applications improve:

- Functionality
- Security
- Overall performance

Course Agenda
ssons that are to be covered on day 1: troduction
Creating Stored Procedures
Creating Stored Functions
Creating Packages
Using More Package Concepts
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	Course Agenda					
Le	ssons that are to be covered on day 2:					
5.	Utilizing Oracle-Supplied Packages in Application Development					
6.	Dynamic SQL and Metadata					
7.	Design Considerations for PL/SQL Code					
8.	Managing Dependencies					
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I-5	Copyright © 2004, Oracle. All rights reserved.					





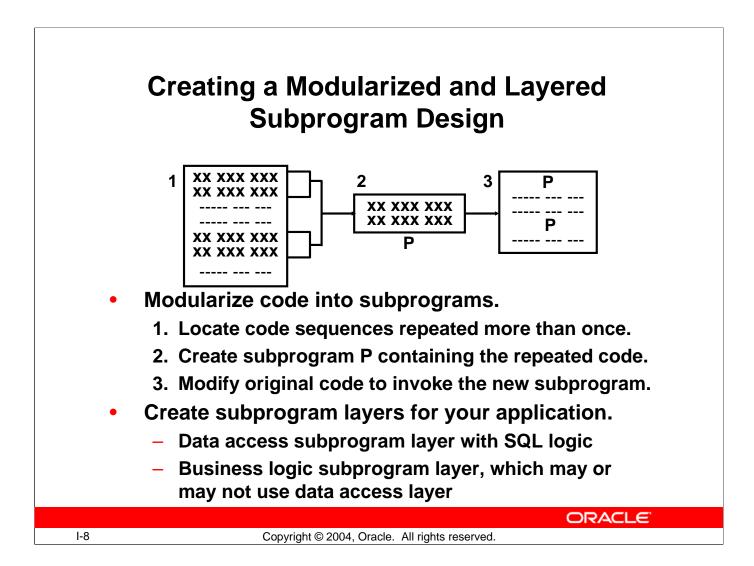
## Human Resources (HR) Schema

The Human Resources (HR) schema is part of the Oracle Sample Schemas that can be installed in an Oracle database. The practice sessions in this course use data from the HR schema.

#### **Table Descriptions**

- REGIONS contains rows that represent a region such as Americas, Asia, and so on.
- COUNTRIES contains rows for countries, each of which is associated with a region.
- LOCATIONS contains the specific address of a specific office, warehouse, or production site of a company in a particular country.
- DEPARTMENTS shows details of the departments in which employees work. Each department may have a relationship representing the department manager in the EMPLOYEES table.
- EMPLOYEES contains details about each employee working for a department. Some employees may not be assigned to any department.
- JOBS contains the job types that can be held by each employee.
- JOB\_HISTORY contains the job history of the employees. If an employee changes departments within a job or changes jobs within a department, then a new row is inserted into this table with the old job information of the employee.

#### Oracle Database 10g: Develop PL/SQL Program Units I-7



# **Creating a Modularized and Layered Subprogram Design**

The diagram illustrates the principle of modularization with subprograms: the creation of smaller manageable pieces of flexible and reusable code. Flexibility is achieved by using subprograms with parameters, which in turn makes the same code reusable for different input values. To modularize existing code, perform the following steps:

- 1. Locate and identify repetitive sequences of code.
- 2. Move the repetitive code into a PL/SQL subprogram.
- 3. Replace the original repetitive code with calls to the new PL/SQL subprogram.

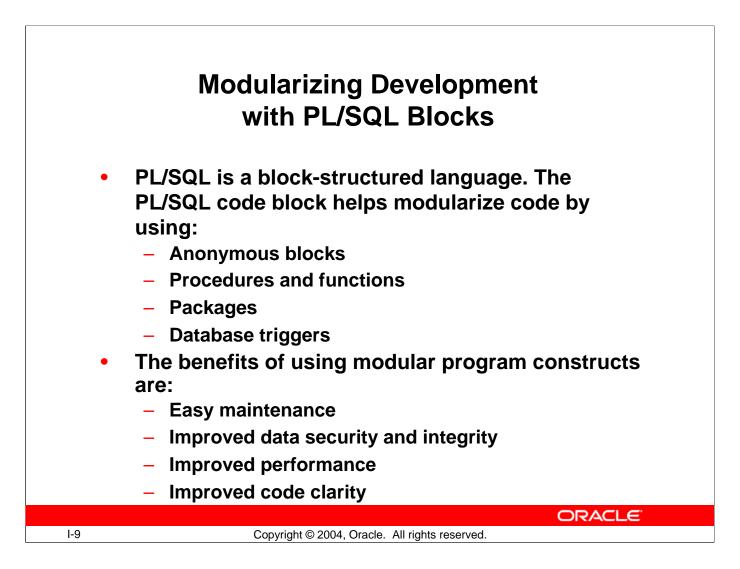
#### **Subprogram Layers**

Because PL/SQL allows SQL statements to be seamlessly embedded into the logic, it is too easy to have SQL statement spread all over the code. However, it is recommended that you keep the SQL logic separate from the business logic, that is, create a layered application design with a minimum of two layers:

- Data access layer: For subroutines to access the data by using SQL statements
- Business logic layer: For subprograms to implement the business processing rules, which may or may not call on the data access layer routines.

Following this modular and layered approach can help you create code that is easier to maintain, particularly when the business rules change. In addition, keeping the SQL logic simple and free of complex business logic can benefit from the work of Oracle Database Optimizer, which can reuse parsed SQL statements for better use of server-side resources.

Oracle Database 10g: Develop PL/SQL Program Units I-8



# Modularizing Development with PL/SQL Blocks

A subprogram is based on standard PL/SQL structures. It contain a declarative section, an executable section, and an optional exception-handling section (for example, anonymous blocks, procedures, functions, packages, and triggers). Subprograms can be compiled and stored in the database, providing modularity, extensibility, reusability, and maintainability.

Modularization converts large blocks of code into smaller groups of code called modules. After modularization, the modules can be reused by the same program or shared with other programs. It is easier to maintain and debug code comprised of smaller modules than it is to maintain code in a single large program. Modules can be easily extended for customization by incorporating more functionality, if required, without affecting the remaining modules of the program.

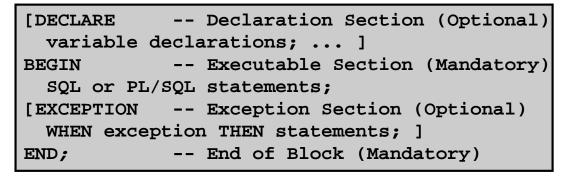
Subprograms provide easy maintenance, because the code is located in one place and any modifications required to the subprogram can therefore be performed in this single location. Subprograms provide improved data integrity and security. The data objects are accessed through the subprogram, and a user can invoke the subprogram only if the appropriate access privilege is granted to the user.

**Note:** Knowing how to develop anonymous blocks is a prerequisite for this course. For detailed information about anonymous blocks, see the *Oracle 10g: PL/SQL Fundamentals* course.

# **Review of Anonymous Blocks**

Anonymous blocks:

- Form the basic PL/SQL block structure
- Initiate PL/SQL processing tasks from applications
- Can be nested within the executable section of any PL/SQL block



I-10

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## **Review of Anonymous Blocks**

Anonymous blocks are typically used for:

- Writing trigger code for Oracle Forms components
- Initiating calls to procedures, functions, and package constructs
- Isolating exception handling within a block of code
- Nesting inside other PL/SQL blocks for managing code flow control

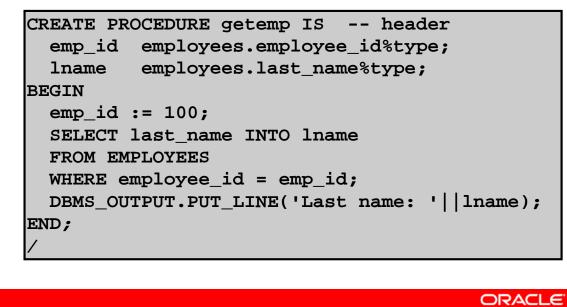
The DECLARE keyword is optional, but it is required if you declare variables, constants, and exceptions to be used within the PL/SQL block.

BEGIN and END are mandatory and require at least one statement between them, either SQL, PL/SQL, or both.

The exception section is optional and is used to handle errors that occur within the scope of the PL/SQL block. Exceptions can be propagated to the caller of the anonymous block by excluding an exception handler for the specific exception, thus creating what is known as an unhandled exception.

# **Introduction to PL/SQL Procedures**

Procedures are named PL/SQL blocks that perform a sequence of actions.



I-11

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#### Introduction to PL/SQL Procedures

A procedure is a named PL/SQL block that is created by using a CREATE PROCEDURE statement. When called, or invoked, a procedure performs a sequence of actions. The anatomy of the procedure includes:

- The header: "PROCEDURE getemp IS"
- The declaration section: With variable declarations emp\_id and lname
- The executable section: Contains the PL/SQL and SQL statements used to obtain the last name of employee 100. The executable section makes use of the DBMS\_OUTPUT package to print the last name of the employee.
- The exception section: Optional and not used in the example

**Note:** Hard-coding the value of 100 for emp\_id is inflexible. The procedure would be more reusable if used as a parameter to obtain the employee ID value. Using parameters is covered in the lesson titled "Creating Stored Procedures."

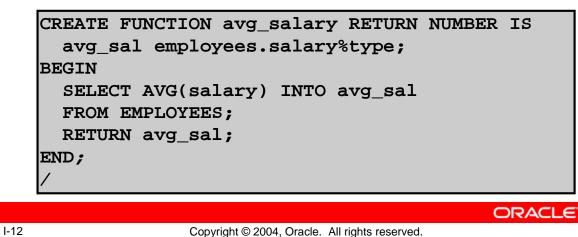
To call a procedure by using an anonymous block, use:

```
BEGIN
getemp;
END;
```

# **Introduction to PL/SQL Functions**

Functions are named PL/SQL blocks that perform a sequence of actions and return a value. A function can be invoked from:

- Any PL/SQL block
- A SQL statement (subject to some restrictions)



#### Introduction to PL/SQL Functions

A function is a named PL/SQL block that is created with a CREATE FUNCTION statement. Functions are used to compute a value that must be returned to the caller.

PL/SQL functions follow the same block structure as procedures. However, the header starts with the keyword FUNCTION followed by the function name. The header includes the return data type after the function name (using the keyword RETURN followed by the data type). The example declares a variable called v\_total\_salary in the declaration section, and uses the RETURN statement to return the value retrieved from the SELECT statement. The value returned represents the total salary for all employees.

A function can be called from:

- Another PL/SQL block where its return value can be stored in a variable or supplied as a parameter to a procedure
- A SQL statement, subject to restrictions (This topic is covered in the lesson titled "Creating Stored Functions.")

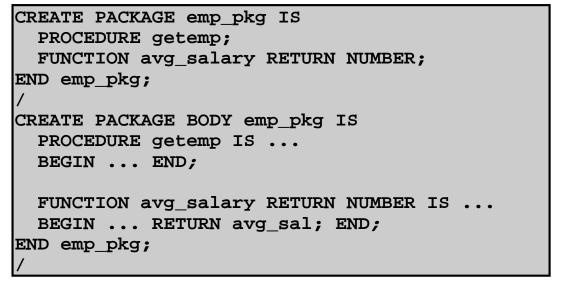
To call a function from an anonymous block, use the following:

```
BEGIN
   dbms_output.put_line('Average Salary: ' ||
        avg_salary);
END;
```

Oracle Database 10g: Develop PL/SQL Program Units I-12

# Introduction to PL/SQL Packages

PL/SQL packages have a specification and an optional body. Packages group related subprograms together.



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#### Introduction to PL/SQL Packages

A PL/SQL package is typically made of of two parts:

- A package specification declaring the public (accessible) components of the package
- A package body that implements public and private components of the package

A package is used to group related PL/SQL code and constructs together. This helps developers manage and maintain related code in one place. Packages are powerful constructs and provide a way to logically modularize code into application-specific or functional groups.

The example declares a package called emp\_package that comprises a procedure getemp and a function total\_salary. The specification defines the procedure and function heading. The package body provides the full implementation of the procedure and function declared in the package specification. The example is incomplete but provides an introduction to the concept of a PL/SQL package. The details of PL/SQL packages are covered in the lesson titled "Creating Packages."

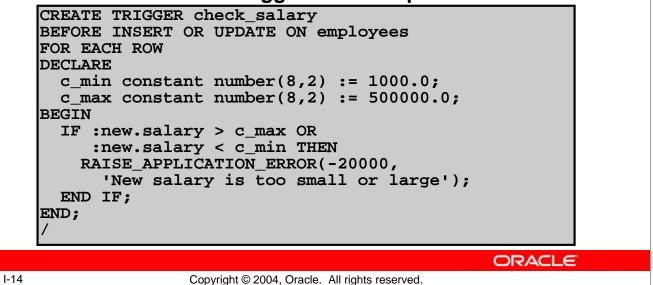
To call the package procedure from an anonymous block, use the following:

```
BEGIN
  emp_pkg.getemp;
END;
```

# Introduction to PL/SQL Triggers

PL/SQL triggers are code blocks that execute when a specified application, database, or table event occurs.

- Oracle Forms application triggers are standard anonymous blocks.
- Oracle database triggers have a specific structure.



#### Introduction to PL/SQL Triggers

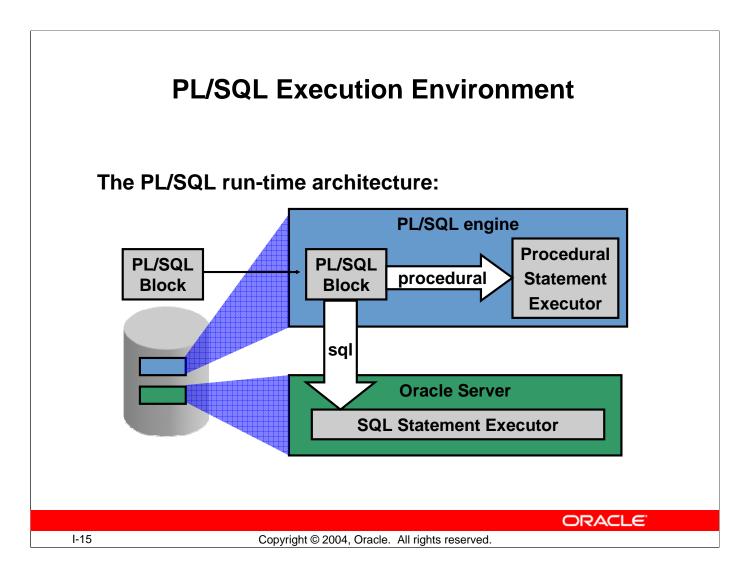
A trigger is a PL/SQL block that executes when a particular event occurs.

A PL/SQL trigger has two forms:

- Application triggers, which are created as blocks of code that execute when a nominated application event occurs in an Oracle Forms execution environment
- Database triggers, which are named blocks of code that are associated and execute when a nominated database or table event occurs

The check\_salary trigger example shows a database trigger that executes before either an INSERT or an UPDATE operation occurs on the EMPLOYEES table. The trigger code checks whether the salary column value is within an acceptable range. If the value is outside the specified range, then the code uses the RAISE\_APPLICATION\_ERROR built-in procedure to fail the operation. The :new syntax, which is used in the example, is a special bind/host variable that can be used in row-level triggers.

Triggers are covered in detail in the lesson titled "Creating Triggers."



# **PL/SQL Execution Environment**

The diagram shows a PL/SQL block being executed by the PL/SQL engine. The PL/SQL engine resides in:

- The Oracle database for executing stored subprograms
- The Oracle Forms client when running client/server applications, or in the Oracle Application Server when using Oracle Forms Services to run Forms on the Web

Irrespective of the PL/SQL run-time environment, the basic architecture remains the same. Therefore, all PL/SQL statements are processed in the Procedural Statement Executor, and all SQL statements must be sent to the SQL Statement Executor for processing by the Oracle server processes.

The PL/SQL engine is a virtual machine that resides in memory and processes the PL/SQL m-code instructions. When the PL/SQL engine encounters a SQL statement, a context switch is made to pass the SQL statement to the Oracle server processes. The PL/SQL engine waits for the SQL statement to complete and for the results to be returned before it continues to process subsequent statements in the PL/SQL block.

The Oracle Forms PL/SQL engine runs in the client for the client/server implementation, and in the application server for the Forms Services implementation. In either case, SQL statements are typically sent over a network to an Oracle server for processing.

## Oracle Database 10g: Develop PL/SQL Program Units I-15

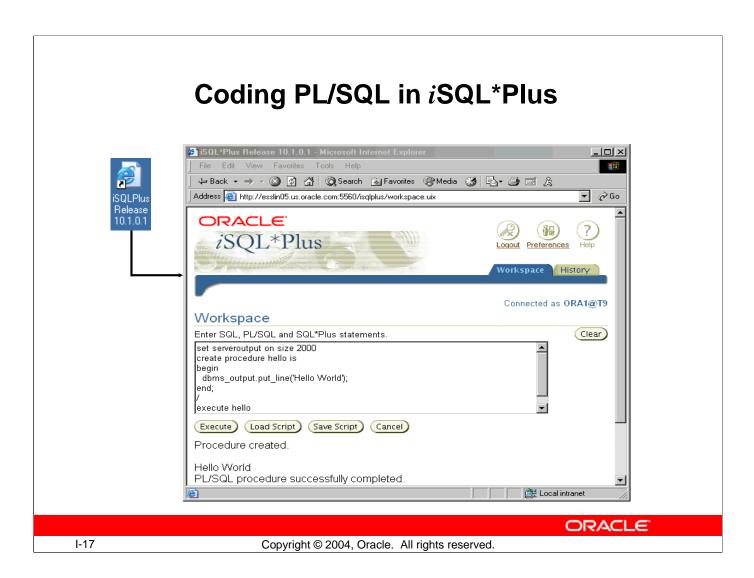
	PL/SQL Development Environments
	s course provides the following tools for eloping PL/SQL code: Oracle SQL*Plus (either the GUI or command-line versions) Oracle <i>i</i> SQL*Plus (used from a browser) Oracle JDeveloper IDE
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## **PL/SQL** Development Environments

There are many tools that provide an environment for developing PL/SQL code. Oracle provides several tools that can be used to write PL/SQL code. Some of the development tools that are available for use in this course are:

- Oracle *i*SQL\*Plus: a browser-based application
- Oracle SQL\*Plus: a window or command-line application
- Oracle JDeveloper: a window-based integrated development environment (IDE)

**Note:** The code and screen examples presented in the course notes were generated from output in the *i*SQL\*Plus environment.



# Coding PL/SQL in *i*SQL\*Plus

Oracle *i*SQL\*Plus is a Web application that allows you to submit SQL statements and PL/SQL blocks for execution and receive the results in a standard Web browser.

iSQL\*Plus is:

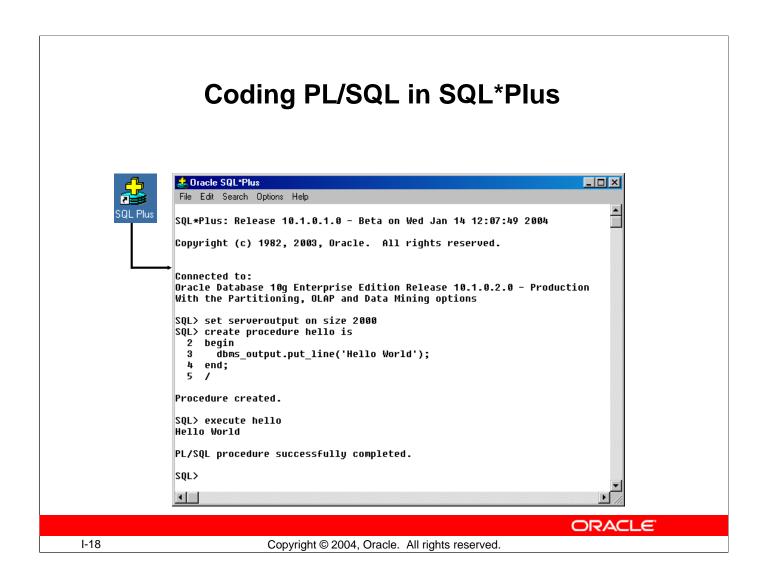
- Shipped with the database
- Installed in the middle tier
- Accessed from a Web browser by using a URL format that is similar to the following example:

http://host:port/isqlplus

The host and port are for the Web server name and HTTP listener port.

When coding PL/SQL subprograms in the *i*SQL\*Plus tool, consider the following:

- You create subprograms by using the CREATE SQL statement.
- You execute subprograms by using either an anonymous PL/SQL block or the EXECUTE command.
- If you use the DBMS\_OUTPUT package procedures to print text to the screen, you must first execute the SET\_SERVEROUTPUT\_ON command in your session.



# Coding PL/SQL in SQL\*Plus

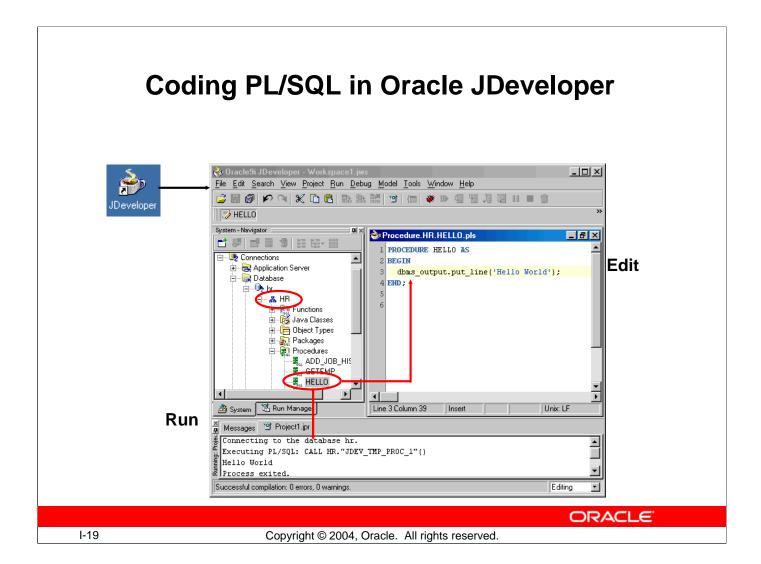
Oracle SQL\*Plus is a graphical user interface (GUI) or command-line application that enables you to submit SQL statements and PL/SQL blocks for execution and receive the results in an application or command window.

SQL\*Plus is:

- Shipped with the database
- Installed on a client and on the database server system
- Accessed from an icon or the command line

When coding PL/SQL subprograms using SQL\*Plus, consider the following:

- You create subprograms by using the CREATE SQL statement.
- You execute subprograms by using either an anonymous PL/SQL block or the EXECUTE command.
- If you use the DBMS\_OUTPUT package procedures to print text to the screen, you must first execute the SET\_SERVEROUTPUT\_ON command in your session.



# Coding PL/SQL in Oracle JDeveloper

Oracle JDeveloper allows developers to create, edit, test, and debug PL/SQL code by using a sophisticated GUI. Oracle JDeveloper is a part of Oracle Developer Suite and is also available as a separate product.

When coding PL/SQL in JDeveloper, consider the following:

- You first create a database connection to enable JDeveloper to access a database schema owner for the subprograms.
- You can then use the JDeveloper context menus on the Database connection to create a new subprogram construct using the built-in JDeveloper Code Editor. The JDeveloper Code Editor provides an excellent environment for PL/SQL development, with features such as the following:
  - Different colors for syntactical components of the PL/SQL language
  - Code insight to rapidly locate procedures and functions in supplied packages
- You invoke a subprogram by using a Run command on the context menu for the named subprogram. The output appears in the JDeveloper Log Message window, as shown at the bottom of the screenshot.

**Note:** JDeveloper provides color-coding syntax in the JDeveloper Code Editor and is sensitive to PL/SQL language constructs and statements.

## Oracle Database 10g: Develop PL/SQL Program Units I-19

# Summary

In this lesson, you should have learned how to:

- Declare named PL/SQL blocks: Procedures, functions, packages, and triggers
- Use anonymous (unnamed) PL/SQL blocks to invoke stored procedures and functions
- Use *i*SQL\*Plus or SQL\*Plus for developing PL/SQL code
- Explain the PL/SQL execution environment:
  - The client-side PL/SQL engine for executing PL/SQL code in Oracle Forms and Oracle Reports
  - The server-side PL/SQL engine for executing PL/SQL code stored in an Oracle database

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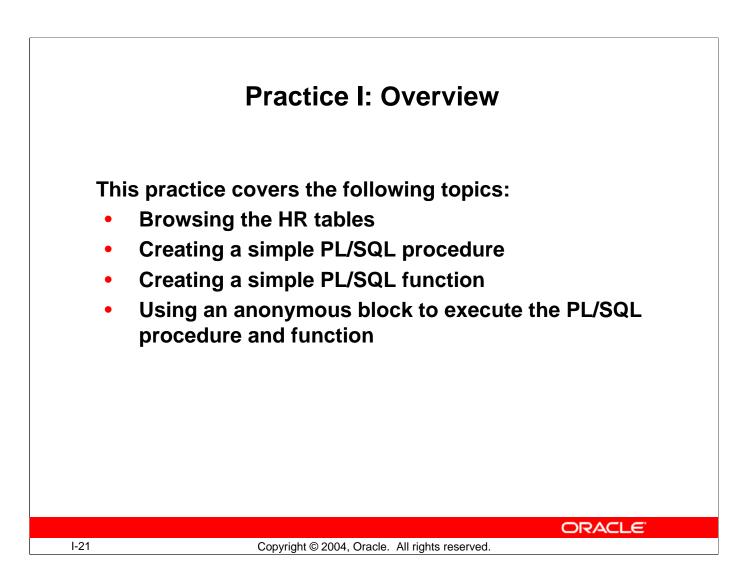
#### Summary

The PL/SQL language provides different program constructs for blocks of reusable code. Unnamed or anonymous PL/SQL blocks can be used to invoke SQL and PL/SQL actions, procedures, functions, and package components. Named PL/SQL blocks, otherwise known as subprograms, include:

- Procedures
- Functions
- Package procedures and functions
- Triggers

Oracle supplies several tools to develop your PL/SQL functionality.

Oracle provides a client-side or middle-tier PL/SQL run-time environment for Oracle Forms and Oracle Reports, and provides a PL/SQL run-time engine inside the Oracle database. Procedures and functions inside the database can be invoked from any application code that can connect to an Oracle database and execute PL/SQL code.



#### **Practice I: Overview**

In this practice, you use *i*SQL\*Plus to execute SQL statements to examine data in the HR schema. You also create a simple procedure and function that you invoke by using an anonymous block or the EXECUTE command in *i*SQL\*Plus. Optionally, you can experiment by creating and executing the PL/SQL code in SQL\*Plus.

**Note:** All written practices use *i*SQL\*Plus as the development environment. However, you can use any of the tools that are provided in your course environment.

## Practice I

- 1. Launch *i*SQL\*Plus using the icon that is provided on your desktop.
  - a. Log in to the database by using the username and database connect string details provided by your instructor (you may optionally write the information here for your records):

Username: ora\_\_\_\_

Password: oracle

Database Connect String/Tnsname: T\_\_\_\_

- b. Execute basic SELECT statements to query the data in the DEPARTMENTS, EMPLOYEES, and JOBS tables. Take a few minutes to familiarize yourself with the data, or consult Appendix B, which provides a description and some data from each table in the Human Resources schema.
- 2. Create a procedure called HELLO to display the text "Hello World".
  - a. Create a procedure called HELLO.
  - b. In the executable section, use the DBMS\_OUTPUT.PUT\_LINE procedure to print the text "Hello Word", and save the code in the database.
     Note: If you get compile time errors, edit the PL/SQL to correct the code and replace the CREATE keyword with the text CREATE OR REPLACE.
  - c. Execute the SET SERVEROUTPUT ON command to ensure that the output from the DBMS\_OUTPUT.PUT\_LINE procedure is displayed in *i*SQL\*Plus.
  - d. Create an anonymous block to invoke the stored procedure.
- 3. Create a function called TOTAL\_SALARY to compute the sum of all employee salaries.
  - a. Create a function called TOTAL\_SALARY that returns a NUMBER.
  - b. In the executable section, execute a query to store the total salary of all employees in a local variable that you declare in the declaration section. Return the value stored in the local variable. Save and compile the code.
  - c. Use an anonymous block to invoke the function. To display the result computed by the function, use the DBMS\_OUTPUT.PUT\_LINE procedure.
    Hint: Either nest the function call inside the DBMS\_OUTPUT.PUT\_LINE parameter, or store the function result in a local variable of the anonymous block and use the local variable in the DBMS\_OUTPUT.PUT\_LINE procedure.

#### If you have time, complete the following exercise:

- 4. Launch SQL\*Plus using the icon that is provided on your desktop.
  - a. Invoke the procedure and function that you created in exercises 2 and 3.
  - b. Create a new procedure called HELLO\_AGAIN to print "Hello World again".
  - c. Invoke the HELLO\_AGAIN procedure with an anonymous block.

# Additional Practices

.....

#### **Additional Practices: Overview**

These additional practices are provided as a supplement to the course *Oracle Database 10g: Develop PL/SQL Program Units*. In these practices, you apply the concepts that you learned in the course.

The additional practices comprise two parts:

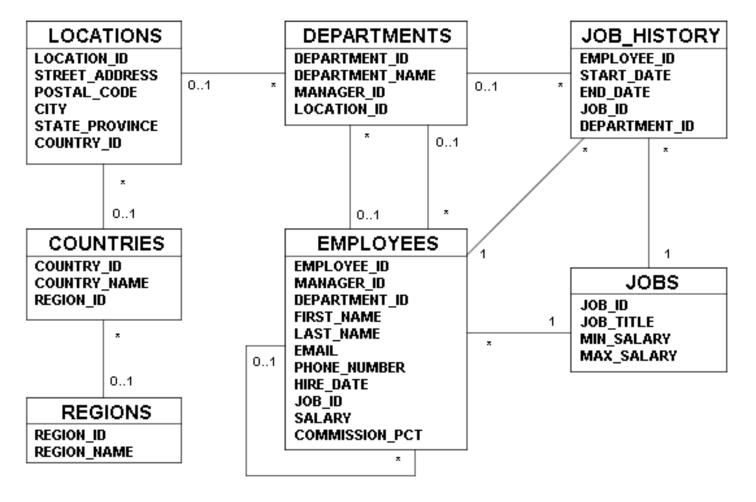
Part A provides supplemental exercises to create stored procedures, functions, packages, and triggers, and to use the Oracle-supplied packages with *i*SQL\*Plus as the development environment. The tables used in this portion of the additional practice include EMPLOYEES, JOBS, JOB\_HISTORY, and DEPARTMENTS.

Part B is a case study that can be completed at the end of the course. This part supplements the practices for creating and managing program units. The tables used in the case study are based on a video database and contain the TITLE, TITLE\_COPY, RENTAL, RESERVATION, and MEMBER tables.

An entity relationship diagram is provided at the start of part A and part B. Each entity relationship diagram displays the table entities and their relationships. More detailed definitions of the tables and the data contained in them is provided in the appendix titled "Additional Practices: Table Descriptions and Data."

#### Part A: Entity Relationship Diagram

#### **Human Resources**



# Note: These exercises can be used for extra practice when discussing how to create procedures.

- 1. In this exercise, create a program to add a new job into the JOBS table.
  - a. Create a stored procedure called NEW\_JOB to enter a new order into the JOBS table. The procedure should accept three parameters. The first and second parameters supply a job ID and a job title. The third parameter supplies the minimum salary. Use the maximum salary for the new job as twice the minimum salary supplied for the job ID.
  - b. Invoke the procedure to add a new job with job ID 'SY\_ANAL', job title 'System Analyst', and minimum salary of 6,000.
  - c. Verify whether a row was added and note the new job ID for use in the next exercise. Commit the changes.
- 2. In this exercise, create a program to add a new row to the JOB\_HISTORY table, for an existing employee.
  - a. Create a stored procedure called ADD\_JOB\_HIST to add a new row into the JOB\_HISTORY table for an employee who is changing his job to the new job ID ('SY\_ANAL') that you created in question 1b.

The procedure should provide two parameters, one for the employee ID who is changing the job, and the second for the new job ID. Read the employee ID from the EMPLOYEES table and insert it into the JOB\_HISTORY table. Make hire date of this employee as start date and today's date as end date for this row in the JOB\_HISTORY table.

Change the hire date of this employee in the EMPLOYEES table to today's date. Update the job ID of this employee to the job ID passed as parameter (use the 'SY\_ANAL' job ID ) and salary equal to minimum salary for that job ID + 500. **Note:** Include exception handling to handle an attempt to insert a nonexistent employee.

- b. Disable all triggers on the EMPLOYEES, JOBS, and JOB\_HISTORY tables before invoking the ADD\_JOB\_HIST procedure.
- c. Execute the procedure with employee ID 106 and job ID 'SY\_ANAL' as parameters.
- d. Query the JOB\_HISTORY and EMPLOYEES tables to view your changes for employee 106, and then commit the changes.
- e. Re-enable the triggers on the EMPLOYEES, JOBS, and JOB\_HISTORY tables.
- 3. In this exercise, create a program to update the minimum and maximum salaries for a job in the JOBS table.
  - a. Create a stored procedure called UPD\_JOBSAL to update the minimum and maximum salaries for a specific job ID in the JOBS table. The procedure should provide three parameters: the job ID, a new minimum salary, and a new maximum salary. Add exception handling to account for an invalid job ID in the JOBS table. Raise an exception if the maximum salary supplied is less than the minimum salary, and . Provide a message that will be displayed if the row in the JOBS table is locked.

**Hint:** The resource locked/busy error number is -54.

## Oracle Database 10g: Develop PL/SQL Program Units AP-4

- b. Execute the UPD\_JOBSAL procedure by using a job ID of 'SY\_ANAL', a minimum salary of 7000, and a maximum salary of 140.
   Note: This should generate an exception message.
- c. Disable triggers on the EMPLOYEES and JOBS tables.
- d. Execute the UPD\_JOBSAL procedure using a job ID of 'SY\_ANAL', a minimum salary of 7000, and a maximum salary of 14000.
- e. Query the JOBS table to view your changes, and then commit the changes.
- f. Enable the triggers on the EMPLOYEES and JOBS tables.
- 4. In this exercise, create a procedure to monitor whether employees have exceeded their average salaries for their job type.
  - a. Disable the trigger SECURE\_EMPLOYEES.
  - b. In the EMPLOYEES table, add an EXCEED\_AVGSAL column to store up to three characters and a default value of 'NO'. Use a check constraint to allow the values 'YES' or 'NO'.
  - c. Write a stored procedure called CHECK\_AVGSAL which checks if each employee's salary exceeds the average salary for the JOB\_ID. The average salary for a job is calculated from information in JOBS table. If the employee's salary exceeds the average for their job then update their EXCEED\_AVGSAL column in the EMPLOYEES table to a value of YES, otherwise, set the value to NO. Use a cursor to select the employees rows using the FOR UPDATE option in the query. Add exception handling to account for a record being locked. Hint: The resource locked/busy error number is -54. Write and use a local function called GET\_JOB\_AVGSAL to determine the average salary for a job ID specified as a parameter.
  - d. Execute the CHECK\_AVGSAL procedure. Then, to view the results of your modifications, write a query to display the employee's ID, job, the average salary for the job, the employee's salary and exceed\_avgsal indicator column for employees whose salaries exceed the average for their job, and finally commit the changes.

# Note: These exercises can be used for extra practice when discussing how to create functions.

- 5. Create a subprogram to retrieve the number of years of service for a specific employee.
  - a. Create a stored function called GET\_YEARS\_SERVICE to retrieve the total number of years of service for a specific employee. The function should accept the employee ID as a parameter and return the number of years of service. Add error handling to account for an invalid employee ID.
  - b. Invoke the GET\_YEARS\_SERVICE function in a call to DBMS\_OUTPUT.PUT\_LINE for an employee with ID 999.
  - c. Display the number of years service for employee 106 with DBMS\_OUTPUT.PUT\_LINE invoking the GET\_YEARS\_SERVICE function.
  - d. Query the JOB\_HISTORY and EMPLOYEES tables for the specified employee to verify that the modifications are accurate. The values represented in the results on this page may differ from those you get when you run these queries.

#### Oracle Database 10g: Develop PL/SQL Program Units AP-5

- 6. In this exercise, create a program to retrieve the number of different jobs that an employee worked during his or her service.
  - a. Create a stored function called GET\_JOB\_COUNT to retrieve the total number of different jobs on which an employee worked. The function should accept the employee ID in a parameter, and return the number of different jobs that employee worked until now, including the present job. Add exception handling to account for an invalid employee ID.
    Hint: Use the distinct job IDs from the JOB\_HISTORY table, and exclude the current job ID, if it is one of the job IDs on which the has employee has already worked. Write a UNION of two queries and count the rows retrieved into a PL/SQL table. Use a FETCH with BULK COLLECT INTO to obtain the unique jobs for the employee.
  - b. Invoke the function for employee with ID of 176.

# Note: These exercises can be used for extra practice when discussing how to create packages.

7. Create a package called EMPJOB\_PKG that contains your NEW\_JOB, ADD\_JOB\_HIST, UPD\_JOBSAL procedures, as well as your GET\_YEARS\_SERVICE and GET\_JOB\_COUNT functions.

- a. Create the package specification with all the subprogram constructs public. Move any subprogram local-defined types into the package specification.
- b. Create the package body with the subprogram implementation, remember to remove, from the subprogram implementations, any types that you moved into the package specification.
- c. Invoke your EMPJOB\_PKG.NEW\_JOB procedure to create a new job with ID PR\_MAN, job title Public Relations Manager, and salary of 6, 250.
- d. Invoke your EMPJOB\_PKG.ADD\_JOB\_HIST procedure to modify the job of employee ID 110 to job ID PR\_MAN.
  Note: You will need to disable the UPDATE\_JOB\_HISTORY trigger before you execute the ADD\_JOB\_HIST procedure, and re-enable the trigger after you have

executed the procedure.

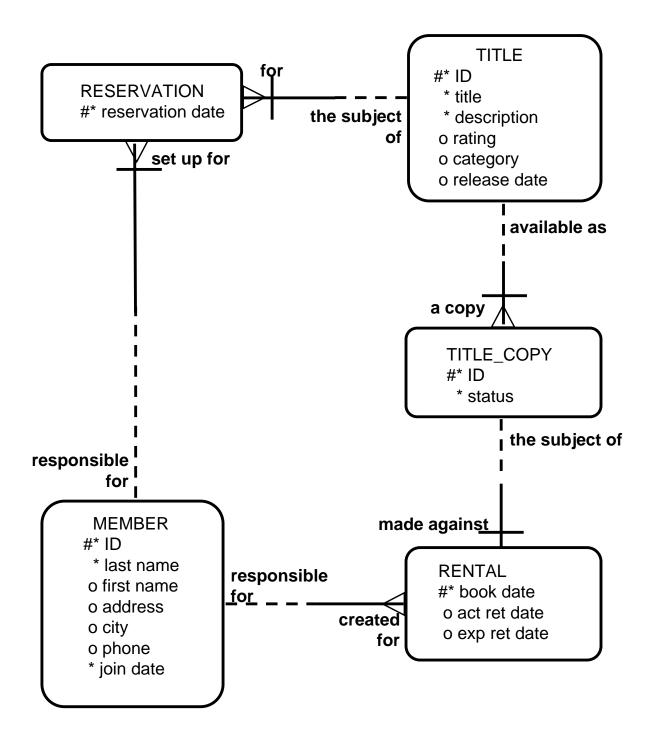
e. Query the JOBS, JOB\_HISTORY, and EMPLOYEES tables to verify the results.

# Note: These exercises can be used for extra practice when discussing how to create database triggers.

- 8. In this exercise, create a trigger to ensure that the minimum and maximum salaries of a job are never modified such that the salary of an existing employee with that job ID is out of the new range specified for the job.
  - a. Create a trigger called CHECK\_SAL\_RANGE that is fired before every row that is updated in the MIN\_SALARY and MAX\_SALARY columns in the JOBS table. For any minimum or maximum salary value that is changed, check if the salary of any existing employee with that job ID in the EMPLOYEES table falls within the new range of salaries specified for this job ID. Include exception handling to cover a salary range change that affects the record of any existing employee.

- b. Test the trigger using the SY\_ANAL job, setting the new minimum salary to 5000, and the new maximum salary to 7000. Before you make the change, write a query to display the current salary range for the SY\_ANAL job ID, and another query to display the employee ID, last name, and salary for the same job ID. After the update, query the change (if any) to the JOBS table for the specified job ID.
- c. Using the SY\_ANAL job, set the new minimum salary to 7000, and the new maximum salary to 18000. Explain the results.





In this case study, you create a package named VIDEO\_PKG that contains procedures and functions for a video store application. This application enables customers to become a member of the video store. Any member can rent movies, return rented movies, and reserve movies. Additionally, you create a trigger to ensure that any data in the video tables is modified only during business hours.

Create the package by using *i*SQL\*Plus and use the DBMS\_OUTPUT Oracle-supplied package to display messages.

The video store database contains the following tables: TITLE, TITLE\_COPY, RENTAL, RESERVATION, and MEMBER. The entity relationship diagram is shown on the previous page.

- 1. Load and execute the script E:\labs\PLPU\labs\buildvid1.sql to create all the required tables and sequences that are needed for this exercise.
- 2. Load and execute the script E:\labs\PLPU\labs\buildvid2.sql to populate all the tables created through by the buildvid1.sql script.
- 3. Create a package named VIDEO\_PKG with the following procedures and functions:
  - a. **NEW\_MEMBER:** A public procedure that adds a new member to the MEMBER table. For the member ID number, use the sequence MEMBER\_ID\_SEQ; for the join date, use SYSDATE. Pass all other values to be inserted into a new row as parameters.
  - b. **NEW\_RENTAL:** An overloaded public function to record a new rental. Pass the title ID number for the video that a customer wants to rent, and either the customer's last name or his member ID number into the function. The function should return the due date for the video. Due dates are three days from the date the video is rented. If the status for a movie requested is listed as AVAILABLE in the TITLE\_COPY table for one copy of this title, then update this TITLE\_COPY table and set the status to RENTED. If there is no copy available, the function must return NULL. Then, insert a new record into the RENTAL table identifying the booked date as today's date, the copy ID number, the member ID number, the title ID number and the expected return date. Be aware of multiple customers with the same last name. In this case, have the function return NULL, and display a list of the customers' names that match and their ID numbers.
  - c. **RETURN\_MOVIE:** A public procedure that updates the status of a video (available, rented, or damaged) and sets the return date. Pass the title ID, the copy ID and the status to this procedure. Check whether there are reservations for that title, and display a message, if it is reserved. Update the RENTAL table and set the actual return date to today's date. Update the status in the TITLE\_COPY table based on the status parameter passed into the procedure.
  - d. **RESERVE\_MOVIE:** A private procedure that executes only if all the video copies requested in the NEW\_RENTAL procedure have a status of RENTED. Pass the member ID number and the title ID number to this procedure. Insert a new record into the RESERVATION table and record the reservation date, member ID number, and title ID number. Print a message indicating that a movie is reserved and its expected date of return.
  - e. **EXCEPTION\_HANDLER:** A private procedure that is called from the exception handler of the public programs. Pass the SQLCODE number to this procedure, and the name of the program (as a text string) where the error occurred. Use RAISE\_APPLICATION\_ERROR to raise a customized error. Start with a unique key violation (-1) and foreign key violation (-2292). Allow the exception handler to raise a generic error for any other errors.

- 4. Use the following scripts located in the E:\labs\PLPU\soln directory to test your routines:
  - a. Add two members using sol\_apb\_04\_a\_new\_members.sql.
  - b. Add new video rentals using sol\_apb\_04\_b\_new\_rentals.sql.
  - c. Return movies using the sol\_apb\_04\_c\_return\_movie.sql script.
- 5. The business hours for the video store are 8:00 a.m. to 10:00 p.m., Sunday through Friday, and 8:00 a.m. to 12:00 a.m. on Saturday. To ensure that the tables can only be modified during these hours, create a stored procedure that is called by triggers on the tables.
  - a. Create a stored procedure called TIME\_CHECK that checks the current time against business hours. If the current time is not within business hours, use the RAISE\_APPLICATION\_ERROR procedure to give an appropriate message.
  - b. Create a trigger on each of the five tables. Fire the trigger before data is inserted, updated, and deleted from the tables. Call your TIME\_CHECK procedure from each of these triggers.

# Additional Practices: Table Descriptions and Data

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## Part A

The tables and data used in part A are the same as those in Appendix B, "Table Descriptions and Data."

#### Part B: Tables Used

TNAME	TABTYPE	CLUSTERID
MEMBER	TABLE	
RENTAL	TABLE	
RESERVATION	TABLE	
TITLE	TABLE	
TITLE_COPY	TABLE	

#### Part B: MEMBER Table

DESCRIBE member

Name	Null?	Туре
MEMBER_ID	NOT NULL	NUMBER(10)
LAST_NAME	NOT NULL	VARCHAR2(25)
FIRST_NAME		VARCHAR2(25)
ADDRESS		VARCHAR2(100)
CITY		VARCHAR2(30)
PHONE		VARCHAR2(25)
JOIN_DATE	NOT NULL	DATE

SELECT \* FROM member;

MEMBER_ID	LAST_NAME	FIRST_NAME	ADDRESS	CITY	PHONE	JOIN_DATE
101	Velasquez	Carmen	283 King Street	Seattle	587-99-6666	03-MAR-90
102	Ngao	LaDoris	5 Modrany	Bratislava	586-355-8882	08-MAR-90
103	Nagayama	Midori	68 Via Centrale	Sao Paolo	254-852-5764	17-JUN-91
104	Quick-To-See	Mark	6921 King Way	Lagos	63-559-777	07-APR-90
105	Ropeburn	Audry	86 Chu Street	Hong Kong	41-559-87	04-MAR-90
106	Urguhart	Molly	3035 Laurier Blvd.	Quebec	418-542-9988	18-JAN-91
107	Menchu	Roberta	Boulevard de Waterloo 41	Brussels	322-504-2228	14-MAY-90
108	Biri	Ben	398 High St.	Columbus	614-455-9863	07-APR-90
109	Catchpole	Antoinette	88 Alfred St.	Brisbane	616-399-1411	09-FEB-92

9 rows selected.

#### Part B: RENTAL Table

DESCRIBE rental

Name	Null?	Туре
BOOK_DATE	NOT NULL	DATE
COPY_ID	NOT NULL	NUMBER(10)
MEMBER_ID	NOT NULL	NUMBER(10)
TITLE_ID	NOT NULL	NUMBER(10)
ACT_RET_DATE		DATE
EXP_RET_DATE		DATE

SELECT \* FROM rental;

BOOK_DATE	COPY_ID	MEMBER_ID	TITLE_ID	ACT_RET_D	EXP_RET_D
02-OCT-01	2	101	93		04-OCT-01
01-OCT-01	3	102	95		03-OCT-01
30-SEP-01	1	101	98		02-OCT-01
29-SEP-01	1	106	97	01-OCT-01	01-OCT-01
30-SEP-01	1	101	92	01-OCT-01	02-OCT-01

#### Part B: RESERVATION Table

#### DESCRIBE reservation

Name	Null?	Туре
RES_DATE	NOT NULL	DATE
MEMBER_ID	NOT NULL	NUMBER(10)
TITLE_ID	NOT NULL	NUMBER(10)

#### SELECT \* FROM reservation;

RES_DATE	MEMBER_ID	TITLE_ID
02-OCT-01	101	93
01-OCT-01	106	102

#### Part B: TITLE Table

DESCRIBE title

Name	Null?	Туре
TITLE_ID	NOT NULL	NUMBER(10)
TITLE	NOT NULL	VARCHAR2(60)
DESCRIPTION	NOT NULL	VARCHAR2(400)
RATING		VARCHAR2(4)
CATEGORY		VARCHAR2(20)
RELEASE_DATE		DATE

#### SELECT \* FROM title;

TITLE_ID	TITLE	DESCRIPTION	RATI	CATEGORY	RELEASE_D
92	Willie and Christmas Too	All of Willie's friends made a Christmas list for Santa, but Willie has yet to create his own wish list.	G	CHILD	05-OCT-95
93	Alien Again	Another installment of science fiction history. Can the heroine save the planet from the alien life form?	R	SCIFI	19-MAY-95
94	The Glob	A meteor crashes near a small American town and unleashes carivorous goo in this classic.	NR	SCIFI	12-AUG-95
95	My Day Off	With a little luck and a lot of ingenuity, a teenager skips school for a day in New York.	PG	COMEDY	12-JUL-95
96	Miracles on Ice	A six-year-old has doubts about Santa Claus. But she discovers that miracles really do exist.	PG	DRAMA	12-SEP-95
97	Soda Gang	After discovering a cached of drugs, a young couple find themselves pitted against a vicious gang.	NR	ACTION	01-JUN-95
98	Interstellar Wars	Futuristic interstellar action movie. Can the rebels save the humans from the evil Empire?	PG	SCIFI	07-JUL-77

7 rows selected.

#### Part B: TITLE\_COPY Table

DESCRIBE title\_copy

Name	Null?	Туре
COPY_ID	NOT NULL	NUMBER(10)
TITLE_ID	NOT NULL	NUMBER(10)
STATUS	NOT NULL	VARCHAR2(15)

# SELECT \* FROM title\_copy;

COPY_ID	TITLE_ID	STATUS
1	92	AVAILABLE
1	93	AVAILABLE
2	93	RENTED
1	94	AVAILABLE
1	95	AVAILABLE
2	95	AVAILABLE
3	95	RENTED
1	96	AVAILABLE
1	97	AVAILABLE
1	98	RENTED
2	98	AVAILABLE

11 rows selected.